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Prepared by: Kweks

Prepared by: [Kweks](#)

Lead Security Researcher: Kweks

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## Protocol Summary

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PasswordStore is a protocol that is dedicated to storage and retrieval of a user's passwords. The protocol is designed to be used by a single user, and is not designed to be used by multiple users. Only the owner should be able to set and access this password.

## Disclaimer

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The Kweks team makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

## Risk Classification

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Impact				
		High	Medium	Low
	High	H	H/M	M
Likelihood	Medium	H/M	M	M/L

---

Impact			
Low	M	M/L	L

We use the [CodeHawks](#) severity matrix to determine severity. See the documentation for more details.

## Audit Details

The findings described in this document correspond to the following commit hash:

```
2e8f81e263b3a9d18fab4fb5c46805ffc10a9990
```

### Scope

```
./src/  
└─ PasswordStore.sol
```

### Roles

- Owner: The user who can set the password and read the password.
- Outsiders: No one else should be able to set or read the password.

## Executive Summary

*The audit was relatively straightforward. I found an access control bug*

*I spent an hour using tools like foundry, solidity metrics*

### Issues found

Severity	Number of issues found
High	2
Medium	0
Low	1
Informational	
Total	3

## Findings

### High

## 1. [H-1] Storing the password on-chain makes it visible to anyone, and no longer private

**Description:** All data stored on-chain is visible to anyone, and can be read directly from the blockchain. The `PasswordStore::s_password` variable is intended to be a private variable and only accessed through the `PasswordStore::getpassword` function, which is intended to be only called by the owner of the contract.

We show one such method of reading any data off chain below.

**Impact:** Anyone can read the private password, severely breaking the functionality of the protocol.

**Proof of Concept:** (Proof of Code)

The below test case shows how anyone can read the password directly from the blockchain.

1. Create a locally running chain `make anvil`
2. Deploy the contract to the chain `make deploy`
3. Run the `storage` tool
4. We use 1 because that's the storage slot of `s_password` in the contract. `cast storage <ADDRESS_HERE> 1 --rpc-url http://127.0.0.1:8545`
5. You'll get an output that looks like this:  
`0x6d79506173737766726400000000000000000000000000000000000000000014`
6. You can then parse that hex to a string with: `cast parse-bytes32-string 0x6d79506173737766726400000000000000000000000000000000000000000014`
7. And get an output of: `myPassword`

**Recommended Mitigation:** The overall architecture of the contract should be rethought. The password could be encrypted off-chain, and then store the encrypted password on-chain. The view function should be removed so that the user does not accidentally send a transaction with the password that decrypts your password.

[H-2] `PaaswordStore::setPassword` has no access controls, meaning a non-owner could change the password

**Description:** The `PasswordStore::setPassword` function is set to be an `external` function, however, the NatSpec of the function and overall purpose of the smart contract is that `This function allows only the owner to set a new password.`

► Code

```
@> function setPassword(string memory newPassword) external {
    // @audit - There are no access controls
    s_password = newPassword;
    emit SetNetPassword();
}
```

**Impact:** Anyone can set/change the password of the contract, severely breaking the functionality.

**Proof of Concept:** Add the following to the `Passwordstore.t.sol` test file.

#### ► Details

##### Code

```

        function test_anyone_can_set_password(address randomAddress)
public {
    vm.assume(randomAddress != owner);
    vm.prank(randomAddress);
    string memory expectedPassword = 'myNewPassword';
    passwordStore.setPassword(expectedPassword);

    vm.prank(owner);
    string memory actualPassword = passwordStore.getPassword();
    assertEq(actualPassword, expectedPassword);
}

```

**Recommended Mitigation:** Add an access control conditional to the `setPassword` function.

```

if(msg.sender != s_owner){
    revert PasswordStore_NotOwner();
}

```

## Informational

3. [I-1] The `PasswordStore::getPassword` natspec indicates a parameter that doesn't exist, causing the natspec to be incorrect.

#### Description:

#### ► Code

```

    /*
    * @notice This allows only the owner to retrieve the password.
    * @param newPassword The new password to set.
    */
    function getPassword() external view returns (string memory) {
        if (msg.sender != s_owner) {
            revert PasswordStore__NotOwner();
        }
        return s_password;
    }

```

The `PasswordStore::getPassword` function signature is `getPassword()` which the natspec say it should `getPassword(string)`.

**Impact:** The natspec is incorrect.

**Recommended Mitigation:** Remove the incorrect natspec line.

► Code

```
- * @param newPassword The new password to set.
```