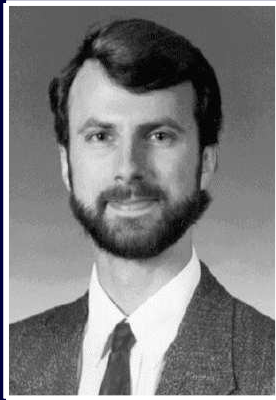


# Interpolation: Image magnification

Original



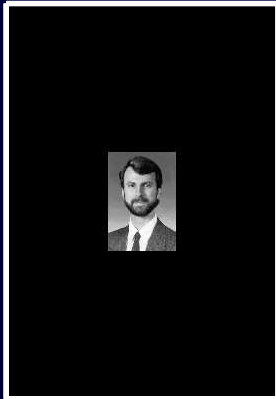
Nearest neighbor



Linear



Downsampled



Cubic

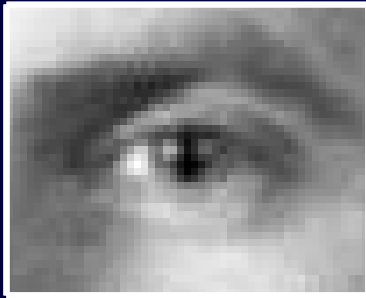


Cubic b-spline

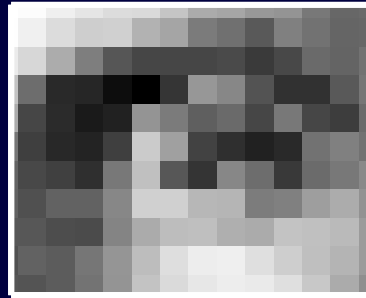


