Practica; No: - 01

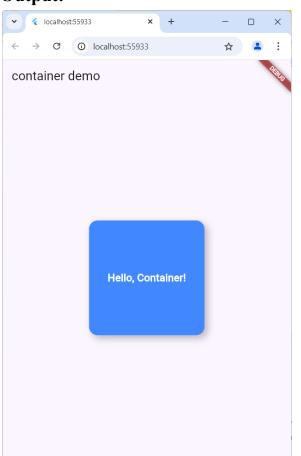
Flutter program using layout widgets

- a. Container Demo
- b. Listview demo
- c. Checkbox Demo
- d. Layout Demo Create contact List
- e. Flutter BottomNavigationBar Example

A. Container Demo

```
Main.dart: -
import 'package:flutter/material.dart';
void main() {
 runApp(MyApp());
class MyApp extends StatelessWidget {
 // This widget is the root of your application.
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   home:Scaffold(
    appBar: AppBar(
      title: Text("container demo"),
    ),
    body:Center(
      child:Container(
       width: 200,
       height: 200,
       decoration: BoxDecoration(
        color: Colors.blueAccent,
        borderRadius: BorderRadius.circular(15),
        boxShadow: [
         BoxShadow(
            color:Colors.black26,
            blurRadius: 10,
            offset: Offset(5,5)
         ),
```

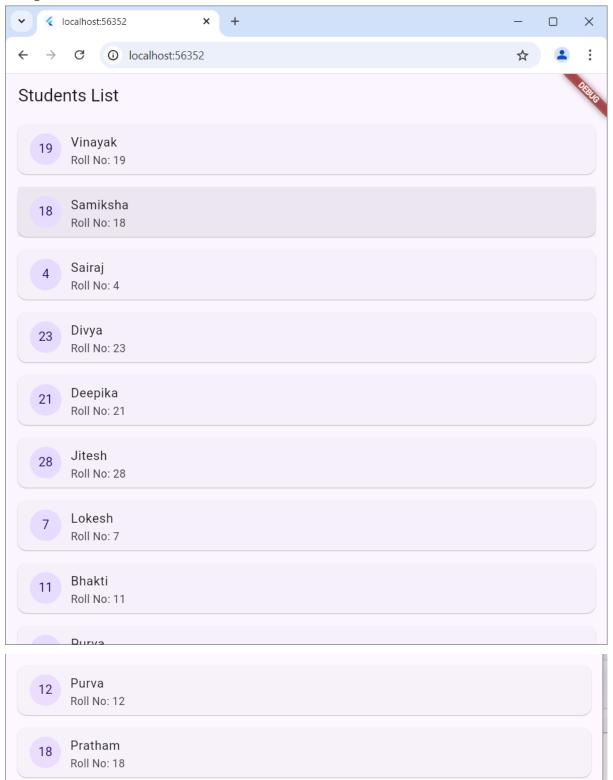
```
),
child: Center(
child: Text(
'Hello, Container!',
style: TextStyle(
color: Colors.white,
fontSize: 18,
fontWeight: FontWeight.bold,
),
),
),
),
),
),
),
),
);
}
```



B. ListView Demo

```
Main.dart: -
import 'package:flutter/material.dart';
void main() {
 runApp(MyApp());
// Student model to represent each student's data
class Student {
 final String name;
 final int rollNo;
 Student({required this.name, required this.rollNo});
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   home: Scaffold(
    appBar: AppBar(
      title: Text('Students List'),
    ),
    body: StudentListView(),
   ),
class StudentListView extends StatelessWidget {
 // List of students
 final List<Student> students = [
  Student(name: "Vinayak", rollNo: 19),
  Student(name: "Samiksha", rollNo: 18),
  Student(name: "Sairaj", rollNo: 04),
  Student(name: "Divya", rollNo: 23),
  Student(name: "Deepika", rollNo: 21),
  Student(name: "Jitesh", rollNo: 28),
  Student(name: "Lokesh", rollNo: 07),
  Student(name: "Bhakti", rollNo: 11),
  Student(name: "Purva", rollNo: 12),
```

```
Student(name: "Pratham", rollNo: 18),
 ];
 @override
 Widget build(BuildContext context) {
  return ListView.builder(
   itemCount: students.length,
   itemBuilder: (context, index) {
    final student = students[index];
    return Card(
      margin: EdgeInsets.symmetric(vertical: 8, horizontal: 15),
      child: ListTile(
       leading: CircleAvatar(
        child: Text(student.rollNo.toString()), // Show roll number inside
a circle
       ),
       title: Text(student.name),
       subtitle: Text("Roll No: ${student.rollNo}"),
       onTap: () {
        ScaffoldMessenger.of(context).showSnackBar(
          SnackBar(content: Text("Selected: ${student.name}, Roll No:
${student.rollNo}")),
        );
```

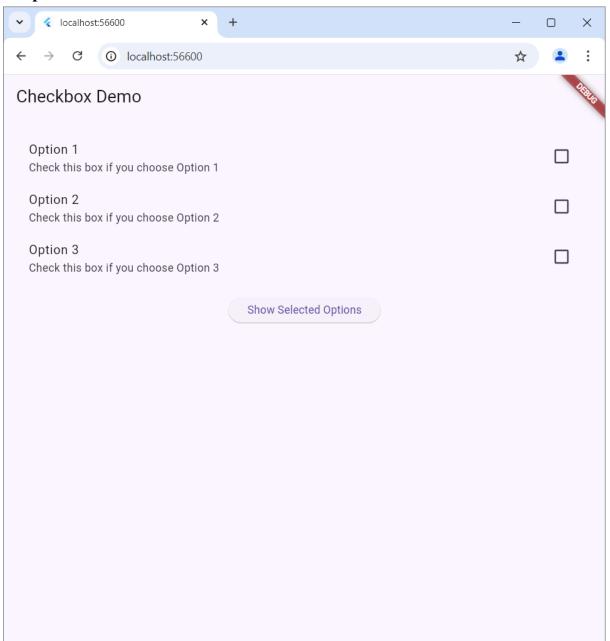


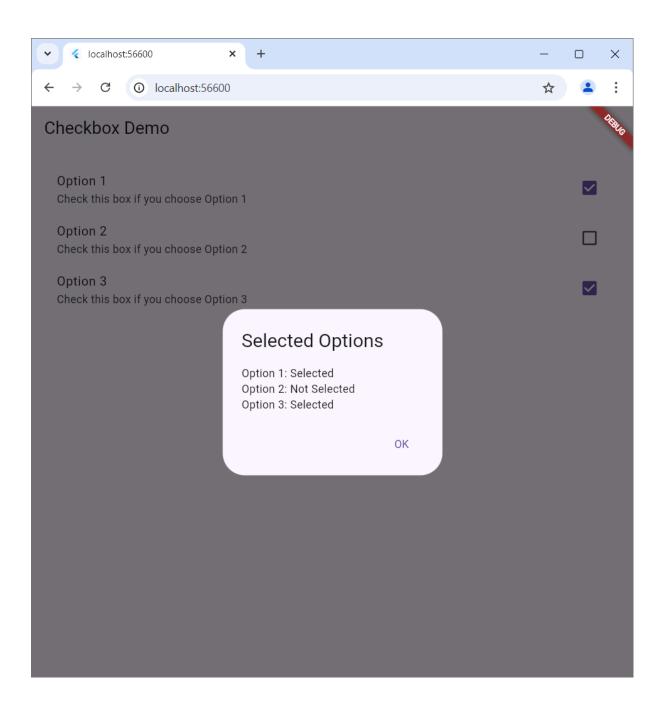
C. Checkbox Demo

```
Main.dart: -
import 'package:flutter/material.dart';
void main() {
 runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   home: Scaffold(
    appBar: AppBar(
     title: Text('Checkbox Demo'),
    ),
    body: CheckboxDemo(),
  );
class CheckboxDemo extends StatefulWidget {
 @override
 CheckboxDemoState createState() => CheckboxDemoState();
class CheckboxDemoState extends State<CheckboxDemo> {
 // State variables for the checkboxes
 bool isChecked1 = false;
 bool isChecked2 = false;
 bool isChecked3 = false;
 @override
 Widget build(BuildContext context) {
  return Padding(
   padding: const EdgeInsets.all(16.0),
```

```
child: Column(
 children: [
  CheckboxListTile(
   title: Text('Option 1'),
   subtitle: Text('Check this box if you choose Option 1'),
   value: isChecked1,
   onChanged: (bool? value) {
     setState(() {
      isChecked1 = value!;
     });
   },
  ),
  CheckboxListTile(
   title: Text('Option 2'),
   subtitle: Text('Check this box if you choose Option 2'),
   value: isChecked2,
   onChanged: (bool? value) {
    setState(() {
      isChecked2 = value!;
     });
   },
  ),
  CheckboxListTile(
   title: Text('Option 3'),
   subtitle: Text('Check this box if you choose Option 3'),
   value: isChecked3,
   onChanged: (bool? value) {
    setState(() {
      isChecked3 = value!;
     });
   },
  ),
  SizedBox(height: 20),
  ElevatedButton(
   onPressed: () {
    // Display selected options
     showDialog(
```

