

# MMT: A Foundation-Independent Approach to Declarative Languages

Florian Rabe

Jacobs University Bremen

Sep 10, 2014

# My Background

## ► Areas

- theoretical foundations  
logic, type theory, foundations of mathematics
- formal knowledge representation  
specification, formalized mathematics, ontologies
- scalable applications  
module systems, libraries, system integration

## ► Vision

- Develop a universal framework  
for the formal representation of knowledge and its semantics,
- apply it to the safe and scalable integration of  
math, logic, and computer science.

## ► Methods

- survey and abstract  
understand fundamental concepts
- relate and transfer  
unify different research areas
- long-term investment  
identify stable ideas, do them right
- modularity and reuse  
maximize sharing across languages, tools

# Foundations

- ▶ Foundation = the most primitive formalism on which everything else is built
  - set theories, type theories, logics, category theory, ...
- ▶ We can fix the foundation once and for all — but which one?
- ▶ In math: usually implicit and arbitrary foundation
  - ▶ can be seen as avoiding subtle questions
  - ▶ but also as a strength: it's more general
- ▶ In CS: each system fixes its own foundational language
  - e.g., a variant of Martin-Löf type theory in Agda

# Fixed Foundations

- ▶ Fixing foundation the first step of most implementations  
often foundation and implementation have the same name
- ▶ No two implementations for the exact same foundation  
even reimplementations diverge quickly
- ▶ Negative effects
  - ▶ isolated, mutually incompatible systems  
no sharing of results, e.g., between proof assistants
  - ▶ no large scale libraries  
each system's library starts from scratch
  - ▶ no library archival  
libraries die with the system
  - ▶ comparison of systems difficult  
no common problem set
  - ▶ slow evolution  
evaluating a new idea can take years

# Overview

- ▶ Foundation-independent framework
  - ▶ avoid fixing foundation wherever possible
  - ▶ design and implement generically
  - ▶ permit instantiation with different foundations
- ▶ MMT language
  - ▶ prototypical formal declarative language
  - ▶ admits concise representations of most languages
  - ▶ continues development since 2006 (with Michael Kohlhase)
  - ▶ ~ 100 pages of publication
- ▶ MMT system
  - ▶ API and services
  - ▶ continues development since 2007 (with > 10 students)
  - ▶ > 30,000 lines of Scala code
  - ▶ ~ 10 papers on individual aspects

# Foundation-Independence

- ▶ MMT arises by iterating
    1. Choose a typical problem
    2. Survey and analyze the existing solutions
    3. Differentiate between **foundation-specific** and **foundation-independent** definitions/theorems/algorithms
    4. Integrate the foundation-independent aspects into MMT
    5. Define interfaces to supply the foundation-specific aspects
  - ▶ Separation of concerns between
    - ▶ foundation developers focus on logical core
    - ▶ service developers e.g., search
    - ▶ application developers e.g., IDE
- rapid prototyping logic systems

# Foundation-Independence

- ▶ MMT arises by iterating
  1. Choose a typical problem
  2. Survey and analyze the existing solutions
  3. Differentiate between **foundation-specific** and **foundation-independent** definitions/theorems/algorithms
  4. Integrate the foundation-independent aspects into MMT
  5. Define interfaces to supply the foundation-specific aspects
- ▶ Separation of concerns between
  - ▶ foundation developers focus on logical core
  - ▶ service developers e.g., search
  - ▶ application developers e.g., IDE

rapid prototyping logic systems
- ▶ But how much can really be done foundation-independently
  - not everything, but a lot

# Basic Concepts

## Design principle

- ▶ few orthogonal concepts
- ▶ uniform representations of diverse languages

sweet spot in the expressivity-simplicity trade off

## Concepts

- ▶ theory = named set of declarations
  - ▶ foundations, logics, type theories, classes, ...
- ▶ constant = named atomic declaration
  - ▶ function symbols, theorems, rules, ...
  - ▶ may have type, definition, notation
- ▶ term = unnamed complex entity, formed from constants
  - ▶ expressions, types, formulas, proofs, ...



