

```
1:  char* duplicate (int size , char* v) {
2:      if (size > 0) {
3:          char* r = malloc (size * 2);
4:          int i;
5:          for (i = 0; i < size; i++) {
6:              r [ i ] = v [ i ];
7:              r [ i + size ] = v [ i ];
8:          }
9:      }
10:     else return NULL;
11: }
```