EECS 281 Data Structures and Algorithms

Mr. Marcus Darden Dr. David Paoletti Fall, 2015

Course Staff

Faculty

- Mr. Marcus Darden
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Teaching Assistants

- Chun Wu
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Course Weekly Schedule

Lectures

- Tuesday, Thursday
- S1: 9-10:30, 133 Chrysler
- S2: 10:30-12, 1013 DOW
- S3: 12-1:30, 1610 IOE
- S4: 1:30-3, 1610 IOE
- Important announcements in lectures

Discussions

 See the course Google Calendar on CTools

- All discussions and lectures cover the same material
 - You can attend any,
 provided there is space

Syllabus

Please read the syllabus on CTools

Required Text Books

- Introduction to Algorithms, 3rd Ed.
 - MIT Press
 - Cormen, Leiserson, Rivest, and Stein
 - Online version available
- The C++ Standard Library 2nd Ed, Tutorial and Reference
 - Addison Wesley
 - Josuttis
 - Online version available

Office Hours

Student Office Hours Etiquette

- Come prepared with specific questions
 - Conceptual is fine
 - If code-specific, please have input that your program does work with, and input that it does not
- Sign up at http://eecshelp.appspot.com/
- Please respect other students
 - Ask one question, then move to back of line
 - Can listen to other student's questions, as long as not personal in nature
 - If you hear someone that has the same issue that you already solved, feel free to tell them, <u>in general</u>, about the problem and solution!

Office Hours

Staff Office Hours Etiquette

- Will be posted on the google calendar by the end of the first week
- Please respect course staff availability, as TA's are students too

Professor Office Hours Etiquette

- Always available during scheduled office hours
- Sometimes available for quick questions (1-2 min) when office door is open
- Can schedule time outside of posted OH for personal matters
- Not available when office door is closed
- Not available during undergrad advising hours

Grading

Grading Policy

– Home	ework	10%
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– Projects 40%

– Midterm Exam 25%

Final Exam25%

Homework (10%)

- 4 homework assignments
- Individual work
- Submit electronically via CTools and/or autograder machine
- Late submissions: must contact instructors before due date via eecs281admin@umich.edu and provide documentation (extreme medical/personal)

Projects (40%)

- Four projects
- Individual work
- Submitted electronically to autograder
 - Details to follow
- 10-14 days per project
- Late submissions: must contact instructors before due date via
 - eecs281admin@umich.edu and provide documentation (extreme medical/personal)

Projects (40%)

- C++ (International C++ 11 Standard)
 - http://en.wikipedia.org/wiki/C++11
- CAEN Linux Computing Environment
 - g++ (GCC) 4.8 (either 4.8.3 or 4.8.2)
 - May switch to g++ 5.1.0 after autograder machines updated (allows C++ 14 standard)
- Beware if you are doing development in any other environment

Exams (50%)

- Midterm Exam (25%)
 - Wednesday 27 October, 7-9pm
- Final Exam (25%)
 - Friday 18 December, 8-10am
- Exams will have both a multiple choice section (must bring a number 2 pencil) and a long answer section
- Must notify instructor 2 weeks ahead if conflict
- Cannot miss exam without documented serious medical or personal emergency₁₂

Prerequisites

- We enforce prerequisites: 203 and 280
 - If you enrolled in EECS 281 and then received a C- in EECS 203 or 280, you must drop EECS 281
- For EECS 203, we count Math 465 and 565 (graph theory, combinatorics, etc)
- This is not a course for graduate students who wish to learn programming

Topic Preparedness Self-survey

- There will be a short survey on Ctools (to be posted soon)
- Multiple choice
- Assessment of prerequisite material
- Will not affect your course grade
- Will help you decide whether you are adequately prepared for EECS 281

Lectures and Discussions

- You must print out (or use digital version) lecture notes, and go over them
 - Before the lecture to prepare questions
 - After the lecture to make sure everything was clear
- If you are <u>not</u> following lecture material, don't wait until the midterm
 - Ask questions, attend office hours

Lectures and Exams

- Not all material presented in lecture will appear in the lecture slides
 - Explanations on the board
 - Additional practice questions, extra-credit questions
- Exam questions
 - Will test your understanding of material and problem-solving skills

Course Grade is Curved

- The final is cumulative with a heavy focus on the 2nd half
- Curving is done for the entire course grade, not per assignment

Let us know of any concerns <u>early</u>

What Do I Need To Do To Pass?

