UMUT KAAN ÖZDEMIR

Computer Scientist, Game Developer

🌐 https://y01cu.github.io/ @ umutaan50@gmail.com ☎ +905514259473
in umut-kaan-özdemir-501032203 ⭘ y01cu 📍 Ankara, Türkiye

TECH STACK

Unity | C# | .NET
WebGL | GLSL | Git
Three.js | Blender
Aseprite | Java | C

LEARNING

Unit Testing
Design Patterns
Clean Code
Unity Multiplayer
Unity Monetization
Aseprite | Blender
Japanese | Arabic

LANGUAGES

Turkish: Native

English: Advanced / C1

REFERENCES

Rıdvan Bal
in rıdvan-bal-2b144862
✉ bal.rdvn@gmail.com

ABOUT ME

A committed Computer Scientist and Game Developer from Türkiye, began his passion for gaming as a child, leading him to a computer science degree and a career in game development.
Don't forget to checkout my website, where you can reach out every project of mine :)

EXPERIENCE

Internship - Mayadem | 🌐

📅 08 2022 – 09 2022   📍 İstanbul, Türkiye

- Developed a 2D puzzle platformer game using Unity Engine.
- Player can walk, jump, climb, collect and use items. My own animations using animation rigging. Custom art using sprite shapes.

Internship - Enoks | 🌐

📅 07 2021 – 08 2021   📍 Ankara, Türkiye

- Updated reporting system software.
- Used MSSQL with Visual Studio. Also app had connection with an excel table.

EDUCATION

Bachelor's degree, Computer Engineering | Gazi University, Engineering Faculty

📅 2019 – 2023   📍 Ankara, Türkiye

High School Diploma | Adana Anadolu High School

📅 2015 – 2019   📍 Adana, Türkiye

PROJECTS

All of My Projects | 🌐

- Including 2D, 3D games, my graduation project, my Unity tools, my jam games, and all other projects of mine can be found in my portfolio website. More than 20 projects are sorted considering time spent to them there.