

# PyLadies

Vienna 13.11.2020

# Who?

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International mentorship group with a focus on helping more women become active participants and leaders in the Python open-source community.

Our mission is to promote, educate and advance a diverse Python community through outreach, education, conferences, events and social gatherings.

# Agenda for today

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1. Advanced string formatting
2. Templating using Jinja2
3. Iterators, Generators
4. Place for all your questions

# Goals

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- Learn new data structures, methods and functions
- Understand templating
- Work on your own project

# Advanced string formatting

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## 1. “old” string formatting

- `print('The value of pi is approximately %5.3f.' % math.pi)`
- using % (modulo) operator
- options can be found:

<https://docs.python.org/3/library/stdtypes.html#old-string-formatting>

- Troubles printing tuples and dictionaries, not preferred way anymore

# Advanced string formatting

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## 2. Formatted String Literals

- `print(f'The value of pi is approximately {math.pi:.3f}.')`
- string if prefixed with `f` (or `F`) and expression is put into `{}`
- Options for converting value first: `!a` (to `ascii()`), `!s` (to `str()`), `!r` (to `repr()`)
- Easy to align values:
- `table = {'Tyna': 123456, 'Lubo': 758964, 'Sylvia': 547896}`
- `for name, phone_number in table.items():`
- `print(f'{name:10} ==> {phone_number:10d}')`

# Advanced string formatting

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## 3. `format()` method

- `print('We are the {} who say "{}!"'.format('knights', 'Ni'))`
- Lots of option:
- `{1}` - referencing string on a second position
- `{name}` - referencing string with a same name in `format(name='Tyna')`
- Can be mixed together, and also used for aligned table
- `for x in range(1, 11):`
- `print('{0:2d} {1:3d} {2:4d}'.format(x, x*x, x*x*x))`

# Advanced string formatting

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## 4. Manual string formatting

- **for x in range(1, 11):**
- **print(repr(x).rjust(2), repr(x\*x).rjust(3))**
- **str.rjust()** - right-justifies a string, given a padding as “”
- also **str.ljust()** and **str.center()**
- **str.zfill()** - pads a numeric string on the left with zeros
- can lead into troubles with unexpected results - no truncating



# Exercise

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- Given a 5 element tuple: (4, 30, 2017, 2, 27), use string formatting to print: **'02 27 2017 04 30'**
- Given the following four element list: **['oranges', 1.3, 'lemons', 1.1]**. Write an f-string that will display: The weight of an orange is 1.3 and the weight of a lemon is 1.1. Try to use all possible methods
- Write a format string that will take the following four element tuple: (2, 123.4567, 10000, 12345.67) and produce: **'file\_002, 123.46, 1.00e+04, 1.23e+04'**

# Templates

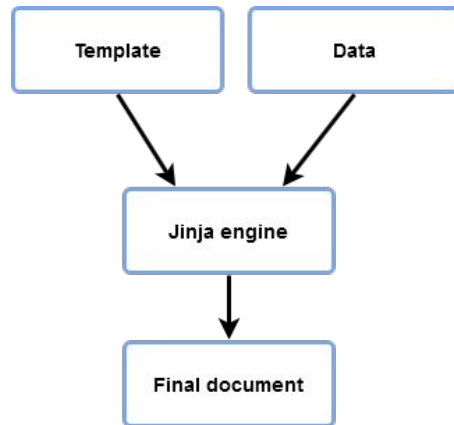
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- Template itself looks usually similar to the output. It has placeholders, common style and visual elements.
- Data to be inserted and data needed for template itself
- When there are 'Logic or control-flow' statements inside template, then output can look quite different
- Most common in web world (HTML, XML), but options are limitless - YML, Word, PDF ...
- Why we talk about it? Django/Flask workshops

# Jinja2



- Modern templating for Python, modelled after Django
- Control structures (loops, conditions)
- Inbuilt Filters and tests, macros, good customization
- HTML escaping preventing XSS Attack, sandbox environment for rendering untrusted templates
- Template inheritance
- data as python dict, json, yaml