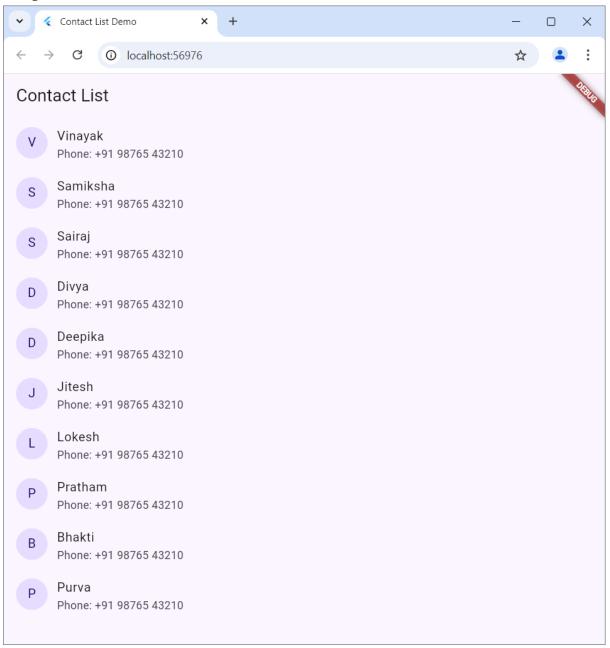
```
context: context,
    builder: (BuildContext context) {
     return AlertDialog(
      title: Text('Selected Options'),
      content: Text(
         'Option 1: {isChecked 1 ? "Selected" : "Not Selected"}\n'
           'Option 2: ${isChecked2 ? "Selected" : "Not Selected"}\n'
           'Option 3: ${isChecked3 ? "Selected" : "Not Selected"}'),
      actions: [
       TextButton(
         child: Text('OK'),
         onPressed: () {
          Navigator.of(context).pop();
         },
 child: Text('Show Selected Options'),
),
```





```
D. Layout Demo (Create contact List)
   Main.dart: -
   import 'package:flutter/material.dart';
   void main() {
    runApp(ContactListApp());
   }
   class ContactListApp extends StatelessWidget {
    @override
    Widget build(BuildContext context) {
     return MaterialApp(
      title: 'Contact List Demo',
      theme: ThemeData(
        primarySwatch: Colors.blue,
      ),
      home: ContactListScreen(),
   class ContactListScreen extends StatelessWidget {
    // Define a list of contacts
    final List<String> contacts = [
     'Vinayak',
     'Samiksha',
     'Sairaj',
     'Divya',
     'Deepika',
     'Jitesh',
     'Lokesh',
     'Pratham',
     'Bhakti',
     'Purva'
    ];
    @override
```

```
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(
    title: Text('Contact List'),
    ),
  body: ListView.builder(
    itemCount: contacts.length,
    itemBuilder: (context, index) {
     return ListTile(
        leading: CircleAvatar(
            child: Text(contacts[index][0]), // Display first letter of name
        ),
        title: Text(contacts[index]),
        subtitle: Text('Phone: +91 98765 43210'), // Dummy phone number
        );
     },
    ),
    );
}
```



