

Image processing (basic concepts)

INTRODUCTION TO INTELLIGENT SYSTEMS 17/18

Image Formation

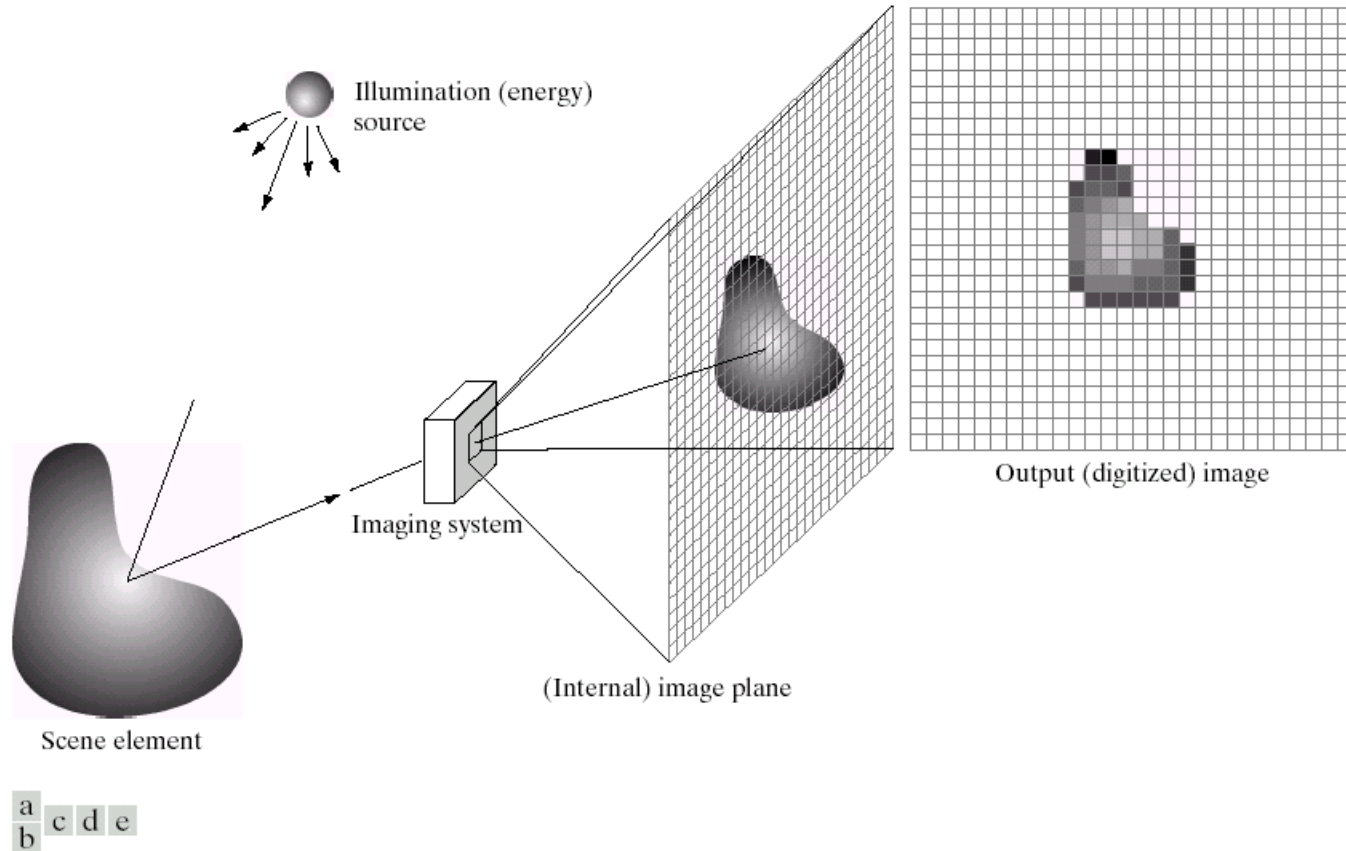
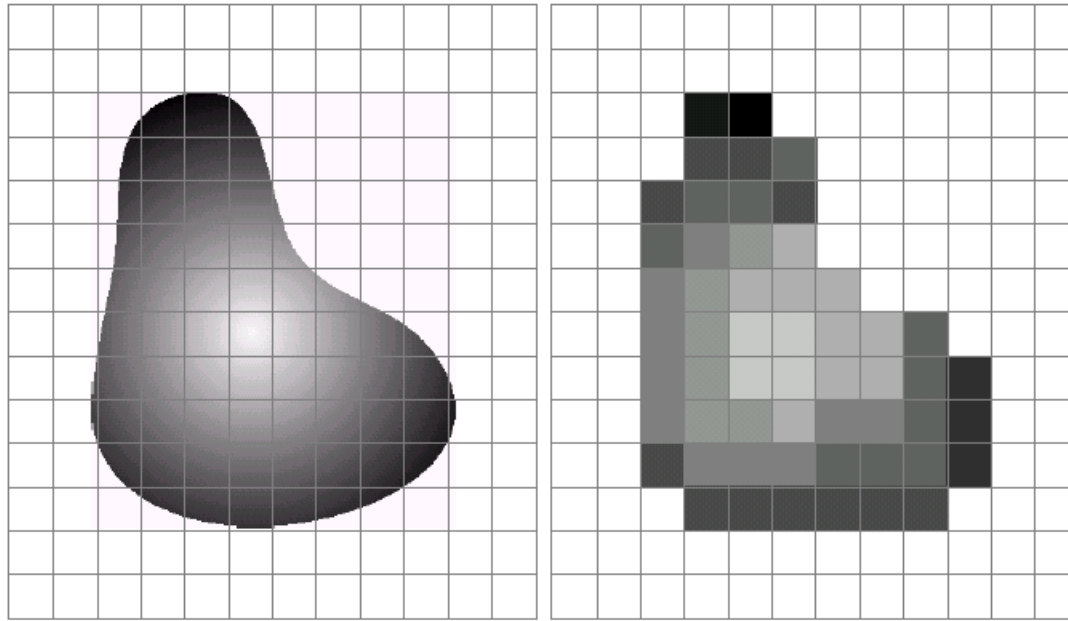


