# EECS351 Discussion 3, 1/23/2017

Nate Sawicki Select problems by Mai Le and Kevin Moon

#### 1 Inner Product

Prove the Pythagorean theorem for norms defined by inner products. That is, if z = x + y and  $x \perp y$ , then  $||x||^2 + ||y||^2 = ||z||^2$ 

#### 2 Valid or Invalid Inner Product

Consider signals in  $\mathbb{R}^2$ . Your friend tells you he has discovered a new inner product. He writes the expression for the new inner product below (length 2 signals).

$$\langle x,y \rangle = x_1^3 y_1^3 + x_2 y_2$$

- a) Does the proposed computation satisfy the positivity requirement of an inner product?  $(\langle x,x\rangle \geq 0 \text{ and } \langle x,x\rangle = 0 \text{ iff } x = 0)$
- b) Recall that for an inner product space, the following property must be true.  $\langle \alpha x, y \rangle = \alpha^* \langle x, y \rangle$ . For a real vector space, only containing real entries, the following property must be satisfied.

$$<\alpha x, y> = \alpha < x,y>$$

Has your friend satisfied this requirement?

### 3 DFT Basis

Recall the following valid un-normalized basis function.

$$\mathbf{w}_{k}[\mathbf{n}] = \mathbf{W}_{N}^{-nk} = e^{\frac{j2\pi nk}{N}}$$

- a) Generate the Fourier Basis Vectors for  $\mathbb{R}^3$
- b) Verify that the Vectors you found in a) are orthogonal

c) Recall the definition of the DFT:

$$\mathbf{X}[\mathbf{k}] = \sum_{n} x[n] e^{-j2\pi nk/N}$$

Compute X[k] for x[n] = [3 5 1]

- d) Compute the inverse DFT of X[k]
- e) Compute the coordinates of x[n] with respect to the normalized Basis from part a)
- f) Let  $\gamma$  represent the normalizing constant you used in e) to create the normalized basis from a). Using  $\gamma$  explain the relationship between X[k] and the coordinates you found in e)

### 4 Valid Basis?

Are the following set of vectors a valid basis for  $\mathbb{R}^3$ 

$$b_1 = \begin{bmatrix} 1 \\ 0 \\ 8 \end{bmatrix}$$

$$b_2 = \begin{bmatrix} 0 \\ 1 \\ -3 \end{bmatrix}$$

## 5 Valid Basis?

Are the following set of vectors a valid basis for  $\mathbb{R}^3$ 

$$b_1 = \begin{bmatrix} 1 \\ 0 \\ 8 \end{bmatrix}$$

$$b_2 = \begin{bmatrix} 0 \\ 1 \\ -8 \end{bmatrix}$$

$$b_3 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$B = \begin{bmatrix} b_1 & b_2 & b_3 \end{bmatrix}$$

# 6 A different way of thinking

Your friend has a favorite two digit number. But your friend is cheeky and he doesn't want to give you this important information without a bit of trickery.

The secret number is encoded as a length two signal. He gives you the **coordinates with respect** to the Normalized Basis Function from part 3 of the length two signal.

$$c_0 = \frac{9}{\sqrt{2}}$$

$$c_1 = \frac{7}{\sqrt{2}}$$

What is your friend's favorite number?

# 7 Free Response

Express the length 4 signal  $\mathbf{x} = [1\ 2\ 1\ 4]^T$  as a weighted sum of  $\frac{1}{N} \mathbf{W}_N^{-nk}$  terms (4 terms total)