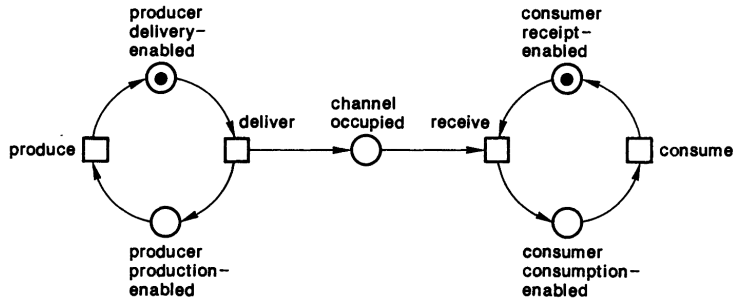


Petri nets

Conditions-Event

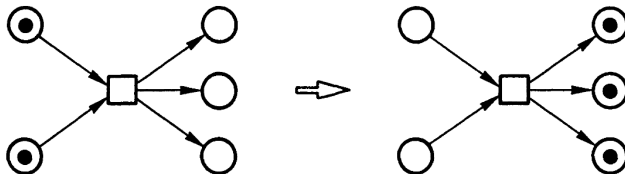
A producer-consumer system



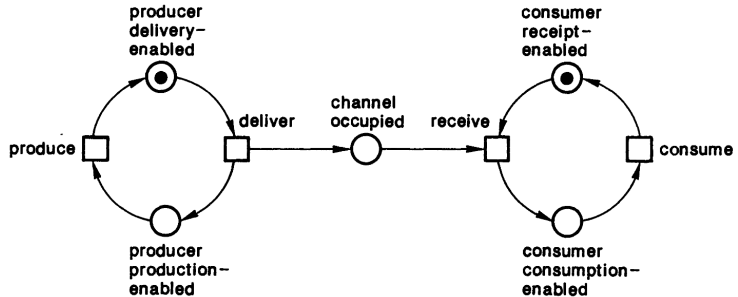
conditions (○), events (□) and arrows

Occurrence of an event

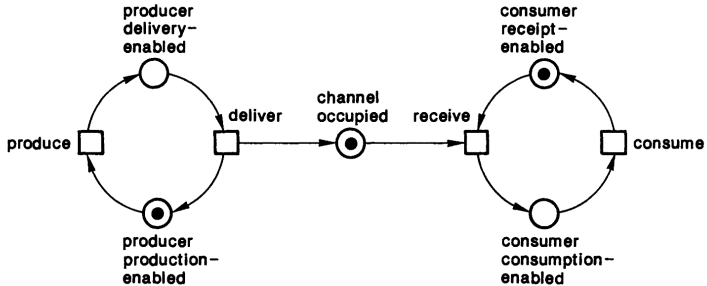
- If an event occurs, its previously fulfilled preconditions are unfulfilled and its (previously unfulfilled) postconditions are fulfilled



A producer-consumer system



Occurrence of an event



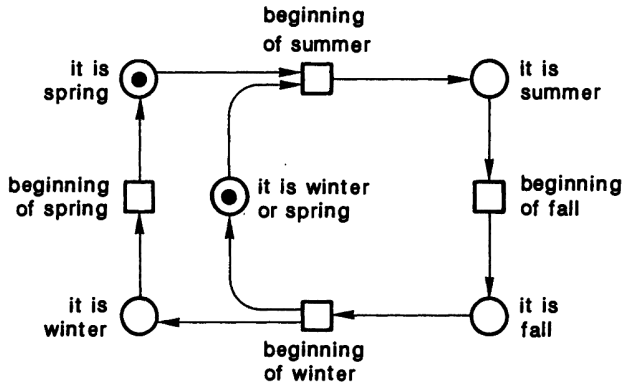
A *net* consisting of *conditions* and *events* is based on

- *conditions*, represented as circles (\bigcirc);
- *events*, represented as boxes (\square);
- *arrows from conditions to events* ($\bigcirc \longrightarrow \square$);
- *arrows from events to conditions* ($\square \longrightarrow \bigcirc$);
- *tokens* in some conditions (\odot) which indicate the *initial* case, i.e. the conditions fulfilled at the outset.

In a net consisting of conditions and events

- a condition b is a *precondition* of an event e if there is an arrow $b \circ \longrightarrow \square e$;
- a condition b is a *postcondition* of an event e if there is an arrow $e \square \longrightarrow \circ b$;
- in any given situation every condition is either *fulfilled* or *unfulfilled*;
- every fulfilled condition is indicated by a *token*;
- a *case* consists of the conditions fulfilled in a given situation.

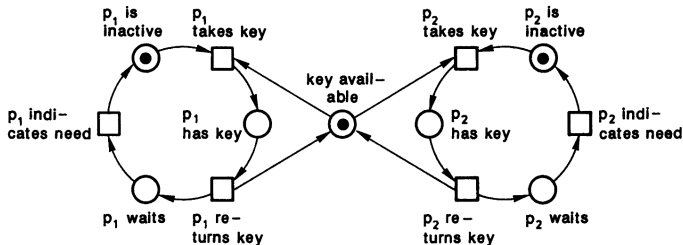
Rules - part III



- Represent the following conditions:
 - It is autumn or winter,
 - It is not summer.

