# Requirements Engineering

Module Code: ELEE1149

Module Name: Software Engineering

Credits: 15

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# What is Requirements Engineering?

- **Definition**: A systematic process of defining, documenting, and maintaining software requirements.
- Purpose: Ensure that software meets stakeholder needs and expectations.
- Outcome: A clear, agreed-upon set of requirements.

# Importance of Requirements Engineering

- Avoid misunderstandings between stakeholders and developers.
- Reduce the risk of project failure.
- Ensure timely delivery of software within budget.
- Provide a basis for testing and validation.

# **Key Stages of Requirements Engineering**

#### 1. Elicitation

Identifying the needs of stakeholders.

#### 2. Analysis

Refining and prioritizing requirements.

#### 3. Specification

Documenting requirements in a structured format.

#### 4. Validation

Ensuring requirements meet stakeholder expectations.

#### 5. Management

Tracking and updating requirements throughout the project lifecycle.

## **Requirements Types**

## Functional Requirements

- Define system behavior and features.
- Example: "The system shall allow users to log in using a username and password."

## Non-functional Requirements

- Specify system qualities and constraints.
- Example: "The system shall respond to user actions within 2 seconds."

# **Elicitation Techniques**

- Interviews
- Workshops
- Surveys and Questionnaires
- Observation
- Document Analysis
- Prototyping

# **Tools for Requirements Engineering**

#### Modeling Tools

- UML diagrams
- Use case diagrams

#### • Requirement Management Tools

- Jira
- Kanban
- IBM DOORS
- Trello

### Prototyping Tools

- Figma
- Adobe XD

# **Challenges in Requirements Engineering**

- Ambiguous requirements.
- Changing stakeholder needs.
- Communication barriers.
- Technical feasibility issues.

## **Best Practices**

- 1. Engage stakeholders early and often.
- 2. Use clear and consistent language.
- 3. Validate requirements frequently.
- 4. Document assumptions and constraints.
- 5. Prioritize requirements based on business value.
- 6. Use visual models to complement text-based requirements.

## **Types of Requirements**

## **User Requirements**

- High-level descriptions aimed at customers.
- Example: "The system shall allow users to reset their password."

## **System Requirements**

- Detailed technical specifications for developers.
- Example: "The system shall send an email with a password reset link within 2 seconds."

## **System Stakeholders**

- Any person or organization who is affected by the system in some way and so who
  has a legitimate interest
- Stakeholder types
  - End users
  - System managers
  - System owners
  - External stakeholders

## Agile methods and requirements

- Many agile methods argue that producing detailed system requirements is a waste
  of time as requirements change so quickly. Therefore, the requirements
  document is always out of date.
- Agile methods usually use incremental requirements engineering and may express requirements as 'user stories'.
- This is practical for business systems but problematic for systems that require predelivery analysis (e.g. critical systems) or systems developed by several teams.

## **Managing Requirements Changes**

- Business and technical environments evolve.
- Address conflicting user needs through negotiation.
- Keep the requirements document up-to-date.

# Importance of Requirements Engineering

- Reduces project risks and ensures system success.
- Aligns stakeholder expectations with delivered functionality.
- Provides a basis for contracts and development plans.

## **Functional vs Non-Functional Requirements**

## **Functional Requirements**

- Define specific behaviors or functions of the system.
- Example: "The system shall allow users to log in with their email and password."

## **Non-Functional Requirements**

- Define system constraints like performance or usability.
- Example: "The system shall respond to user actions within 200ms."

