



Monday, November 28th



16.30



Keilaranta 7, Espoo

Event sponsor:



If you are ready....

Let's get it started!

For Beginners

Untitled1* x

Source on Save

Run

↑

↓

Source

```
1 getwd()
```

1:8 (Top Level) R Script

Console

Terminal

Background Jobs

R 4.1.3 · ~/Desktop/r_ladies_helsinki_dplyr/

> getwd()
[1] "/Users/hazelkavili/Desktop/r_ladies_helsinki_dplyr"
> |

Environment

History

Connections

Tutorial

Import Dataset 135 MiB

R Global Environment

Data

game_data 720 obs. of 6 variables

Files

Plots

Packages

Help

Viewer

Presentation

New Folder New Blank File Delete Rename More

Home > Desktop > r_ladies_helsinki_dplyr

Name	Size	Modified
..		
.RData	9.1 KB	Nov 5, 2022, 10:46 AM
.Rhistory	2.9 KB	Nov 5, 2022, 10:46 AM
basics.R	128 B	Nov 19, 2022, 6:15 PM
dplyr_data_set.csv	30 KB	Oct 22, 2022, 3:37 PM
dplyr_doc.html	617.6 KB	Nov 5, 2022, 10:29 AM
dplyr_doc.Rmd	1.3 KB	Nov 5, 2022, 10:29 AM
r_ladies_dplyr.R	1.3 KB	Nov 19, 2022, 6:43 PM
r_ladies_ggplot2.R	351 B	Oct 22, 2022, 4:05 PM
r_ladies_helsinki_dplyr.Rproj	205 B	Nov 20, 2022, 2:56 PM

Some basics about R!

- `#this is R-Ladies Helsinki`
- `A <- 10`
- `a <- 3`

- `myNumbers <- c(1:10)`
- `myNumbers`
- `rep(myNumbers, times = 3)`
- `twice <- rep(myNumbers, each = 2)`

Some basics about R!

R commands;

- are case sensitive
- can be separated either by a semi-colon (;), or by a newline
- #comment

Assignment, Basic Operators

Assignments

- use `<-`

Basic arithmetic operators

- `+, -, *, /, ^, %%`

Logical operators

- `<, >, <=, >=, ==, !=, !x, x & y, x | y`

Others

- `sum, sqrt, min, max, mean, var, sd, abs, summary`

Tidyverse

`install.packages("tidyverse")`

`library(tidyverse)`



dplyr

- A package contains set of verbs to do data manipulation.



dplyr

Check the verbs we will learn today!

- `select()`
- `filter()`
- `mutate()`
- `group_by()`
- `summarise()`

Loading today's data set!

Option 1

```
game_data <- read_csv("https://tinyurl.com/3a5hxnra")
```

Option 2

```
game_data <- read_csv("dplyr_data_set.csv")
```

Get familiar today's data set!

