# Konibui E-commerce Platform

# **Product Requirements Document**

Version 1.0

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# 1. Executive Summary

#### 1.1 Product Vision

Konibui is a specialized e-commerce platform designed for the Pokémon Trading Card Game (TCG) community. The platform combines the efficiency of a modern web application with the nostalgic charm of a Japanese convenience store (konbini), creating an intuitive marketplace for TCG products including single cards, booster packs, booster boxes, and supplies.

# 1.2 Strategic Objectives

- Create a premium, specialized marketplace for Pokémon TCG products
- Implement a local-first, server-rendered architecture for optimal performance and data control
- Establish a scalable foundation ready for Al-driven automation and future enhancements
- Deliver a unique user experience that differentiates from generic e-commerce platforms

#### 1.3 Success Metrics

- User engagement: Average session duration >3 minutes
- Conversion rate: >2.5% from visitor to customer
- Technical performance: Page load times <2 seconds
- Inventory accuracy: 99.5% real-time stock synchronization

# 2. Product Overview

# 2.1 Core Value Proposition

Konibui transforms the traditional TCG shopping experience by providing:

- Specialized Catalog Management: Advanced product modeling for TCG-specific variants (condition-based pricing)
- Real-time Inventory: Atomic stock management preventing overselling
- Buyback System: Integrated platform for users to sell cards back to the store
- Future-Ready Architecture: MCP integration for Al-driven workflows

## 2.2 Target Market Segments

Segment	Demographics	<b>Primary Needs</b>	Features Priority
TCG Players	Teens/Adults, competitive players	Specific singles, supplies	Advanced search, condition filtering
Collectors	All ages, high-value purchases	Rare cards, sealed products	Authentication, detailed conditions
Gift Buyers	Parents, friends	Popular sets, starter products	Simplified browsing, recommendations
Resellers	Adult entrepreneurs	Bulk purchases, market data	Buyback system, analytics

# 3. Technical Architecture Requirements

# 3.1 Development Environment

**Requirement**: Local-first development environment with Docker containerization

## Implementation:

- Multi-container Docker architecture (app, db, webserver, db-admin)
- Single docker-compose up command for complete environment setup
- Persistent data volumes for development consistency
- Environment variable management through .env files

#### **Acceptance Criteria:**

- New developers can set up complete environment in <5 minutes
- Environment consistency across all development machines
- Zero manual configuration steps required

# 3.2 Backend Technology Stack

Framework: Laravel 12 with PHP 8.2+

## **Core Requirements:**

- Strict adherence to Laravel best practices and MVC architecture
- Service layer pattern for business logic encapsulation
- Form Request classes for all input validation
- Policy-based authorization system

## **Performance Optimizations:**

- Laravel 12 asynchronous caching implementation
- Route and configuration caching for production
- Octane-ready architecture for future scaling

### 3.3 Database Architecture

**Database**: MySQL 8.x with advanced feature utilization

#### **Advanced Database Features:**

- Database triggers for atomic inventory management
- Stored procedures for complex transaction processing
- MySQL roles for defense-in-depth security
- Automated archiving for performance optimization

#### **Data Integrity Requirements:**

- All inventory updates must be atomic with order creation
- Zero tolerance for overselling scenarios
- Audit trail for all financial transactions

# 3.4 Frontend Technology Stack

**Primary**: Livewire 3 with server-side rendering **Styling**: TailwindCSS with TailwindUI and Flowbite components **Client-side interactions**: Alpine.js for ephemeral UI state

### **Performance Requirements:**

- Computed properties for all derived data
- Deferred model binding for form inputs
- Lazy loading for non-critical components
- Strategic Alpine.js usage to minimize server round-trips

# 4. Functional Requirements

# 4.1 User Management System

#### 4.1.1 Role-Based Access Control

#### Roles:

- Customer: Browse, purchase, view own orders, submit buyback requests
- Employee: Manage orders, process buybacks, view inventory
- Admin: Full system access including user management and analytics

#### Authentication:

- Laravel Breeze implementation with Livewire stack
- Email verification required
- Password reset functionality
- Session management with CSRF protection

## 4.1.2 User Registration Flow

- 1. User provides name, email, password
- 2. System sends email verification
- 3. User confirms email to activate account
- 4. Default "Customer" role assignment
- 5. Welcome email with platform introduction

## 4.2 Product Catalog System

## 4.2.1 TCG-Specific Data Model

## Card Hierarchy:

#### 4.2.2 Product Categories

- Single Cards: Individual TCG cards with condition variants
- Booster Packs: Sealed card packs
- Booster Boxes: Cases containing multiple booster packs
- TCG Supplies: Sleeves, deck boxes, playmats, accessories