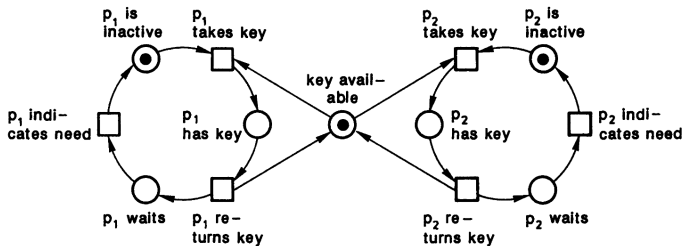
Non-determined behavior

- An important characteristic of condition-event nets is their **non-determined behavior** in the case of a conflict.

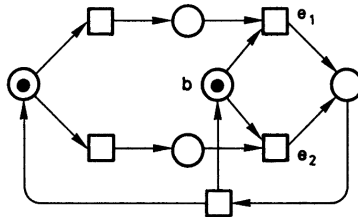
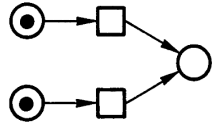
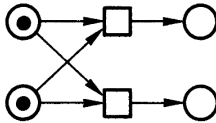
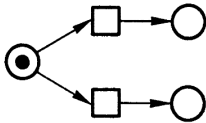


Non-determined behavior

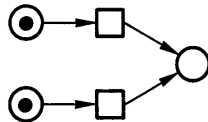
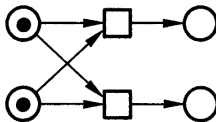
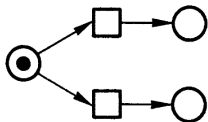
- Two events of a condition-event net are in conflict with one another if both are activated and the other is no longer activated as a result of the occurrence of one event.



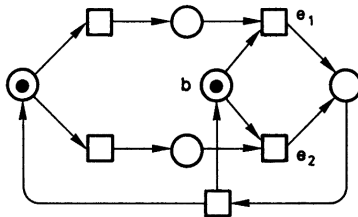
Examples of conflict



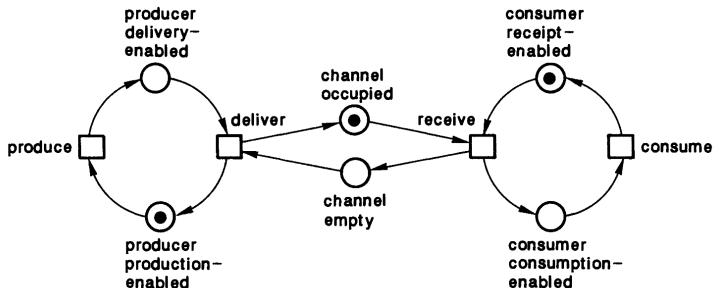
Examples of conflict



e_1 and e_2 both have the condition b in their pre-set. However, there is never a conflict between them



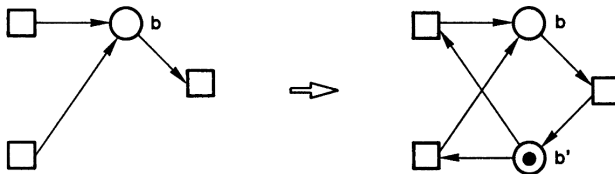
Contact and Complementation



In a condition-event net a condition b' is a *complement* to a condition b if the following is valid for every event e :

- b is a pre-condition of e when b' is a post-condition of e ;
- b is a post-condition of e when b' is a pre-condition of e ;
- b' is unfulfilled in the initial case if and only if b is fulfilled in the initial case.

Contact and Complementation



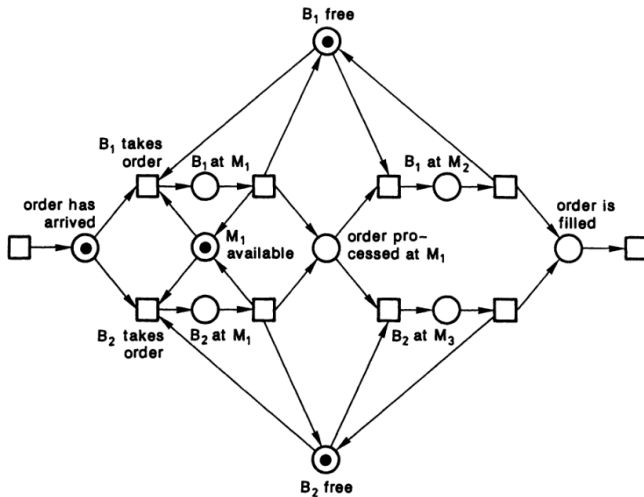
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Example of Productive system - Part I

- Example of a small (production) system that consists of three machines M_1, M_2, M_3 and two operators B_1 and B_2 .
- Every order will be processed first by M_1 , then by M_2 or M_3 .
- The operator B_1 will work on M_1 and M_2 , whereas B_2 will work on M_1 and M_3 .

Example of Productive system - Part II



Example of self-service filling station - Part I

- a self-service filling station in which there are two pumps, with a space next to each pump so that only one car can be fueled when parked in this space and when the pump is available (green light).
- There is an attendant who is paid by the customer before the respective pump is cleared for use by the next customer.

Example of self-service filling station - Part II