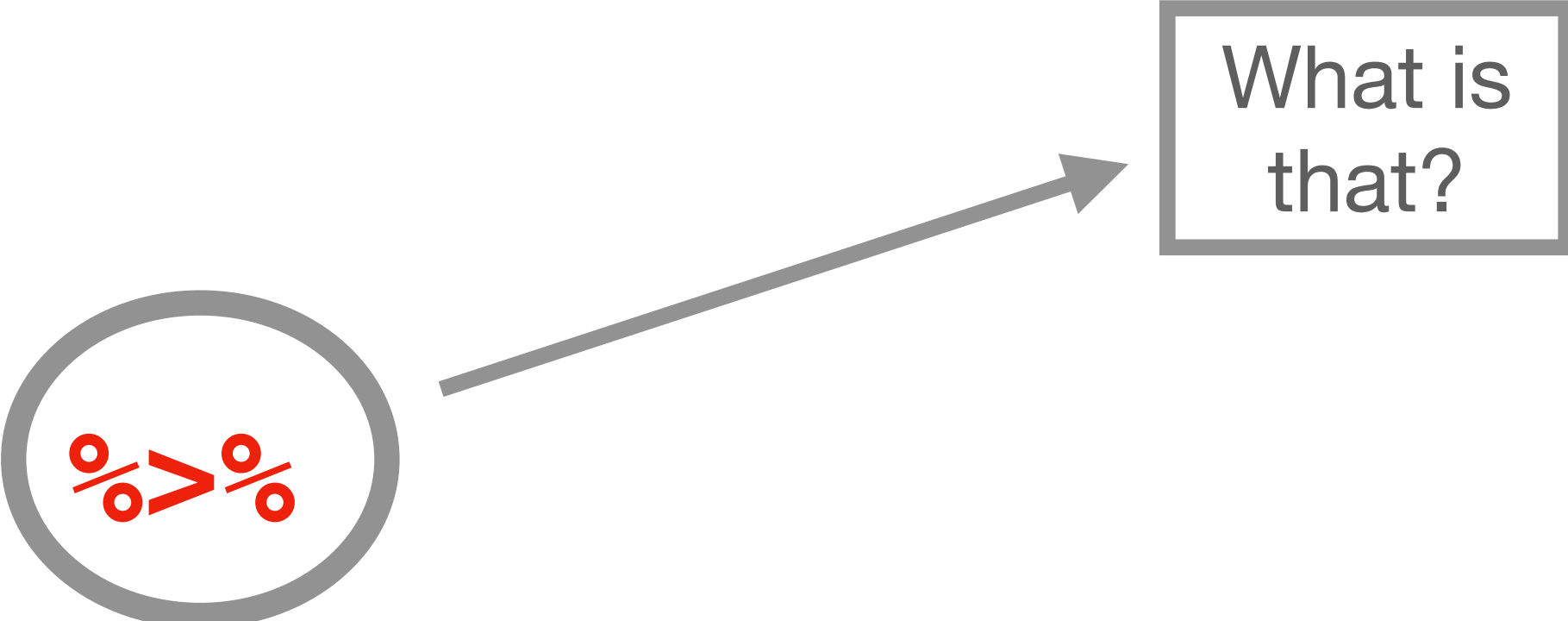
Option 1

glimpse(game_data)

Option 2

game_data %>%

View()



What is
that?

Get familiar today's data set!

Option 1

glimpse(game_data)

```
> glimpse(game_data)
```

```
Rows: 720
```

```
Columns: 6
```

\$ date	<date>	2021-01-01, 2021-01-01, 2021-01-01, 2021-01-...
\$ game_name	<chr>	"game2", "game4", "game3", "game1", "game2", ...
\$ genre	<chr>	"puzzle", "rpg", "rpg", "puzzle", "puzzle", "...
\$ daily_active_users	<dbl>	169546, 99376, 676, 875956, 181696, 105046, 5...
\$ in_app_revenue	<dbl>	409.183, 252.451, 2.109, 1984.495, 420.468, 2...
\$ platform	<chr>	"iOS", "iOS", "iOS", "iOS", "iOS", "iOS", "i0...

Get familiar today's data set!

date	game_name	genre	daily_active_users	in_app_revenue	platform
2021-01-01	game2	puzzle	169546	409.183	iOS
2021-01-01	game4	rpg	99376	252.451	iOS
2021-01-01	game3	rpg	676	2.109	iOS
2021-01-01	game1	puzzle	875956	1984.495	iOS
2021-01-01	game2	puzzle	113168	619.304	Android
2021-01-01	game4	rpg	66388	382.088	Android
2021-01-01	game3	rpg	588	3.192	Android
2021-01-01	game1	puzzle	584108	3003.560	Android
2021-01-02	game2	puzzle	181696	420.468	iOS
2021-01-02	game4	rpg	105046	265.697	iOS
2021-01-02	game3	rpg	586	2.553	iOS
2021-01-02	game1	puzzle	922306	2100.231	iOS
2021-01-02	game2	puzzle	121268	636.384	Android
2021-01-02	game4	rpg	70168	402.136	Android
2021-01-02	game3	rpg	528	3.864	Android
2021-01-02	game1	puzzle	615008	3178.728	Android

game_data %>%
View()

Pipe operator

- **Chaining** multiple functions
- Giving an input to function —> using it's output as another input to another function
- **cmd + shift + m**
- **kntr + shft + m**

Pipe operator %>%

```
mtcars %>%
```

```
  select(mpg, cyl) %>%
```

```
    filter(mpg > 20)
```

```
select(mtcars, mpg, cyl) %>%
```

```
  filter(mpg > 20)
```

select()

- Choosing is not losing
- This function returns a modified copy, doesn't change the data.
- `select(dataframe, col1, col2,...)`
- `select(dataframe, 1:4)`

```
24 game_data %>%
25   select(date, game_name, in_app_revenue)
```

24:1 (Top Level) ▾

Console Terminal × Background Jobs ×

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```
> game_data %>%
+   select(date, game_name, in_app_revenue)
# A tibble: 720 × 3
   date      game_name in_app_revenue
  <date>    <chr>         <dbl>
1 2021-01-01 game2           409.
2 2021-01-01 game4           252.
3 2021-01-01 game3             2.11
4 2021-01-01 game1          1984.
5 2021-01-02 game2           420.
6 2021-01-02 game4           266.
7 2021-01-02 game3             2.55
8 2021-01-02 game1          2100.
9 2021-01-03 game2           423.
10 2021-01-03 game4           272.
```

Let's try assignment sign <- with **select** function

- `game_data_revenue <-
game_data %>%
select(date, game_name,
in_app_revenue)`
- `View(game_data_revenue)`
- `glimpse(game_data_revenue)`

We **selected** few **columns**
from original data set
AND
assigned it to a new one
called
game_data_revenue

filter()

- Filter out rows, specific type of **observation**.
- `filter(dataframe, logical_test)`

