StubCollector - Developer To-Do List

1. Project Setup

- Set up development environment (frontend + backend).
- Create GitHub repo / version control system.
- Configure domain & hosting (e.g., Vercel for frontend, Supabase/Firebase/PostgreSQL backend).

2. User System

- Implement user registration & login
- Create user dashboard for managing listed stubs.
- Add password reset & email verification.

3. Ticket Stub Recognition

- Enable image upload or camera input.
- Build recognition system:
- • OCR to extract text (e.g., date, event name, venue).
- • Optional: AI/image matching to assist with team, artist, or movie identification.
- Manual input form as fallback if auto-recognition fails.

4. Event Database (Multi-Category)

- Build or connect to a flexible event database for:
- - Sports (NBA, NFL, MLB, NHL, soccer, etc.)
- - Concerts (artist, venue, tour info)
- Movies (title, release date, theater)
- Allow multiple event types and tags (e.g., "LeBron debut," "Taylor Swift Eras Tour," "Oscars screening").
- Develop smart matching between stub info and events (e.g., based on date/location/keywords).
- Create admin/editor tools for manual correction or tagging of stubs.

5. Stub Page (Detail View)

- Automatically generate a detail page per uploaded stub:
- • Event info (type, participants, date, highlights)
- Display user-uploaded stub images (front/back).
- • Dynamic badges or labels (e.g., "Sold Out," "Historic Game," "Final Show").
- • Link to user's collection or profile.

6. Marketplace (Stub Exchange)

- Enable users to list stubs for sale/trade:
- • Add title, description, price, condition, tags.

- Filter by category (sport, concert, movie), team/artist, date, etc.
- Add search, browse, and sorting functions.
- Save favorites or follow specific sellers/collections.

7. Seller & Buyer Features

- In-app messaging between users (or contact form).
- Wishlist/watchlist functionality.
- Seller rating system (required).

8. Back Office / Admin Panel

- Build a secure admin dashboard (back office).
- View and moderate user-submitted stubs.
- Manage event database entries and stub-event associations.
- • Handle content flags/reports (e.g., inappropriate, fake, duplicates).
- Manage users (roles, bans, activity history).

9. Mobile Optimization

- Ensure full mobile responsiveness.
- Optimize for fast load times and easy navigation on mobile devices.

10. Visual Design

- Implement playful, colorful UI (brand-aligned).
- Design stub frames/cards to mimic real-world collectibles.
- Add subtle animations (hover, transitions, flipping stubs to see back, etc.).