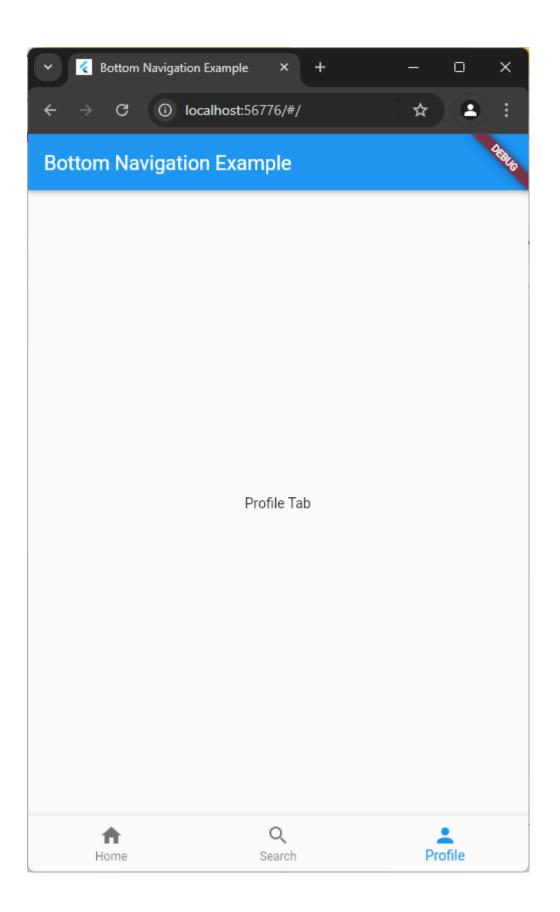
E. Flutter Bottom NavigationBar Example Main.dart: -

```
import 'package:flutter/material.dart';
void main() {
 runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Bottom Navigation Example',
   theme: ThemeData(
    primarySwatch: Colors.blue,
   home: HomeScreen(),
  );
class HomeScreen extends StatefulWidget {
 @override
 _HomeScreenState createState() => _HomeScreenState();
class HomeScreenState extends State<HomeScreen> {
 int currentIndex = 0;
 final List<Widget> children = [
  HomeTab(),
  SearchTab(),
  ProfileTab(),
 ];
 void onTabTapped(int index) {
  setState(() {
   currentIndex = index;
  });
 @override
 Widget build(BuildContext context) {
```

```
return Scaffold(
   appBar: AppBar(
    title: Text('Bottom Navigation Example'),
   ),
   body: children[ currentIndex],
   bottomNavigationBar: BottomNavigationBar(
    onTap: onTabTapped,
    currentIndex: _currentIndex,
    items: [
     BottomNavigationBarItem(
       icon: Icon(Icons.home),
       label: 'Home',
      ),
      BottomNavigationBarItem(
       icon: Icon(Icons.search),
       label: 'Search',
      BottomNavigationBarItem(
       icon: Icon(Icons.person),
       label: 'Profile',
     ),
class HomeTab extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return Center(
   child: Text('Home Tab'),
  );
class SearchTab extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
```

```
return Center(
    child: Text('Search Tab'),
    );
}
class ProfileTab extends StatelessWidget {
    @override
    Widget build(BuildContext context) {
    return Center(
        child: Text('Profile Tab'),
     );
    }
}
```





