EECS 485

(Web Databases & Information Systems)

Discussion
Jan 22th, 2010

PA2

- Due on Monday
- Issues
 - Forum -> Phorum.eecs.umich.edu
 - AlbumAccess (albumid, username)
 - GD graphics library
- PA1 grades on Ctools; grade sheet in home dir.

PA3

- Will be on Ctools on Monday, January 25
- Due on Wednesday, February 3.
- Authentication and Access Control on the album website from PA2.
- Don't modify PA2 (make a copy to PA3)

PA3

- Personalizing the album website
- add a login page to the site
- use cookies to determine who the logged in user is
- Some pages are sensitive and require users login
- A user will have to explicitly log out, or allow the cookie to expire in order to no longer be authenticated

PA3

- You'll implement actual sessions in a future project.
- You'll need simple Javascript for form validation.

A bit about Javascript

PA3

Javascript

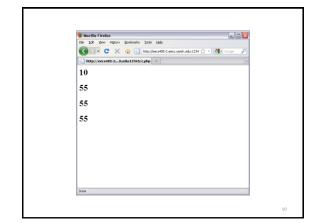
- · Code between
 - <script type="text/javascript"> </script>
- Or external scripts
 - <script type="text/javascript" src="xxx.js">
 </script>
- Statement document.write("<h1>Hello Class</h1>");
 - Semicolon is optional (multiple lines in 1 line)
- · Comments are like PHP

Variables

- · Declare using var
 - var x;
 var carname;
- Case sensitive
- must begin with a letter or the underscore
 - var x=5;
 var carname="BMW";
- String concatenation with +
- exactly equal to (value and type)
 - x===5 is true x==="5" is false

Example

```
<html>
<script type="text/javascript">
x=5+5;
document.write("<hl>"+x+"</hl>");
x="5"+"5";
document.write("<hl>"+x+"</hl>");
x=5+"5";
document.write("<hl>"+x+"</hl>");
x="5"+5;
document.write("<hl>"+x+"</hl>");
<<script></html>
```

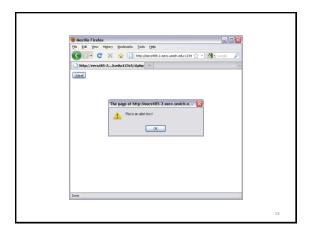


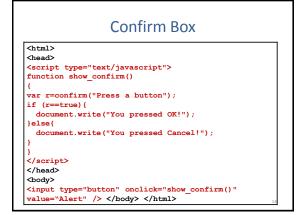
Functions

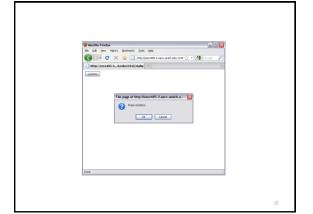
- To keep the browser from executing a script when the page loads, use functions.
- You may call a function from anywhere within a page (or even from other pages if the function is embedded in an external .js file).
- can be defined both in the <head> and in the <body> section of a document.
 - To assure that a function is read/loaded by the browser before it is called, better to define in <head>

Alert Box

```
<html>
<head>
<script type="text/javascript">
function show_alert()
{
    alert("This is an alert box!");
}
</script>
</head>
<body>
<input type="button" onclick="show_alert()"
    value="Alert" />
</body>
</html>
```







Events

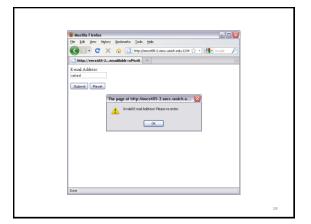
- Events are actions that can be detected by JavaScript.
- Every element on a web page has certain events which can trigger a JavaScript.
- Examples of events:
 - A mouse click
 - A web page or an image loading
 - Mouse over a spot on the web page
 - Selecting an input field in an HTML form
 - Submitting an HTML form
 - A keystroke

Examples

- onChange often used for form validation
 - <input type="text" size="30" id="email"
 onchange="checkEmail()">
- · Check form before submit
 - <form method="post" action="xxx.htm"
 onsubmit="return checkForm()">
- · Other events
 - ${\operatorname{\mathtt{--}}}$ on Load and on Unload
 - onFocus, onBlur
 - onMouseOver and onMouseOut

Example

```
CHEAD>
<SCRIPT LANGUAGE="JavaScript">
function checkEmail(str) {
    if(str.indexOf("@") > 0){
        return true;
    }else{
        alert("Invalid E-mail Address!.")
        return (false);}
}
</script> </HEAD> <BODY>
<form onSubmit="return checkEmail(this.emailAddr.value)">
E-mail Address: Or> <input type="text" name="emailAddr">
 <input type="submit" value="Submit">
<input type="reset" value="Reset">
</form></body>
```





Sessions & Cookies

- HTTP communication is inherently stateless
- The way to handle state information is through sessions and cookies.
- PHP offers a built in mechanism for maintaining session information (e.g. hiding the cookie handling from the developer)

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Starting a Session

- Before you can begin storing user information in your PHP session, you must first start the session.
- it must be at the very beginning of your code, before any HTML or text is sent.
- Using

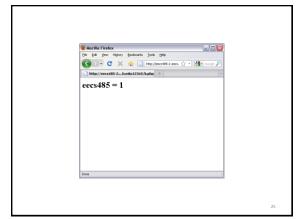
```
-<?
  session_start();
?>
```

Storing User Data

- The \$_SESSION associative array is used to store user data.
- Used both to store and retrieve session data.
- \$ SESSION["views"] = 2
- \$_SESSION["name"] = "eecs";

Example

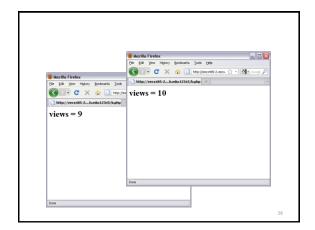
```
<?php
session_start();
$_SESSION['eecs485'] = 1; // store session data
?>
<html>
<h1>
<?
echo "eecs485 = ". $_SESSION['eecs485'];
//retrieve data
?>
</h1>
</html>
```



isset, unset

- Before you use a session variable it is necessary that you check to see if it exists already!
- isset is a function that takes any variable you want to use and checks to see if it has been set.
- You may wish to delete some data for your various tasks using unset

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Destroying Sessions

 You can also completely destroy the session entirely by calling the session_destroy function.

<?
session_destroy();
?>

 Destroy will reset your session, so don't call that function unless you are entirely comfortable losing all your stored session data!

PHP Cookies

- create a cookie, using setcookie
- · you must specify three arguments.
 - name: The name of your cookie. You will use this name to later retrieve your cookie, so don't forget it!
 - value: The value that is stored in your cookie.
 - expiration: The date when the cookie will expire and be deleted.
 - If you do not set this expiration date, then it will be treated as a session cookie and be removed when the browser is restarted.

Retrieve data

- If your cookie hasn't expired yet, you can retrieve it using \$_COOKIE associative array.
- The name of your stored cookie is the key and will let you retrieve your stored cookie value!

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