

Muhammad Umer Farooq

KARACHI

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As a computer science student, I have a strong foundation in programming and a deep understanding of computer systems and technology. I am currently pursuing my degree in BSCS and have taken coursework in areas such as algorithms, data structures, programming languages, and software development. I have experience with languages such as Python, HTML, CSS, PHP, JavaScript & SQL. In addition, I have worked on several projects which have helped me develop skills in problem solving, critical thinking, and working in a team. Along with the education, I'm willing to gain experience in the practical field of computer science.

Education

Bachelor's in Computer Science

UIT University - Karachi

September 2021 to Present

Intermediate in Computer Science

NCR-CET College - Karachi

June 2019 to May 2021

Skills

- Goal Oriented
- Fluent in English and Urdu
- Fast Learner
- Python
- HTML
- CSS
- JavaScript
- My SQL
- PHP

Certifications and Licenses

Berlitz Certificate

July 2016 to Present

Enhanced my communication skills .

Sports Certificate

September 2015 to Present

Participating in Cricket Tournament

Basic of Python Programming

February 2023 to Present

Verification Number: 60697713887249

"I am proud to have achieved a certificate in basic Python programming from Kandi. This certification signifies my proficiency in fundamental Python concepts, syntax, and data structures. It demonstrates my commitment to acquiring essential programming skills and my readiness to apply them in various professional contexts."

Python 3 Certification Course

February 2023 to Present

Certification Code : 1676793162291

I have successfully completed the Python 3 Certification Course offered by Programming Hub. This certification demonstrates my proficiency in Python programming and my ability to effectively utilize Python 3 for various applications.

Additional Information

I've accomplished various projects, including:

- Creating a Rent a Car software project during Object-Oriented Programming.
- Designing a Student Management System as part of Introduction to Software Engineering.
- Collaborating with Arduino to develop a rock-paper-scissors game.
- Spearheading the development of an inventive travel planning website as a central project in Web Engineering.