FIGURE 2.15 An example of the digital image acquisition process. (a) Energy (“illumination”) source. (b) An element of a scene. (c) Imaging system. (d) Projection of the scene onto the image plane. (e) Digitized image.

$$f(x,y) = \text{reflectance}(x,y) * \text{illumination}(x,y)$$

Reflectance in $[0,1]$, illumination in $[0,\infty]$

Sampling and Quantization



a b

FIGURE 2.17 (a) Continuous image projected onto a sensor array. (b) Result of image sampling and quantization.

Sampling

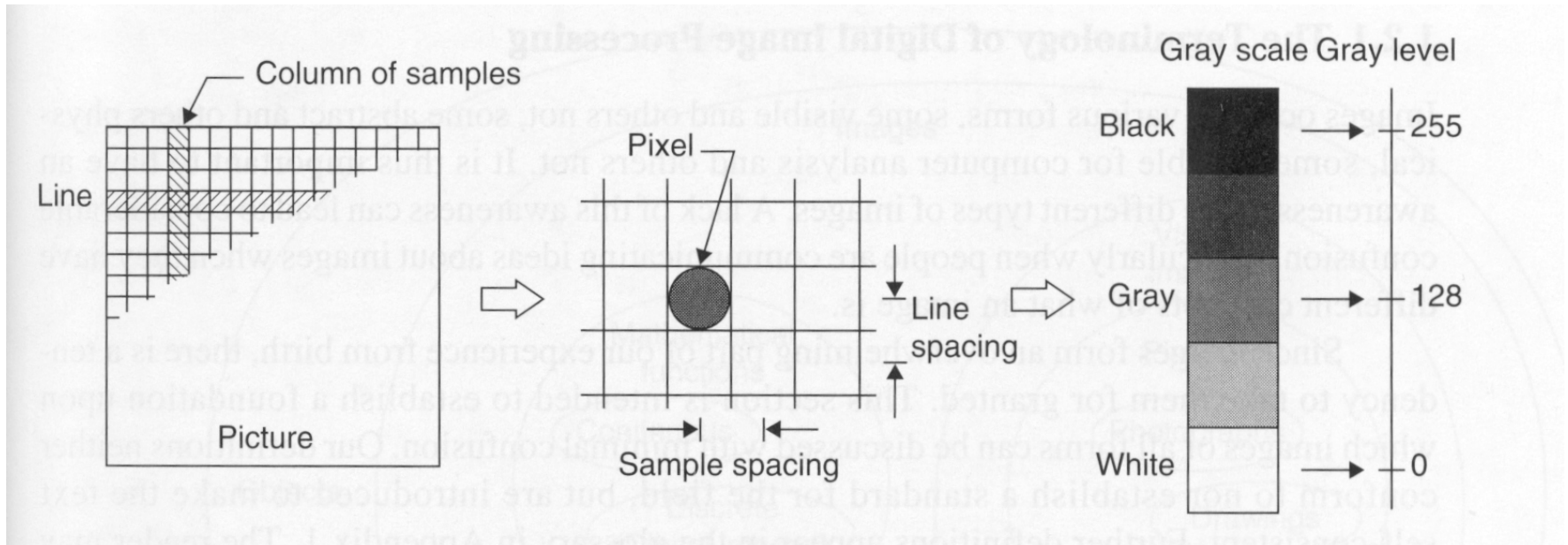


Image quantization(example)

256 gray levels (8bits/pixel)



32 gray levels (5 bits/pixel)



16 gray levels (4 bits/pixel)



8 gray levels (3 bits/pixel)



4 gray levels (2 bits/pixel)



2 gray levels (1 bit/pixel)



