

Project 1 Code Quality Summary - See marked-up code for specifics.

Student: _____ **AG score:** _____
AG bonus: _____

General code quality

- ___ Function definitions have appropriate comments.
- ___ Code within functions has appropriate comments.
- ___ Function prototypes first, functions in readable order.
- ___ Main function or primary subfunction is compact and conceptually simple.
- ___ Code is not duplicated excessively.
- ___ Program has well-chosen subfunctions to organize the code.
- ___ Program has no problems with "Swiss Army" functions.
- ___ Program lacks redundant, convoluted, or awkward code.
- ___ Code is clear and easy to read: not obscure, verbose, or excessively nested.
- ___ Good variable/symbol naming and usage.
- ___ Program appears to be free of egregious inefficiency.
- ___ Good choice of functions in utility module (e.g. a string allocator/deallocator).
- ___ Standard Library facilities used appropriately (no recoding of wheels).
- ___ assert macro used to clarify code and help detect programming errors.
- ___ Program provides single points of maintenance for program parameters.
- ___ C used idiomatically, following K&R and lectures.
- ___ (can be negative) Code follows guidance on other matters in C Coding Standards and course material.

Specific code quality - following specified and recommended practices.

code structure and safety practices

- ___ Command handling uses a switch statement that calls command-specific functions.
- ___ File input reading loops are correctly structured.
- ___ Files closed shortly after last input or output operation.
- ___ Input of strings disallows overrun of array.
- ___ #define used to avoid "magic" numbers and strings embedded in code.
- ___ Global variables are only read in p1_main.c, modified in responsible modules/functions only.

memory management

- ___ Container, Record, Collection memory allocated and deallocated in each module's functions only.
- ___ String memory allocated and deallocated, and global variable maintained in separate functions (e.g. in Utility).
- ___ Memory for strings allocated to fit the data (strlen + 1).
- ___ No unnecessary memory allocations (e.g. for temporary buffers - local arrays used instead).
- ___ Return value from malloc checked and program terminated if failed.
- ___ Program appears to free all allocated memory (no leaks, even at termination).

headers and linkage

- ___ C Header file guidelines followed (e.g. no unneeded #includes in .h files).
- ___ Internal linkage specified for "helper" functions, or not needed.
- ___ Global variables declared (only) as extern in p1_globals.h; defined in .c; .h declarations used throughout.

Other problems

- ___ (0 or negative) Program has additional problems:

___ **Total**