# Small Scale Example (1)

## Logical frameworks in MMT

```

theory LF {
  type
  Pi      #  $\Pi V1 . 2$                                 name[: type][#notation]
  arrow   #  $1 \rightarrow 2$ 
  lambda  #  $\lambda V1 . 2$ 
  apply   #  $1\ 2$ 
}

```

## Logics in MMT/LF

```

theory Logic: LF {
  prop : type
  ded   : prop  $\rightarrow$  type #  $\vdash 1$                                 judgments-as-types
}
theory FOL: LF {
  include Logic
  term      : type                                higher-order abstract syntax
  forall    : (term  $\rightarrow$  prop)  $\rightarrow$  prop #  $\forall V1 . 2$ 
  equal     : term  $\rightarrow$  term  $\rightarrow$  prop #  $1 \doteq 2$ 
}

```

## Small Scale Example (2)

FOL from previous slide:

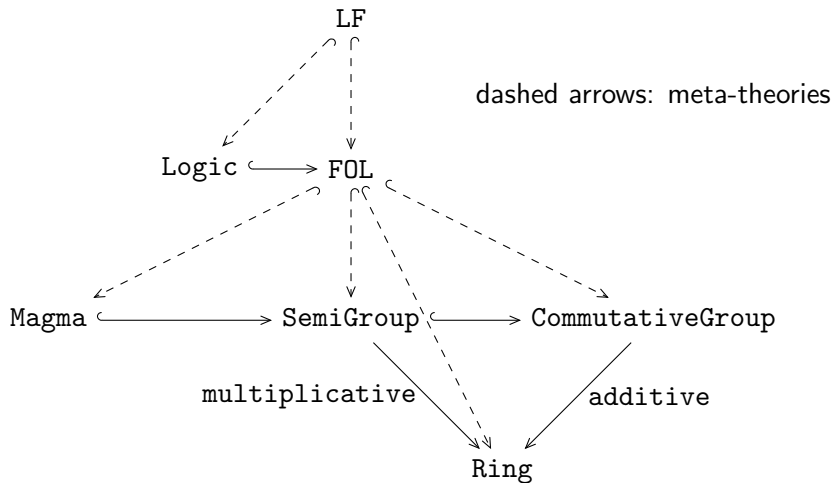
```
theory FOL: LF {
  include Logic
  term          : type
  forall        : (term → prop) → prop #   ∀ V1 . 2
  equal         : term → term → prop   #   1 ≐ 2
}
```

Algebraic theories in MMT/LF/FOL:

```
theory Magma : FOL {
  comp : term → term → term # 1 ∘ 2
}
theory SemiGroup : FOL {
  include Magma,
  assoc : ⊢ ∀λx : term.∀y : term.∀λz : term.(x ∘ y) ∘ z ≐ x ∘ (y ∘ z)}
theory CommutativeGroup : FOL {include SemiGroup, ...}
theory Ring : FOL {
  additive : CommutativeGroup
  multiplicative : Semigroup
  ...
}
```

## Small Scale Example (3)

The example as a diagram of MMT theories



# Theories and Theory Morphisms

## ► Theories

- uniform representation of
  - foundations e.g., logical frameworks, set theories, ...
  - logics, type theories
  - domain theories e.g., algebra, arithmetic, ...
- little theories: state every result in smallest possible theory  
maximizes reuse

## ► Theory morphisms

- uniform representation of
  - extension e.g., Monoid  $\rightarrow$  Group
  - interpretation e.g., FOL  $\rightarrow$  ZFC
  - implementation e.g., specification  $\rightarrow$  programming language
  - inheritance e.g., superclass  $\rightarrow$  subclass
  - functors e.g., output  $\rightarrow$  input interface
- compositional translation of expressions
- preserve semantics