Practical No: - 02

Flutter program using form

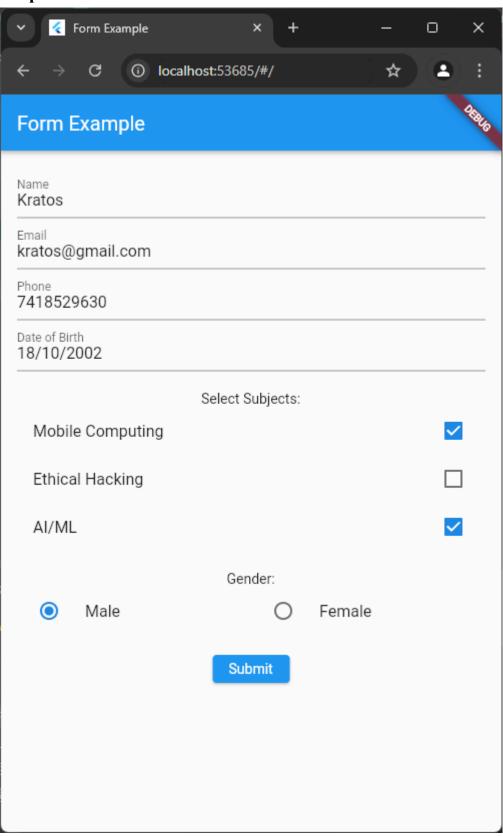
```
Main.dart: -
import 'package:flutter/material.dart';
void main() {
 runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Form Example',
   theme: ThemeData(
    primarySwatch: Colors.blue,
   home: FormPage(),
  );
class FormPage extends StatefulWidget {
 @override
 FormPageState createState() => FormPageState();
class FormPageState extends State<FormPage> {
 final formKey = GlobalKey<FormState>();
 String? name, email, phone, dob;
 List<String> courses = ['Mobile Computing', 'Ethical Hacking', 'AI/ML'];
 List<bool> selectedCourses = [false, false, false];
 String? gender;
 void submitForm() {
  if ( formKey.currentState!.validate()) {
   formKey.currentState!.save();
   // Show a success message
   showDialog(
    context: context,
    builder: (context) {
     return AlertDialog(
```

```
title: Text('Success'),
      content: Text('Form submitted successfully!'),
      actions: [
       TextButton(
        child: Text('OK'),
        onPressed: () {
         Navigator.of(context).pop();
        },
@override
Widget build(BuildContext context) {
 return Scaffold(
  appBar: AppBar(
   title: Text('Form Example'),
  ),
  body: Padding(
   padding: EdgeInsets.all(16.0),
   child: Form(
    key: formKey,
    child: Column(
      children: [
       TextFormField(
        decoration: InputDecoration(
         hintText: 'Enter your name',
         labelText: 'Name',
        ),
        validator: (value) {
         if (value == null || value.isEmpty) {
           return 'Please enter your name';
         return null;
```

```
},
          onSaved: (value) => name = value,
        TextFormField(
          decoration: InputDecoration(
           hintText: 'Enter your email',
           labelText: 'Email',
          ),
          validator: (value) {
           if (value == null || value.isEmpty ||
!RegExp(r'\S+@\S+\.\S+').hasMatch(value))  {
            return 'Please enter a valid email';
           return null;
          },
          onSaved: (value) => email = value,
        TextFormField(
          decoration: InputDecoration(
           hintText: 'Enter your phone number',
           labelText: 'Phone',
          ),
          validator: (value) {
           if (value == null || value.isEmpty) {
            return 'Please enter your phone number';
           return null;
          onSaved: (value) => phone = value,
        TextFormField(
          decoration: InputDecoration(
           hintText: 'Enter your date of birth',
           labelText: 'Date of Birth',
          ),
          validator: (value) {
           if (value == null || value.isEmpty) {
```

```
return 'Please enter your date of birth';
  }
  return null;
 },
 onSaved: (value) => dob = value,
SizedBox(height: 20),
Text('Select Subjects:'),
Column(
 children: List<Widget>.generate(courses.length, (index) {
  return CheckboxListTile(
   title: Text(courses[index]),
   value: selectedCourses[index],
   onChanged: (bool? value) {
    setState(() {
      selectedCourses[index] = value!;
    });
   },
  );
 }),
SizedBox(height: 20),
Text('Gender:'),
Row(
 mainAxisAlignment: MainAxisAlignment.start,
 children: [
  Expanded(
   child: RadioListTile<String>(
    title: Text('Male'),
    value: 'Male',
    group Value: gender,
    onChanged: (value) {
      setState(() {
       gender = value;
      });
    },
```

```
),
  Expanded(
   child: RadioListTile<String>(
    title: Text('Female'),
     value: 'Female',
     groupValue: gender,
     onChanged: (value) {
      setState(() {
       gender = value;
     });
  ),
 ],
SizedBox(height: 20),
ElevatedButton(
 onPressed: _submitForm,
 child: Text('Submit'),
```



Success

Form submitted successfully!

