CSC4140 Assignment II

Computer Graphics February 24, 2022

Transformation

This assignment is 5% of the total mark.

Strict Due Date: 11:59PM, Feb 25^{th} , 2022

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This assignment represents my own work in accordance with University regulations.

Signature:

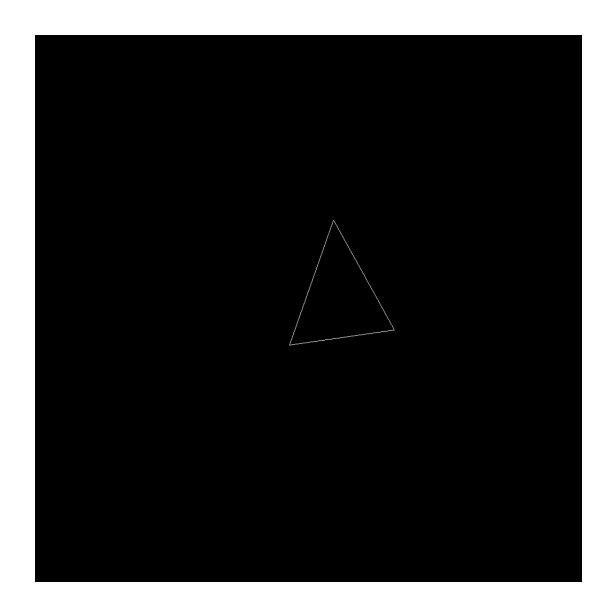
1 From Model to Screen

Note: Please reinstall OpenCV2 from the official website.

1.1 Default Parameters

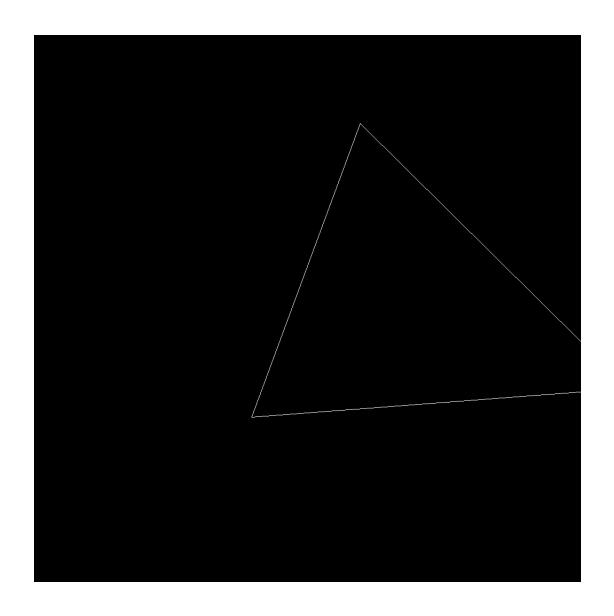
$$\begin{aligned} & \text{eye_position} = [0,\,0,\,8] \\ & \text{rotation_angle} = \text{-}45 \\ & \text{T} = [1,\,1,\,0.5] \\ & \text{S} = [0.5,\,2,\,3] \\ & \text{P0} = [1,\,2,\,3] \\ & \text{P1} = [20,\,5,\,3] \\ & \text{pos} = [2,\,0,\,\text{-}2;\,0,\,2,\,\text{-}2;\,\text{-}2,\,0,\,\text{-}2] \\ & \text{eye_fov} = 45 \\ & \text{aspect_ratio} = 1 \\ & \text{zNear} = 0.1 \end{aligned}$$

zFar = 50



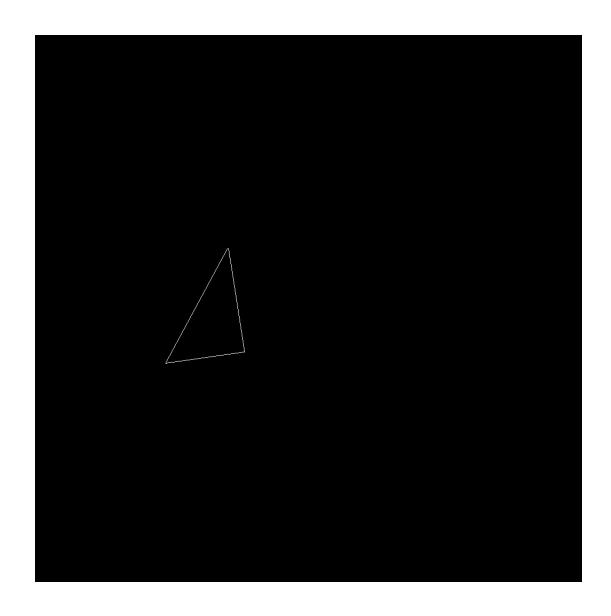
1.2 Parameters 2

```
eye\_position = [0, 0, -1]
rotation\_angle = -45
T = [1, 1, 0.5]
S = [0.5, 2, 3]
P0 = [1, 2, 3]
P1 = [20, 5, 3]
pos = [2, 0, -2; 0, 2, -2; -2, 0, -2]
eye\_fov = 45
aspect\_ratio = 1
zNear = 0.1
zFar = 50
```



