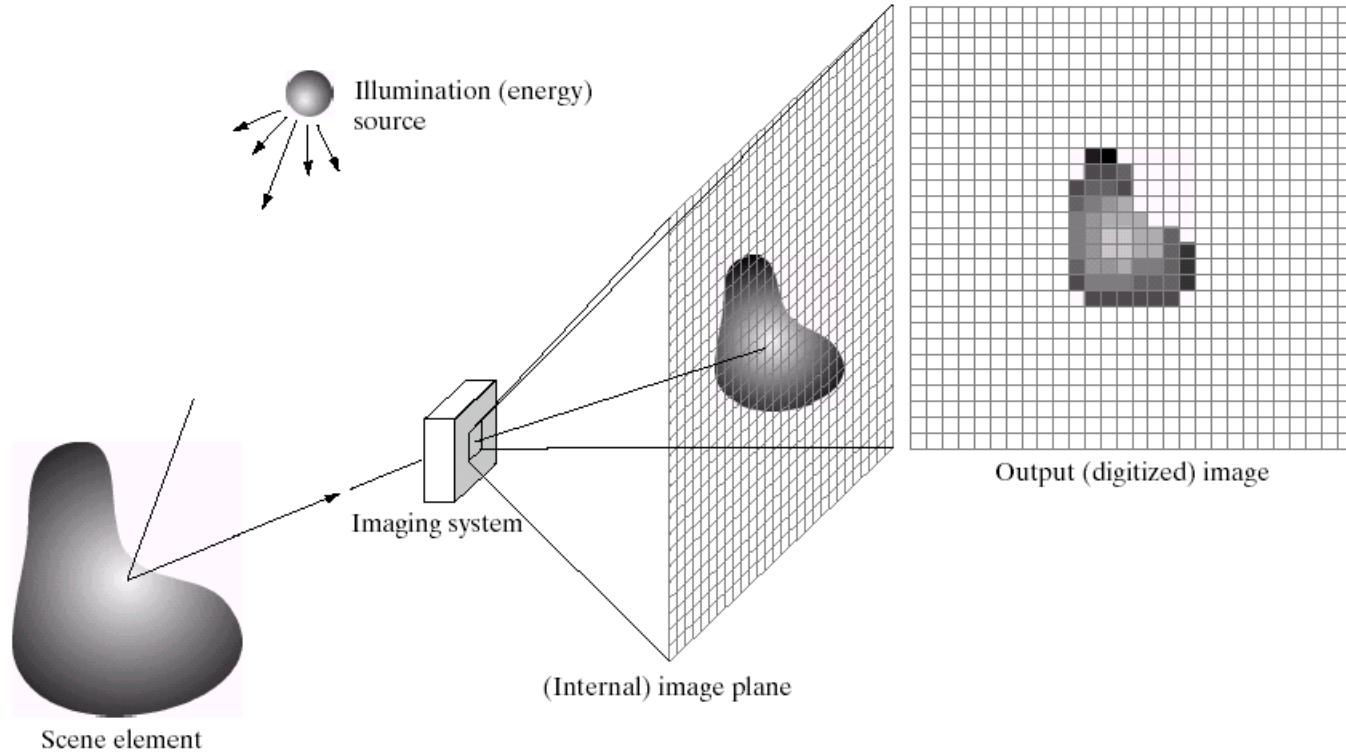


# Image processing (basic concepts)

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# Image Formation

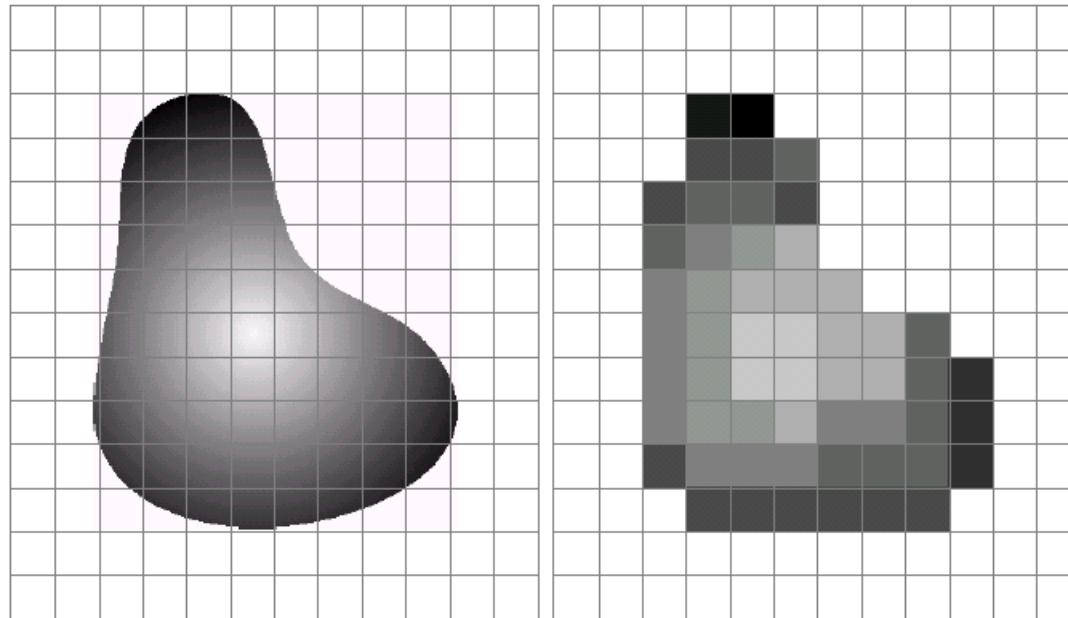


**FIGURE 2.15** An example of the digital image acquisition process. (a) Energy (“illumination”) source. (b) An element of a scene. (c) Imaging system. (d) Projection of the scene onto the image plane. (e) Digitized image.