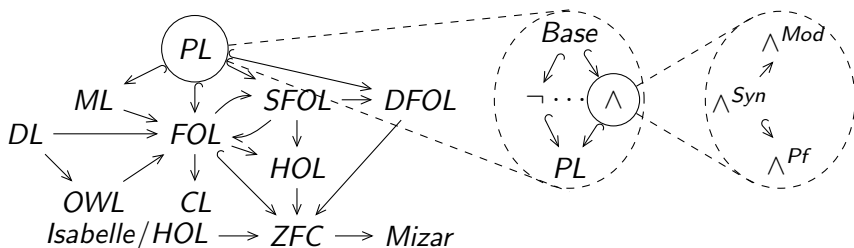
## Large Scale Example: The LATIN Atlas

- ▶ DFG project 2009-2012, DFKI Bremen and Jacobs Univ.
- ▶ Highly modular network of little logic formalizations
  - ▶ separate theory for each
    - ▶ connective/quantifier
    - ▶ type operator
    - ▶ controversial axioms e.g., excluded middle, choice, ...
    - ▶ base type
  - ▶ reference catalog of standardized logics
  - ▶ documentation platform
- ▶ Written in MMT/LF
- ▶ 4 years, with  $\sim 10$  students,  $\sim 1000$  modules

## Logic Diagrams in LATIN

An example fragment of the LATIN logic diagram

- nodes: MMT/LF theories
- edges: MMT/LF theory morphisms



- each node is root for library of that logic
- each edge yields library translation functor

library *integration* very difficult though

## Current State

- ▶ Little theories including
  - ▶ propositional, common, modal, description, linear logic, unsorted/sorted/dependently-sorted first-order logic, CASL, higher-order logic
  - ▶  $\lambda$ -calculi ( $\lambda$ -cube), product types, union types, ...
  - ▶ ZFC set theory, Mizar's set theory, Isabelle/HOL
  - ▶ category theory
- ▶ Little morphisms including
  - ▶ relativization of quantifiers from sorted first-order, modal, and description logics to unsorted first-order logic
  - ▶ negative translation from classical to intuitionistic logic
  - ▶ translation from type theory to set theory
  - ▶ translations between ZFC, Mizar, Isabelle/HOL
  - ▶ Curry-Howard correspondence between logic, type theory, and category theory

## Logical Results Obtained at the MMT Level

- ▶ Module system  
modularity transparent to foundation developer
- ▶ Concrete/abstract syntax  
notation-based parsing/presentation
- ▶ Interpreted symbols, literals  
semantic values and computation provided by plugin
- ▶ Type reconstruction  
foundation only has to supply the rules
- ▶ Simplification  
integrated with type reconstruction
- ▶ Theorem proving?  
very recent, ongoing



# Abstract Syntax

## Key ideas

- ▶ no predefined constants
- ▶ very general term constructor
- ▶  $c(\Gamma; \vec{E})$  binds variables and takes arguments
  - ▶ non-binding operators:  $\Gamma$  empty e.g., `apply( $\cdot$ ;  $f, a$ )` for LF's  $f\ a$
  - ▶ typical binders:  $\Gamma$  and  $\vec{E}$  have length 1  
e.g., `lambda( $x:A$ ;  $t$ )` for LF's  $\lambda x:A.t$

contexts	$\Gamma$	$::=$	$(x[: E][= E])^*$
terms	$E$	$::=$	
constants			$c$
variables			$x$
complex terms		$ $	$c(\Gamma; E^*)$

MMT implements foundation-independent data structures for theories and terms

## Concrete Syntax

- ▶ One production per constant
- ▶ Notation connects concrete and abstract syntax

e.g., for LF

production	MMT declaration	abstract syntax
$E ::=$		
type	type #	type
$\Pi x : E_1. E_2$	Pi # $\Pi V1 . 2$	Pi( $x : E_1; E_2$ )
$E_1 \rightarrow E_2$	arrow # $1 \rightarrow 2$	arrow( $\cdot; E_1, E_2$ )
$\lambda x : E_1. E_2$	lambda # $\lambda V1 . 2$	lambda( $x : E_1; E_2$ )
$E_1 E_2$	apply # $1\ 2$	apply( $\cdot; E_1, E_2$ )

MMT implements foundation-independent parser and serializer

## Inference System

For any theory  $\Sigma$ :

$\vdash_{\Sigma} \Gamma$	$\Gamma$ is a valid context
$\Gamma \vdash_{\Sigma} t : A$	$t$ has type $A$
$\Gamma \vdash_{\Sigma} E = E'$	$E$ and $E'$ are equal
$\Gamma \vdash_{\Sigma} \_ : A$	$A$ is inhabitable