What is an image?

We can think of an **image** as a function, f , from \mathbb{R}^2 to \mathbb{R} :

- $f(x, y)$ gives the **intensity** at position (x, y)
- Realistically, we expect the image only to be defined over a rectangle, with a finite range:
 - $f: [a, b] \times [c, d] \rightarrow [0, 1]$

A color image is just three functions pasted together. We can write this as a “vector-valued” function:

$$f(x, y) = \begin{bmatrix} r(x, y) \\ g(x, y) \\ b(x, y) \end{bmatrix}$$

Images as functions

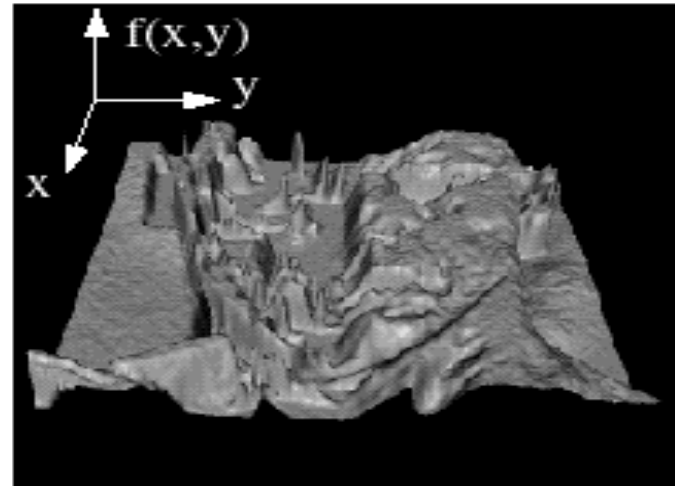
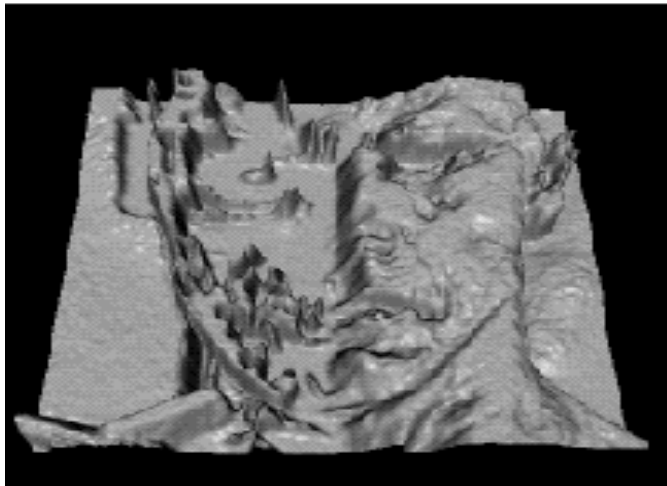


Image processing

An **image processing** operation typically defines a new image g in terms of an existing image f .

We can transform either the range of f .