OK

Practical No: - 03

Flutter program using state management

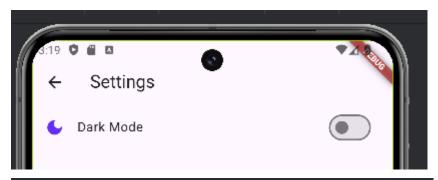
```
Main.dart: -
import 'package:flutter/material.dart';
import 'package:provider/provider.dart';
import 'package:statemanagement/settings screen notifier.dart';
import 'settings screen.dart';
void main() {
 runApp(const MyApp());
class MyApp extends StatelessWidget {
 const MyApp({Key? key}) : super(key: key);
 @override
 Widget build(BuildContext context) {
  return ChangeNotifierProvider(
   create: (context) => SettingsScreenNotifier(),
   child: Consumer<SettingsScreenNotifier>(
    builder: (context, provider, child) {
      return MaterialApp(
       title: 'State Management Flutter Demo',
       theme: ThemeData(
        primarySwatch: Colors.blue,
       darkTheme: ThemeData.dark(),
       themeMode: provider.isDarkModeEnabled? ThemeMode.dark:
ThemeMode.light,
       home: const MyHomePage(title: 'State Example'),
     );
class MyHomePage extends StatefulWidget {
 const MyHomePage({Key? key, required this.title}) : super(key: key);
 final String title;
```

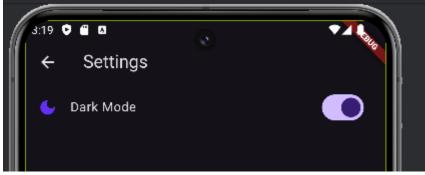
```
@override
 State<MyHomePage> createState() => MyHomePageState();
class _MyHomePageState extends State<MyHomePage> {
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: Text(widget.title),
    actions:
     IconButton(
       icon: const Icon(
        Icons.settings,
        color: Colors.white,
       ),
       onPressed: () {
        Navigator.push(
         context,
         MaterialPageRoute(builder: (context) => const SettingsScreen()),
        );
   body: Center(
    child: Column(
     mainAxisAlignment: MainAxisAlignment.center,
     children: <Widget>[
       Text(
        'State Example',
        style: Theme.of(context).textTheme.headlineMedium,
      ),
```

```
Settings screen notifier.dart: -
import 'package:flutter/material.dart';
class SettingsScreenNotifier extends ChangeNotifier {
 bool isDarkModeEnabled = false;
 bool get isDarkModeEnabled => _isDarkModeEnabled;
 void toggleApplicationTheme(bool darkModeEnabled) {
  isDarkModeEnabled = darkModeEnabled;
  notifyListeners();
Settings screen.dart: -
import 'package:flutter/material.dart';
import 'package:provider/provider.dart';
import 'package:statemanagement/settings_screen_notifier.dart';
class SettingsScreen extends StatelessWidget {
 const SettingsScreen({Key? key}) : super(key: key);
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: const Text("Settings"),
   ),
   body: Column(
    mainAxisAlignment: MainAxisAlignment.start,
    children: [
      Consumer < Settings Screen Notifier > (
       builder: (context, notifier, child) {
        return SwitchListTile(
         title: const Text('Dark Mode'),
         value: notifier.isDarkModeEnabled,
         secondary: const Icon(
          Icons.dark_mode,
           color: Color(0xFF642ef3),
```

```
),
onChanged: (bool value) {
    notifier.toggleApplicationTheme(value);
    },
);
},
);
},
),
],
);
}
```









```
Main.dart: -
import 'package:flutter/material.dart';
void main() {
 runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Counter App',
   theme: ThemeData(
    primarySwatch: Colors.blue,
   home: CounterPage(),
  );
class CounterPage extends StatefulWidget {
 @override
 CounterPageState createState() => CounterPageState();
class CounterPageState extends State<CounterPage> {
 int counter = 0;
 void _incrementCounter() {
  setState(() {
   counter++;
  });
 void decrementCounter() {
  setState(() {
   if ( counter > 0) {
    _counter--;
  });
 @override
 Widget build(BuildContext context) {
```

```
return Scaffold(
 appBar: AppBar(
  title: Text('Counter App'),
 ),
 body: Center(
  child: Column(
   mainAxisAlignment: MainAxisAlignment.center,
   children: [
    Text(
      'Counter: $ counter',
      style: TextStyle(fontSize: 24),
    SizedBox(height: 20),
     Row(
      mainAxisAlignment: MainAxisAlignment.center,
      children: [
       ElevatedButton(
        onPressed: _incrementCounter,
        child: Text('Add'),
       ),
       SizedBox(width: 20),
       ElevatedButton(
        onPressed: decrementCounter,
        child: Text('Subtract'),
       ),
```

