Git Tutorial

How to git for fun & profit

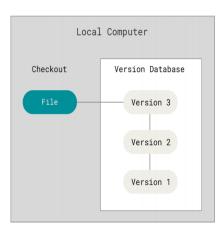
Thomas Dost

March 28, 2022



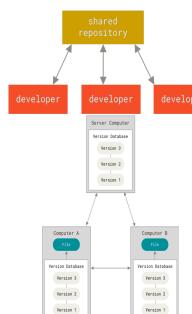
What is git

- version control system
- a version control sytem is a system that records changes to a set of files over time so that you can recall specific versions later



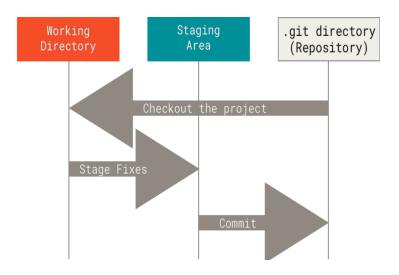
Centralized version control vs distributed version control

- all files are stored on a central server
- each developer can checkout a specific file, which makes other developers unable to edit it as well
- each developer has local copy of all the files
- most operations are local, i.e. each developer can work idependently of the the others
- everything you do in git is checksumed, that means its impossible to change anything without Git knowing about it



Thomas Dost Git Tutorial March 28, 2022 3 / 31

Three stages of git



Setting up git

Prerequisite: Some version of git should be installed(in my case it's 2.30.2)

Git config paths

- /.gitconfig
- /.config/git/config
- .git/config

Show current config

```
1 git config --list --show-origin
2 git config user.name "Thomas Dost"
3 git config user.email ThomasDost@example.com
4 git config core.editor vim
```

Getting help

```
1 git help <command>
```

Thomas Dost Git Tutorial March 28, 2022 5/31

New repository

```
1 git init
2 git init <name>
```

Cloning an existing repository

```
1 git clone <url>
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Adding files to the staging area

```
git add main.py
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Committing changes

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1 git commit main.py
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Committing changes

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1 git commit main.py
```

Amending/Verbose

```
1 git commit -a main.py #amend a commit 2 git commit -v main.py #show difference
```

Interactive adding

- 1 git add -p
 - -y stage the chunk
 - -n ignore the chunk
 - -s split into smaller chunks
 - -e edit the chunk
 - -q exit

Look back in time(git log)

- 1 git log
 - -graph
 - –oneline
 - –decorate

Look back in time(git log)

- 1 git diff
 - -staged also diff files which are already staged
- 1 git difftool

Checking out older commits

git checkout <commit-id>



Reverting changes/Cleaning up

```
revert unstaged changes
 git restore <file>
reset all staged changes
 git reset HEAD
revert last commit
 git revert HEAD
Remove directories
  git rm
Remove all files not under gits control
  git clean
```

git revert

reverts and already committed change by inverting it and appending a new comit

```
1 git revert <commit-hash>
```

• -n, does not create a new commit, instead stages the changes

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git reset

Three primary modes of invocation, which correspond to gits internal management stages. Mostly used to remove files from the staging area

- -soft: the commit tree(HEAD)
- -mixed: the staging index
- -hard: the working directory

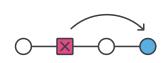
```
1 git reset # remove all files from staging area
2 git reset <file> # removes <file> from statging area
3 git reset --hard
```

-hard undoes all uncommitted changes

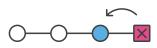
git revert vs. git reset

reverting does not change the history i.e. its safe.

git revert is able to target arbitrary commits in the history, while reset only works backwards from the current commit Reverting



esetting



Branching 1

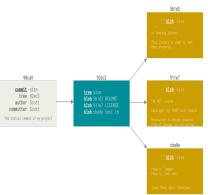
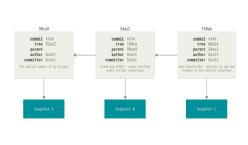
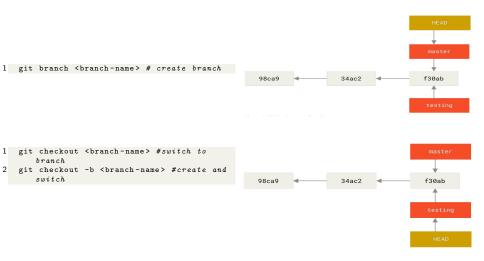


Figure 9. A commit and its tree



Creating a branch



Merging

```
1 git checkout main
2 git branch -d feature/user #safe delete
3
```

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Collaboration

We now know how to

- execute basic git commands
- work with branches

But everything we did was local, so how do we work online or with other people via git?

```
1 git push # upload local changes
2 git pull # download changes and merge into branches
```

Merge conflicts

What happens when we make conflicting changes?

.gitignore

Used to specify specific files, file endings which git should ignore, also possible to ignore whole folders

```
git tag # list all tags
git tag -a <tag-name> -m "<message>" # annotaged tag
git tag <tag-name> # lightweight tag

git tag <tag-name> <commit-id> # add tag to earlier commit
git push --tags # by defaults tags are not pushed
git tag -d <name> # delete tag
git checkout <tag-name> #go to specific commit by tag name
```

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Stashing

What happens when you in the middle of changing sth., and for example, a colleague wants you to look at the stuff he just did.

```
1 git stash #
2 git stash pop
```

Git & RStudio

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Versioning

no standard way of when/what to commit commit semantically similiar units

SemVer Prerequisite: A version number in the form of MAJOR.MINIOR.PATCH Change

- MAJOR version when you make incompatible API changes
- MINOR version when you add functionality in a backwards compatible manner
- 3 PATCH version when you make backwards compatible bug fixes

All of those, of course, warrant a commit but are not really applicable outside of software engineering

There is a another workflow based on rebase, which enables you to basically just commit everything

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git rebase

Combines older/multiple commits into one base commit.

Alleviates the issue of what/when to commit

Do NOT use in public repositories/already published changes. There are workflows to mitigate this risk

git difftools

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Tools

- GitKraken(Partially free)
- @ GitHub Desktop(free)
- MagitEmacs(free)
- SourceTree(free)

Things not covered

- git lfs: git large file storage
- git merge in-depth
- git rebase: "alternative" to merge
- git rebase: Changing history
- git rebase vs merge
- git workflows
- forking
- git blame
- git hooks: run user scripts at specific git events
- git cherrypick
- git submodules: incorporate external code https://www.atlassian.com/git/tutorials/git-submodule
- git subtrees: alternative to git submodules
- git reflog
- git hub workflows(CI/CD)
- git bisect "automatic" bug finding, requires tests

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Warning

A lot of those commands which change the history have to be used with caution if you work on a public repo. with other developers please read up/think about what happens when your change your history and try to push those changes, but that is out of scope for this presentation.

References

- https://git-scm.com/site(All material under MIT)
- ProGit(All material under CreativeCommons CC-BY-NC-SA)
- Atlassian tutorials(Just stolen :'), no license given)
- https://semver.org/lang/en/