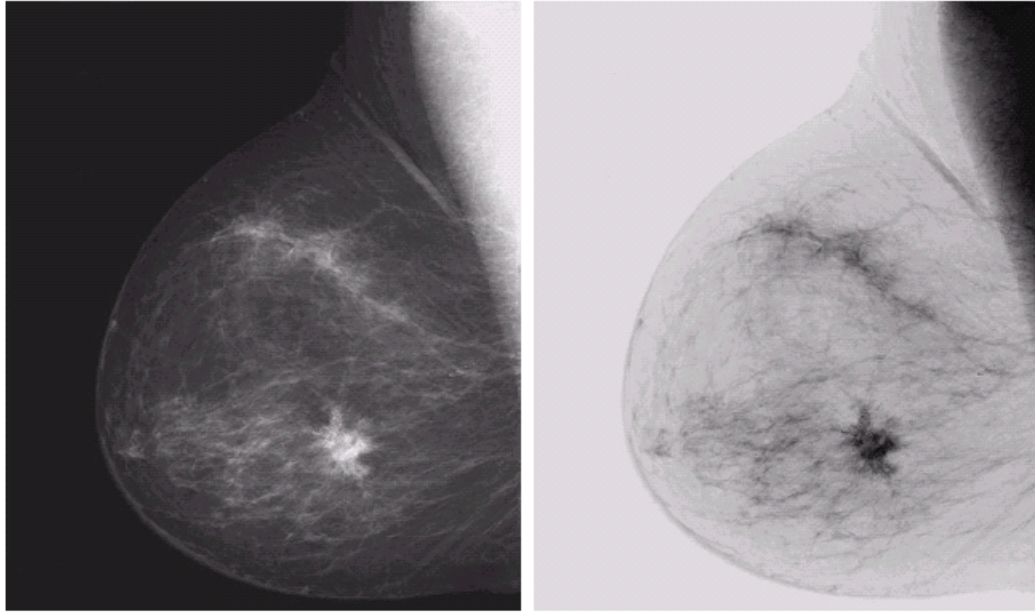
$$g(x, y) = t(f(x, y))$$

Or the domain of f :

$$g(x, y) = f(t_x(x, y), t_y(x, y))$$

What kinds of operations can each perform?

Negative (inverted) image



a b

FIGURE 3.4

(a) Original digital mammogram.
(b) Negative image obtained using the negative transformation in Eq. (3.2-1).
(Courtesy of G.E. Medical Systems.)

Image Enhancement

a	b
c	d

FIGURE 3.9

(a) Aerial image.
(b)–(d) Results of
applying the
transformation in
Eq. (3.2-3) with
 $c = 1$ and
 $\gamma = 3.0, 4.0,$ and
 5.0 , respectively.
(Original image
for this example
courtesy of
NASA.)

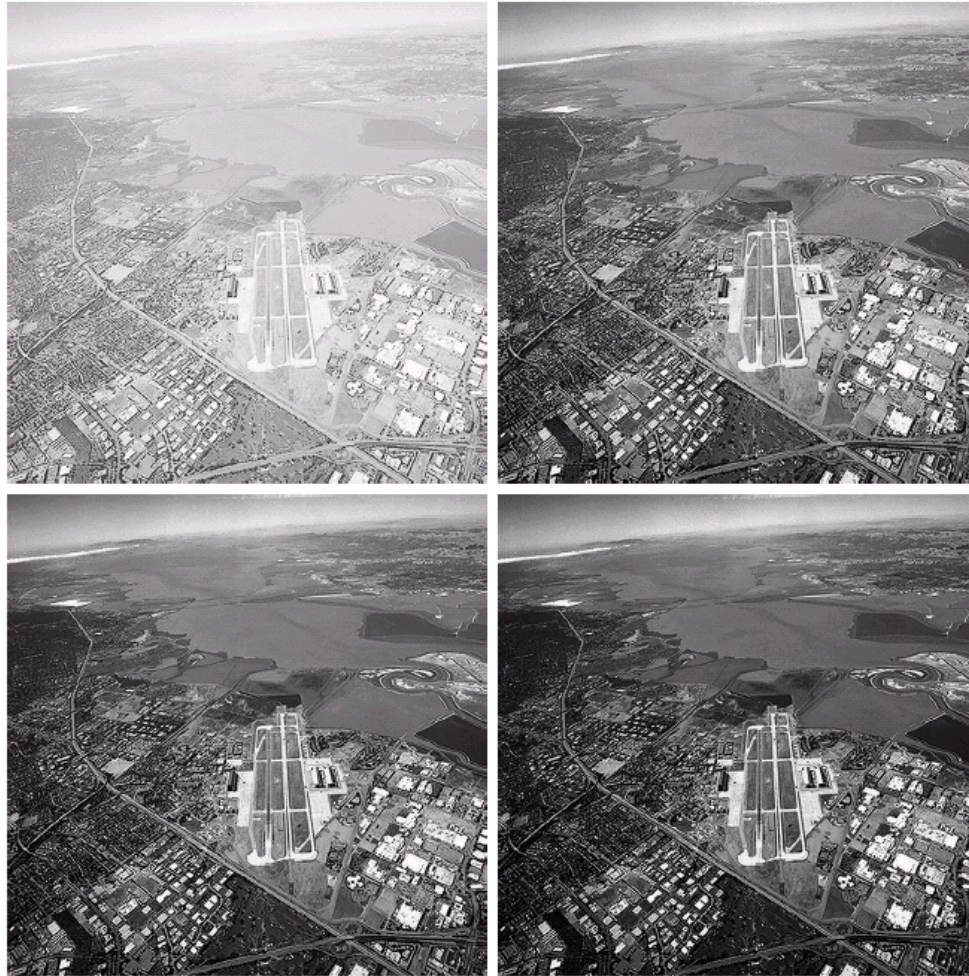
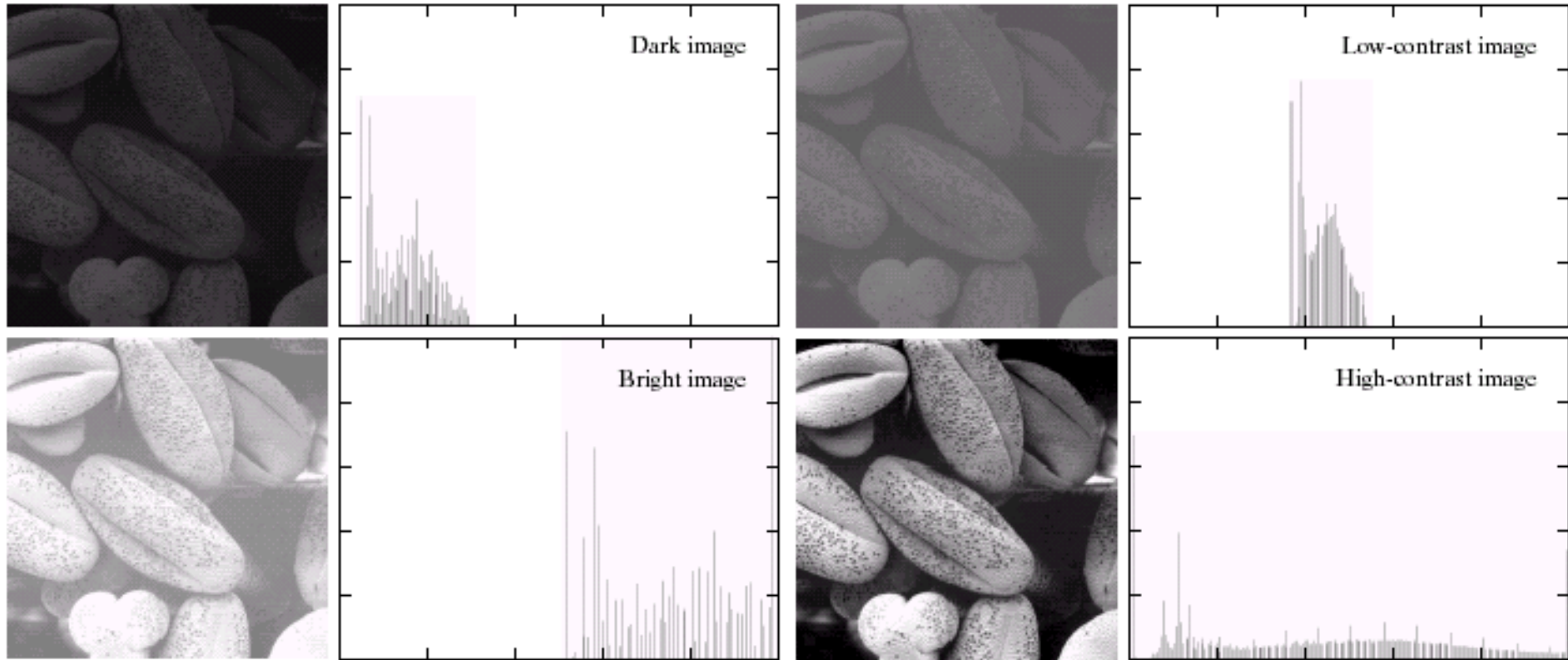


