FAST School of Computing Object Oriented Programming – Spring 2023

Cyber Security Department

LAB 06

Classes

Learning Outcomes

In this lab you are expected to learn the following:

♣ Basic Implementation of Classes in C++

Problem 1:

Create a class <u>Student</u>. The data members of the class are roll number (string), name (String), age (int), CGPA (double). Then Implement member functions to;

- ♦ Set the values of all data members.
- ♦ Display the values of all data members

Problem 2:

Write a class called <u>rectangle</u>. Your task is to store the length and width of the rectangle. Then implement member functions;

- ♦ A function to compute the area of the rectangle.
- ♦ A function that will display the length, width and area of the rectangle.
- ♦ A function to scale up the rectangle by adding 1 to length and width, and add the updated values to get the resultant.
- ♦ Create setter and getter methods.

Problem 3:

Create a class **point** that take two-point x, y and return the plan of the coordinates.

- ♦ Create default constructor
- ♦ Create parameterized constructors
- ♦ Setters getter of the member variables
- → Function that will return the coordinate plane

Problem 4:

We have a real world scenario where we have to simulate a park ticket system. A park has some specific seating capacity, we also have ticket price, ticket number, and total amount we get for the day. Price of ticket per head is Rs. 20/- . Write a class called **park** with the following member functions

- ♦ Default and parameterized constructor
- ♦ Setters and getters
- ♦ A function that perform entrance in the park (function has one argument the number of persons going into the park)
- ♦ On exit updating of the capacity (one argument how many people left the park)
- ♦ Total amount we get for the day (return total amount of the day).
- ❖ Isfull function that will check is there no more capacity in the park

Problem 5:

Create a class '<u>Date</u>', with three private variables 'day', 'month', 'year'. Write a no argument constructor to iniatilize date to 01/01/1900. Also write a three argument constructor Date (int day, int month, int year) to show constructor overloading. Also create a destructor. Create two functions with following signatures:

- ♦ bool LeapYear (Date obj)
 - Checking if the date is within a leap year
- - Subtracting two dates to give a number of days

Submission Details:

- 1. Save single .cpp file with your roll no and lab number e.g. i22-XXXX_Lab2.cpp
- 2. Take screen shot of running test cases of tasks.
- 3. Zip the .cpp file and screen shots (Do not create .rar file) with roll no and lab no. e.g. i22-XXXX Lab2.zip.
- 4. Submit the zip file on google class room.