Introduction to Python Programming

18 – Generators (Advanced Topic)

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```
for item in (iterable):
   (block)
```

```
it = iter((iterable))
while True:
    try:
        item = next(it)
    except StopIteration:
        break
    (block)
```

- **Iterators** are instances of classes (objects) that implement the following two methods:
 - ► __next__ (self) is called by next() and returns the next element or raises StopIteration
 - iter__(self) is called by iter() and usually returns the
 iterator itself
- An object o is iterable if it supports iter(o), i.e.
 - ▶ iter (self) is implemented and returns an iterator

```
class ListIterator:
   def init (self, lis):
       self.lis = lis
       self.index = -1
   def iter (self):
       return self
   def next (self):
       self.index += 1
       if self.index >= len(self.lis):
           raise StopIteration
       return self.lis[self.index]
```

- Iterators are good if we want to do iteration with custom objects we design and tailor-make for our purposes
- Iterators produce one value at a time, when prompted be next() implemented as __next__ in the iterator
- That is memory efficient: you can e.g. represent sth. infinite (like the sequence of all odd/even numbers) with finite means
- for loops elegantly iterate over iterators ... (they do the prompting with next() under the hood)
- Also, sets e.g. cannot accessed via indices ...

Generators

- A generator is like a simple way of producing an iterator
- A generator automatically implements <u>__iter__</u> and <u>__next__</u>
- A generator is a function that produces (an iterator over) a sequence of results
- Instead of returning a value (list), a generator generates a series of values.
- Values are only produced when prompted ... by next()
- You can use it to finitely represent sth. infinte e.g.
- Technically, a generator is a function that contains one or more yield statements (instead of a return statement)

The yield statement

- The yield statement is similar to the return statement
 - "yield something" returns a value
- However, there is a fundamental difference to the return statement (see next slides).

```
def myrange(n):
    print("count from 0 to", n)
    m = 0
    while m < n:
        print("next item is", m)
        return m
        m += 1
    print("done")</pre>
```

```
>>> myrange(3)
count from 0 to 3
next item is 0
>>>
```

```
def myrange(n):
    print("count from 0 to", n)
    m = 0
    while m < n:
        print("next item is", m)
        return m
        m += 1
    print("done")</pre>
```

```
>>> myrange(3)
count from 0 to 3
next item is 0
>>>
```

return returns value
and terminates the
function

```
def myrange(n):
    print("count from 0 to", n)
    m = 0
    while m < n:
        print("next item is", m)
        yield m
        m += 1
    print("done")</pre>
```

```
>>> it = myrange(3)
>>> next(it)
count from 0 to 3
next item is 0
>>> next(it)
next item is 1
>>> next(it)
next item is 2
>>> next(it)
done
Traceback [...]
StopIteration
```

```
def myrange(n):
    print("count from 0 to", n)
    m = 0
    while m < n:
        print("next item is", m)
        yield m
        m += 1
    print("done")</pre>
```

yield returns value and
suspends the function,
with all internal
values remembered,
ready for next prompt

```
>>> it = myrange(3)
>>> next(it)
count from 0 to 3
next item is 0
>>> next(it)
next item is 1
>>> next(it)
next item is 2
>>> next(it)
done
Traceback [...]
StopIteration
```

- Generators behave quite differently than normal functions
- Calling a generator function creates a generator object
 - but it does NOT start running the function
- Generator objects are iterators

```
>>> it = myrange(3)
>>> next(it)
count from 0 to 3
next item is 0
>>> next(it)
next item is 1
>>> next(it)
next item is 2
>>> next(it)
Traceback [...]
StopIteration
```

- The first call of next(it) starts execution of the function
- The yield statement returns a value and suspends the execution of the function (remembering all internal values).
- The next call of next(it) continues
 execution of the function.
- Iteration stops when the generator returns

```
>>> it = myrange(3)
>>> next(it)
count from 0 to 3
next item is 0
>>> next(it)
next item is 1
>>> next(it)
next item is 2
>>> next(it)
Traceback [...]
StopIteration
```

- Iteration stops when the generator returns
 - execution falls off the end (StopIteration), or
 - a return statement is executed
- Note: only "naked" return statements are permitted in generator functions
 - we cannot mix "yield" and "return something"

Generators vs. Iterators

Generator functions are often easier to implement than an iterator.

Exercise

Rewrite this code into a generator function

```
class ListIterator:
   def init (self, lis):
        self.lis = lis
        self.index = -1
   def iter__(self):
        return self
   def next (self):
        self.index += 1
        if self.index >= len(self.lis):
            raise StopIteration
        return self.lis[self.index]
```

Exercise

Corresponding generator function:

```
def ListIterator(lis):
    n = 0
    while n < len(lis):
        yield lis[n]
        n += 1</pre>
```

```
def ListIterator(lis):
    for item in lis:
        yield item
```

Another Example

 Suppose we want to implement a function that returns a list of all words in a file.

```
def words(filename):
    result = []
    with open (filename) as f:
        for line in f:
            for word in line.split():
                 result.append(word)
    return result
for word in words("example.txt"):
```

Another Example

- Suppose we want to implement a function that returns a list of all words in a file.
- Drawback: may not work for very large file
 - the complete content of the file is stored in the results list
 - memory problems ...

Another Example

As a generator:

Yet anpther Example

```
def duplicate(it):
    for item in it:
        yield item
        yield item
```

```
>>> for item in duplicate([1,2,3]): print(item)
1
2
2
3
3
```

Generators & Recursion

- Recursion = a function calls itself (directly or indirectly)
- Generators cannot (!) call themselves
 - or at least, this would not have the desired effect
- How can we implement a recursive generator function?

Generators & Recursion

```
def flatten(lis):
    result = []
    for item in lis:
        if isinstance(item, list):
            result.extend(flatten(item))
        else:
            result.append(item)
    return result
```

```
>>> flatten([1, [2, 3], 4, [[5], 6], [], 7])
[1, 2, 3, 4, 5, 6, 7]
```

Does not work ...

```
def flatten(lis):
    for item in lis:
        if isinstance(item, list):
            yield flatten(item)
        else:
            yield item
```

```
>>> flatten([1, [2, 3], 4, [[5], 6], [], 7])

<pr
```

Generators & Recursion

```
>>> flatten([1, [2, 3], 4, [[5], 6], [], 7])
<generator object flatten at 0xb7517fcc>
>>> list(flatten([1, [2, 3], 4, [[5], 6], [], 7]))
[1, 2, 3, 4, 5, 6, 7]
```

Exercises

- Write a generator function that takes a list of integers as input and returns all numbers incremented by 1.
- Write a generator function that "appends" two iterators.

```
>>> appendit(iter([1,2,3]), iter([4,5,6]))
<generator object>
>>> list(appendit(iter([1,2,3]), iter([4,5,6])))
[1,2,3,4,5,6]
```

 Write a generator function that takes merges two iterators over sorted lists:

```
>>> list(merge(iter([1, 3, 5]), iter([2, 4])))
[1, 2, 3, 4, 5]
```