$$f(x,y) = \text{reflectance}(x,y) * \text{illumination}(x,y)$$

Reflectance in  $[0,1]$ , illumination in  $[0,\infty]$

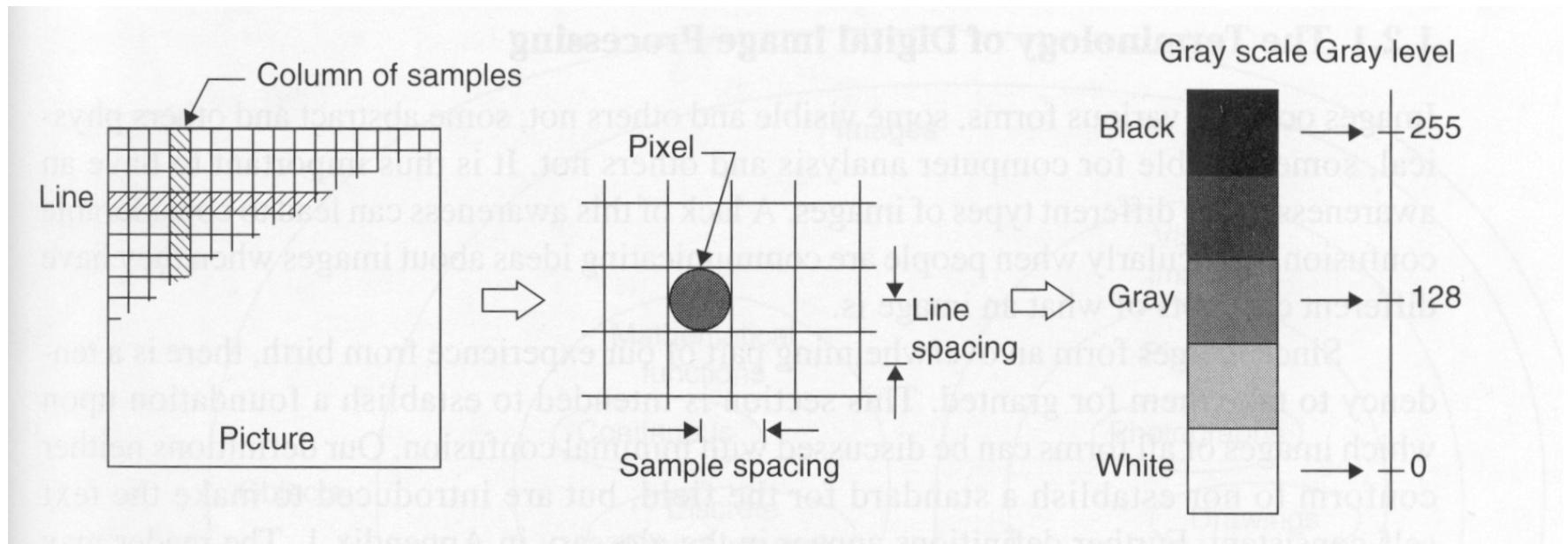
# Sampling and Quantization



a b

**FIGURE 2.17** (a) Continuous image projected onto a sensor array. (b) Result of image sampling and quantization.

# Sampling



# Image quantization(example)

256 gray levels (8bits/pixel)



