

Task 01:

**Take a number in AX, and if it's a negative number, replace it by 5.**

```
MOV AX, -2    ; Load test value
CMP AX, 0
JGE DONE      ; If AX >= 0, skip replacement
MOV AX, 5      ; Replace AX with 5 if negative
DONE:
```

Task 02:

**AL and BL contain ASCII. Display the one that comes first alphabetically.**

```
MOV AL, 'D'
MOV BL, 'B'
CMP AL, BL
JL PRINT_AL    ; If AL < BL, print AL
MOV DL, BL
JMP DISPLAY
```

```
PRINT_AL:
MOV DL, AL
```

```
DISPLAY:
MOV AH, 2
INT 21H
```

Task 03:

**If AX < 0, BX = -1; if AX = 0, BX = 0; if AX > 0, BX = 1**

```
MOV AX, -5
CMP AX, 0
JL LESS
JE EQUAL
; Greater
MOV BX, 1
JMP END
```

```
LESS:
MOV BX, -1
```

JMP END

EQUAL:  
MOV BX, 0

END:

Task 04:

**If AL = 1 or 3 → print "o", if 2 or 4 → print "e"**

MOV AL, 3  
CMP AL, 1  
JE PRINT\_O  
CMP AL, 3  
JE PRINT\_O  
CMP AL, 2  
JE PRINT\_E  
CMP AL, 4  
JE PRINT\_E  
JMP END

PRINT\_O:  
MOV DL, 'o'  
JMP PRINT

PRINT\_E:  
MOV DL, 'e'

PRINT:  
MOV AH, 2  
INT 21H

END:

Task 05:

**Read a character, if uppercase (A–Z), print it**

```
MOV AH, 1  
INT 21H    ; Read char into AL
```

```
CMP AL, 'A'  
JL END     ; Not uppercase  
CMP AL, 'Z'  
JG END
```

```
MOV DL, AL ; Valid uppercase  
MOV AH, 2  
INT 21H
```

END:

Task 06:

**Read char. If 'y' or 'Y', display. Else exit.**

```
MOV AH, 1  
INT 21H  
CMP AL, 'y'  
JE SHOW  
CMP AL, 'Y'  
JE SHOW  
JMP END
```

```
SHOW:  
MOV DL, AL  
MOV AH, 2  
INT 21H
```

END:

Task 07:

**Check even or odd**

```
MOV AL, 7
MOV AH, 0
MOV BL, 2
DIV BL      ; AL mod BL is in AH
```

```
CMP AH, 0
JE EVEN
MOV DL, 'O' ; Odd
JMP PRINT
```

```
EVEN:
MOV DL, 'E'
```

```
PRINT:
MOV AH, 2
INT 21H
```

Task 08:

**Check if input is vowel or consonant**

```
MOV AH, 1
INT 21H
```

```
MOV BL, AL
CMP BL, 'A'
JE VOWEL
CMP BL, 'E'
JE VOWEL
CMP BL, 'I'
JE VOWEL
CMP BL, 'O'
JE VOWEL
CMP BL, 'U'
JE VOWEL
CMP BL, 'a'
JE VOWEL
```

```
CMP BL, 'e'
JE VOWEL
CMP BL, 'i'
JE VOWEL
CMP BL, 'o'
JE VOWEL
CMP BL, 'u'
JE VOWEL
JMP CONSONANT
```

```
VOWEL:
MOV DL, 'V'
JMP PRINT
```

```
CONSONANT:
MOV DL, 'C'
```

```
PRINT:
MOV AH, 2
INT 21H
```

Task 09:

**Write a program to check whether a number is divisible by 5 and 11.**

```
MOV AX, 55    ; Test value
MOV BX, 5
MOV DX, 0     ; Clear remainder
DIV BX        ; AX / 5 → result in AX, remainder in DX
CMP DX, 0
JNE NOT_DIV   ; If not divisible by 5, skip
```

```
MOV AX, 55    ; Reload original value
MOV BX, 11
MOV DX, 0
DIV BX
CMP DX, 0
JNE NOT_DIV
```

```
MOV DL, 'Y'   ; Divisible by both
JMP PRINT
```

```
NOT_DIV:
```

```
MOV DL, 'N'
```

```
PRINT:
```

```
MOV AH, 2
```

```
INT 21H
```

Task 10:

**Find max and min between 3 numbers.**

```
MOV AX, 2    ; First number
```

```
MOV BX, 3    ; Second number
```

```
MOV CX, 4    ; Third number
```

```
; Find max
```

```
MOV DX, AX   ; Assume AX is max
```

```
CMP BX, DX
```

```
JLE SKIP1
```

```
MOV DX, BX
```

```
SKIP1:
```

```
CMP CX, DX
```

```
JLE SKIP2
```

```
MOV DX, CX
```

```
SKIP2:
```

```
; DX now has max
```

```
; Find min
```

```
MOV SI, AX   ; Assume AX is min
```

```
CMP BX, SI
```

```
JGE SKIP3
```

```
MOV SI, BX
```

```
SKIP3:
```

```
CMP CX, SI
```

```
JGE SKIP4
```

```
MOV SI, CX
```

```
SKIP4:
```

```
; Now display max and min (you can call two output sections here)
```

Task 11:

**Check if the triangle is valid.**

A triangle is valid if:

$a + b > c$ ,  $a + c > b$ , and  $b + c > a$

```
MOV AX, 5    ; a
MOV BX, 6    ; b
MOV CX, 7    ; c
```

```
MOV DX, AX
ADD DX, BX
CMP DX, CX
JLE INVALID
```

```
MOV DX, AX
ADD DX, CX
CMP DX, BX
JLE INVALID
```

```
MOV DX, BX
ADD DX, CX
CMP DX, AX
JLE INVALID
```

```
; All conditions passed
MOV DL, 'Y'
JMP PRINT
```

```
INVALID:
MOV DL, 'N'
```

```
PRINT:
MOV AH, 2
INT 21H
```

## Task 12:

### Digit mapping:

- 0–3 → 'i'
- 4–6 → 'k'
- 7–9 → 'l'
- 10 → 'm'

```
MOV AL, 7
```

```
CMP AL, 4  
JL PRINT_I
```

```
CMP AL, 7  
JL PRINT_K
```

```
CMP AL, 10  
JL PRINT_L
```

```
CMP AL, 10  
JE PRINT_M  
JMP END
```

```
PRINT_I:  
MOV DL, 'i'  
JMP DISP
```

```
PRINT_K:  
MOV DL, 'k'  
JMP DISP
```

```
PRINT_L:  
MOV DL, 'l'  
JMP DISP
```

```
PRINT_M:
```



MOV DL, 'm'

DISP:

MOV AH, 2

INT 21H

END:

Task 13:

**Print day name (1–7), assuming Saturday is day 1.**

MOV AL, 3

CMP AL, 1

JE SAT

CMP AL, 2

JE SUN

CMP AL, 3

JE MON

CMP AL, 4

JE TUE

CMP AL, 5

JE WED

CMP AL, 6

JE THU

CMP AL, 7

JE FRI

JMP END

SAT: ; Saturday

MOV DX, OFFSET MSG\_SAT

JMP PRINT

SUN:

MOV DX, OFFSET MSG\_SUN

JMP PRINT

MON:

```
MOV DX, OFFSET MSG_MON  
JMP PRINT
```

```
TUE:  
MOV DX, OFFSET MSG_TUE  
JMP PRINT
```

```
WED:  
MOV DX, OFFSET MSG_WED  
JMP PRINT
```

```
THU:  
MOV DX, OFFSET MSG_THU  
JMP PRINT
```

```
FRI:  
MOV DX, OFFSET MSG_FRI  
JMP PRINT
```

```
PRINT:  
MOV AH, 9  
INT 21H
```

```
END:  
INT 20H
```

```
MSG_SAT DB 'Saturday$'  
MSG_SUN DB 'Sunday$'  
MSG_MON DB 'Monday$'  
MSG_TUE DB 'Tuesday$'  
MSG_WED DB 'Wednesday$'  
MSG_THU DB 'Thursday$'  
MSG_FRI DB 'Friday$'
```

Task 14:

**Print number of days in a month (input = 1 to 12)**

```
MOV AL, 3    ; User Input
```

```
CMP AL, 1
JE MONTH_31
CMP AL, 3
JE MONTH_31
CMP AL, 5
JE MONTH_31
CMP AL, 7
JE MONTH_31
CMP AL, 8
JE MONTH_31
CMP AL, 10
JE MONTH_31
CMP AL, 12
JE MONTH_31
```

```
CMP AL, 4
JE MONTH_30
CMP AL, 6
JE MONTH_30
CMP AL, 9
JE MONTH_30
CMP AL, 11
JE MONTH_30
```

```
CMP AL, 2
JE MONTH_28
```

```
JMP END
```

```
MONTH_31:
MOV DX, OFFSET MSG_31
JMP PRINT
```

```
MONTH_30:
MOV DX, OFFSET MSG_30
JMP PRINT
```

```
MONTH_28:  
MOV DX, OFFSET MSG_28  
JMP PRINT
```

```
PRINT:  
MOV AH, 9  
INT 21H
```

```
END:  
INT 20H
```

```
MSG_31 DB '31 day$', 0  
MSG_30 DB '30 day$', 0  
MSG_28 DB '28 or 29 day$', 0
```