MMT define some foundation-independent rules

- congruence rules for equality
- contexts

$$\frac{}{\vdash_{\Sigma} \cdot} \quad \frac{\vdash_{\Sigma} \Gamma \quad [\Gamma \vdash_{\Sigma} \_ : A] \quad [\Gamma \vdash_{\Sigma} t : A]}{\vdash_{\Sigma} \Gamma, c[: A][= t]}$$

- rules for **atomic terms**, e.g.

$$\frac{x : A \text{ in } \Gamma}{\Gamma \vdash_{\Sigma} x : A} \quad \frac{x = t \text{ in } \Gamma}{\Gamma \vdash_{\Sigma} x = t}$$

Foundation-specific rules for **complex terms** are

- declared in theories
- implemented by plugins

## Inference System: Implementation

MMT implements foundation-independent parts of type checker

- ▶ foundation-independent rules
- ▶ lookup in theories, context
- ▶ simplification, definition expansion
- ▶ error reporting

Foundation-specific rules supplied by plugins

- ▶  $\sim 8$  abstract rules, e.g.,
  - ▶ infer type
  - ▶ check term at given type
  - ▶ check equality of two given terms
  - ▶ simplify a term
- ▶ each rule can recurse into other judgements
- ▶ plugins provide concrete instances
- ▶ Example LF:  $\sim 10$  rules for LF,  $\sim 10$  lines of code each

# Inference System: Type Reconstruction

## Type Reconstruction

- ▶ Judgment with unknown meta-variables
  - ▶ implicit arguments, type parameters
  - ▶ omitted types of bound variables
- ▶ Goal: prove judgment and solve meta-variables
- ▶ Much harder than type checking **requires delaying constraints**

MMT implements foundation-independent type reconstruction

- ▶ transparent to foundations
- ▶ (almost) no extra cost for foundation developer  
**one additional rule for LF**

# Application-Independence

- ▶ Practical logic-related systems often application-specific
  - ▶ fixed functionality for fixed foundation
    - often: read-eval-print design
  - ▶ many applications shallow, decay quickly
- ▶ MMT approach: application-independence
  1. focus on MMT API      data structures and flexible interfaces
  2. advanced functionality as reusable services
  3. individual applications lightweight      low investment

# Knowledge Management Results at the MMT Levels

- ▶ Change management recheck only if affected
- ▶ Project management indexing, building
- ▶ Extensible export infrastructure  
Scala, SVG graphs, LaTeX, HTML, ...
- ▶ Search, querying substitution-tree and relational index
- ▶ Browser interactive web browser
- ▶ Editing IDE-like graphical interface

# IDE

- ▶ Inspired by programming language IDEs
- ▶ Components
  - ▶ jEdit text editor (in Java): graphical interface
  - ▶ MMT API (in Scala)
  - ▶ jEdit plugin to tie them together

only ~ 1000 lines of glue code
- ▶ Features
  - ▶ outline view
  - ▶ error list
  - ▶ display of inferred information
  - ▶ type inference of subterms
  - ▶ hyperlinks: jump to definition
  - ▶ search interface
  - ▶ context-sensitive auto-completion: show identifiers that



## IDE: Example View

The screenshot shows the jEdit IDE interface. The main editor displays a proof script in the MMT (MetaMath) language. The script defines a theory `PL` with various logical connectives and a definition for `ded`. The sidebar shows a project tree for `pl.mmt`, including a `theory PL` folder with sub-items like `prop`, `ded`, `and`, `impl`, `equiv`, `type`, `definition`, `lambda`, `x`, `y`, `prop`, `and`, `impl`, `y`, and `ded`.

The main editor content is as follows:

```

1 namespace http://cds.omdoc.org/examples
2 theory PL : http://cds.omdoc.org/urtheories?LF =
3   prop : type
4   ded  : prop → type
5   and  : prop → prop → prop
6   impl : prop → prop → prop
7   equiv : prop → prop → prop
8   = [x,y] (x ⇒ y) ∧ ded

```

The bottom status bar indicates "1 error, 0 warnings". The error list shows the following message:

```

C:\other\oaff\test\source\examples\pl.mmt (1 error, 0 warnings)
8: invalid object: http://cds.omdoc.org/examples?PL?equiv?definition: ded
argument must have domain type
http://cds.omdoc.org/examples?PL; x:prop, y:prop |- ded : prop
http://cds.omdoc.org/examples?PL; x:prop, y:prop |- prop→type = prop

```

The bottom status bar also shows the file encoding and size: "(mmt,sidekick,UTF-8)Smr oWV 27.5Kb 4 error(s)19:50".