- Achieve minimal competency
- If you earn BOTH:

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>= 50% on Exams
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- >= 50% on Projects
- You will pass this course

What Do I Need To Do To Succeed?

- Be serious and organized, stay sharp
- Allocate sufficient time for this course
- Be proactive
- Prioritize tasks -- don't waste your time
- Don't get stuck, do ask for help

How Many Hours Per Week?

- It varies widely, based on
 - How well you remember EECS 280 material
 - Makefiles, library functions, debugging, using headers properly, etc.
 - Same with EECS 203 material
 - Counting, induction, complexity, summations, graphs
 - Following our directions
 - How well you plan?
 - Do you need to redo things?

Autograder

- We will grade projects with an autograder
 - Correctness
 - Timing and memory usage
- Immediate feedback on some testcases
- ~3 submissions per day with feedback
- Unlimited submissions without feedback
- We grade the last submission before the deadline

P W15 Project 4 - Gotta Catch 'Em All!

Due date: April 21, 11:59:59 PM
 Today's used submits: 0 / 4

· View scoreboard

Upload submission: Browse No file selected.					Upload submission								
	Timestamp	Score	Passed	Bugs caught	AA	AB	AC	AD	AE	A_CN1	A_CN2	A_CN3	A_CN
Ŧ	15.04.30.073346*	0.0	0	0	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
Ŧ	15.04.29.134944*	67.0	26	6	1.067	1.367	1.929	2.406	3.077	2.835	6,985	10.352	9.08
Ŧ	15.04.23.150435	56.6	25	6	0.706	0.981	1.338	1.773	WA	2.086	5.052	7.999	6.55
Ŧ	15.04.22.115608*	60.2	22	6	0.701	0.981	1.336	1.766	WA	2.082	5.031	N/A	6.54
Ŧ	15.04.15.101244*	61.7	25	5	0.676	0.917	1.343	1.790	2,109	1.952	5.362	N/A	7.13

Timestamp* Submission didn't count toward your daily limit.

N/A Not available: the test didn't run.

HID Hidden: this was a blind submit and the results are hidden.

WA Wrong answer: your answer was incorrect or incomplete.

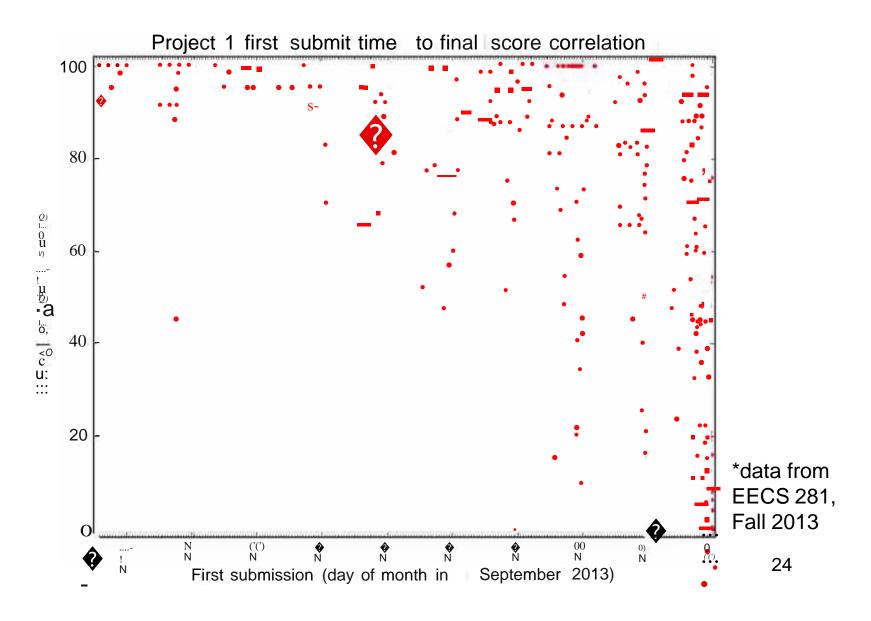
TLE Time limit exceeded: your program exceeded the time limit for this test case.

