

## Structure of C# Programs and Identifier Naming

## 1. Identifier naming rules in C#

- A name must consist of only letters (A-Z,a-z), digits (0-9), or underscores ( )
- The first character must be either a letter or an underscore
- A name can be at most 63 characters in length
- A name must not be identical to a reserved word such as class, namespace, int, void, static

**Lesson 1.1:** Identifier Naming

Consider the following names and check if each of them is a valid name for a C# identifier.

XXX	Y	\$\$\$	string
ij	Student ID	HelloWorld!!	first-time

Identifier Name	Valid in C#?	Reason
XXX	yes	not violating the naming rules
Y	Yes	not violating the naming rules
\$\$\$	No	First character cannot be \$ symbol
string	No	string is reserved key
ij	No	Space is not allowed in between
Student ID	No	Space is not allowed in between
HelloWorld!!	No	Special symbols not allowed
first-time	No	Special symbols not allowed

**Lesson 1.2:** Basic Structure of C# Programs

Here is an example of C# program structure.

```

1 namespace ____ ( A) ____ {
2   class ____ ( B) ____ {
3     static void Main() {
4       ____ ( C) ____
5     }
6   }
7 }
```

From the above, the positions (A), (B), and (C) have the following meanings:

- (A)** is for the namespace's name  
**(B)** is for the class's name  
**(C)** is for statements telling the computer what to do

Now complete the following tasks:

- Write a program that can compile and run. Your program must meet these requirements:
  - **namespace** has the name TestingNamespace
  - **class** has the name TestingClass
  - The program outputs no results

```

namespace TestingNamespace
{
    internal class TestingClass
    {
        static void Main(string[] args)
        {
        }
    }
}
```

- Write another program that can also compile and run, but now it must meet these re-quirements:
  - There is no **namespace**

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- **class** has the name SayHello
- The program outputs a phrase "Hello Section 451"

```
internal class SayHello
{
    static void Main(string[] args)
    {
        Console.Write("Hello Section 451");
    }
}
```

## Data Types and Variables

### 2. Data types in C#

Type	Description
char	Single character
bool	Truth value – <i>true</i> or <i>false</i>
byte	Unsigned integer between 0 and 255
int	Signed integer between -2,147,483,648 and 2,147,483,647
uint	Unsigned integer between 0 and 4,294,967,295
long	Signed integer between -9,223,372,036,854,775,808 and 9,223,372,036,854,775,807
ulong	Unsigned integer between 0 and 18446744073709551615
float	Real number
double	Double-precision real number
string	Sequence of characters

#### Declaration of Variables and Constants

##### Variable Declaration

Declaring the variable myvar to be of type uint:uint var

```
name;
```

Declaring the variable myvar to be of type long and have the initial value 30000: long var name =

```
30000;
```

##### Constant Declaration

Declaring the constant myconst to be of type double and have the fixed value 2.717:const double

```
myconst = 2.717;
```

##### Example

```
const float PI = 3.1414; const int
FreezingPoint = 32;int X, Y;
int AREA;
char ch = 'A';
string mynote = "Hello, Kitty";int j = 5;
```

#### **Lesson 2.1:** Variable and Constant Declaration

Type the following code into your editor

```
1 using System;
2 class Compute Area { static
3     void Main () {
4         const double PI = 3.1415926535;
5
6         radius = 12.5;
7         area = PI * radius * radius;
8         Console . Write Line (" Circle area = {0}", area );
9     }
}
```

Then try to compile the program. What errors are reported, and at which lines? What do you think is the cause?

---

Line 3 => no spaces allowed in class name  
 Line 5 => no spaces allowed between number  
 Line 7 => Variable radius not defined  
 Line 8 => Variable area not defined  
 Line 9 => no spaces allowed in method name

---

Fix the above code so that it compiles and runs. How did you fix the errors?

---

```
class ComputeArea
{
    static void Main()
    {
        const double PI = 3.1415926535;

        double radius = 12.5;
        double area = PI * radius * radius;
        Console.WriteLine(" Circle area = {0}", area);
    }
}
```

---

### **Lesson 2.2:** Variable Declaration (2)

Type the following code into *SharpDevelop*

```
using System;
class N22Class
{
    static void Main () { int f = 1.5 F;
    char s = " Harry. Potter"; char c = 'A';
    Console . Write Line (" f. value . ={0}, s = {1}, c = {2}", f, s, c);
    }
}
```

Fix the above code so that it compiles and runs. How did you fix the errors?

---

```
class N22Class
{
    static void Main()
    {
        float f = 1.5f;
        string s = " Harry. Potter";
        char c = 'A';
        Console.WriteLine(" f. value . ={0}, s = {1}, c = {2}", f, s, c);
    }
}
```

---

### **Lesson 2.3:** Choosing Data Types

For each of the data item given below, choose an appropriate data type and write a C# statement to declare the variable

- Variable myAge to store your own age: **Integer**
- Variable income to keep track of Peter's personal income: **double**
- Variable temp c to store temperature in degree Celcius: **double**
- Variable temp k to store temperature in Kelvin: **double**
- Variable name to store Aum's full name: **string**

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### 3. Mathematic Expressions

Mathematic operators in C# are as follows:

Operator	Symbol
Add	+
Subtract	-
Multiply	*
Divide	/
Modulo (division remainder)	%
Grouping	( )

Type the following code into *SharpDevelop*

```
using System; class Test {  
    static void Main () { double x = 3.0 , y  
        = 2.0;  
        int a = 10 ,      b = 2;  
  
        Console . Read Line ();  
    }  
}
```

Notice that line 6 is blank. Now fill the blank with each of the statements listed in the table below, one at a time. Run the program and put the result in the right column.

Statement	Result
Console.WriteLine(a);	10
Console.WriteLine(x+a);	13
Console.WriteLine(a/b);	5
Console.WriteLine(y/x);	0.666666666666667
Console.WriteLine(y%x);	2
Console.WriteLine((a+b)/b%a);	6
Console.WriteLine(9.0/5.0*(a-x));	12.6
Console.WriteLine(x+y-x*y%x);	5
Console.WriteLine(57%50/25);	0

### 4. Output Statements

**Lesson 4.1:** Basic usage of Console.Write and Console.WriteLine

Write a C# program that outputs the following result:

```
Live as if you were to die tomorrow.  
Learn as if you were to live forever.  
-Mahatma Gandhi
```

Then copy the code you wrote in *your editor* into the box below.

```
class print  
{  
    static void Main()  
    {  
        Console.WriteLine("Live as if you were to die tomorrow.");  
        Console.WriteLine("Learn as if you were to live forever.");  
        Console.WriteLine("-Mahatma Gandhi\r\n");  
    }  
}
```

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### **Lesson 4.2:** Advanced usage of Console.Write and Console.WriteLine

Consider the following incomplete code:

```
1  using System ;
2
3
4  class SayHi {
5      static void Main () {
6          string yourName =__(1)__; uint yourAge =__(2)__;
7          Console . Write Line (" Hello {1}... You . are{0} years. old .",__(3)__,__(4)__);
8      }
9
10 }
```

Fill in the blanks (1),..., (4) so that the program will say hello to you and print out your ownage. For example, if your name is "Arthur" and you are 18 years old, the result should be:

Hello Arthur. You are 18 years old.

What did you fill in for each of the blanks?

Position	Your answer
__(1)__	"Arthur"
__(2)__	18
__(3)__	yourName
__(4)__	yourAge