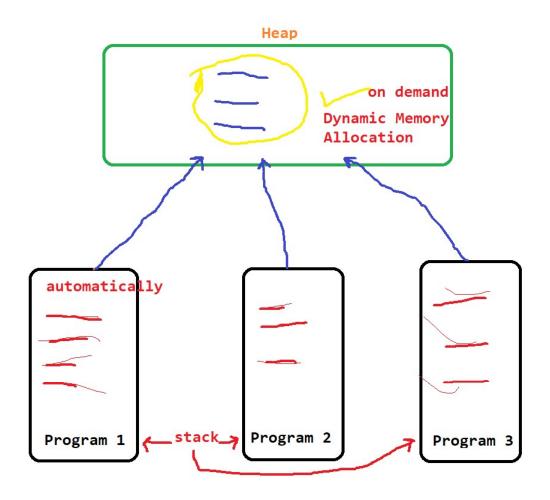
Home Work No.17 DMA

- Review (New home work is uploaded for pointers)
- Memory allocated to C++ program
 - On stack (automatically) / Static memory /Compile time
 - On heap (on Demand) / Dynamic / Run time
- How to allocate memory on heap-> how to do dynamic memory allocation.
 - O You need a pointer
 - O Explicitly need functions or operators to allocate and deallocate memory
 - C (functions)
 - malloc() > Dynamic memory allocate
 - free () -> Deallocation
 - C++ (operator)
 - New -> Dynamic memory allocate
 - Delete -> Deallocation/free



```
#include <iostream>
using namespace std;
int main()
{
       /////Dynamic memory allocation for an integer Array
       int size;
       int *ptr;
       cout << "\nEnter size for array: ";</pre>
       cin >> size;
       ptr = new int[size];
       if (ptr == NULL)
               cout << "\nMemory can Not be allocated";</pre>
       else {
               cout << "\nEnter values for array: ";</pre>
               for (int i = 0; i < size; i++)</pre>
                       cin >> ptr[i];
               cout << "\nArray Entered : ";</pre>
               for (int i = 0; i < size; i++)</pre>
                       cout << ptr[i];</pre>
               for (int i = 0; i < size; i++)</pre>
                       ptr[i] *= 2;
               cout << "\nAfter doubling : ";</pre>
               for (int i = 0; i < size; i++)</pre>
                       cout << ptr[i];</pre>
               delete[] ptr;
       }
/*//creating a integer memory on heap
ptr = new int;
       *ptr = 19;
       cout << *ptr;</pre>
delete ptr;*/
}
```