# Jinja2 template examples

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- `{%....%}` - for statements
- `{{....}}` - expressions used to print to template output
- `{#....#}` - comments which are not included in the output
- variable rendered as string: `{{ name }}`
- **undefined** rendered as empty string, unless **StrictUndefined** used
- loops on array with dicts:

```
{% for user in users %}  
  <li><a href="{{ user.url }}">{{ user.username }}</a></li>  
{% endfor %}
```

- you can access keys using **dot** notation if they do not have **dot** in the name (otherwise Python `[]` subscript notation)

# Jinja2 how to render

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```
from jinja2 import Template
template = """hostname {{ hostname }}
ip name-server {{ server_primary }}"""
data = {
    "hostname": "pyladies",
    "server_primary": "1.1.1.1",
    "server_secondary": "8.8.8.8",
}
j2_template = Template(template)
print(j2_template.render(data)) # or write to file (with open(output.txt) as f: ...)
#####
# or load templates from folder and configure environment on app initialization
from jinja2 import Environment, PackageLoader, select_autoescape
env = Environment(
    loader=PackageLoader('yourapplication', 'templates'),
    autoescape=select_autoescape(['html', 'xml'])
)
```

# Jinja2 template designer features

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- chainable built-in **filters** done by **pipe |** symbol  
`{{name|striptags|title}}` is an equivalent of Pythonic:  
`title(striptags(name))`
- **tests** - `{% if loop.index is divisibleby(3) %}`
- **whitespace control** (newline default) - sign removes it from loop

```
{% for item in seq -%}
```

```
    {{ item }}
```

```
{%- endfor %}
```

- raw text not substituted inside template `{% raw %}` `{% endraw %}`
- child can override template content from parent defined as  
`{% block content-holder-1 %}{% endblock %}`
- if-else conditions:

```
{% if kenny.sick %} Kenny is sick.
```

```
{% elif kenny.dead %} You killed Kenny!  You bastard!!!
```

```
{% else %} Kenny looks okay --- so far
```

```
{% endif %}
```

# Jinja2 small project to practice

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- Simple html webpage shown in flask app with examples of:
- string, loop, if/else, 1 block element filled by child template, comments
- we put simple starter files on github in case you need them:
- [https://github.com/UndeadFairy/pyladies\\_vienna/tree/master/advanced\\_python/](https://github.com/UndeadFairy/pyladies_vienna/tree/master/advanced_python/)
- <https://jinja.palletsprojects.com/en/2.11.x/templates/>

# Iterators

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## Iterators X Iterables

- Iterables: strings, tuples, lists...
- Iterator is an object you can iterate over all values
- in Python: iterator must have two methods - `__iter__()` and `__next__()` to satisfy iterator protocol



# Iterators

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```
my_tuple = ("apple", "banana", "cherry")  
my_item = iter(my_tuple)  
print(next(my_item))  
print(next(my_item))  
print(next(my_item))
```

```
for item in my_tuple:  
    print(item)
```

# Your own iterator

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- You can design your own class/object to be iterator
- To do that, you need to define `__iter__()` and `__next__()` methods
- `__iter__()` must return self object itself but can do operations in between
- `__next__()` also allows operation but must return next item in given sequence

# Your own iterator

— — —

```
class MyNumbers:
    def __iter__(self):
        self.a = 1
        return self
    def __next__(self):
        x = self.a
        self.a += 1
        return x
```

```
myclass = MyNumbers()
myiter = iter(myclass)
```

```
print(next(myiter))
print(next(myiter))
print(next(myiter))
print(next(myiter))
print(next(myiter))
```

# StopIteration

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- can prevent infinite loops
- Previous example would run forever if you would have enough `next()` statements
- `StopIteration` can determine when to stop

# Generators

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Consist of two parts:

1. generator function
2. generator object

Generator function:

- instead of return is using **yield**
- whenever function use in a body **yield**, it is automatically becoming generator

# Generators

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```
def generator_function():  
    yield 1  
    yield 2  
    yield 3
```

Generator objects:

- Returned by generator function. Generator objects are used either by calling the next method on the generator object or using the generator object in a for loop

# Generators

— — —

