**Meeting One**/**Outline for SPRINT 1**

Project Leader: Madeline

SCRUM Master for Sprint 1: Harland

Harland and Jose: Web Development

1. Front End Page
2. Canvas that allows drawing
3. Looking into/doing connecting Jose’s model to the website.

Megan and Madeline: Machine Learning

1. Read Chapter 1 of book
2. Create a basic model that prints out on command line the results.
3. Learn Machine Learning

Everyone:

1. 1 User Story

Note: Shobi talk with everyone on slack and figure out what you want to help with for the first sprint. Options can include helping Harland and Jose on Web Dev side (talk to them about what you can help with and do) or Machine learning (creating a basic machine learning model to guess numbers, you are able to talk with me with what is wanted for that part).