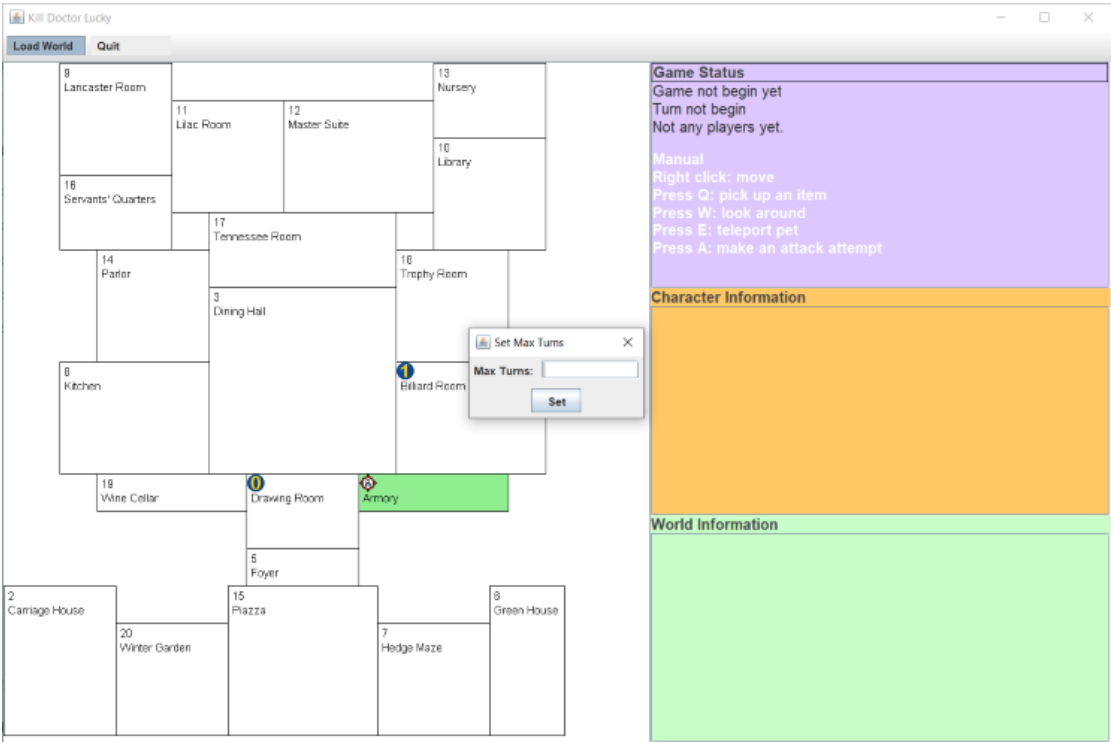
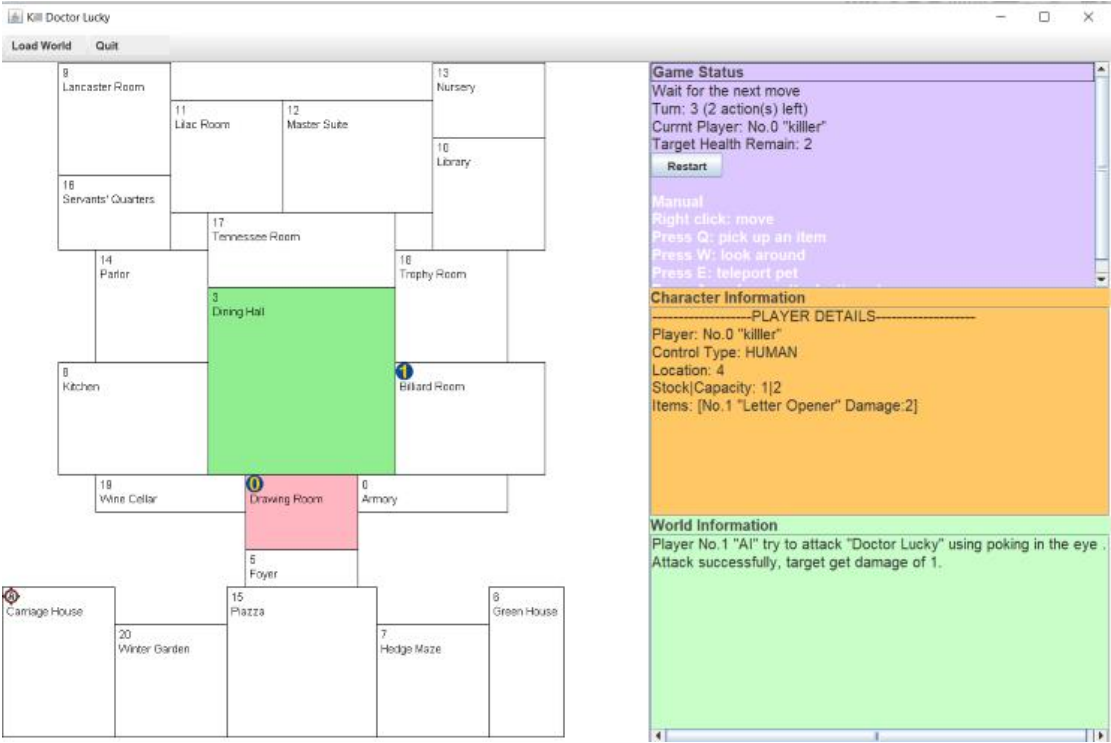


