

LEAP ZEHN Project Tutorial

Main Menu has two buttons: SPIELEN and VERLASSEN



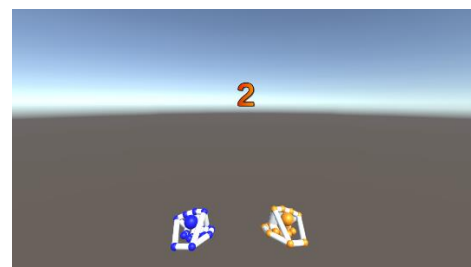
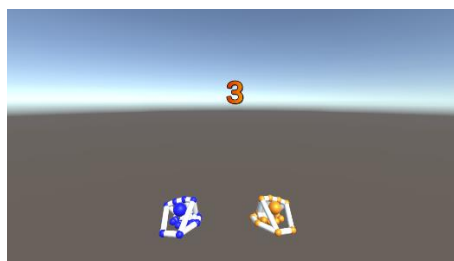
After pressing SPIELEN, game starts. In the Game Menu there are 3 control keys:

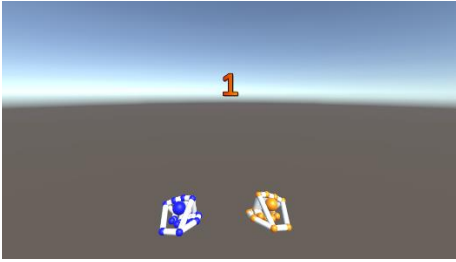
SPACE: To start games

Q: Resetting Game

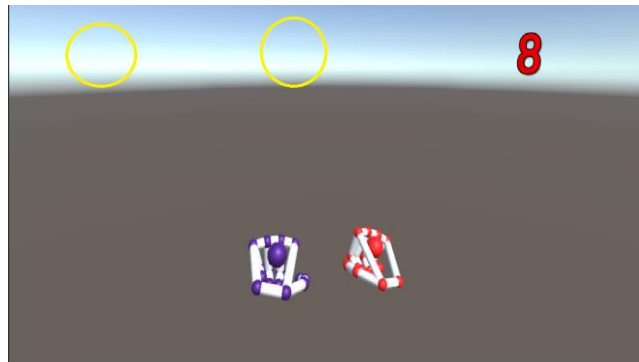
M: Back to Main Menu

After pressing SPACE, interaction message occurs on the screen. Participants have to make 10 to continue. Then countdown begins. (Participants have to make a fist)





A random number pops up on the screen between 1 and 10. Locations are randomly selected (left, center, right)



At the end, program takes screenshots of the final gestures and saves them under LEAP_Zehn_Data directory (with target number and date info). For example;

ZehnProject_Zahl5_30-07-2019_07-05.png

ZehnProject_Zahl1_30-07-2019_07-35.png