# An Interactive Library Browser

- ▶ MMT content presented as HTML5+MathML pages
- ▶ Dynamic page updates via Ajax
- ▶ MMT used through HTTP interface with JavaScript wrapper
- ▶ Features
  - ▶ interactive display e.g., inferred types, redundant brackets
  - ▶ smart navigation via MMT ontology
    - can be synchronized with jEdit
  - ▶ dynamic computation of content
    - e.g., definition lookup, type inference
  - ▶ graph view: theory diagram as SVG

# Browser: Example View

## The MMT Web Server

[Graph View](#)
[Search](#)
[Administration](#)
[Help](#)

---

Style: html5

code.google.com / p / hol-light / source / browse / trunk ? bool

**hollight**

- ⊕ arith.omdoc
- ⊕ bool.omdoc
- ⊕ calc\_int.omdoc
- ⊕ calc\_num.omdoc
- ⊕ calc\_rat.omdoc
- ⊕ cart.omdoc
- ⊕ class.omdoc
- ⊕ define.omdoc
- ⊕ ind\_defs.omdoc
- ⊕ ind\_types.omdoc
- ⊕ int.omdoc
- ⊕ iterate.omdoc
- ⊕ lists.omdoc
- ⊕ nums.omdoc
- ⊕ pair.omdoc
- ⊕ real.omdoc
- ⊕ realarith.omdoc
- ⊕ relax.omdoc
- ⊕ sets.omdoc

**bool**

**T** [show/hide type](#) [show/hide onedim-notation](#) [show/hide tags](#) [show/hide metadata](#)

**T\_DEF** [show/hide type](#) [show/hide tags](#) [show/hide metadata](#)

**TRUTH** [show/hide type](#) [show/hide definition](#) [show/hide tags](#) [show/hide metadata](#)

**^** [show/hide type](#) [show/hide onedim-notation](#) [show/hide tags](#) [show/hide metadata](#)

**AND\_DEF** [show/hide type](#) [show/hide tags](#) [show/hide metadata](#)

**=>** [show/hide type](#) [show/hide onedim-notation](#) [show/hide tags](#) [show/hide metadata](#)

**IMP\_DEF** [show/hide type](#) [show/hide tags](#) [show/hide metadata](#)

**!** [show/hide type](#) [show/hide onedim-notation](#) [show/hide tags](#) [show/hide metadata](#)

**type**  $\{A : \text{holtype}\} (A \Rightarrow \text{bool}) \Rightarrow \text{bool}$

**onedim-notation**  $\forall x : \_ . a \text{ (precedence 0)}$

**FORALL\_DEF** [show/hide type](#) [show/hide tags](#) [show/hide metadata](#)

**type**  $\{A : \text{holtype}\} \vdash (! A) = \lambda P : A \Rightarrow \text{bool} . P = \lambda x : A . T$

<http://latin.omdoc.org/foundations/hollight?Kernel?fun>

## Browser Features: 2-dimensional Notations

- ▶ Notations may use presentation MathML for complex renderings
- ▶ Here: a fragment of the HOL Light library in the browser

**REAL\_POW\_DIV**

show/hide type

show/hide definition

type  $\vdash \forall x:\text{real} . \forall y:\text{real} . \forall n:\text{num} . \left(\frac{x}{y}\right)^n = \frac{x^n}{y^n}$

# Browser Features: Proof Trees

- ▶ Notations are expressive enough to render proofs as trees
- ▶ Here: example solutions for a logic course

**The MMT Web Server**  
[Graph View](#) [Administration](#) [Help](#)

Style: html5      cds.omdoc.org / courses / 2013 / ACS1 / exercise\_10.mmt ? Problem3

acs1\_2013

- exercise\_10.omdoc
  - Problem2
  - Problem3**
  - Problem4
- example
- latin
- lmfdb
- mathscheme
- mm1
- openmath
- test
- tptp
- urtheories