SIG Signal: your program encountered an error (segfault, exception, assertion failure, ran out of memory, etc.) and exited.

Policy on Deadlines

- No late days, no personal extensions
 - For extraordinary events, we cannot act on information received after the deadline
- Metaphor: airport departures
 - Assignments should be completed before stated deadlines

Submission time vs. score



Emphasis: Get Things Done

- EECS 281 emphasizes your ability to:
 - Find the correct answer
 - Design the best algorithm
 - Design efficient data structure(s)
 - Fix bugs
 - Produce working code
 - Pass our testcases
 - Find our bugs
- Rather than getting partial solutions to two problems, solve one problem fully

Policy on Collaboration

- All work submitted must be your own
- You may not collaborate on assignments
- You may use source code provided by EECS 281 instructors
- You may reuse YOUR OWN CODE if you are retaking EECS 281
- If you use other code and try to obscure it,
 we have automated ways to detect that₂₆

Policy on Collaboration

- Do not show your code to others
 - Do not post code on Piazza
 - Do not use open online repositories (github, etc.)
- You may exchange project testcases, but may only submit your own testcases
- When in doubt, ask us, use Piazza, or come to office hours

Honor Code

- Read Honor Code (link is on CTools)
- Please know that we take this very seriously
- We automatically check electronic submissions for violations of Honor Code

We (teaching staff) are the 'traffic cops'.
 Honor Council is the 'court of law'

Regrades

- Your score may go up or down
- Midterm
 - Regrade requests are due 1 week (rain or shine) from when the exam is handed back
 - Regrade requests are due in writing ***
- For coding questions on the midterm
 - Email to <u>eecs281admin@umich.edu</u> a working / tested C++ program similar to what you wrote at the exam
 - We will run and test it, see how similar it is 29

Will Solutions Be Posted?

- Yes for homeworks (see CTools after it is scored)
- No
 - For in-class exercises
 - For projects
 - For exams
- Midterm solutions may be outlined in class
- Clarifications on Piazza and office hours
- We recommend study groups
 - After exams and project deadlines, discuss your solutions in groups

Study Groups

- Generally, a great idea
 - You will not overlook important material
 - Someone can fill you in on a lecture you missed

 Downside: your project codes may look similar and will attract extra scrutiny

OK to use Wikipedia, Google, etc.?

- Yes, it is to understand algorithms and data structures covered in lecture
 - External sources must be mentioned in HWs
 & Projects for credit assignment reasons
 - We do not accept external references to justify answers on HWs, exams, etc.

Course = 1st Half + 2nd Half

- Different styles
 - 1st half developing skills and basic knowledge; more concrete
 - 2nd half learning sophisticated algorithms and data structures; more conceptual
- Both types of material very practical
 - We will discuss typical job interview questions in both
 - 2nd half won't be very useful without 1st half

Before the Midterm: Generic Techniques and Skills

- Complexity analysis of algorithms
- Building blocks elementary algorithms
 & data structures
 - Sorting, searching, stacks and queues, priority queues (+ possibly more)
- Implementation in C++11 using STL
 - How to be efficient, what to avoid
- Time measurement and optimization
- Algorithmic problem-solving
- Examples for how to select the best algorithm for a problem

After the Midterm: Sophisticated Algorithms

- Binary search trees (dictionaries)
- Hashing and hash tables
- Graph algorithms
- Algorithm types
 - Divide-and-conquer
 - Greedy
 - Dynamic programming
 - Backtracking and branch-and-bound