UI Design

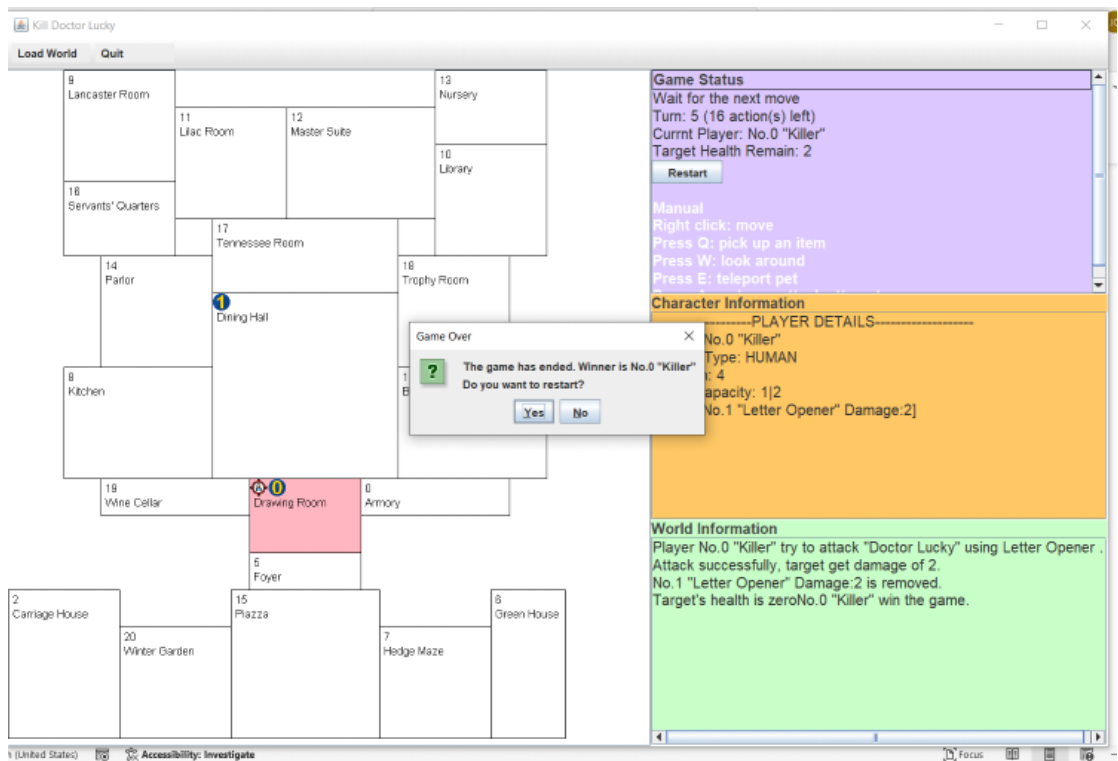
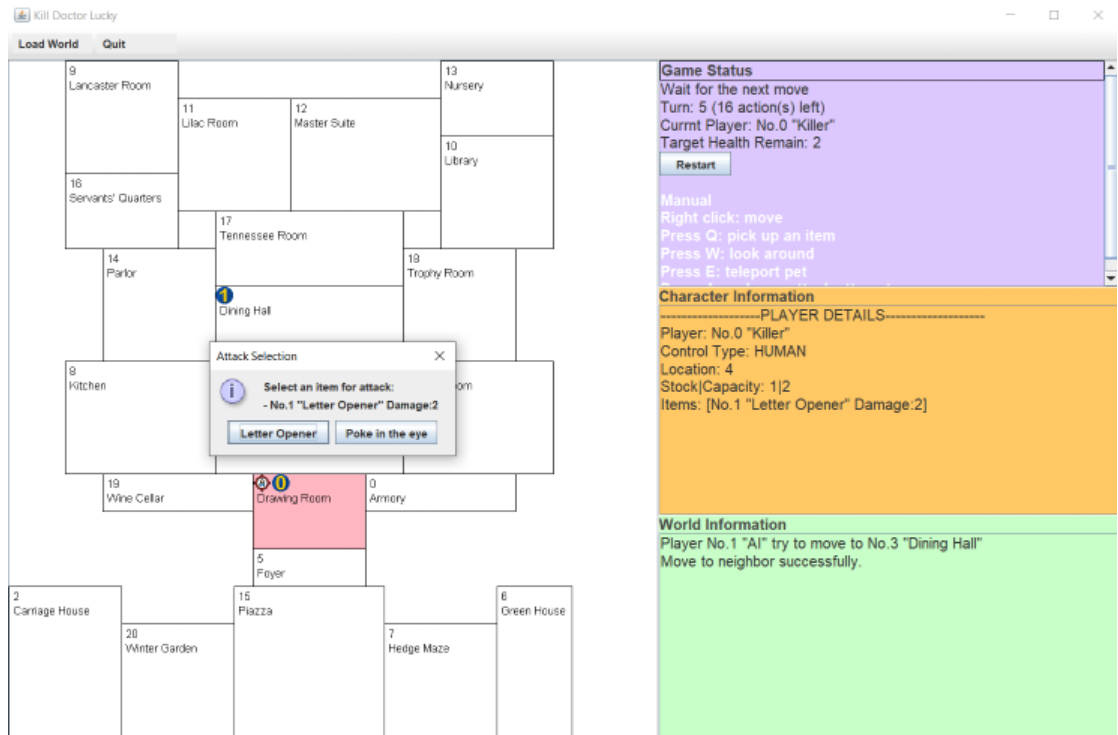


Example Run

1. Execute command



2. Player wins



3. Target wins (kill fails)

