Digi Guess – Sprint 3

Digi Netters 11/06/17

Goal: Our goal for this sprint is to have a working website that allows people to draw numbers and arithmetic symbols and, with a decent degree of accuracy, guess the number/arithmetic symbol. As well, have a rough about me page with a brief About Me with information on our model.

- 1. (5) As a user, I want a higher accuracy rate for the website.
 - a. Implement Model
 - b. Train Model
 - c. Export .h5 file
- 2. (8) As a user, I want to be able to smoothly draw a number.
 - a. Import library
 - b. Research library
 - c. Use library
- 3. (8) As a user, I would like a well designed interface and easy to use website.
 - a. Research Bootstrap
 - b. Implement design
- 4. (8) As a user, interested in data science, I would like to understand how the neural net works.
 - a. Write an ELI5 for machine learning
 - b. Edit ELI5
 - c. Implement ELI5 into website
- 5. (8) As a user, I would like the website to recognize arithmetic symbols.
 - a. Set up an arithmetic data set
 - b. Train the model on the arithmetic data set
 - c. Optimize model for numbers and arithmetic data set