# Interpolation: Image magnification

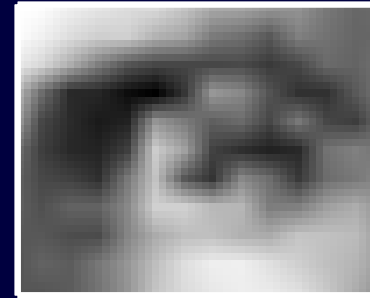
Original



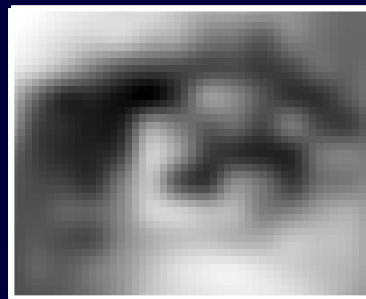
Nearest neighbor



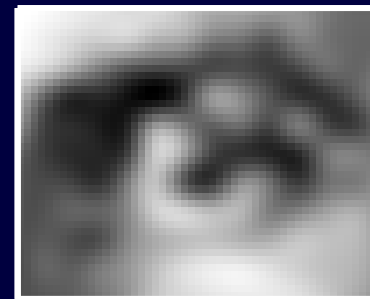
Linear



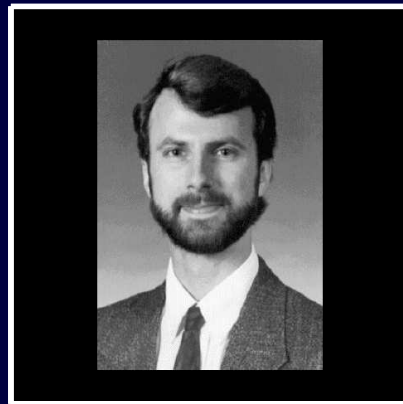
Cubic



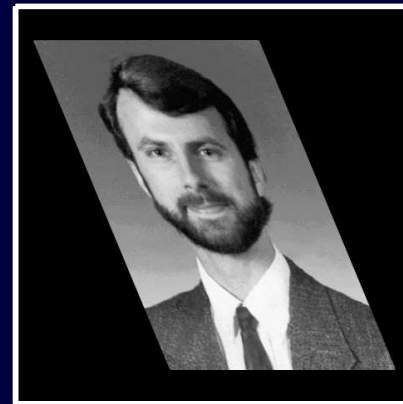
