

Kellan Jiang

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SUMMARY

Master 's in Electrical Engineering with a focus on Machine Learning and AI. Experienced in data analysis, performance analysis, developing ML algorithms, distilling exisiting models, and implementing Al solutions. Proficient in Python, TensorFlow, PyTorch, and CUDA. Skilled in data management, optimization, and software development.

EXPERIENCE

DingSheng Garment Company

Mar 2023 - Aug 2024

Remote

Software Engineer

- Utilized Java for ETL processes with PostgreSQL, improving data quality by 50%.
- Developed unit tests with JUnit to ensure data consistency and reliability.
- Integrated ML models for enhanced data processing and analytics, improving decision-making accuracy by 35%.
- Implemented CI/CD pipelines using Jenkins, reducing manual testing effort and accelerating deployment cycles.

Bell's Welding and Mechanical Repair

Dec 2019 - May 2021

Software Engineer

Pennsylvania, United States

- Engineered an ETL pipeline in Python with PySpark, increasing workflow efficiency and improved data accuracy by 50%.
- Conducted 50+ user interviews to develop automation scripts with Shell, Python, and SQL, improving overall user satisfaction and reducing manual workloads.
- Authored comprehensive technical documentation, which reduced customer-related queries by 90% and facilitated better understanding and usage of the software systems.

PROJECTS

Money Flow

Mar 2024 - Present

Toronto, Ontario, Canada

Project Leader Utilized Swift and Core Data to persistently store and retrieve transaction data, ensuring data integrity and efficient querying.

- Implemented complex data relationships to model financial transactions accurately. Designed a user-friendly interface prioritizing intuitive navigation and clear data visualization, featuring category selection, transaction
- search, and insightful reports.
- Ensured data security and implemented data migration techniques to handle future app updates, maintaining data integrity across different versions of the app.

Mar 2023 - Nov 2023 Dinno Runner

Personal Project

Waterloo, Ontario, Canada

- Developed and trained CNNs with TensorFlow and Python to achieve a 70% success rate in game agent's action prediction.
- Implemented DRLN with TensorFlow, utilizing parallelization and bagging/boosting for efficient training of the game agent.
- Scaled training process from local machines to AWS to handle large datasets, demonstrating expertise in cloud computing for machine learning tasks.

Automatic Harvest Robot - ShroomBot

Sep 2018 - Dec 2019

Project Leader

Philadelphia, Pennsylvania, United States

- Developed and trained ML algorithms using TensorFlow and Python, resulting in a 40% improvement in harvesting accuracy.
- Optimized data workflows ensuring efficient data transfer and processing, reducing latency by 30%.
- Designed robot models in SolidWorks and AutoCAD, validating them through simulations to ensure functionality.
- Conducted functional tests for ROS-based arm operations, enhancing operational efficiency and precision.

EDUCATION

University of Waterloo

May 2021 - Dec 2022

Electrical Engineering | Master | Focusing Field: Machine Learning and AI & Software

Waterloo, Ontario, Canada

GPA: 3.8/4.0

Related Coruses: AI, Algorithm Design, Optimization, Data Analysis, Data Structure, Software Testing/Quality Assurance

Temple University

Aug 2015 - Dec 2019

Electrical Engineering I Bachelor I Minor: Physics

Philadelphia, Pennsylvania, United States

GPA: 3 8/4 0

Awards: Dean's List for all semesters, Honor Student

SKILLS & LANGUAGES

- Al & Machine Learning: TensorFlow, PyTorch, CUDA, Scikit-Learn, Pandas, NumPy, OpenCV
- Software: C/C++, Python, Java, JavaScript/TypeScript, HTML, CSS, SQL, Swift, MATLAB, Docker, Git, Shell
- Tools: ROS, SolidWorks, AutoCAD, Jenkins, Amazon Web Services, Microsoft Azure, Google Cloud Platform
- Languages: Chinese Mandarin (Native), English (Proficient)