

## Project UniQ: The Mobile Gateway to Qubic

"Educating the next wave of Qubic users through Gamification and UX Excellence."

### The Vision

UniQ is a modular ecosystem built to eliminate information fragmentation within the Qubic network. We integrate real-time news, market data, and a Learn-to-Earn (L2E) platform into a single, sleek mobile-first interface. Our mission is to transform passive observers into educated, active participants, increasing the overall value of the Qubic ecosystem.

### Core Modules (MVP Focus)

- \* Academy Mobile Portal: A high-performance interface for official Qubic Academy lessons, optimized for mobile users.
- \* Learn-to-Earn (L2E) Engine: Interactive courses where users earn \$UNIQ rewards for completing lessons and passing quizzes about Qubic technology.
- \* Ecosystem Directory: A transparency dashboard that monitors the progress and milestones of key projects within the Qubic network.
- \* User Dashboard & Gamification: Personalized profiles tracking knowledge levels, badges, and activity to ensure long-term user retention.

### \$UNIQ Tokenomics (Summary)

\$UNIQ is a pure utility token designed to power the UniQ application. It exists solely to incentivize learning, engagement, and long-term ecosystem participation.

Total Supply: 1,000,000,000 \$UNIQ (Fixed)

| Allocation | Percentage | Purpose |

|---|---|---|

| Learn-to-Earn Rewards | 40% | Direct user incentives for completing educational modules. |

| Ecosystem Incentives | 20% | Growth and community engagement. |

| Team & Advisors | 20% | Long-term development (vested). |

| Treasury / DAO | 15% | Future project sustainability. |

| Liquidity | 5% | Ensuring platform stability. |

### Strategic Alignment & ROI

- \* Marketing Synergy: UniQ acts as a "Force Multiplier" by promoting official dApps through dedicated educational modules.
- \* Community Education: Reduces the burden on support channels by providing a self-service learning hub for new investors.
- \* User Growth: Significantly lowers the barrier to entry for the non-technical mass market.
- \* Transparency: Provides the community with a clear view of which projects are delivering milestones.

## Compressed Roadmap

- \* Phase 1 (Jan-Feb): Launch of News, Market Feed, and Project Tracker (MVP).
- \* Phase 2 (Mar-Apr): Implementation of the L2E Engine, Quiz system, and Reward logic.
- \* Phase 3 (May-Jun): Non-custodial Wallet integration and Marketplace for educational content.

## Contact Information

Lead Developer: albdevteam

GitHub: <https://github.com/UniQ1app/UniQ>

Discord: old\_source

UniQ is not just a token project. It is the educational infrastructure for the future of Qubic.