Cubic b-spline



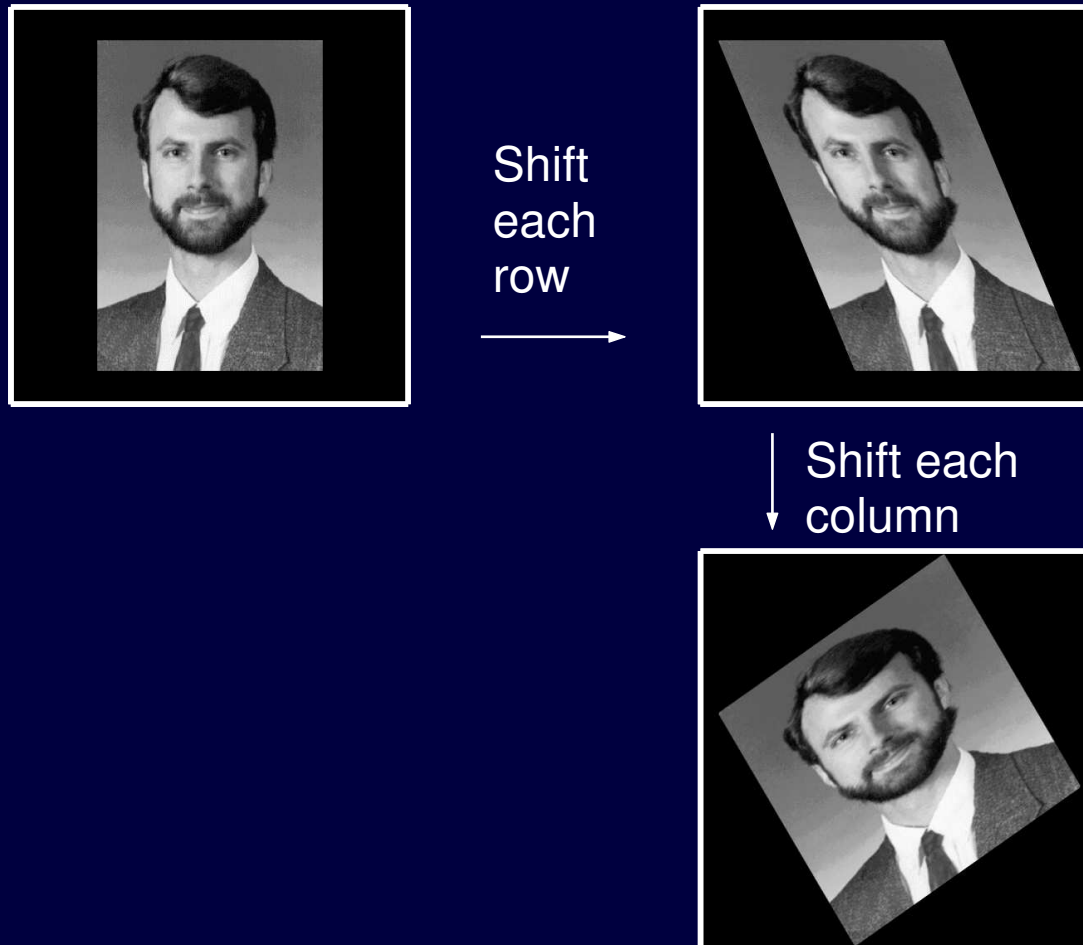
# Interpolation: Image rotation



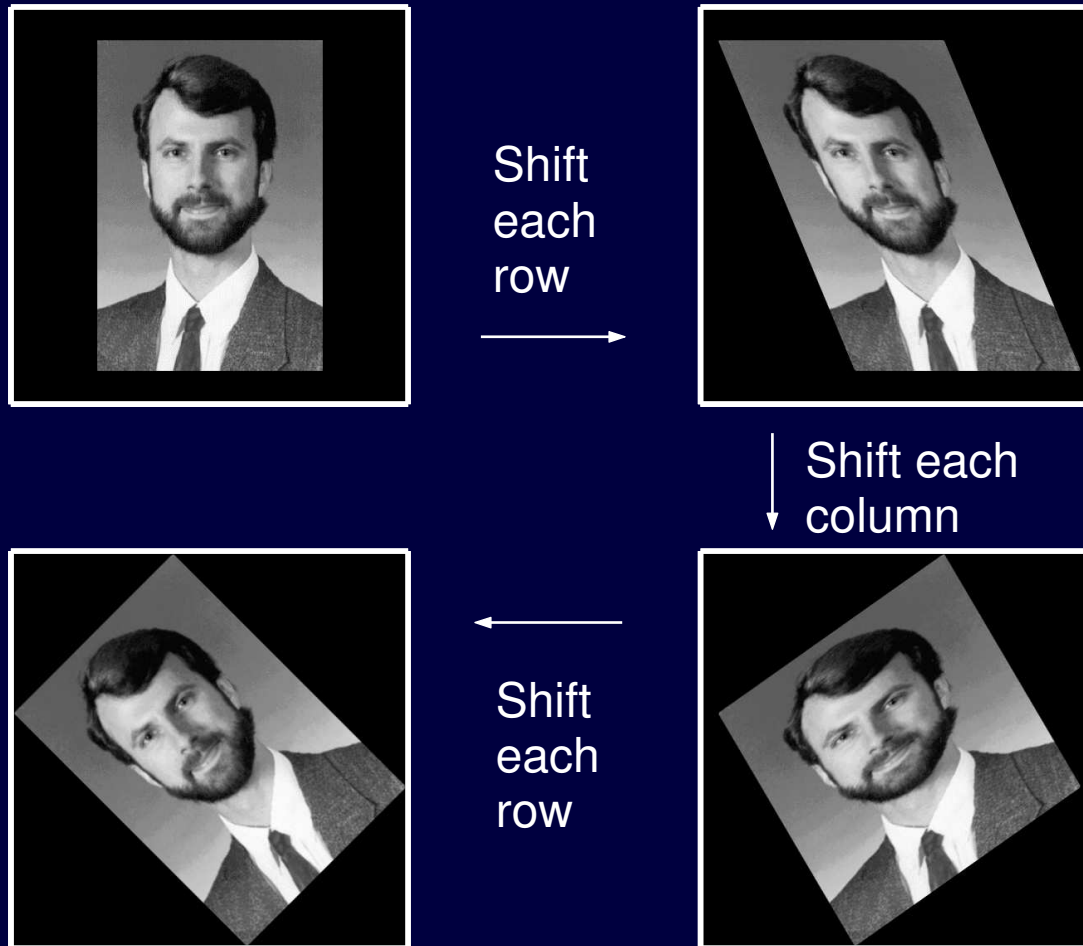
Shift  
each  
row



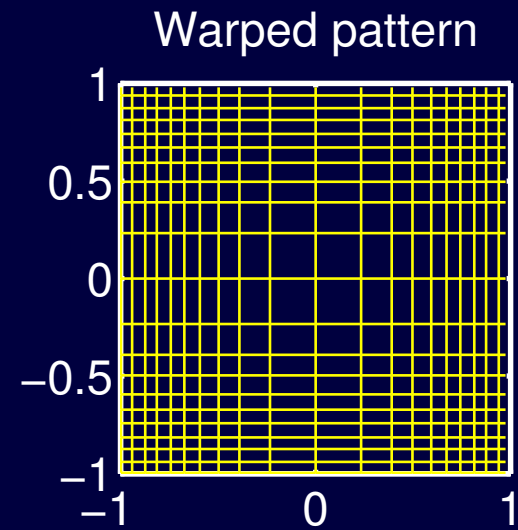
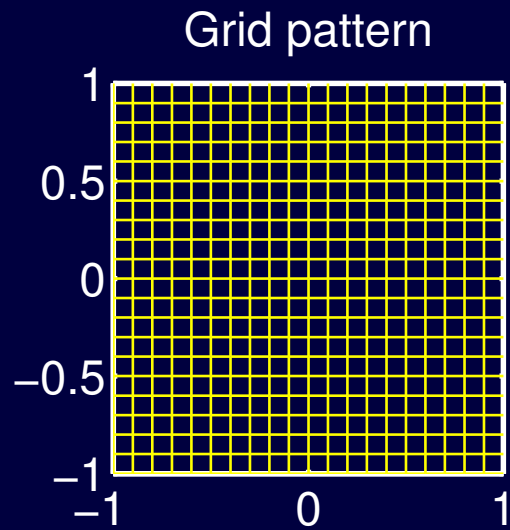
# Interpolation: Image rotation



