Relative speedup compared to Notebook CPU

AddImagesWeighted3D+	3	0.9	11
AddScalar3D-	3	0.5	7
AutoThreshold3D-	2	0.8	3
BinaryAnd3D	3	0.9	8
Erode3D-	2	0.7	5
FixedThreshold3D-	3	0.6	10
Flip3D-	12	0.6	43
GaussianBlur3D-	19	0.2	68
MaximumZProjection -	21	0.7	30
Mean3D-	18	2	126
Median3D	3	2	40
Minimum3D-	22	2	140
MultiplyScalar3D	4	0.5	11
RadialReslice -	12	0.7	17
Rotate3D-	0.04	0.7	0.2
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