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## File Index

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## **Topic Documentation**

#### 3.1 CMSIS

#### **Modules**

• Stm32g4xx\_system

#### 3.1.1 Detailed Description

#### 3.1.2 Stm32g4xx\_system

#### Modules

- STM32G4xx\_System\_Private\_Includes
- STM32G4xx\_System\_Private\_TypesDefinitions
- STM32G4xx\_System\_Private\_Defines
- STM32G4xx\_System\_Private\_Macros
- STM32G4xx\_System\_Private\_Variables
- STM32G4xx\_System\_Private\_FunctionPrototypes
- STM32G4xx\_System\_Private\_Functions

#### 3.1.2.1 Detailed Description

#### 3.1.2.2 STM32G4xx\_System\_Private\_Includes

#### Macros

- #define HSE\_VALUE 24000000U
- #define HSI\_VALUE 16000000U

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#### 3.1.2.2.1 Detailed Description

#### 3.1.2.2.2 Macro Definition Documentation

#### 3.1.2.2.2.1 HSE\_VALUE

#define HSE\_VALUE 24000000U

Value of the External oscillator in Hz

#### 3.1.2.2.2.2 HSI VALUE

#define HSI\_VALUE 1600000U

Value of the Internal oscillator in Hz

- 3.1.2.3 STM32G4xx\_System\_Private\_TypesDefinitions
- 3.1.2.4 STM32G4xx System Private Defines
- 3.1.2.5 STM32G4xx\_System\_Private\_Macros
- 3.1.2.6 STM32G4xx\_System\_Private\_Variables

#### **Variables**

- uint32\_t SystemCoreClock = HSI\_VALUE
- const uint8\_t **AHBPrescTable** [16] = {0U, 0U, 0U, 0U, 0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U, 6U, 7U, 8U, 9U}
- const uint8 t **APBPrescTable** [8] = {0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U}

#### 3.1.2.6.1 Detailed Description

- 3.1.2.7 STM32G4xx\_System\_Private\_FunctionPrototypes
- 3.1.2.8 STM32G4xx\_System\_Private\_Functions

#### **Functions**

void SystemInit (void)

Setup the microcontroller system.

void SystemCoreClockUpdate (void)

Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.

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#### 3.1.2.8.1 Detailed Description

#### 3.1.2.8.2 Function Documentation

#### 3.1.2.8.2.1 SystemCoreClockUpdate()

Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.

Note

Each time the core clock (HCLK) changes, this function must be called to update SystemCoreClock variable value. Otherwise, any configuration based on this variable will be incorrect.

- The system frequency computed by this function is not the real frequency in the chip. It is calculated based on the predefined constant and the selected clock source:
- If SYSCLK source is HSI, SystemCoreClock will contain the HSI\_VALUE(\*\*)
- If SYSCLK source is HSE, SystemCoreClock will contain the HSE\_VALUE(\*\*\*)
- If SYSCLK source is PLL, SystemCoreClock will contain the HSE\_VALUE(\*\*\*) or HSI\_VALUE(\*) multiplied/divided by the PLL factors.

(\*\*) HSI\_VALUE is a constant defined in stm32g4xx\_hal.h file (default value 16 MHz) but the real value may vary depending on the variations in voltage and temperature.

(\*\*\*) HSE\_VALUE is a constant defined in stm32g4xx\_hal.h file (default value 24 MHz), user has to ensure that HSE\_VALUE is same as the real frequency of the crystal used. Otherwise, this function may have wrong result.

• The result of this function could be not correct when using fractional value for HSE crystal.

#### **Parameters**

None

#### Return values

None

#### 3.1.2.8.2.2 SystemInit()

```
void SystemInit (
     void )
```

Setup the microcontroller system.

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n-					
Pa	ra	m	e	re	rs

None

Return values

None

### **File Documentation**

## 4.1 C:/Users/unai.marti/MIS COSAS/REPOS/Doxy/Doxy/Core/Src/main.c File Reference

```
: Main program body
#include "main.h"
```

#### **Functions**

• void SystemClock\_Config (void)

System Clock Configuration.

• int main (void)

The application entry point.

void Error\_Handler (void)

This function is executed in case of error occurrence.