```
30 #filter
31 game_data %>%
32   filter(date >= '2021-01-01' & date < '2021-04-01')
```

30:1 (Top Level) ▾

Console Terminal x Render x Background Jobs x

R 4.1.3 · ~/Desktop/r_ladies_helsinki_dplyr/ ↗

```
> game_data %>%
+   filter(date >= '2021-01-01' & date < '2021-04-01')
```

A tibble: 720 × 6

	date	game_name	genre	daily_active_users
	<date>	<chr>	<chr>	<dbl>
1	2021-01-01	game2	puzzle	169546
2	2021-01-01	game4	rpg	99376
3	2021-01-01	game3	rpg	676
4	2021-01-01	game1	puzzle	875956
5	2021-01-02	game2	puzzle	181696
6	2021-01-02	game4	rpg	105046
7	2021-01-02	game3	rpg	586
8	2021-01-02	game1	puzzle	922306
9	2021-01-03	game2	puzzle	189286
10	2021-01-03	game4	rpg	98476

mutate()

- Deals with info in your data which is not display
- `mutate(dataframe, new = var1 + var2)`
- `mutate(my_df, x = a + b, y = x + c)`

```
41 #mutate
42 game_data %>%
43   select(date, in_app_revenue, daily_active_users) %>%
44   mutate(iap_per_dau = in_app_revenue / daily_active_users) %>%
45   mutate(iap_per_dau_in_euros = iap_per_dau * 1.02)
```

48:1 (Top Level) R Script

Console Terminal x Render x Background Jobs x

R 4.1.3 · ~/Desktop/r_ladies_helsinki_dplyr/

```
+   mutate(iap_per_dau_in_euros = iap_per_dau * 1.02)
```

A tibble: 720 × 5

	date	in_app_revenue	daily_active_users	iap_per_dau
	<date>	<dbl>	<dbl>	<dbl>
1	2021-01-01	409.	169546	0.00241
2	2021-01-01	252.	99376	0.00254

Your turn!

- Can you create a column: which shows only the **month** of data recorded?
 - `install.packages("lubridate")`
`library(lubridate)` # a package to use on data time objects.
 - functions as `day()`, `week()`, `month()`, `year()` can be used on a "date" data.
 - HINT:
`your_data_frame %>%`
`m——(your_variable_name = month(date))`

Answer is here:

- Can you create a column: which shows only the **month** of data recorded?

```
> game_data %>%  
+   select(date) %>%  
+   mutate(month_of = month(date))  
# A tibble: 720 × 2  
   date          month_of  
   <date>         <dbl>  
1 2021-01-01         1  
2 2021-01-01         1  
3 2021-01-01         1  
4 2021-01-01         1
```


`group_by()` & `summarise()`

- `group_by()` gets the above functions to operate group-by-group rather than on the entire dataset.
- `summarise()` builds a new dataset that contains only the summarising statistics.
- `summarise(dataframe, newColname = expression, . . .)`
- `summarise(dataframe, sum = sum(A), avg = mean(B) . . .)`

group_by() & summarise()

```
49 game_data %>%  
50   select(date, daily_active_users, platform) %>%  
51   group_by(platform) %>%  
52   summarise(avg_dau = mean(daily_active_users))
```

52:48 (Top Level) ▾

Console Terminal × Render × Background Jobs ×

R 4.1.3 · ~/Desktop/r_ladies_helsinki_dplyr/ ➔

```
> game_data %>%  
+   select(date, daily_active_users, platform) %>%  
+   group_by(platform) %>%  
+   summarise(avg_dau = mean(daily_active_users))  
# A tibble: 2 × 2  
  platform avg_dau  
  <chr>      <dbl>  
1 Android  199798.  
2 iOS      299491.
```

Your turn!

- Can you find:
average IAP revenue by **genre** for **only iOS**?

Answer is here:

- Can you find **average** IAP revenue by **genre** for **only iOS**?

```
> game_data %>%  
+   select(date, in_app_revenue, platform, genre) %>%  
+   filter(platform == 'iOS') %>%  
+   group_by(genre) %>%  
+   summarise(avg_iap_revenue = mean(in_app_revenue))  
# A tibble: 2 × 2  
  genre avg_iap_revenue  
  <chr>         <dbl>  
1 puzzle      1216.  
2 rpg         136.
```

Is there more functions in dplyr?

- **arrange**
- **distinct**
- **rename**
- **count**
- binding two data frames, or joining data frames are possible with **left_join**, **inner_join**, **right_join**, **full_join** or **bind_rows**, **bind_cols**
- subset rows using their position: **slice**