



Expressions solutions

Here are the possible solutions of the implementation we asked for the Expression Chapter ??.

1.1 Evaluate message

```
[ EConstant >> evaluate
  ^ value

[ ENegation >> evaluate
  ^ expression evaluate negated

[ EAddition >> evaluate
  ^ left evaluate + right evaluate

[ EMultiplication >> evaluate
  ^ left evaluate * right evaluate
```

1.2 Negated message

```
[ EAddition >> negated
  ^ ENegation new expression: self

[ EMultiplication >> negated
  ^ ENegation new expression: self
```

1.3 Better class instance creation interface

```
[ ENegation class >> expression: anExpression
  ^ self new expression: anExpression
[ EMultiplication class >> left: anExp right: anExp2
  ^ self new left: anExp ; right: anExp2
```

1.4 Printing addition and multiplication

```
[ EAddition >> printOn: aStream
  aStream nextPutAll: '( '.
  left printOn: aStream.
  aStream nextPutAll: ' + '.
  right printOn: aStream.
  aStream nextPutAll: ' )'
[ EMultiplication >> printOn: aStream
  aStream nextPutAll: '( '.
  left printOn: aStream.
  aStream nextPutAll: ' * '.
  right printOn: aStream.
  aStream nextPutAll: ' )'
```

1.5 Negated negation

```
[ ENegation >> negated
  ^ expression
```

1.6 evaluateWith:

```
[ EMultiplication >> evaluateWith: anObject
  ^ (right evaluateWith: anObject) + (left evaluateWith: anObject)
```