## 4.2.3 Inventory Management

## Real-time Stock Tracking:

- Database triggers automatically decrement stock on order creation
- Stock validation prevents overselling
- Admin notifications for low stock items
- Automatic inventory reconciliation

### Stock Display Logic:

- "In Stock" for quantities > 0
- "Out of Stock" for zero quantity
- "Low Stock" warning for quantities < 5</li>

## 4.3 Shopping and Checkout System

## 4.3.1 Shopping Cart

#### Implementation Requirements:

- Database-backed cart for registered users
- Session-based cart for guests (with migration on login)
- CartService class for centralized logic
- Real-time price updates
- Quantity validation against current stock

#### 4.3.2 Checkout Process

#### Multi-step Flow:

- 1. **Cart Review**: Final item verification and quantity adjustment
- 2. **Shipping Information**: Address collection and validation
- 3. **Payment Method**: Initial support for Cash on Delivery (COD)
- 4. Order Confirmation: Final review before submission
- 5. **Order Processing**: Database transaction with inventory update

## **Payment Integration:**

- Phase 1: Cash on Delivery only
- Phase 2: PayPal integration (architecture ready)
- Extensible PaymentService for future gateway additions

## 4.4 Order Management System

## 4.4.1 Order Processing Workflow

**Order States**: Pending → Processing → Shipped → Delivered → Completed **Cancellation**: Available until "Shipped" status **Returns**: Available within 30 days of delivery

#### 4.4.2 Order Data Structure

- Order header with user, payment method, total
- Order items with snapshot pricing and quantities
- Shipping address and contact information
- Transaction logs for audit trail

# 4.5 Buyback System

#### 4.5.1 Submission Process

#### **User Workflow:**

- 1. User uploads images of cards for sale
- 2. Provides card details (name, set, condition, quantity)
- 3. Submits for evaluation
- 4. Receives offer from staff
- 5. Accepts/rejects offer
- 6. Payment processing for accepted offers

### 4.5.2 Administrative Workflow

## Staff Process:

- 1. Review submitted images and details
- 2. Evaluate condition and market value
- 3. Generate offer with expiration date
- 4. Process payment upon acceptance
- 5. Update inventory with acquired cards

## 4.5.3 Status Management

**Buyback States**: Submitted  $\rightarrow$  In Review  $\rightarrow$  Offer Made  $\rightarrow$  Accepted/Rejected  $\rightarrow$  Payment Sent  $\rightarrow$  Completed

Implementation: PHP 8.1+ Enums for type-safe status management

# 4.6 Search and Discovery

#### 4.6.1 Full-Text Search

Technology: Laravel Scout with TNTSearch driver for local-first approach

## Search Capabilities:

- Card name search with fuzzy matching
- Set name and rarity filtering
- Advanced filters for price range, condition, availability
- Auto-complete suggestions
- Search result ranking by relevance

## 4.6.2 Browsing Features

- Category-based navigation
- Filter combinations (Set + Rarity + Condition)
- Sort options (Price, Name, Set, Rarity)
- Pagination with configurable page sizes

# 5. User Experience Requirements

## 5.1 Design Theme: Modern Konbini

#### Visual Identity:

- Clean, bright aesthetic mimicking Japanese convenience stores
- White/light gray backgrounds highlighting product colors
- Pokémon-inspired color palette (Red, Black, White, Grey)
- Rounded, friendly typography (Nunito for headings, Inter for body)

#### 5.2 Interactive Elements

#### **Product Cards:**

- Prominent product images with hover effects
- Clear pricing and stock status
- Rarity indicators with custom icons
- One-click "Add to Cart" with visual feedback

## Navigation:

- Simple category-based structure
- Persistent shopping cart indicator
- Mobile-first responsive design
- Breadcrumb navigation for deep browsing

## 5.3 Responsive Design Requirements

- Mobile-first approach with TailwindCSS utilities
- Breakpoints: Mobile (320px+), Tablet (768px+), Desktop (1024px+)
- Touch-friendly interface elements
- Fast loading on mobile networks

# 6. Technical Integration Requirements

## 6.1 Model Context Protocol (MCP) Integration

**Purpose**: Transform application into programmable platform for Al agents

### Implementation:

- Laravel MCP server exposing business logic as tools/resources
- Authenticated access with existing authorization policies
- STDIO transport for development, production-ready transports available

## **Exposed Capabilities:**

- Order status queries
- Product search and retrieval
- Inventory management
- Sales analytics
- Administrative task automation

#### **6.2 Future Al Workflows**

## **Customer Support**:

- Automated order status inquiries
- Product recommendations based on purchase history
- FAQ responses with context awareness

