

This document outlines the complete Feature List, App Specifications, and Data Schema for **BIOME v2.0**, structured around the new "Data Sovereignty" architecture.

BIOME v2.0: App Specification & Feature Requirements

I. Core Philosophy: Data Sovereignty

The core philosophy for BIOME v2.0 is that the **project folder is the project**. The application's role is to act as a lightweight, fast *lens* through which users view, manage, and analyze self-contained project data.

II. Architectural Blueprint: The Hybrid Model (App Specs)

To achieve both portability and performance, v2.0 switches from a central local database to a **Hybrid Model** that splits data storage based on its nature.

1. Data Storage & Architecture

Component	Function	Location (The "Source of Truth")	Contents	Benefit
Project Data	Source of Truth (Project	biome.json file <i>inside</i>	Project Metadata,	Portability: Projects are

	Details)	every project folder.	Journal (Full History), Time Logs , Resource Links , and Protocol State .	self-contained. The folder can be moved, archived, or shared without breaking history or links.
Global Data	The "Registry" (Performance Index)	database.sqlite (local %APPDATA%)	Users, Groups, App Settings, and a Lightweight Index of all <i>known</i> project folders (paths, status, last update time).	Performance: Enables instant searching and facility-wide statistics without scanning all project folders on every app launch.

2. The "Brain": Sync & Watcher Logic

This is the critical new logic that bridges the two data stores.

Feature	Description	Trigger
Project Discovery	The app "connects" by pointing to a root directory and recursively scans for biome.json files to populate its initial index.	User specifies a Project Root Folder.
The Watcher	A crucial background service that continuously monitors active project folders for changes to their	App is running and has an active project root path.

	biome.json file.	
Index Synchronization	Automatically triggers an update to the database.sqlite Lightweight Index whenever a change is detected in a project's biome.json (e.g., a new Time Log is added).	biome.json file is modified externally or internally.
Orphaned Project Handling	If a project folder is deleted outside the app, BIOME flags the project as "Missing" in the global index and provides an option to clear the entry.	Project folder at an indexed path is not found.

III. Feature List (Functional Requirements)

1. Core Project Management & Tracking

Feature	Requirement	Notes/Source
Project Indexing	Dynamically list and connect to projects by scanning user-specified directories for biome.json files.	New v2.0 architecture (User Request)
Change Tracking	Full history of project progress and documentation must be maintained and easily	Implemented via the Journal array within biome.json (User Request).

	viewable.	
Time Tracking	Ability to log time spent on a project, including activity type and user.	Time Logs array stored directly in biome.json (User Request).
Protocol Management	Track the current step and completion status of experimental protocols within the project.	Protocol State object in biome.json (LIMS-like feature).
Resource Linking	Centralized location to link to external files (raw data, PDFs, final reports).	Resource Links array in biome.json.

2. Dashboard & Stats (Analytics)

The Dashboard and Analytics features will be unified and rely on the Lightweight Index for quick filtering and aggregation.

Metric Category	Feature Name	Description	Source
Personal Stats	My Time this Period	Aggregated time logs for the current user over a specified duration (e.g., Week/Month/Year).	Time Logs in biome.json (Aggregated by Index)
Personal Stats	Projects Due for Review	List of projects flagged as requiring attention (e.g., status is Review or no entry in the Journal for > 30 days).	Project Metadata in biome.json (Indexed)

Facility Stats	Group/Team Usage	Aggregate statistics for teams or groups based on active projects and logged time.	Lightweight Index in database.sqlite
Facility Stats	Instrument Utilization	Statistics derived from project metadata, allowing filtering by Protocol State (e.g., projects that have used "Microscope X").	Project Metadata in biome.json (Indexed)

IV. Data Specification: Proposed biome.json Schema

This is the definition for the **Source of Truth** file for every project, which lives inside the project directory.

JSON

```
{
  // Recommended for use with VS Code Agent Mode for validation and intellisense
  "$schema": "https://universalbuilder/biome/v2/schema.json",

  // CORE METADATA
  "projectId": "string", // Unique ID for internal indexing
  "projectName": "string",
  "projectStatus": "string", // e.g., 'Active', 'On Hold', 'Archived', 'Review'
  "description": "string",
  "creationDate": "string (ISO 8601)",
  "lastUpdated": "string (ISO 8601)",

  // PROTOCOL/EXPERIMENT STATE (LIMS-like)
  "protocolState": {
```

```

    "currentStep": "string",
    "lastRunDate": "string (ISO 8601)",
    "completedSteps": "[array of strings]"
  },

  // RESOURCE LINKS (External Files/Folders)
  "resourceLinks": [
    {
      "url": "string (local path or URL)",
      "name": "string (display name)",
      "type": "string (e.g., 'Protocol PDF', 'Raw Data Folder')"
    }
  ],

  // TIME TRACKING
  "timeLogs": [
    {
      "logId": "string",
      "startTime": "string (ISO 8601)",
      "endTime": "string (ISO 8601)",
      "duration_minutes": "integer",
      "activityType": "string (e.g., 'Experiment', 'Analysis', 'Writing')",
      "user": "string (User ID)"
    }
  ],

  // CHANGE TRACKING / DOCUMENTATION (Journal 2.0)
  "journal": [
    {
      "journalId": "string",
      "timestamp": "string (ISO 8601)",
      "author": "string (User ID)",
      "entryType": "string (e.g., 'Note', 'Checkpoint', 'Data Upload')",
      "content": "string (Markdown or plain text for the documentation)",
      "changesetHash": "string (Optional: for linking to a specific file or repo state)"
    }
  ]
}

```