LEONID PETROV
.NET SOFTWARE ENGINEER

👤 ABOUT

Software Engineer with over 6 years of professional experience specializing in .NET frameworks, MS SQL RDBMS, and Azure cloud services. Developing, deploying, and maintaining production-level applications using ReactJS. Skilled in mentoring junior to mid-level engineers and well-versed in both Iterative Waterfall and Agile project management methodologies.

💼 WORK EXPERIENCE

EPAM Systems
🌐 https://epam.com
June 2022 – Present

Senior software engineer
Data transfer system of an alternative investment platform

EPAM Systems
🌐 https://epam.com
June 2023 – October 2023

Build engineer
New AI assisted (Open AI API: chatgpt and vectorization) system for e-commerce sites research

EPAM Systems
🌐 https://epam.com
January 2022 – June 2022

Senior software engineer
New cloud native educational platform to integrate internal and external systems

EPAM Systems
🌐 https://epam.com
January 2021 – January 2022

Software engineer
Brand new system to automate loan usage monitoring

EPAM Systems
🌐 https://epam.com
December 2017 – January 2021

Software engineer
Securities operations back office system

EPAM Systems
🌐 https://epam.com
September 2016 – December 2017

Junior software engineer
Request and storage of credit score information in a banking system

◎ CONTACT

📍 **Antalya TR**

✉ **ungerfall@gmail.com**

🌐 **https://ungerfall.github.io/**

LinkedIn
leonid-petrov-803808195

GitHub
Ungerfall

🏛 EDUCATION

2011
2015

Kalashnikov Izhevsk State Technical University
🌐 http://inter.istu.ru/
🎓 Bachelor

Software Engineering

☰ SKILLS

Back-end   Advanced

.NET   **C#**   **MSSQL**   **ASP.NET Core**
Azure   **Azure Cosmos DB**

DevOps   Novice

Azure   **GCP**   **AWS**   **GitLab**

Front-end   Novice

React JS   **TypeScript**

Leadership & Soft Skills   Advanced

Developing Others   **Mentoring**
Giving Feedback

❤ INTERESTS

Chess

Bicycle

👥 VOLUNTEER

EPAM eKids
🌐 https://careers.epam.hu/education/ekids
August 2022 – May 2023

Teacher

The Introduction to Programming with Scratch, a block-based visual programming language developed by the MIT Media Lab, this course aims to cultivate logical reasoning, problem-solving skills, and an understanding of computational thinking.

Highlights

◀ Awarded 'EPAM eKids Guru'

◀ Developed chess game viewer in Scratch https://github.com/Ungerfall/learning-scratch/tree/main/chess