#### **Variables**

• UART\_HandleTypeDef hlpuart1

#### 4.1.1 Detailed Description

: Main program body

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#### 4.1.2 Function Documentation

#### 4.1.2.1 Error\_Handler()

This function is executed in case of error occurrence.

#### Return values

None

#### 4.1.2.2 main()

```
int main (
     void )
```

The application entry point.

**Return values** 

int

#### 4.1.2.3 SystemClock\_Config()

```
void SystemClock_Config (
     void )
```

System Clock Configuration.

Return values

None

Configure the main internal regulator output voltage

 $Initializes \ the \ RCC \ Oscillators \ according \ to \ the \ specified \ parameters \ in \ the \ RCC\_OscInit TypeDef \ structure.$ 

Initializes the CPU, AHB and APB buses clocks

# 4.2 C:/Users/unai.marti/MIS COSAS/REPOS/Doxy/Doxy/Core/Src/stm32g4xx\_hal\_msp.c File Reference

This file provides code for the MSP Initialization and de-Initialization codes.

```
#include "main.h"
```

#### **Functions**

- void HAL\_MspInit (void)
- void HAL\_UART\_MspInit (UART\_HandleTypeDef \*huart)

UART MSP Initialization This function configures the hardware resources used in this example.

void HAL\_UART\_MspDeInit (UART\_HandleTypeDef \*huart)

UART MSP De-Initialization This function freeze the hardware resources used in this example.

#### 4.2.1 Detailed Description

This file provides code for the MSP Initialization and de-Initialization codes.

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#### 4.2.2 Function Documentation

#### 4.2.2.1 HAL MspInit()

```
void HAL_MspInit (
     void )
```

Initializes the Global MSP. Disable the internal Pull-Up in Dead Battery pins of UCPD peripheral

#### 4.2.2.2 HAL\_UART\_MspDeInit()

UART MSP De-Initialization This function freeze the hardware resources used in this example.

#### **Parameters**

huart UART handle pointer

#### Return values

None

LPUART1 GPIO Configuration PA2 ----> LPUART1\_TX PA3 ----> LPUART1\_RX

#### 4.2.2.3 HAL\_UART\_MspInit()

UART MSP Initialization This function configures the hardware resources used in this example.

#### **Parameters**

huart	UART handle pointer
-------	---------------------

#### Return values

```
None
```

Initializes the peripherals clocks

LPUART1 GPIO Configuration PA2 ----> LPUART1\_TX PA3 ----> LPUART1\_RX

## 4.3 C:/Users/unai.marti/MIS COSAS/REPOS/Doxy/Doxy/Core/Src/stm32g4xx it.c File Reference

Interrupt Service Routines.

```
#include "main.h"
#include "stm32g4xx_it.h"
```

#### **Functions**

• void NMI Handler (void)

This function handles Non maskable interrupt.

void HardFault\_Handler (void)

This function handles Hard fault interrupt.

void MemManage\_Handler (void)

This function handles Memory management fault.

void BusFault\_Handler (void)

This function handles Prefetch fault, memory access fault.

void UsageFault\_Handler (void)

This function handles Undefined instruction or illegal state.

• void SVC\_Handler (void)

This function handles System service call via SWI instruction.

void DebugMon\_Handler (void)

This function handles Debug monitor.

• void **PendSV\_Handler** (void)

This function handles Pendable request for system service.

void SysTick\_Handler (void)

This function handles System tick timer.

#### 4.3.1 Detailed Description

Interrupt Service Routines.

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## 4.4 C:/Users/unai.marti/MIS COSAS/REPOS/Doxy/Doxy/Core/Src/syscalls.c File Reference

STM32CubeIDE Minimal System calls file.

```
#include <sys/stat.h>
#include <stdlib.h>
#include <errno.h>
#include <stdio.h>
#include <signal.h>
#include <time.h>
#include <sys/time.h>
#include <sys/times.h>
```

#### **Functions**

- int \_\_io\_putchar (int ch) \_\_attribute\_\_((weak))
- int \_\_io\_getchar (void)
- void initialise\_monitor\_handles ()
- int \_getpid (void)
- int \_kill (int pid, int sig)
- void \_exit (int status)
- \_\_attribute\_\_ ((weak))
- int \_close (int file)
- int \_fstat (int file, struct stat \*st)
- int \_isatty (int file)
- int **\_lseek** (int file, int ptr, int dir)
- int \_open (char \*path, int flags,...)
- int \_wait (int \*status)
- int \_unlink (char \*name)
- int \_times (struct tms \*buf)
- int \_stat (char \*file, struct stat \*st)
- int \_link (char \*old, char \*new)
- int \_fork (void)
- int \_execve (char \*name, char \*\*argv, char \*\*env)

#### **Variables**

• char \*\* environ = env

#### 4.4.1 Detailed Description

STM32CubeIDE Minimal System calls file.

**Author** 

#### Auto-generated by STM32CubeIDE

```
For more information about which c-functions need which of these lowlevel functions please consult the Newlib libc-manual
```

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## 4.5 C:/Users/unai.marti/MIS COSAS/REPOS/Doxy/Doxy/Core/Src/sysmem.c File Reference

STM32CubeIDE System Memory calls file.

```
#include <errno.h>
#include <stdint.h>
```

#### **Functions**

void \* \_sbrk (ptrdiff\_t incr)
 \_sbrk() allocates memory to the newlib heap and is used by malloc and others from the C library

#### 4.5.1 Detailed Description

STM32CubeIDE System Memory calls file.

**Author** 

#### Generated by STM32CubeIDE

```
For more information about which C functions need which of these lowlevel functions please consult the newlib libc manual
```

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#### 4.5.2 Function Documentation

#### 4.5.2.1 \_sbrk()

\_sbrk() allocates memory to the newlib heap and is used by malloc and others from the C library

This implementation starts allocating at the '\_end' linker symbol The '\_Min\_Stack\_Size' linker symbol reserves a memory for the MSP stack The implementation considers '\_estack' linker symbol to be RAM end NOTE: If the MSP stack, at any point during execution, grows larger than the reserved size, please increase the '\_Min\_Stack\_Size'.

#### **Parameters**

incr Memory size

#### Returns

Pointer to allocated memory

# 4.6 C:/Users/unai.marti/MIS COSAS/REPOS/Doxy/Doxy/Core/Src/system\_stm32g4xx.c File Reference

CMSIS Cortex-M4 Device Peripheral Access Layer System Source File.

```
#include "stm32g4xx.h"
```

#### Macros

- #define HSE\_VALUE 24000000U
- #define HSI\_VALUE 16000000U

#### **Functions**

void SystemInit (void)

Setup the microcontroller system.

void SystemCoreClockUpdate (void)

Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.

#### **Variables**

- uint32\_t SystemCoreClock = HSI\_VALUE
- const uint8\_t **AHBPrescTable** [16] = {0U, 0U, 0U, 0U, 0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U, 6U, 7U, 8U, 9U}
- const uint8\_t **APBPrescTable** [8] = {0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U}

#### 4.6.1 Detailed Description

CMSIS Cortex-M4 Device Peripheral Access Layer System Source File.

**Author** 

MCD Application Team

This file provides two functions and one global variable to be called from user application:

- SystemInit(): This function is called at startup just after reset and before branch to main program. This call is made inside the "startup stm32g4xx.s" file.
- SystemCoreClock variable: Contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.
- SystemCoreClockUpdate(): Updates the variable SystemCoreClock and must be called whenever the core clock is changed during program execution.

After each device reset the HSI (16 MHz) is used as system clock source. Then SystemInit() function is called, in "startup\_stm32g4xx.s" file, to configure the system clock before to branch to main program.

#### 4.6.2 This file configures the system clock as follows:

```
4.6.2.1 System Clock source | HSI
4.6.2.2 SYSCLK(Hz) | 16000000
4.6.2.3 HCLK(Hz) | 16000000
4.6.2.4 AHB Prescaler | 1
4.6.2.5 APB1 Prescaler | 1
4.6.2.6 APB2 Prescaler | 1
4.6.2.7 PLL_M | 1
4.6.2.8 PLL_N | 16
4.6.2.9 PLL_P | 7
4.6.2.10 PLL_Q | 2
4.6.2.11 PLL_R | 2
4.6.2.12 Require 48MHz for RNG | Disabled
```

\_\_\_\_\_

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