```
x = generator_function()  
print(x.__next__())  
print(x.__next__())  
print(x.__next__())
```

**So a generator function returns a generator object that is iterable → can be used as an Iterator**

# Exercise

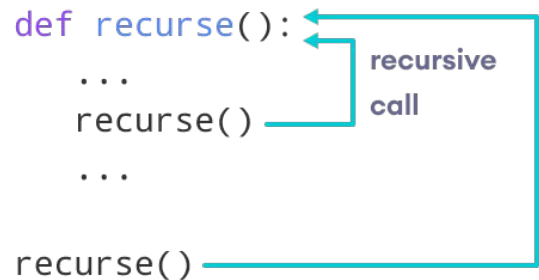
— — —

- Write Fibonacci number sequence generator and use it. You can add some limitations not to go into infinite



# Recursion

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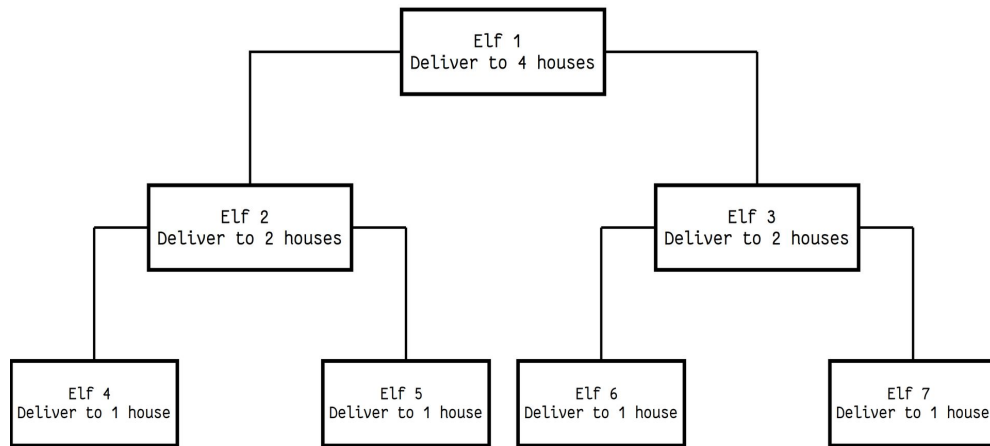


- Recursion is awesome, if you do not make it a never-stopping gluttonous monster, that eats up computing power in an instant with the best intent ^^
- Function that calls itself and running until stopped under some condition **if size == 1:**, **if task.is\_done():**
- Example: factorial -  $5! = 5 \times 4 \times 3 \times 2 \times 1 = 120$

```
def factorial(x):  
    """Recursive function to find the factorial of an integer"""  
    if x == 1: # stopping the iteration too  
        return 1  
    else:  
        return (x * factorial(x-1))  
  
num = 3  
print(num, factorial(num))
```

# Recursion exercise

- Santa delivers packages
- to children with help of
- his manager/worker elves



Recursive Present Delivery

- Appoint elf and give all work to him
- Assign titles and responsibilities to the elves based on the number of houses for which they are responsible:
  - $> 1$  He is a manager and appoints two elves, divides his work to them
  - $= 1$  He is a worker and has to deliver the presents to the house

# Resources and materials general

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- advent of code – [adventofcode.com](https://adventofcode.com)
- hackerrank – [hackerrank.com](https://hackerrank.com)
- Django Girls [django tutorial](https://djangogirls.org)
- <https://www.practicepython.org>
- Nice Python exercises at one place  
[https://github.com/tystar86/python\\_exercises](https://github.com/tystar86/python_exercises)
- <https://automatetheboringstuff.com>
- <https://diveintopython3.problemsolving.io>
- <https://naucse.python.cz/2018/pyladies-en-prague/>

# Next topics

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Graphics

GUI

Webscraping

fill the form regarding your interests please :) →

<https://forms.gle/UtfgVGe6AhhRwx539>

# Thank you and see you next time

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Coding session - **26.11.2020** - 6PM - 8PM Online

Next workshop - **16.1.2021** - Web Scraping with Python