

# GIT OPEN SPACE

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#### **CM** why and what - Intro

"Now, up to now my plan went all right

'Til we tried to put it all together one night

And that's when we noticed that something was definitely wrong

The transmission was a '53 and the motor turned out to be a '73  $\,$ 

And when we tried to put in the bolts all the holes were gone So we drilled it out so that it would fit

And with a little bit of help with an adapter kit

We had that engine runnin' just like a song

• •

You might say I went right up to the factory And picked it up, it's cheaper that way Uh, what model is it? Well, it's a '49, '50, '51, '52, '53, '54, '55, '56 '57, '58' 59'

automobile

It's a '60, '61, '62, '63, '64, '65, '66, '67 '68, '69, '70 automobile"



https://www.youtube.com/watch?v=rWHniL8MyMM

#### "One Piece At A Time", Johnny Cash (1976)

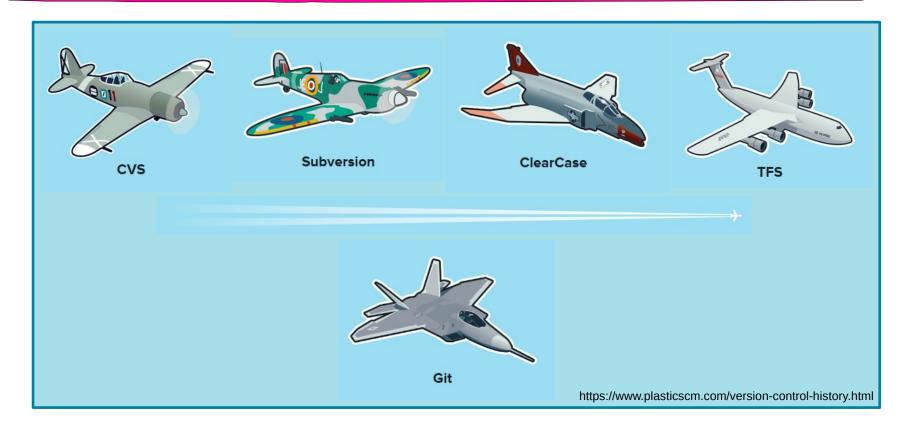
http://en.wikipedia.org/wiki/One\_Piece\_at\_a\_Time



- Configuration Management
- Change Management (ITIL)
- Software Configuration Management
- Revision Control / Version Control / Source Control
- <u>Distributed Revision (/Version) Control System</u>
- List of revision control software



## Git is a 5th generation version control system

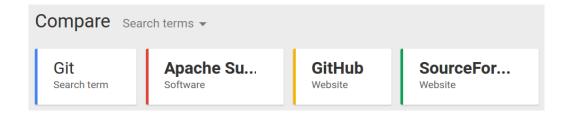


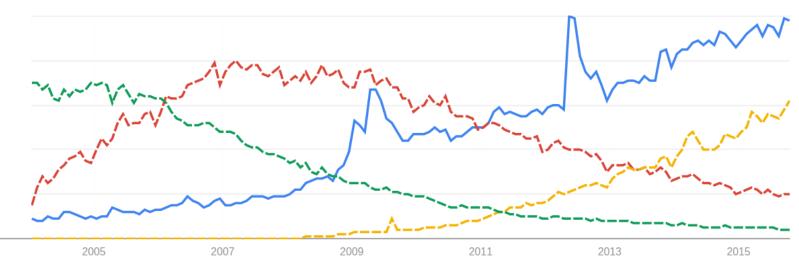
- There were many before Git
- Git was the first to be fast, reliable, flexible and popular with developers (?)
- Git is not a solution in every situation
- Git is not the final solution



# Why we talk about Git and Github today







http://www.google.com/trends/explore#q=Git%2C%20%2Fm%2F012ct9%2C%20%2Fm%2F04g0kcw%2C%20%2Fm%2F02p0tdp&cmpt=q&tz=Etc%2FGMT-2p0td





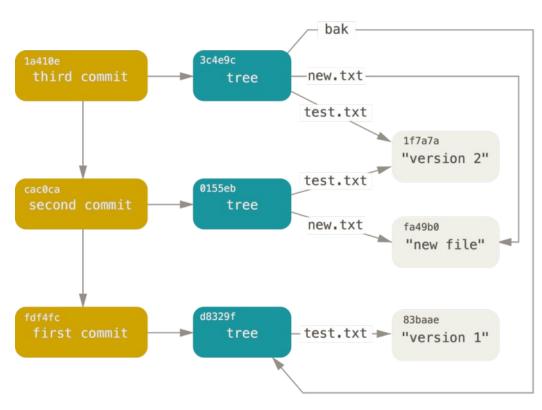
#### **What Git is**

- A distributed version control system
- Created in 2005 by Linus Torvalds to move the Linux kernel development away from BitKeeper
- Linus promptly calls Subversion "the most pointless project ever started" (for wanting to "do cvs right")
- GitHub becomes the world's most popular site for open source collaboration





- A repository is a cryptographically (SHA-1) directed acyclic graph of commits, trees (directories) and blobs (files)
- Each commit reflects the entire workspace
- Git enables you to do CM locally (and collaborate however you want)
- "It is easy to shoot your foot off with git...
- ...but also easy to revert to a previous foot and merge it with your current leg."



http://git-scm.com/book/en/v2/Git-Internals-Git-Objects



# **Developer: Product == 1:1**

... but our dealings are complex

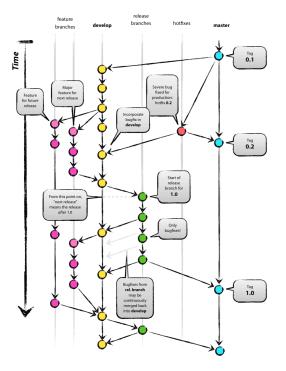
- Review
- Testing
- Static program analysis
- Release
- Experimental development
- Integration