**theory** Problem3 **meta** LF

include : <http://cds.omdoc.org/examples?FOLEQNatDed>

circ : term  $\rightarrow$  term  $\rightarrow$  term

e : term

R :  $\vdash \forall x x \circ e \doteq x$

C :  $\vdash \forall x \forall y x \circ y \doteq y \circ x$

L :  $\vdash \forall x e \circ x \doteq x$

$$= \left[ x \begin{array}{c} \frac{\frac{C\ e}{\vdash \forall y x \circ y \doteq y \circ e} \text{forallE } x \quad \frac{R\ x}{\vdash x \circ e \doteq x} \text{forallE}}{\vdash e \circ x \doteq x} \text{forallE} \right]$$

$$\vdash \forall x e \circ x \doteq x$$

Enter an object over theory: <http://cds.omdoc.org/courses/2013>

[x] x=e

☒ analyze ☐ simplify

[x] x  $\circ$  e

[x:term] term

reconstructed types >

implicit arguments >

**redundant brackets** >

infer type

simplify

fold

show

hide

## Browser Features: Type Inference

- ▶ Interactive type inference for the selected subexpression
- ▶ Here: definition of the polymorphic universal quantifier in MMT/LF/HOLLight

The screenshot shows a web-based interface for type inference. At the top, there are three tabs: "show/hide type", "show/hide tags", and "show/hide metadata". Below these, a lambda expression is displayed:  $\text{type } \{A:\text{holtype}\} \vdash (!A) = \lambda P:A \Rightarrow \text{bool} . P = \lambda x:A . T$ . A context menu is open over the expression, listing several actions: "reconstructed types", "implicit arguments", "redundant brackets", "infer type" (which is highlighted with a mouse cursor), "simplify", and "fold". To the right of the menu, a "type" panel is visible, showing the inferred type:  $(A \Rightarrow \text{bool}) \Rightarrow \text{bool}$ .

## Browser Features: Parsing

- ▶ Parser and checker can be easily integrated, e.g., into the web pages
- ▶ Here:
  - ▶ a simple formula in MMT/LF/HOLLight/Arith
  - ▶ a text box with the formula (left)
  - ▶ the rendering after parsing and analysis (right)

Enter an object over theory:  ☒ analyze ☒ simplify

[x]  $\forall y. \exists z. y = x + z$

result: [x]  $\forall y. \exists z. y =_{\text{num}} x + z$   
inferred type: {x : num} bool

## Example Service: Search

A search query in the HOL Light library with 2 example results:

Enter Java regular expressions to filter based on the URI of a declaration

Namespace

Theory

Name

Enter an expression over theory

Use \$x,y,z:query to enter unification variables.

Search

type of **MOD\_EQ**

$\vdash \forall m:\text{num} . \forall n:\text{num} . \forall p:\text{num} . \forall q:\text{num} . m = n + q * p \implies m \text{ MOD } p = n \text{ MOD } p$

type of **MOD\_MULT\_ADD**

$\vdash \forall m:\text{num} . \forall n:\text{num} . \forall p:\text{num} . (m * n + p) \text{ MOD } n = p \text{ MOD } n$



# $\text{\LaTeX}$ Integration

- ▶ MMT declarations spliced into  $\text{\LaTeX}$  documents  
shared MMT- $\text{\LaTeX}$  knowledge space
- ▶  $\text{\LaTeX}$  macros for MMT-HTTP interface
- ▶ Semantic processing of formulas
  - ▶ parsing
  - ▶ type checking
  - ▶ semantic enrichment: cross-references, tooltips
- ▶ Design not  $\text{\LaTeX}$ -specific  
e.g., integration with word processors possible

## LaTeX Integration: Example

Inferred arguments are inserted during compilation:

- ▶ upper part: LaTeX source for the item on associativity
- ▶ lower part: pdf after compiling with LaTeX-MMT
- ▶ type argument  $M$  of equality symbol is inferred and added by MMT