32 gray levels (5 bits/pixel)



16 gray levels (4 bits/pixel)



8 gray levels (3 bits/pixel)



4 gray levels (2 bits/pixel)



2 gray levels (1 bit/pixel)



# What is an image?

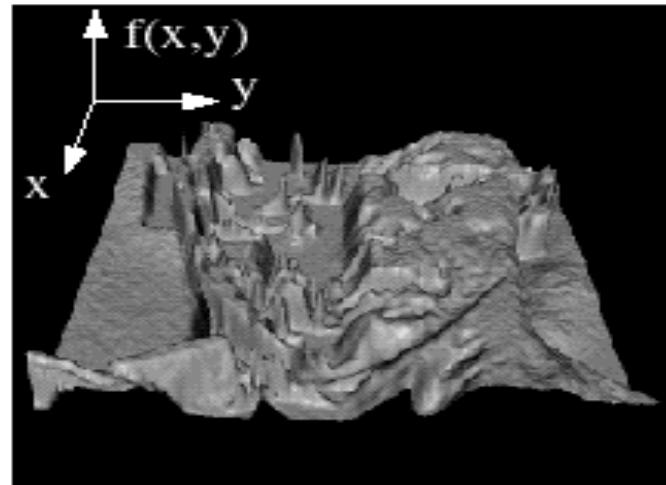
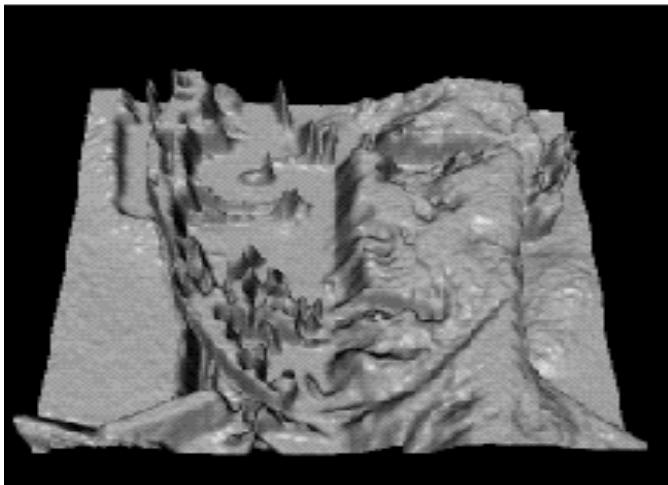
We can think of an **image** as a function,  $f$ , from  $\mathbb{R}^2$  to  $\mathbb{R}$ :

- $f(x, y)$  gives the **intensity** at position  $(x, y)$
- Realistically, we expect the image only to be defined over a rectangle, with a finite range:
  - $f: [a,b] \times [c,d] \rightarrow [0,1]$

A color image is just three functions pasted together. We can write this as a “vector-valued” function:

$$f(x, y) = \begin{bmatrix} r(x, y) \\ g(x, y) \\ b(x, y) \end{bmatrix}$$

# Images as functions



# Image processing

An **image processing** operation typically defines a new image  $g$  in terms of an existing image  $f$ .

We can transform either the range of  $f$ .

