

# Umid Mamasoliev

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## SUMMARY

Mobile app developer with a focus on Flutter and a passion for creating high-quality, user-friendly, and visually appealing mobile applications. Proficient in Dart programming language and experienced in using domain-driven design patterns, BLoC architecture, and Firebase. Adept at utilizing version control tools such as Git, Github, GitLab, and Bitbucket to manage projects and collaborate with team members. With a deep understanding of the latest technologies and tools in the industry, I consistently bring creative solutions to complex problems and ensure that every aspect of a project meets the needs of both the client and the end-user. Strong communicator and team player, always seeking new challenges and opportunities to expand my knowledge and skills in the field of mobile app development.

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## EXPERIENCE

### Software Engineer Vention

April 2022 – Present, Tashkent, Uzbekistan

- Developed an application that addressed business challenges and followed a development specification, resulting in overall user satisfaction.
- Created a set of reusable components that reduced development time by 30% and simplified the development process.
- Demonstrated proficiency in Dart and Flutter technologies, utilizing tools such as Chopper, Domain-Driven Design pattern (DDD), Firebase, Firebase Crashlytics, Localization, and animation-related tools.
- Participated in project team meetings, leading to well-coordinated development processes, with an average of 3 pull requests and 5 code reviews per week. Effectively communicated with stakeholders, including peers, architects, business analysts, project managers, QA, and other technology staff.
- Delivered high-quality solutions that meet business requirements, resulting in a 90% code pass rate in code reviews.
- Implemented advanced Flutter features, such as animations and user interfaces, contributing to a visually appealing and engaging user experience.

### Software Engineer OKS-TECHNOLOGIES

November 2021 – March 2022, Tashkent, Uzbekistan

- Developed mobile applications from scratch and met project deadlines consistently, ensuring on-time delivery and high-quality code, as validated by team members and management.
- Enhanced application architecture and boosted performance by up to 25% through the implementation of the BLoC architecture pattern and Hive for offline data management and synchronization.
- Integrated Leaflet for seamless maps and geolocation functionality.
- Demonstrated proficiency in using Git/Github/GitLab for source code management and collaboration.
- Used Figma for effective UI/UX design. Implemented smooth and interactive animations, bringing the applications to life and elevating the overall user experience.
- Contributed to the success of projects and the company through strong teamwork and collaboration with cross-functional teams.

### Flutter Engineer Freelance

May 2020 – May 2021, Uzbekistan

- Created an innovative Flutter application for the education sector, enhancing student learning with an intuitive and user-friendly interface.
- Developed a taxi service app using Flutter, offering a seamless user experience and sophisticated driver-matching and passenger rating algorithms.
- Maintained on-time delivery record for all Flutter projects, consistently exceeding client expectations.
- Displayed extensive knowledge and proficiency in Flutter development through the successful completion of challenging projects, utilizing my expertise to drive innovation and achieve outstanding results.

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## EDUCATION

### Bachelor of Science in Computer Science and Engineering

INHA University in Tashkent • Tashkent, Uzbekistan • 2023

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## SKILLS

Languages: English, Russian, Uzbek

Technical Skills: Flutter, Dart, BLoC, Firebase, Firebase Crashlytics, Cloud Firestore, DDD, Maps, Geolocation, Hive, Dio, Chopper, Gitlab/GitHub/Bitbucket, Syncfusion, Animations, shared preference, freezed, Clean Architecture, SOLID, REST API, Scrum, Agile, Figma, Adobe Xd, Postman, Jira, Asana