

## DOMAIN NAME SYSTEM The Internet's Phone Book

### NAME RESOLUTION

Hello my name is

Inigo Montoya

## ONE IP TO MULTIPLE HOSTNAMES (VIRTUAL HOSTING)

NO 1:1 MAPPING!

MULTIPLE IPS TO ONE HOSTNAME (LOAD BALANCING)

#### hosts - Note

THE	Edit Format View Fiel	,
#	102.54.94.97	rhir
#	38.25.63.10	x.ac

Edit Format View Help

```
# localhost name resolution
# 127.0.0.1 loca
```

# ::1 loca

127.0.0.1 test.com

127.0.0.1 facebook.com

127.0.0.1 www.facebook.com

127.0.0.1 ad.doubleclick.net

#### HOSTS FILE

Local Lookups

<

## DNS RFC1034 & RFC1035

Network Working Group Request for Comments: 1034 Obsoletes: RFCs 882, 883, 973

P. Mockapetris ISI November 1987

#### DOMAIN NAMES - CONCEPTS AND FACILITIES

#### 1. STATUS OF THIS MEMO

This RFC is an introduction to the Domain Name System (DNS), and omits many details which can be found in a companion RFC, "Domain Names - Implementation and Specification" [RFC-1035]. That RFC assumes that the reader is familiar with the concepts discussed in this memo.

A subset of DNS functions and data types constitute an official protocol. The official protocol includes standard queries and their responses and most of the Internet class data formats (e.g., host addresses).

However, the domain system is intentionally extensible. Researchers are continuously proposing, implementing and experimenting with new data types, query types, classes, functions, etc. Thus while the components of the official protocol are expected to stay essentially unchanged and operate as a production service, experimental behavior should always be expected in extensions beyond the official protocol. Experimental or obsolete features are clearly marked in these RFCs, and such information should be used with caution.

The reader is especially cautioned not to depend on the values which appear in examples to be current or complete, since their purpose is primarily pedagogical. Distribution of this memo is unlimited.

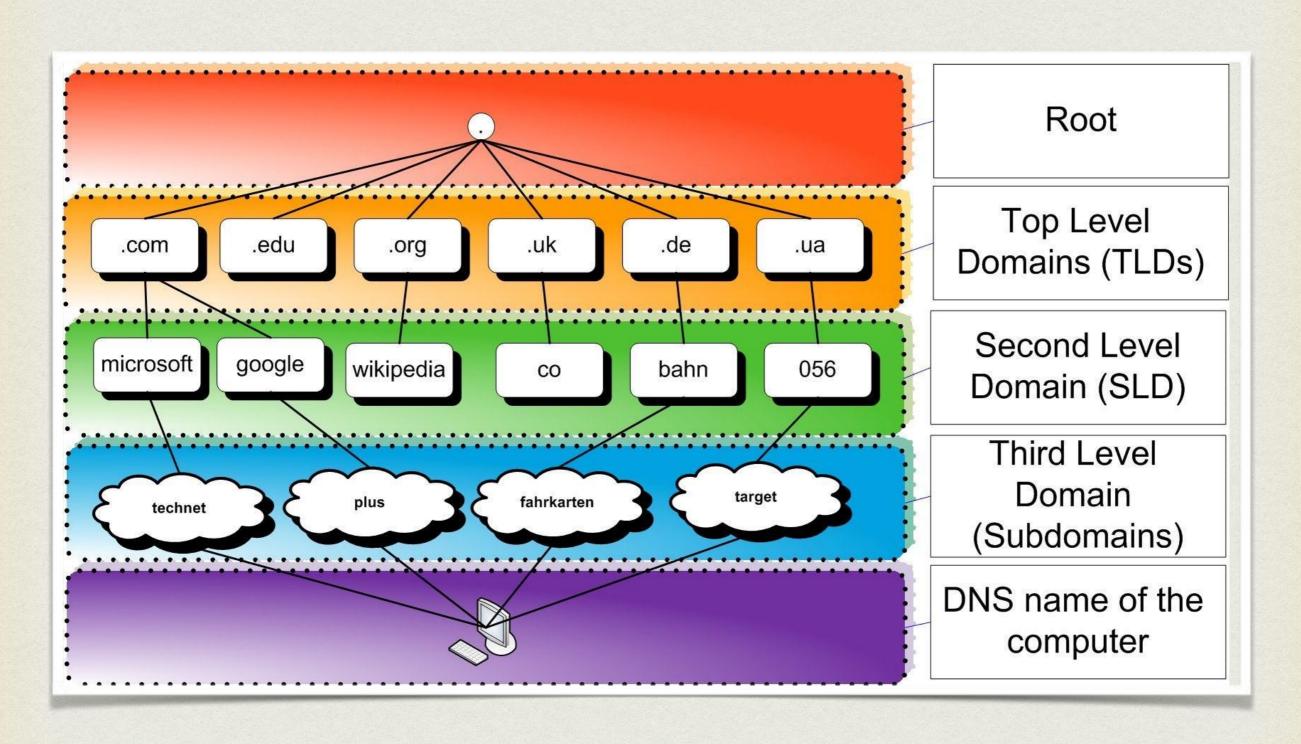
#### 2. INTRODUCTION

This RFC introduces domain style names, their use for Internet mail and nost address support, and the protocols and servers used to implement domain name facilities.