---

```
\begin{mmtscope}  
  For all \mmtvar{x}{in M}, \mmtvar{y}{in M}, \mmtvar{z}{in M}  
  it holds that !(x * y) * z = x * (y * z)!  
\end{mmtscope}
```

---

A *monoid* is a tuple  $(M, \circ, e)$  where

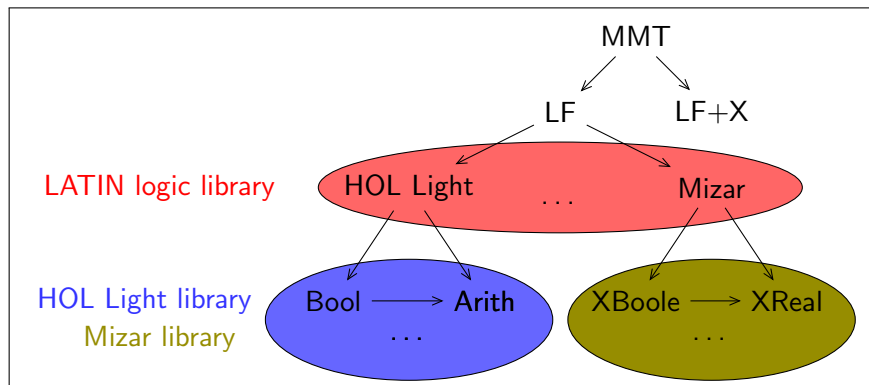
- $M$  is a sort, called the universe.
- $\circ$  is a binary function on  $M$ .
- $e$  is a distinguished element of  $M$ , the unit.

such that the following axioms hold:

- For all  $x, y, z$  it holds that  $(x \circ y) \circ z =_M x \circ (y \circ z)$
  - For all  $x$  it holds that  $x \circ e =_M x$  and  $e \circ x =_M x$ .
-

# Current Work: Library Integration

- ▶ Open Archive of Formalizations open PhD positions!  
Michael Kohlhase and myself, 2014-2017
- ▶ Goal: archival, comparison, integration of formal libraries  
Mizar, HOL systems, IMPS, Coq/Matita, PVS, ...
- ▶ Big, overlapping libraries – that are mutually incompatible



## Goal: Universal Library Infrastructure

- ▶ MMT as representation language
- ▶ Repository backend: MathHub
  - ▶ based on GitLab – open-source analog of GitHub server
  - ▶ GitLab instance hosted at Jacobs University
  - ▶ free registration of accounts, creation of repositories
- ▶ Generic library management
  - ▶ browser
  - ▶ inter-library navigation
  - ▶ search
  - ▶ change management

## Goal: Exports from Proof Assistants

- ▶ Export major libraries into MMT
- ▶ Representative initial targets
  - ▶ Mizar: set theoretical initial export done (with Josef Urban)
  - ▶ HOL Light: higher-order logic initial export done (with Cezary Kaliszyk)
  - ▶ Coq or Matita: type theoretical
  - ▶ IMPS: little theories method
  - ▶ PVS: rich foundational language
- ▶ Major technical difficulty
  - ▶ exports must be written as part of proof assistant
  - ▶ not all information available

## Goal: Towards Library Integration

- ▶ Refactor exports to introduce modularity
- ▶ 2 options
  - ▶ systematically during export  
e.g., one theory for every HOL type definition
  - ▶ heuristic or interactive MMT-based refactoring
- ▶ Collect correspondences between concepts in different libraries  
heuristically or interactively
- ▶ Relate isomorphic theories across languages
- ▶ Use partial morphisms to translate libraries

# Conclusion

- ▶ MMT: general framework for declarative languages
  - ▶ Foundation-independent representation language
  - ▶ Application-independent implementation
- ▶ Easy to instantiate with specific foundations
  - rapid prototyping logic systems
- ▶ Multiple deep foundation-independent results
  - ▶ logical: parsing, type reconstruction, module system, ...
  - ▶ knowledge management: search, browser, IDE, ...
- ▶ MMT quite mature now, ready for larger applications
  - about to break even
- ▶ Interesting for
  - ▶ new, changing foundations
  - ▶ generic applications/services
  - ▶ system integration/combination