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Can't use this until 'rtxtCreateUserMemberships\_MouseDow' is working

public void btnCreateUserMembershipsRemove\_Click(object sender, EventArgs e)

{

copyMemberships = Functions.removeMembership(copyMemberships, addDispose);

disposeMemberships = Functions.disposeMemberships(disposeMemberships, addDispose);

rtxtCreateUserMemberships.Clear();

rtxtCreateUserMemberships.Focus();

rtxtCreateUserMemberships.AppendText("Copied Memberships");

for (int i = 0; i < copyMemberships.Length; i++)

{

if (i >= 99)

rtxtCreateUserMemberships.AppendText(Environment.NewLine + (i + 1) + ". " + copyMemberships[i]);

else if (i >= 9)

rtxtCreateUserMemberships.AppendText(Environment.NewLine + "0" + (i + 1) + ". " + copyMemberships[i]);

else

rtxtCreateUserMemberships.AppendText(Environment.NewLine + "00" + (i + 1) + ". " + copyMemberships[i]);

}

rtxtCreateUserMemberships.AppendText(Environment.NewLine);

rtxtCreateUserMemberships.SelectionColor = Color.FromArgb(255, 255, 128);

rtxtCreateUserMemberships.AppendText("Removed Memberships");

for (int i = 0; i < disposeMemberships.Length; i++)

{

if (i >= 99)

rtxtCreateUserMemberships.AppendText(Environment.NewLine + (i + 1) + ". " + disposeMemberships[i]);

else if (i >= 9)

rtxtCreateUserMemberships.AppendText(Environment.NewLine + "0" + (i + 1) + ". " + disposeMemberships[i]);

else

rtxtCreateUserMemberships.AppendText(Environment.NewLine + "00" + (i + 1) + ". " + disposeMemberships[i]);

}

}

public void rtxtCreateUserMemberships\_MouseDown(object sender, MouseEventArgs e) //Not fully working

{

int index = rtxtCreateUserMemberships.GetCharIndexFromPosition(e.Location);

int line = rtxtCreateUserMemberships.GetLineFromCharIndex(index);

int lineStartIndex = rtxtCreateUserMemberships.GetFirstCharIndexFromLine(line);

int lineLength = rtxtCreateUserMemberships.Lines[line].Length;

rtxtCreateUserMemberships.Select(lineStartIndex, lineLength);

string selectedLine = rtxtCreateUserMemberships.SelectedText;

selectedLine = selectedLine.Trim();

addDispose = selectedLine.Remove(0, 5);

//-----------------------------------------------------------------------------------------------

//Membership name that is longer than 1 line will cause issue. Need to figure out how to fix.

int index = rtxtCreateUserMemberships.GetCharIndexFromPosition(e.Location);

int line = rtxtCreateUserMemberships.GetLineFromCharIndex(index);

int lineTemp = rtxtCreateUserMemberships.Lines[line - 1].Length;

if (lineTemp > 41)

{

int lineStartIndex = rtxtCreateUserMemberships.GetFirstCharIndexFromLine(line);

int originalLineLength = rtxtCreateUserMemberships.Lines[line - 2].Length;

int nextLineLength = rtxtCreateUserMemberships.Lines[line - 1].Length;

rtxtCreateUserMemberships.Select(lineStartIndex, originalLineLength + nextLineLength);

string selectedLine = rtxtCreateUserMemberships.SelectedText;

selectedLine = selectedLine.Trim();

addDispose = selectedLine.Remove(0, 5);

}

else

{

int lineStartIndex = rtxtCreateUserMemberships.GetFirstCharIndexFromLine(line);

int lineLength = rtxtCreateUserMemberships.Lines[line].Length;

rtxtCreateUserMemberships.Select(lineStartIndex, lineLength);

string selectedLine = rtxtCreateUserMemberships.SelectedText;

selectedLine = selectedLine.Trim();

addDispose = selectedLine.Remove(0, 5);

}

}