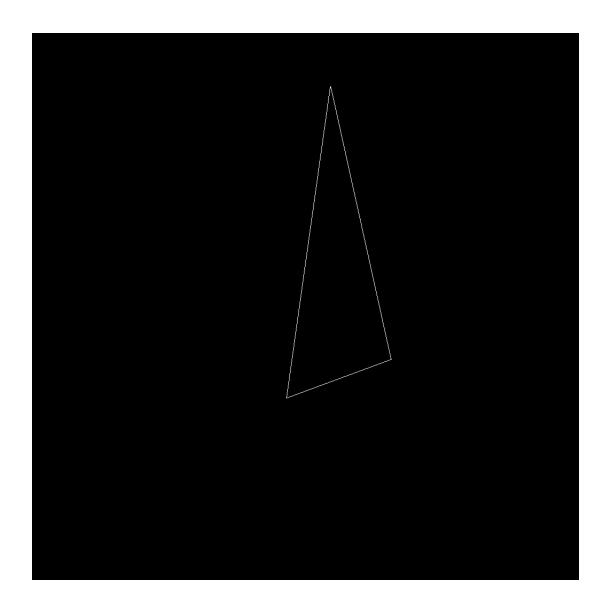
1.3 Parameters 3

```
eye\_position = [0, 0, 8]
rotation\_angle = -45
T = [-5, 1, 0.5]
S = [0.5, 2, 3]
P0 = [1, 2, 3]
P1 = [20, 5, 3]
pos = [2, 0, -2; 0, 2, -2; -2, 0, -2]
eye\_fov = 45
aspect\_ratio = 1
zNear = 0.1
zFar = 50
```



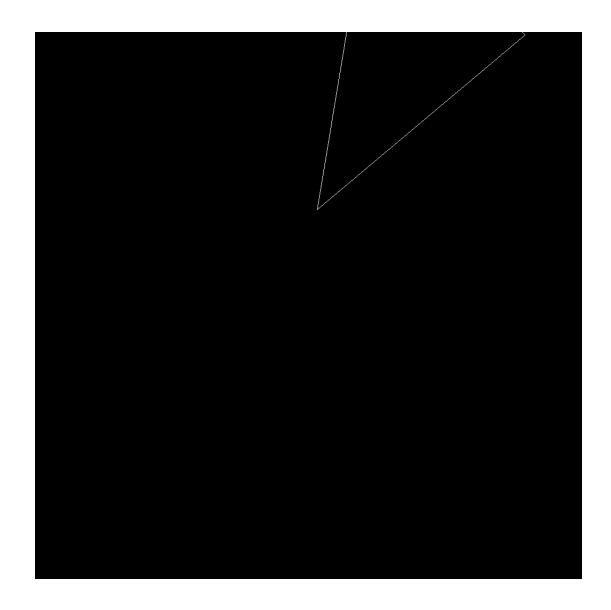
1.4 Parameters 4

```
eye\_position = [0, 0, 8]
rotation\_angle = -45
T = [1, 1, 0.5]
S = [0.5, 5, 3]
P0 = [1, 2, 3]
P1 = [20, 5, 3]
pos = [2, 0, -2; 0, 2, -2; -2, 0, -2]
eye\_fov = 45
aspect\_ratio = 1
zNear = 0.1
zFar = 50
```



1.5 Parameters 5

```
eye\_position = [0, 0, 8]
rotation\_angle = -45
T = [1, 1, 0.5]
S = [0.5, 2, 3]
P0 = [1, 2, 3]
P1 = [2, 50, 3]
pos = [2, 0, -2; 0, 2, -2; -2, 0, -2]
eye\_fov = 45
aspect\_ratio = 1
zNear = 0.1
zFar = 50
```



1.6 Parameters 6

```
eye\_position = [0, 0, 8]
rotation\_angle = 270
T = [1, 1, 0.5]
S = [0.5, 2, 3]
P0 = [1, 2, 3]
P1 = [20, 5, 3]
pos = [2, 0, -2; 0, 2, -2; -2, 0, -2]
eye\_fov = 45
aspect\_ratio = 1
zNear = 0.1
zFar = 50
```