#### 2.1. The history of domain names

The impetus for the development of the domain system was growth in the Internet:

#### www.digipen.edu.



distance.digipen.e du





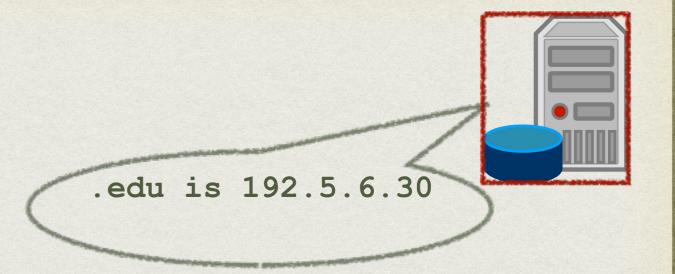














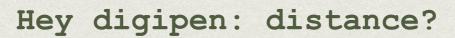




.digipen is 204.174.42.68













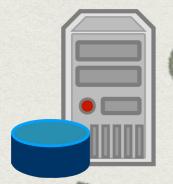
distance is 204.174.42.106 ...for the next hour





distance.digipen.edu is 204.174.42.106 for 1 hour







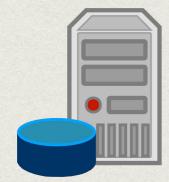
distance.digipen.edu is 204.174.42.106





distance.digipen.edu is 204.174.42.106 for 1 hour



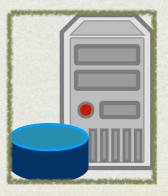


distance.digipen.edu is 204.174.42.106





distance.digipen.edu?

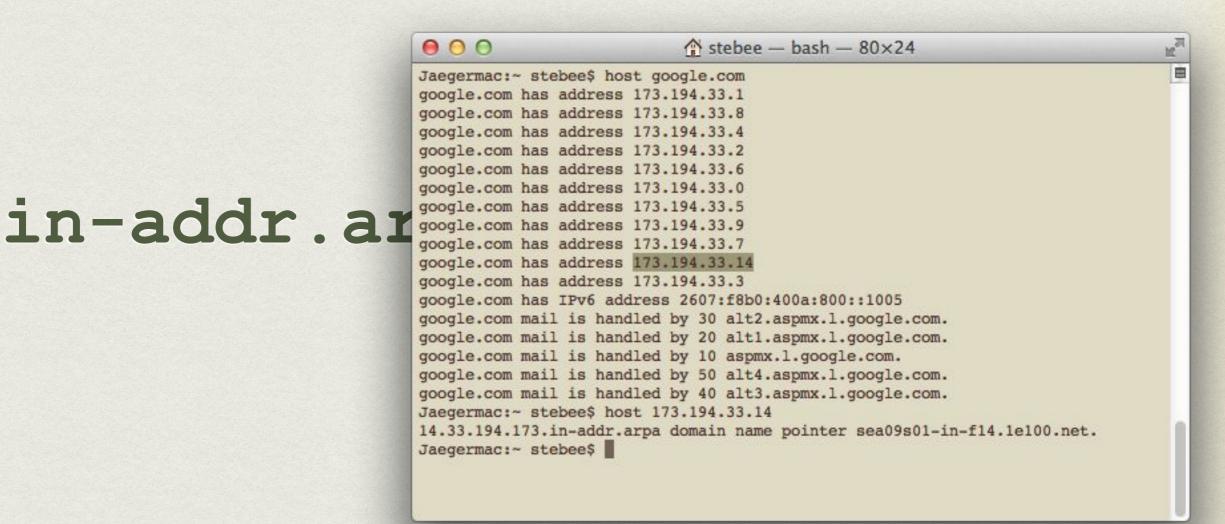




#### NOT JUST NAMES

- . A: Name to IP address
- CNAME: Name to another name
- . MX: Mail servers for a domain
- SOA: "Start of Authority"
- TXT: "Here's some random data"
- . ...and many more at
  - http://en.wikipedia.org/wiki/List of DNS record types

#### REVERSE LOOKUP



gethostbyrame()
gethostbyaddr()

```
sockaddr in* CreateAddress(char* ip, int port)
  sockaddr in* result =
(sockaddr in*)calloc(sizeof(*result), 1);
  result-> 1
                = AF INET;
  result->= htons(port);
  if (ip == NULL)
   result-> made. Sum. Sadd = INADDR ANY;
  else
   result->sin addr.S um.S addr = inet addr(ip);
  return result;
  // Caller will be responsible for free()
```

```
return result;
// Caller will be responsible for free()
```

```
return result;
// Caller will be responsible for free()
```

getaddrinfo() blocks!

### NAME RESOLUTION

- Local override from HOSTS file
- Distributed hierarchical database
- . Results are cached
- getaddrinfo() is ugly, blocking and unavoidable

### DNS POISONING