# Functional and Non-functional Requirements: A Case Study - Online Bookstore

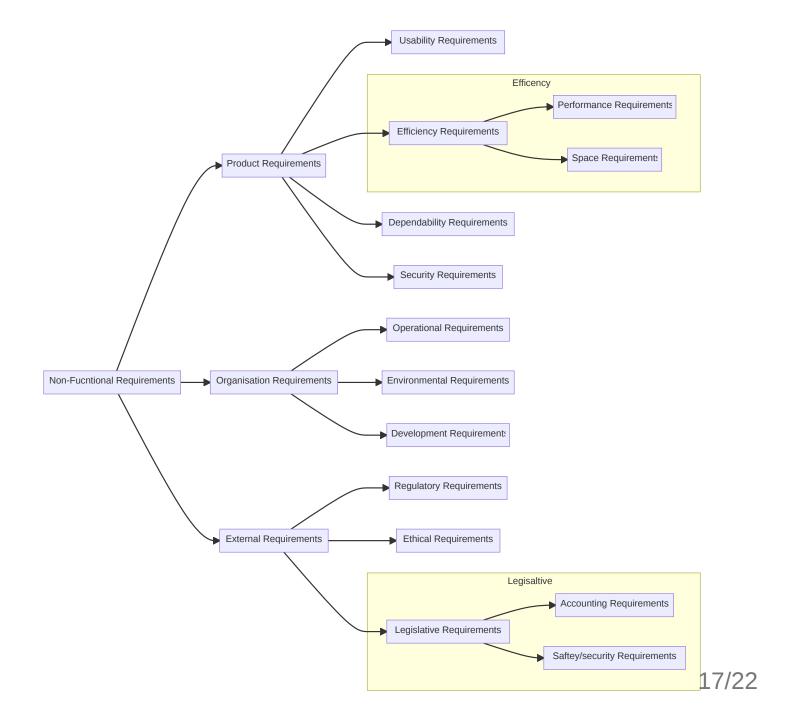
#### **Functional Requirements:**

- Users shall be able to create an account with their email and password.
- The system shall allow users to browse books by categories and search by title or author.
- Users shall be able to add books to a shopping cart and complete the purchase using a credit card.
- Admins shall be able to add, update, or remove books from the inventory.

#### **Non-functional Requirements:**

- The website shall load the homepage within 3 seconds under normal network conditions.
- All user passwords shall be stored securely using encryption.
- The system shall handle up to 10,000 simultaneous users without performance degradation.
- The application shall comply with GDPR for data privacy and protection.

# Types of Nonfunctional Requirements



# Non-functional requirements implementation

- Non-functional requirements may affect the overall architecture of a system rather than the individual components.
  - For example, to ensure that performance requirements are met, you may have to organize the system to minimize communications between components.
- A single non-functional requirement, such as a security requirement, may generate several related functional requirements that define system services that are required.
  - It may also generate requirements that restrict existing requirements.

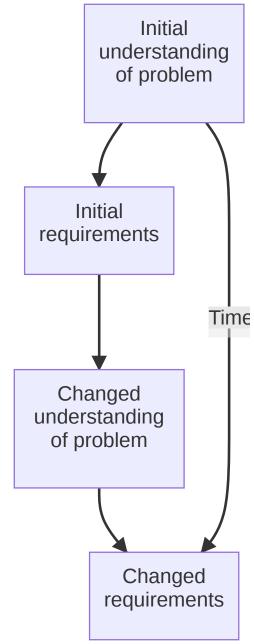
## **Non-functional Classifications**

- Product requirements
  - Requirements which specify that the delivered product must behave in a particular way e.g. execution speed, reliability, etc
- Organisational requirements
  - Requirements which are a consequence of organisational policies and procedures e.g. process standards used, implementation requirements, etc.
- External requirements
  - Requirements which arise from factors which are external to the system and its development process e.g. interoperability requirements, legislative requirements, etc.

## **Goals and Requirements**

- Non-functional requirements may be very difficult to state precisely and imprecise requirements may be difficult to verify.
- Goal
  - A general intention of the user such as ease of use. They are usually quite general and vague (not easily measurable)
- Verifiable non-functional requirement
  - A statement using some measure that can be objectively tested.
- Goals are helpful to developers as they convey the intentions of the system users.

# **Requirements' Evolution**



## Coursework

• Start working on the requirements of the system.