

# CSC 384 Introduction to Artificial Intelligence

**Knowledge Representation 1** 

Alice Gao and Randy Hickey
Winter 2023

#### **Learning Goals**

By the end of this lecture, you should be able to

- Define terms recursively.
- Define formulas recursively.
- Define a model for a given syntax.
- Interpret a formula given a model.

#### **Outline**

- 1. Introducing First Order Logic
- 2. Syntax
- 3. <u>Semantics</u>

#### FIRST ORDER LOGIC

#### **Knowledge-Based Agents**

- Humans know things.
  - An internal representation of knowledge.
- What they know helps them do things.
  - Can perform reasoning using the knowledge representation.

# First-Order Logic (FOL)

- A.k.a. Predicate Logic.
- A Knowledge Representation Language.

#### Representation:

- Syntax: grammar or rules for forming proper sentences.
- Semantics: meanings of the sentences.
- Translating English into FOL

Reasoning: Resolution proofs

# **FIRST-ORDER LOGIC SYNTAX**

# First-Order Logic (FOL)

- Two components: Syntax and Semantics.
- Syntax: grammar or rules for forming proper sentences.
- Semantics: the meaning of the sentences.

# The Language of FOL

- Domain: a non-empty set of objects.
- Objects may have properties.
  - Modeled using predicates.
- There are relationships between objects.
  - Modeled using predicates and functions.

## Syntax of FOL

- Constant and variable symbols represent objects in the domain.
- Predicate symbols represent properties or relationships.
- Function symbols represent functions.

## Constant and Variable Symbols

- Map to objects in the domain.
- A constant maps to a particular object.
- A variable maps to an arbitrary object.

#### Example:

- Domain is {Avery, Parker, Hayden, Coffee, Tea, ...}.
- A constant symbol A can map to Avery.
- A variable symbol X can map to any of the three people.

## **Predicate Symbols**

- Describe properties of objects or relationships among objects.
- Takes objects in the domain as arguments, and
- Returns true or false.
- Arity: the number of arguments in the predicate.
- A unary predicate describes properties of the objects.
  - pianist(Avery): Avery is a pianist.
  - likescoffee(Hayden): Hayden likes coffee.
- Higher-order predicate describe relationships among the objects.
  - friends(Hayden, Parker): Hayden and Parker are friends.
  - =(Avery, Avery): Equality is a commonly used predicate.

## **Function Symbols**

- Stand for functions
- Takes objects in the domain as arguments, and
- Returns an object of the domain.
- Examples:
  - sibling(Parker)
  - bothlike(Avery, Parker)

# A Summary of Symbols

Syntax	Semantics
Constant symbol A, B, C	A particular object of the domain
<b>Variable</b> symbol X, Y, Z	An arbitrary object of the domain
<b>Function</b> symbols f, g, h	A relationship Returns an object of the domain
Predicate symbol p, q, r  A special example: = (equality)	A property or a relationship Returns true or false
Logical connectives Λ, V, ¬, →	
Quantifiers ∀, ∃	

#### The Grammar of FOL

- We have basic syntactic symbols:
  - constants, variables, predicates, and functions.
- Use symbols to build up terms and formulas.
- Terms represent objects of the domain.
- Formulas (sentences) represent true/false assertions.

#### **Terms**

Terms represent objects of the domain.

#### A Recursive Definition of Terms:

- 1. A constant symbol *A* is a term.
- 2. A variable symbol X is a term.
- 3. If  $t_1, t_2, ..., t_n$  are terms and f is an n-ary function symbol, then  $f(t_1, t_2, ..., t_n)$  is a term.
- 4. Nothing else is a term.

#### Which Expressions are Terms?

#### Which of the following expressions is a term?

- A. Z
- B. h(A, X)
- C. p(g(X,Y),A)
- D. g(X, h(Y, Z), A)
- E. h(X, g(X, Y), A)

Constant symbols: *A*.

Variable symbols: X, Y, Z.

Predicate symbols: p is a binary predicate.

Function symbols: g is a binary function, and h is a 3-ary function.

#### **Atomic Formulas (Sentences)**

A formula/sentence is a true/false assertion.

```
If t_1, ..., t_n (n \ge 1) are terms and p is an n-ary predicate symbol, then p(t_1, ..., t_n) is an atomic formula.
```

#### Formulas (Sentences)

#### A recursive definition of formulas/sentences

- 1. An atomic formula is a formula.
- 2. If p is a formula, then  $\neg p$  is a formula.
- 3. If p and q are formulas, and \* is one of  $\land$ ,  $\lor$ ,  $\rightarrow$ , then (p \* q) is a formula.
- 4. If f is a formula and X is a variable, then  $\forall X$ . f and  $\exists X$ . f are formulas.

## Which of the following is a formula?

Which of the following is a formula?

- A.  $f(Y) \rightarrow p(Y, Z)$
- B.  $\forall X. p(A, f(X))$
- C.  $p(Y,Z) \rightarrow q(q(Y))$
- D. q(A, f(A))
- E. p(A, f(q(Y, Z)))

Constant symbols: A. Variable symbols: X, Y, Z.

Predicate symbols: p and q are binary predicates.

Function symbols: *f* is a unary function.

## FIRST ORDER LOGIC SEMANTICS

#### **Semantics**

- An interpretation (model) is a tuple  $< D, \Phi, \Psi, V >$  mapping the symbols to semantic entities.
- D is a non-empty set of objects.
- Φ specifies the meaning of each constant and function symbol.
- Ψ specifies the meaning of each predicate symbol.
- V specifies the meaning of each variable.

## An Example

#### Syntax of our language

• Constants: a, b, c, e

• Predicates:

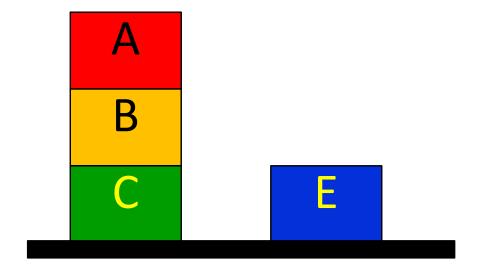
• on: binary

• above: binary

clear: unary

ontable: unary

#### Our Environment



# Syntax versus Semantics

#### Syntax of our language

• Constants: a, b, c, e

#### • Predicates:

- on: binary
- above: binary
- clear: unary
- ontable: unary

#### Model 1

• 
$$D = \{A, B, C, E\}$$

• 
$$\Phi(a) = A, \Phi(b) = B,$$

• 
$$\Phi(c) = C, \Phi(e) = E.$$

- $\Psi(on) = \{(A, B), (B, C)\}$
- $\Psi(above) = \{(A, B), (B, C), (A, C)\}$
- $\Psi(clear) = \{A, E\}$
- $\Psi(ontable) = \{C, E\}$

#### Model 1 Matches Our Environment

#### Model 1

• 
$$D = \{A, B, C, E\}$$

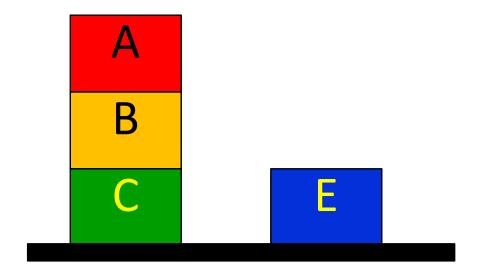
• 
$$\Phi(a) = A, \Phi(b) = B,$$

• 
$$\Phi(c) = C, \Phi(e) = E.$$

• 
$$\Psi(on) = \{(A, B), (B, C)\}$$

- $\Psi(above) = \{(A, B), (B, C), (A, C)\}$
- $\Psi(clear) = \{A, E\}$
- $\Psi(ontable) = \{C, E\}$

#### **Our Environment**

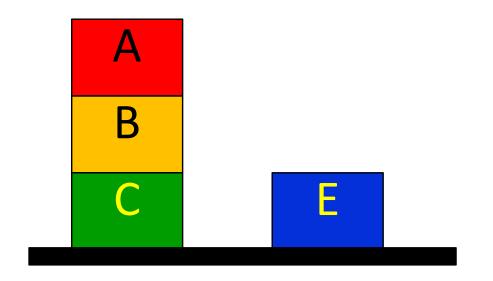


## Evaluating Formulas in Model 1 (Part 1)

**Our Environment** 

$$\forall X \forall Y. (on(X,Y) \rightarrow above(X,Y))$$

True or False



$$\forall X \forall Y. (above(X,Y) \rightarrow on(X,Y))$$

True or False

## Evaluating Formulas in Model 1 (Part 1)

**Our Environment** 

$$\forall X \forall Y. (on(X,Y) \rightarrow above(X,Y))$$

True

 $\forall X \forall Y. (above(X,Y) \rightarrow on(X,Y))$ 

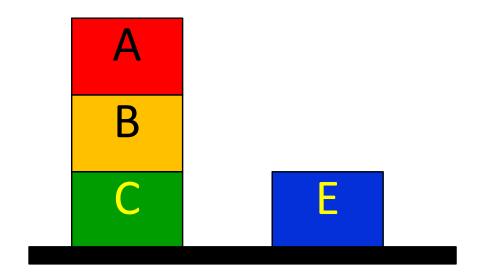
**False** 

## Evaluating Formulas in Model 1 (Part 2)

**Our Environment** 

 $\forall X \exists Y. (clear(X) \lor on(Y, X))$ 

True or False



 $\exists Y \forall X. (clear(X) \lor on(Y, X))$ 

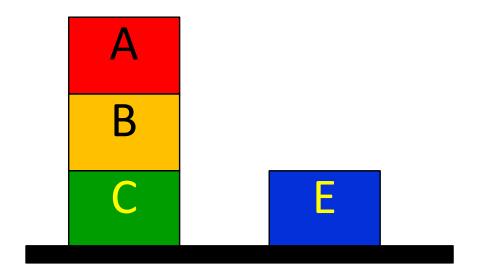
True or False

## Evaluating Formulas in Model 1 (Part 2)

**Our Environment** 

 $\forall X \exists Y. (clear(X) \lor on(Y, X))$ 

True



 $\exists Y \forall X. (clear(X) \lor on(Y, X))$ 

**False**