

7 WAP to implement doubly linked list with primitive operations.

a) create a doubly linked list

b) insert a new node to the left of a node

c) delete the node based on a specific value

d) display the contents of the list

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {
```

```
    int data;
```

```
    struct Node* prev;
```

```
    struct Node* next;
```

```
};
```

```
struct Node* createNode(int value) {
```

```
    struct Node* newNode = (struct Node*) malloc (sizeof (struct Node));
```

```
    newNode->data = value;
```

```
    newNode->prev = NULL;
```

```
    newNode->next = NULL;
```

```
    return newNode;
```

```
}
```

```
void insertLeftOf (struct Node* head, int target, int value) {
```

```
    struct Node* current = head;
```

```
    while (current != NULL && current->data != target)
```

```
    {
```

```
        current = current->next;
```

```
    }
```



```

if (current == NULL)
{
    printf("Node with value %d not found\n", target);
    return;
}

```

```

struct Node* newNode = CreateNode(value);
newNode->next = current;
newNode->prev = current->prev;

```

```

if (current->prev != NULL)
{
    current->prev->next = newNode;
}
else

```

```

{
    head = newNode;
}

```

```

current->prev = newNode;
printf("Inserted %d to the left of\n", value, target);

```

```

} // End of insertLeft function

```

```

void deleteNode(struct Node* head, int value)
{
    struct Node* current = head;
}

```

```

while (current != NULL && current->data != value)
{
    current = current->next;
}

```

```

if (current == NULL)
{
    printf("Node with value %d not found\n", value);
    return;
}

```

```

printf("Node with value %d not found\n", value);
return;
}

```



```

if (current->prev != NULL)
{
    current->prev->next = current->next;
}
else {
    head = current->next;
}
if (current->next != NULL)
{
    current->next->prev = current->prev;
}
free(current);
printf("Deleted node with value %d\n", val);
}

void display (struct Node* head) {
    if (head == NULL)
    {
        printf("List is empty.\n");
        return;
    }
    struct Node* current = head;
    printf("Doubly linked list:");
    while (current != NULL) {
        printf("%d ", current->data);
        current = current->next;
    }
    printf("\n");
}

int main()
{
    struct Node* head = NULL;
    int choice, value, target;

```



```

while(choice) {
    case 1:
        printf("Enter the target value to  

        insert left of:");
        scanf("%d", &target);
        printf("Enter the value to insert:");
        scanf("%d", &value);
        insertLeftOf(head, target, value);
        break;
}

```

```

case 2:
    printf("Enter the value of the  

    node to delete:");
    scanf("%d", &value);
    deleteNode(head, value);
}

```

```

case 3:
    display(head);
    break;
}

```

```

case 4:
    printf("Exiting program....\n");

```

```

    printf("Press any key to continue");
    getch();
    default:
        printf("Invalid choice. Try again.");
        continue;
}
return 0;
}

```

```

}

```


D/D

Doubly Linked list operations

1. Insert Left of node
2. Delete node by value
3. Display list
4. Exit

Enter your choice: 1

Enter the target value to insert Left of

10

Node with value 10 not found.

Enter your choice: 1

Enter the value of the node to delete:

Node with value 5 not found

Enter your choice: 3

List is empty

Enter your choice: 4

~~Exit~~