Useful Software

- Tools (editors, version control, etc.)
- IDEs (Integrated Development Environments)
- Plotting/visualization

Useful tools

- Automated compilations
 - make
- Editors for "power users"
 - Vim, Emacs
- Version control system
 - CVS (http://www.nongnu.org/cvs/)
 - Subversion (http://en.wikipedia.org/wiki/Subversion_(software)
 - Git (<u>http://git-scm.com/</u>)

IDE

- One platform allows the use of multiple tools through a single interface
 - Text editor
 - Many have tooltip popups for method parameters
 - Some detect errors while typing
 - Advanced code browsing (look up method definitions, jump directly to them from a call)
 - Project management/make
 - Compiler, debugger, profiler
 - Some include version control

Partial List of IDEs

Cross Platform

- NetBeans* (free)
 - netbeans.org
 - C++, Java, etc.
 - PC, Mac, Linux
- Eclipse* (free)
 - <u>eclipse.org</u>
 - C++, Java, etc.
 - PC, Mac, Linux

*Need a separate g++ compiler such as Cygwin or Min-GW

Proprietary

- Visual Studio
 2015 Professional
 (students: free)
 - <u>CAEN Dreamspark</u>
 - <u>dreamspark.com</u>
 - C++, C#
 - PC only
- Xcode (free)
 - <u>apple.com</u>
 - C++, Swift, Objective-C
 - Mac only

Plotting Tools

- Useful for plotting algorithm statistics
 - Runtimes
 - Memory Usage
 - Other parameters
- Gnuplot
 - <u>http://www.gnuplot.info/</u>
- Excel
 - http://www.usd.edu/trio/tut/excel/
- Matlab
 - <u>http://www.math.ufl.edu/help/matlab-tutorial/</u>

Why Algorithms so Early?

- CLRS Textbook
 - Simply put, it is THE textbook for Algorithms and Complexity
 - Normally used in graduate level courses
 - One of our required textbooks

Pragmatic Reasons

- Algorithms are easier to remember than the exact code
- Does not lock you in to a specific language, data structure, etc.
- Introduce earlier
 - Integrated with programming
 - Learn it better
 - Better prepared for EECS 477, 480, etc.

Complexity

- Complexity is considered in general, not using empirical data
- Analyze the algorithm, not the implementation

Algorithm Engineering

- For a given application, is it better to use:
 - Algorithm A or B?
 - Data structure X or data structure Y?
- Often you can tell before writing any code
- Sometimes you must do an empirical comparison
- Sometimes the answer is surprising
- For a given piece of code:
 - Where is the bottleneck?
 - How do you speed it up?

Algorithm Exercise

- 1. Write this function
- 2. How many multiplications will it take if size = 1 million?

```
//REQUIRES: in and out are arrays with size elements
//MODIFIES: out
//EFFECTS: out[i] = in[0] *...* in[i-1] *
// * in[i+1] *...* in[size-1]
void f(int *out, const int *in, int size);
```

Developing Your Skills

- Problem-solving
- Algorithm analysis
- Software development
- Practice, repetition, and rewriting
 - Building skills
- Memorization
 - Not necessarily rote!
 - Required for speed in programming

Software Engineering Issues

- When is a given technique appropriate
 - Pointers (or references), classes, STL
- Good code versus bad code
 - Modular, concise, readable, debuggable
- Functional robustness
 - Input checking, assertions, etc.
- Code reuse: less work, less debugging
- How to avoid and minimize bugs

Getting Help & Contacting Us

- For urgent & personal issues
 - <u>eecs281admin@umich.edu goes</u> to all instructors and TAs
- For really personal issues
 - Make an appointment
- <u>http://cppreference.com</u>
- http://piazza.com
 - Do not post code from HW and project solutions
 - Do not ask if your solution is correct
 - You can post anonymously to other students (but we will know your name)
 - Students can answer questions of other students
 - Instructors endorse good answers
- Make sure to "close" your questions where you have an answer