Home Work No.3 PF (FALL-2022)

Content:

- 1) Type conversion codes
- 2) Overflow/underflow Examples

```
Run and understand following codes
.....1.cpp......
#include <iostream>
using namespace std;
int main()
      cout << 5 + 'A'<<endl;</pre>
      cout << 5 + 'a' << endl;
      cout << 5 + 2.5 << endl;
      cout << 5 + int(2.5) << endl;</pre>
      cout << 10 / 3 << endl;</pre>
      cout << 10 / static_cast<float>(3);
}
Modify code 1.cpp for different type conversion combinations.
......2.cpp ......
#include <iostream>
using namespace std;
int main()
      short x = -32768;
      cout << "\ninitial Value of x is :: "<<x;</pre>
      x = x - 1;
```

```
cout << "\nAfter Decrementing Value of x is :: " << x; //After decrementing</pre>
underflow occurred as -32768 is min value of short
      x = -32770; //Assigning new value what will happen now? Now you can check it by
printing its value
//write here printing code
}
...... 3.cpp ......
#include <iostream>
#include<cstdlib>
#include<time.h>
#include<fstream>
using namespace std;
int main()
      short x = 32767;
      cout << "\ninitial Value of x is :: "<<x;</pre>
      x = x + 1;
      cout << "\nAfter Incrementing Value of x is :: " << x;//After incrementing</pre>
overflowflow occurred as 32767 is max value of short
      x = 32769; //Assigning new value what will happen now? Now you can check it by
printing its value
      //write here printing code
}
```

Modify code 2.cpp and 3.cpp for to check underflow and overflow in int and long datatypes of integers.

```
What is output of following codes?
```

```
#include <iostream>
using namespace std;
int main()
       int sum = 50;
       sum = 100;
       int a = 10, b;
       //cout<<"sum";</pre>
       cout << sum << endl;</pre>
       cin >> sum; //Suppose user enters 200
       cout << a << 'a' << "a";
       b = a + 5;
       cout << endl << sizeof(5) << '\t' << sizeof(5.5);</pre>
       cout << b << "\t";
       cout << b * 10;
       cout << sizeof(sum + a + b) << endl;</pre>
       cout << sum;</pre>
}
```

......4.cpp......

```
#include <iostream>
using namespace std;

int main()
{
     short var1=5; //Variable to store first input
     short var2 = 2;
     cout<<var1++<<" "<<++var1<<" "<<var1++ <<" "<<++var1<<endl;
     cout<<"\n\nProgram Ends Here\n";

return 0;
}</pre>
```

```
......5 · cpp......
#include <iostream>
using namespace std;
int main()
{
     short var1=5; //Variable to store first input
     short var2 = 2;
     cout<<++var1 * var2--<<endl;</pre>
     cout<<++var1 * var2++<<endl;</pre>
     cout<<"\n\nProgram Ends Here\n";</pre>
return 0;
}
#include <iostream>
using namespace std;
int main()
{
     short var1=25; //Variable to store first input
     cout<<"\nHexa Decimal = "<<hex<<var1;</pre>
     cout<<"\n0ctal = "<<oct<<var1;</pre>
     cout<<"\n\nProgram Ends Here\n";</pre>
return 0;
}
```

```
#include <iostream>
     using namespace std;
     int main()
     {
           short var1=025; //Variable to store first input
           cout<<"\nHexa Decimal = "<<hex<<var1;</pre>
           cout<<"\nDecimal = "<<var1;</pre>
           cout<<"\n\nProgram Ends Here\n";</pre>
     return 0;
     }
......8.cpp......
     #include <iostream>
     using namespace std;
     int main()
     {
           short var1=0b10001011011; //Variable to store first input
           cout<<"\nHexa Decimal = "<<hex<<var1;</pre>
           cout<<"\n0ctal = "<<oct<<var1;</pre>
           cout<<"\nDecimal = "<<var1;</pre>
           cout<<"\n\nProgram Ends Here\n";</pre>
```

```
return 0;
}
```