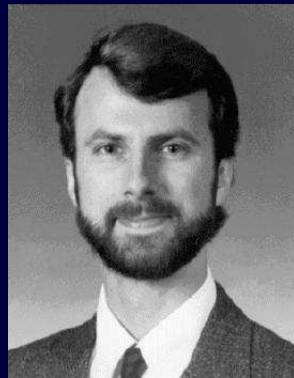
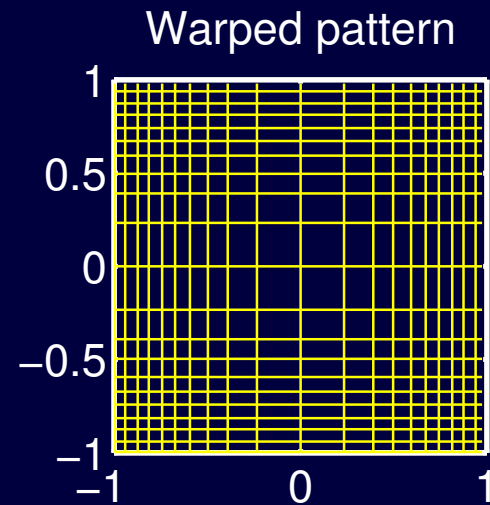
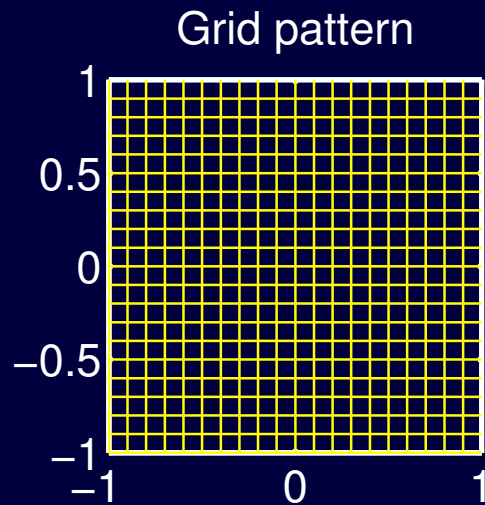
# Interpolation: Image rotation



# Interpolation: Image warping



# Interpolation: Image warping



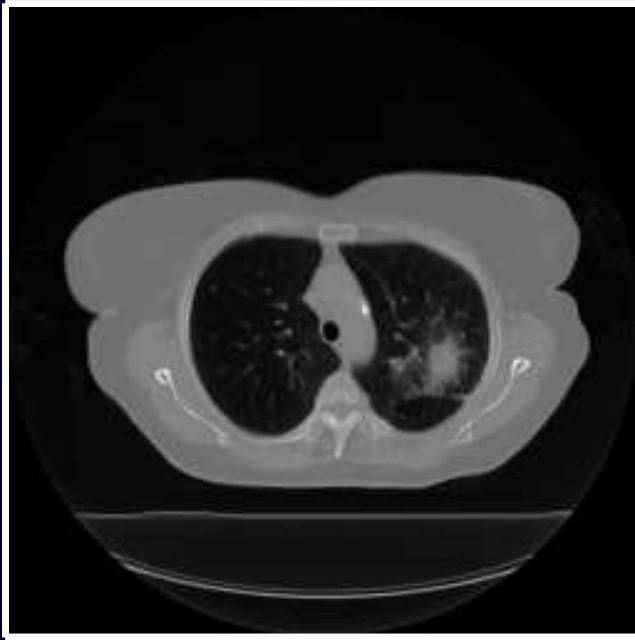
$f(x,y)$



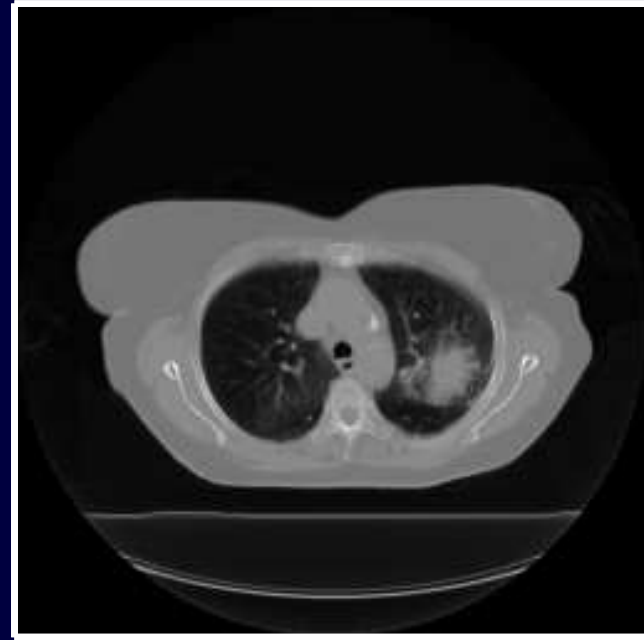
$$g(x,y) = f(T_x(x,y), T_y(x,y))$$

# Interpolation: Image registration

$f(x,y)$



$g(x,y)$



Find  $T_x(\cdot), T_y(\cdot)$   
s.t.  $g(x,y) \sim f(T_x(x,y), T_y(x,y))$