Arman Singh Kshatri

International Institute of Information Technology, Naya Raipur Email Portfolio

Education

International Institute of Information Technology - Naya Raipur

2022-Present

B. Tech in Data Science and Artificial Intelligence

CGPA: 8.37

Professional Experience

Software Developer Intern

May 2024 - June 2024

GradeMyGrain

Remote, India

 Developed an Android application, integrated with AWS EC2 for data collection in CNN model training.

Software Engineer Intern

November 2024 - Present

CreditSea

Remote, India

• Working as a Software Engineer, focusing on solving deployment and scalability challenges.

Projects

Bhess-Engine

Source Code

UCI Chess Engine Written in Rust [WIP]

IEEE AIIoT 2024

Designed using the Bitboard technique to optimize performance for faster computation.

• Published a research paper in IEEE detailing the future development of the project.

Athleo Source Code

Real-time Jogging Planner and Tracker with AI Coach

- Provides users with personalized training plans, progress tracking, and detailed analytics.
- Offers feedback and adjusts training recommendations based on user goals and progress.

Wator-OpenGL Source Code

Predator-Prey Population Dynamics Simulation using OpenGL

- Simulates predator-prey interactions with real-time visualizations using OpenGL.
- Implemented in C with multithreading for high-performance simulation.

Goback Source Code

Distributed Backup System in Golang

- Command-line utility with a user-friendly interface for easy configuration.
- Optimized storage through incremental backups, only saving changes since the last backup.

Skills

Programming Languages: C, Python, Rust, Go, JavaScript, Dart, Java (Intermediate)
Tools and Technologies: HTML, CSS, OpenGL (Intermediate), GraphQL, SQL, Bash
Technologies: Linux, Blender, Adobe Photoshop, Adobe Illustrator, Git, Vim, AWS, LATEX

Publications

Bhess Engine: A Rust Chess Engine Using NNUE and Zobrist Hashing for Material Evaluation: IEEE AlIoT 2024