Image Histograms



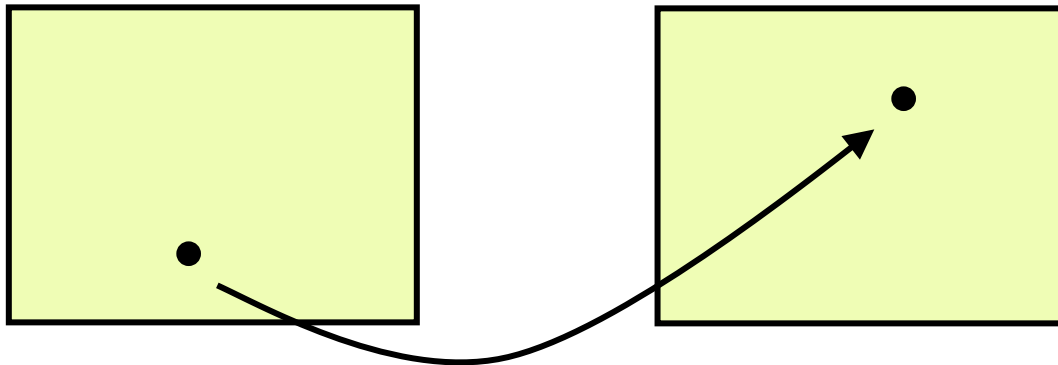
a b

FIGURE 3.15 Four basic image types: dark, light, low contrast, high contrast, and their corresponding histograms. (Original image courtesy of Dr. Roger Heady, Research School of Biological Sciences, Australian National University, Canberra, Australia.)

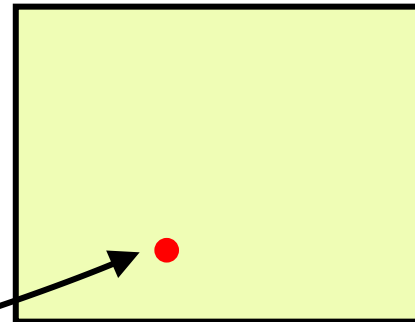
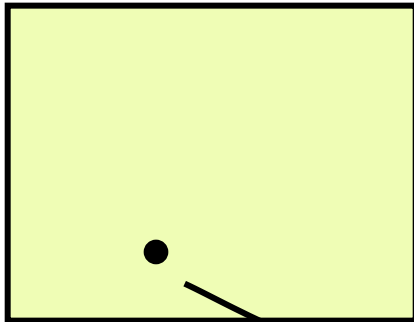
Image Operations

- Geometric Operations (Transformations)
- Point Operations
- Spatial Operations
- Global Operations (Freq. domain)
- Multi-Resolution Operations

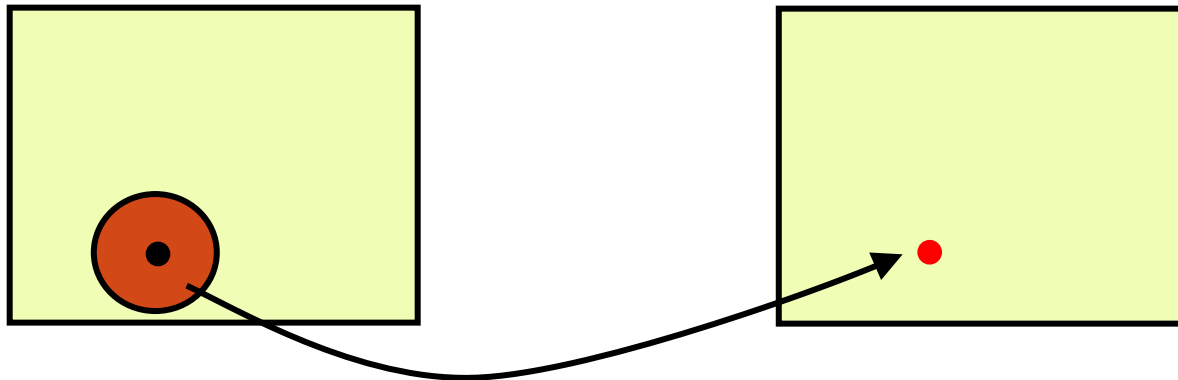
Geometric operations



Point Operations



Spatial Operations



Global Operations



Multi-Resolution

Low resolution



High resolution