- Build quality in
- Issue tracking
- Update / Hotfix / Service pack
- Continuous integration
- Continuous delivery / DevOps

#### The Ultimate Goal – Build quality in

- You can have experiments and cruft which you may one day want, but keep it out of the product
- Keep pruduct a pristine environment
- Good CM is essential to enable the <u>lean</u> <u>principles</u>
- Stop the line so the line never stops (and keep the floors clean)
- Branching strategy is usually the first thing teams realize they lack
- But if you can manage the CM, it has proven very powerful, fast and flexible for many

\$ ls -1 \*CacheServiceImpl\*java
AivarTestCacheServiceImpl.java
CacheServiceImpl.java
CacheServiceImpl2.java
OldCacheServiceImpl.java



http://nvie.com/posts/a-successful-git-branching-model/



#### **How to collaborate with Git**

- Git doesn't need the network
- But there are many ways to collaborate:
  - Patches / bundles
  - SSH / network share
  - Gitosis server
  - Github / Bitbucket / other

alice subteam fetches

origin subteam fetches

clair

 The focus to do only CM and do it right and reliably has contributed to the popularity of Git and Github:

http://www.wired.com/2012/02/github-2/all/

Create a simple experiment in Azure Machine Learning Studio

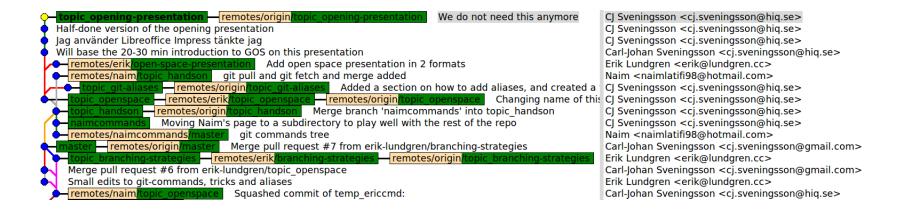


and select features, split data into training and test sets, and evaluate or cross-validate the quality of your model

https://github.com/Azure/azure-content



#### Children of the shoe-maker...



- Sometimes it's hard to practice what you preach...
- ... but with Git, we make it work.
- Looking forward to your contributions!



- We don't need no internal infrastructure (?!)
- https://github.com/orgs/HiQStockholmAB
- ... and some in Bitbucket?
- The competence exist, but is spread out, until we gather it

# WHAT ABOUT GIT AT HIQ?



#### Things related to Git

- [Github](https://github.com/) (probably most popular public hosting)
- [BitBucket](https://bitbucket.org/) (another place where you can do private hosting)
- [Gerrit](http://code.google.com/p/gerrit/) (code review)
- [Gerrithub](http://gerrithub.io/) (Gerrit+Github)
- [Github pages](https://pages.github.com/) (publish web pages straight from your repo)
- [Github dotfiles](https://dotfiles.github.io/) (save your preferences and share them)
- [Github gist](https://gist.github.com/) (CM'ed pastebin service CM everything!)
- [Gitorious server](https://gitorious.org/) (private repository server)
- [Semantic Merge](http://www.semanticmerge.com/) (semantically aware merge/diff tool by the authors of Plastic SCM)
- [Araxis Merge](http://www.araxis.com/merge/) (Merge office docs etc, Windows & OS X)
- [Deltawalker](http://www.deltopia.com/compare-merge-sync/macosx/) ([et al...](http://www.git-tower.com/blog/diff-tools-mac/))
- [Travis CI](https://travis-ci.com/), [BuildHive](http://en.wikipedia.org/wiki/BuildHive), Jenkins (continuous integration servers)
- [Puppet](http://en.wikipedia.org/wiki/Puppet\_\(software\)) ("Conventional" CM server software)
- [Jira](http://en.wikipedia.org/wiki/JIRA) ([Issue tracking] (http://en.wikipedia.org/wiki/Comparison\_of\_issue-tracking\_systems) server)



How to do open space?



# **Open space – How does it work**

#### The law of two feet:

- Foot of passion
- Foot of responsibility

#### Four principles:

- Whoever comes is the right people
- Whatever happens is the only thing that could have
- Whenever it starts is the right time
- When it's over, it's over

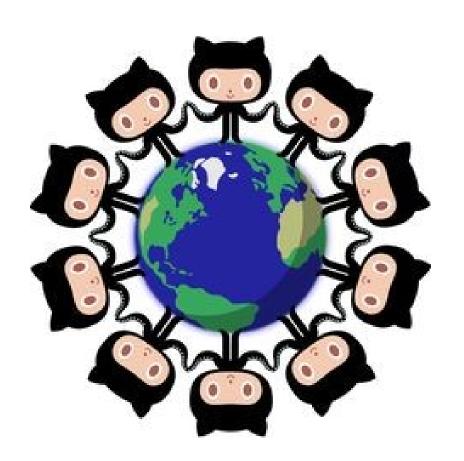
**Prepare to be surprised!** 





### **Open space – Schedule**

- Opening (we did this already)
- Marketplace of ideas
  - Suggest branch
  - Choose time slot
  - Explain branch
- Break out sessions
  - Choose your adventure (you can choose multiple adventures!)
  - Utilize the Law of two feet
  - Contribute (to the repository or otherwise)
- Closing (20:45)
  - Fill in feedback papers





# THANK YOU FOR LISTENING!

Fork the repo!

https://github.com/UncleCJ/hicollegegit

LET'S GO G.O.S

