EXPERIMENT NO:

ROLL No:

NAMF:

TITLE: Write a Program to illustrate the Queue Management Features of FreeRTOS Theory:

A queue in a real-time operating system (RTOS) is a kernel object that is capable of passing information between tasks without incurring overwrites from other tasks or entering into a race condition. A queue is a first in, first out (FIFO) system where items are removed from the queue once read.

Arduino code for creation of queue and sending and receiving data from queue in freeRTOS

```
* Example of a basic FreeRTOS queue
* https://www.freertos.org/Embedded-RTOS-Queues.html
// Include Arduino FreeRTOS library
#include <Arduino FreeRTOS.h>
// Include queue support
#include <queue.h>
// Define a Array
int pinReadArray[4]={0,0,0,0};
//Function Declaration
void TaskBlink(void *pvParameters);
void TaskAnalogReadPin0(void *pvParameters);
void TaskAnalogReadPin1(void *pvParameters);
void TaskSerial(void *pvParameters);
 * Declaring a global variable of type QueueHandle t
*/
QueueHandle t arrayQueue;
void setup() {
 /**
```

```
* Create a queue.
  * https://www.freertos.org/a00116.html
  */
arrayQueue=xQueueCreate(10, //Queue length
                        sizeof(int)); //Queue item size
if(arrayQueue!=NULL){
 // Create task that consumes the queue if it was created.
 xTaskCreate(TaskSerial,// Task function
              "PrintSerial",// Task name
              128,// Stack size
              NULL,
              2,// Priority
              NULL):
 // Create task that publish data in the queue if it was created.
 xTaskCreate(TaskAnalogReadPin0, // Task function
              "AnalogRead1",// Task name
              128,// Stack size
              NULL,
              1,// Priority
              NULL);
  // Create other task that publish data in the queue if it was created.
  xTaskCreate(TaskAnalogReadPin1,// Task function
              "AnalogRead2",// Task name
              128,// Stack size
              NULL,
              1,// Priority
              NULL);
  xTaskCreate(TaskBlink,// Task function
              "Blink", // Task name
              128,// Stack size
              NULL,
              0,// Priority
              NULL);
}
}
void loop() {}
/**
```

```
* Analog read task for Pin A0
* Reads an analog input on pin 0 and send the readed value through the
aueue.
* See Blink AnalogRead example.
*/
void TaskAnalogReadPin0(void *pvParameters){
 (void) pvParameters;
 for (;;){
 pinReadArray[0]=0;
 pinReadArray[1]=analogRead(A0);
  /**
     * Post an item on a queue.
     * https://www.freertos.org/a00117.html
     */
 xQueueSend(arrayQueue,&pinReadArray,portMAX DELAY);
 // One tick delay (15ms) in between reads for stability
 vTaskDelay(1);
 }
}
/**
* Analog read task for Pin A1
* Reads an analog input on pin 1 and send the readed value through the
queue.
* See Blink AnalogRead example.
void TaskAnalogReadPin1(void *pvParameters){
  (void) pvParameters;
 for (;;){
 pinReadArray[2]=1;
 pinReadArray[3]=analogRead(A1);
 /**
     * Post an item on a queue.
     * https://www.freertos.org/a00117.html
     */
 xQueueSend(arrayQueue,&pinReadArray,portMAX DELAY);
  // One tick delay (15ms) in between reads for stability
 vTaskDelay(1);
}
/**
* Serial task.
* Prints the received items from the queue to the serial monitor.
```

```
void TaskSerial(void *pvParameters){
  (void) pvParameters;
  // Init Arduino serial
  Serial.begin(9600);
  // Wait for serial port to connect. Needed for native USB, on LEONARDO,
MICRO, YUN, and other 32u4 based boards.
  while (!Serial) {
    vTaskDelay(1);
  }
  for (;;){
    if(xQueueReceive(arrayQueue,&pinReadArray,portMAX_DELAY) == pdPASS ){
      Serial.print("PIN:");
      Serial.println(pinReadArray[0]);
      Serial.print("value:");
      Serial.println(pinReadArray[1]);
      Serial.print("PIN:");
      Serial.println(pinReadArray[2]);
      Serial.print("value:");
      Serial.println(pinReadArray[3]);
      vTaskDelay(500/portTICK_PERIOD_MS);
    }
  }
}
* Blink task.
 * See Blink_AnalogRead example.
void TaskBlink(void *pvParameters){
  (void) pvParameters;
  pinMode(LED_BUILTIN,OUTPUT);
  digitalWrite(LED_BUILTIN,LOW);
  for (;;){
    digitalWrite(LED_BUILTIN,HIGH);
    vTaskDelay(250/portTICK PERIOD MS);
    digitalWrite(LED BUILTIN,LOW);
    vTaskDelay(250/portTICK_PERIOD_MS);
  }
}
```

Result:

