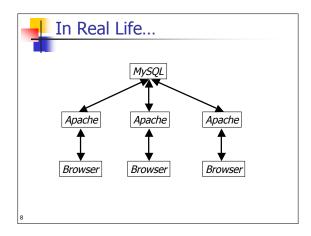
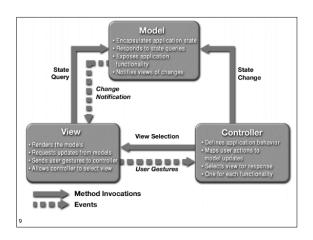
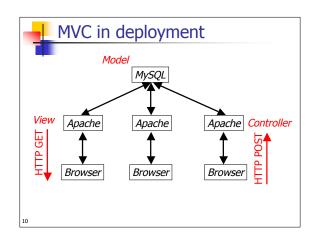


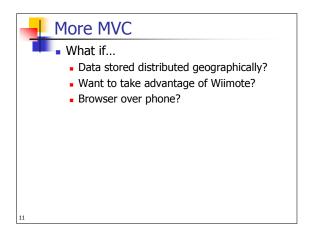
N-tier model

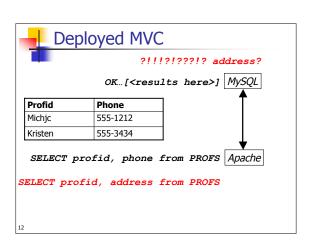
- We've separated persistent storage from user interaction
- Other separations?
  - Manageability (what if db goes down?)
  - Security & Mining (logging all user steps)
  - Efficiency (a single dataset in memory?)
- Web apps often break down pieces of code functionality into machines











<u>2</u>



# **Object-Relational Mapping**

- Used by Rails (around for a long time)
  - Ruby is the language
  - Rails is the framework, built just for Ruby lovers
- Addresses the "impedance mismatch" between relational and object worlds
  - Map object classes to database tables
    - Table=>class
    - Column=>attribute
    - Row=>object instance

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### Dynamic Server Recap

- Many techniques for mixing content and code, but it's probably PHP
- Dynamic pages rendered to user at query-time
- MVC popular tool for database design

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#### Part II

The Client

.



# Dynamic Client, too

- All rendered pages used to be static
  - Plain HTML not as bad as staticallygenerated pages, but certainly limiting
    - No in-browser chat
    - No browser-based field validation
    - No grabbable maps
    - No deferred data loading in Gmail
    - No dumb hit-the-monkey ads

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#### **Dynamic Client Content**

- In early days, many engineers obsessed with "rich browser client"
  - No good client-side language, clients very slow
  - Browser experience very different from desktop
- That all changed with:
  - Adobe Flash
  - ActiveX
  - Java applets
  - JavaScript
- The <bli>blink> tag
- Actually, all of these except blink
- Today, heavily AJAX (Asynchronous JavaScript and XML)

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### Worst Idea In This Class

- JavaScript Invented by Netscape, called LiveScript
- Java was hot, also starting to be built into browsers, so Netscape renamed LiveScript to JavaScript
  - They have nothing to do with each other
  - Except they are both pieces of mid-90s browser tech endorsed by Netscape
  - Also, they have extremely similar names
  - Until 2003 or so, very confusing

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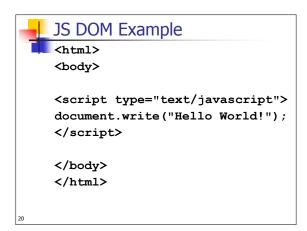
3



# JavaScript Execution

- Usually, but not always, inside browser
  - Sometimes at HTTP server, instead of PHP!
- JS code runs when triggered by <script>
- Has read/write access to the page's DOM, or Document Object Model
  - The DOM defines HTML of onscreen page
  - Changing the DOM changes what's on screen
  - JS doesn't have to hang the page while executing (hence, the "asynchronous" part)

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# JS DOM Example 2

<html>

<script type="text/javascript">
document.write("<h1>Hello
World!</h1>");

</script>

</body>

</html>

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# **Browser Security**

- JS is potential security nightmare!
  - Sandboxed (no disk, syscalls, infinite loops)
  - Same-origin policy (defined by domain, app protocol, and port)
  - Very similar to Java applets

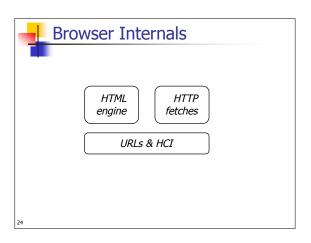
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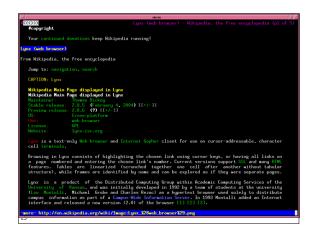


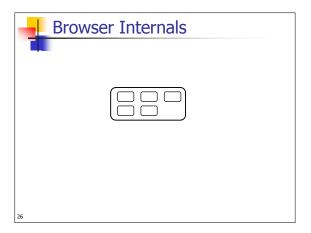
#### **Attacks**

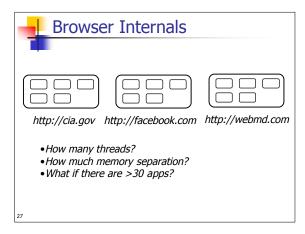
- Cross-site scripting
  - User visits aaa.com
  - Site aaa.com computes nefarious URL, convinces user to click on it
  - URL is something like:
    - http://bbb.com/hello?param1=\*!\*!@,<h1>Youraccount-is-empty-sucker</h1>
  - Site bbb.com, with modification, is displayed to user, with inserted-HTML. Could have stolen info
  - Many have been found against Google
- This is called "tag injection"
  - What is "SQL injection"?
- What if the URL is on someone's Facebook wall?

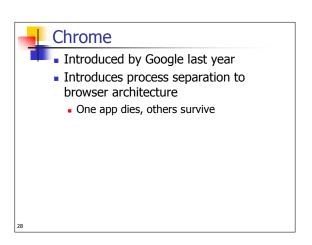
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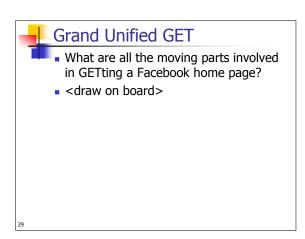












<u>5</u>