#### **Administrative Automation:**

- Sales report generation
- Inventory analysis and reorder suggestions
- Fraud detection and prevention

# 7. Security Requirements

### 7.1 Data Protection

## Input Validation:

- Server-side validation for all user inputs
- Laravel Form Requests for structured validation
- XSS prevention through Blade template escaping
- CSRF protection for all state-changing operations

## File Upload Security:

- Strict MIME type and size validation
- Secure storage in non-public directories
- Authorized access through controller endpoints
- Virus scanning for uploaded images

# 7.2 Authentication Security

#### **Password Policy**:

- Minimum 8 characters with complexity requirements
- Bcrypt hashing with automatic salt generation
- Rate limiting for login attempts
- Session timeout for inactive users

#### **Database Security:**

- MySQL role-based access control
- Parameterized gueries preventing SQL injection
- Regular security updates for all dependencies
- Encrypted storage for sensitive data

# 8. Performance Requirements

# 8.1 Response Time Targets

- Page Load Time: <2 seconds for first paint</li>
- Database Queries: <100ms average response time
- Search Results: <500ms for full-text search
- Image Loading: Progressive loading with placeholders

## 8.2 Scalability Considerations

#### **Current Architecture:**

- Single server deployment with Docker
- MySQL with optimized queries and indexing
- File-based caching with Redis readiness

## Future Scaling Path:

- Laravel Octane for request performance
- Redis cache cluster
- CDN integration for static assets
- Database read replicas

# 8.3 Monitoring Requirements

- Application performance monitoring
- Database query analysis
- Error tracking and alerting
- User behavior analytics

# 9. Implementation Timeline

# Phase 1: Foundation (Weeks 1-4)

- Docker development environment setup
- Laravel 12 application scaffolding
- Database schema implementation with advanced features
- Basic user authentication and authorization

# Phase 2: Core E-commerce (Weeks 5-8)

- Product catalog with TCG-specific modeling
- Shopping cart and checkout flow

- Order management system
- Payment integration (COD)

# Phase 3: Advanced Features (Weeks 9-12)

- Buyback system implementation
- Full-text search with Scout/TNTSearch
- Admin panel and reporting
- Image handling and optimization

## Phase 4: Polish and Integration (Weeks 13-16)

- UI/UX refinement and responsive design
- MCP server implementation
- Performance optimization
- Security audit and testing

# 10. Testing and Quality Assurance

# 10.1 Testing Strategy

## **Unit Testing:**

- Laravel's built-in PHPUnit framework
- Model, service, and policy testing
- Database transaction testing
- 80%+ code coverage target

## **Integration Testing:**

- End-to-end user workflows
- Payment processing validation
- Inventory synchronization testing
- Email and notification systems

# **10.2 Performance Testing**

- Load testing for concurrent users
- Database performance under load
- Image upload and processing speed
- Search performance with large catalogs

# 10.3 Security Testing

- Vulnerability scanning
- Penetration testing
- Authentication bypass attempts
- SQL injection and XSS testing

# 11. Deployment and Operations

## 11.1 Production Environment

### Infrastructure:

- Docker-based deployment for consistency
- NGINX reverse proxy with SSL termination
- MySQL with regular backups
- File storage with backup strategy

## **Environment Configuration:**

- Environment-specific .env files
- Configuration caching for performance
- · Log aggregation and monitoring
- Automated deployment pipeline

# 11.2 Backup and Recovery

- Daily database backups with 30-day retention
- File storage backup with versioning
- Disaster recovery procedures
- Regular restore testing

# 12. Success Criteria and KPIs

## **12.1 Technical Metrics**

• **Uptime**: 99.5% availability target

• Performance: <2s page load times

• Error Rate: <0.1% server errors

• Security: Zero successful attacks

### 12.2 Business Metrics

• Conversion Rate: >2.5% visitor to customer

• Average Order Value: Track and optimize

• Customer Retention: >60% repeat customers

• Buyback Participation: >20% of customers use buyback

# 12.3 User Experience Metrics

• Page Load Speed: Core Web Vitals compliance

• Mobile Experience: >90% mobile usability score

• Search Success Rate: >95% searches return relevant results

• Cart Abandonment: <70% abandonment rate

# Conclusion

This Product Requirements Document establishes a comprehensive blueprint for building Konibui as a specialized, high-performance e-commerce platform for the Pokémon TCG community. The technical architecture balances modern development practices with forward-thinking AI integration, ensuring both immediate functionality and long-term scalability.

The local-first development approach, combined with advanced database features and server-rendered UI, creates a robust foundation for a platform that can grow with its user base while maintaining exceptional performance and security standards.