

## Console Projects

### Snake

The famous game snake was created with C++ code as a console application.

This was a university project to showcase the understanding and usage of C++ code in an OOP way.

## Unity Projects

### 2D Controller

First small Unity project created with assets from the Unity store.

This was a uni project to showcase the ability to work with the engine and make a simple 2D controller.

### Formless

First complete project done with Unity.

This was a uni project to showcase the planning, creativity and execution of a real game project.

## OpenGL

Small OpenGL project to showcase the ability to code a 3D viewer.

## Unreal Projects

### Trivial Survivors

Survivors-like game in which the player needs to answer trivia questions to get a significant stat boost. This was the game project for my Diploma.

### Cautionary Tales

Game inspired by Little Nightmares and Bramble: The Mountain King. This was the project for my Bachelor degree.