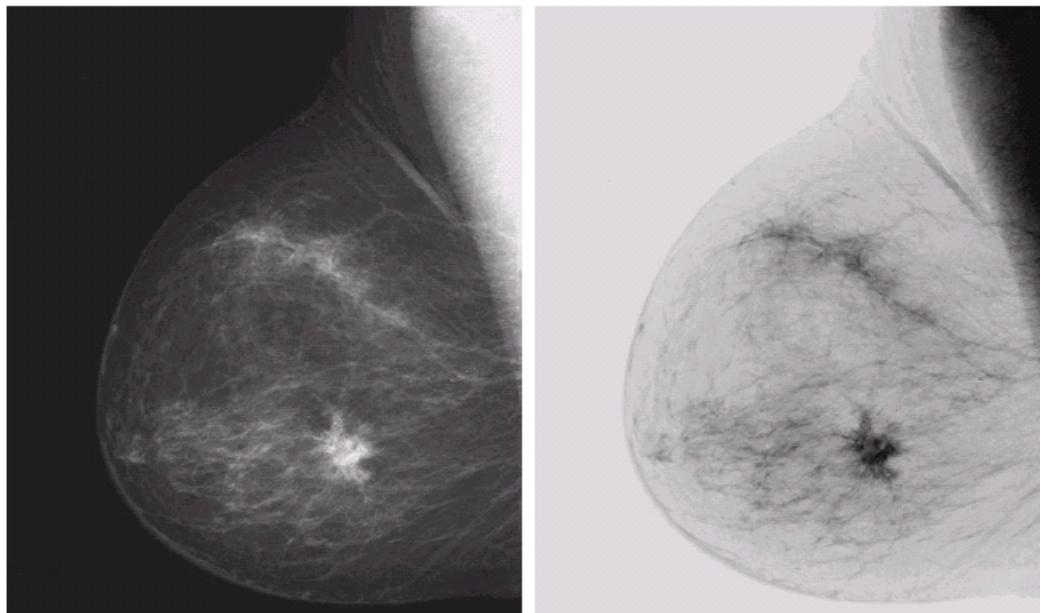
$$g(x, y) = t(f(x, y))$$

Or the domain of  $f$ :

$$g(x, y) = f(t_x(x, y), t_y(x, y))$$

What kinds of operations can each perform?

# Negative (inverted) image



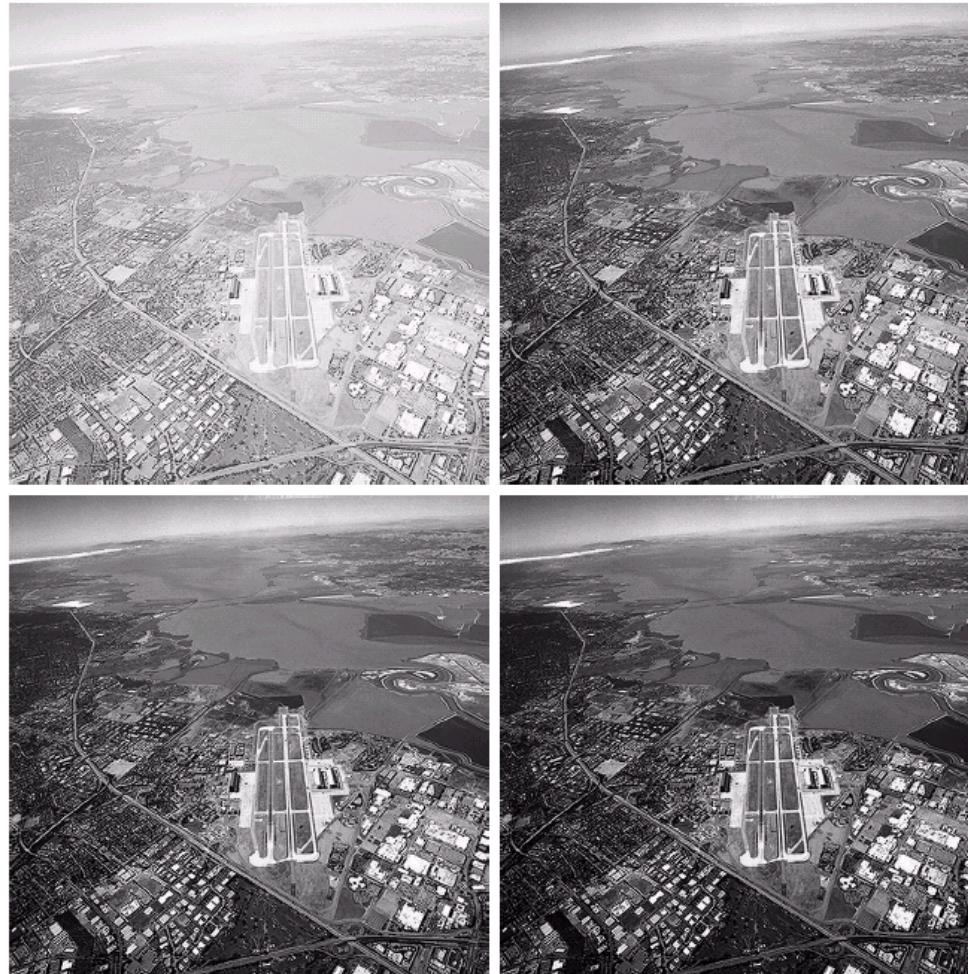
a b

**FIGURE 3.4**  
(a) Original digital mammogram.  
(b) Negative image obtained using the negative transformation in Eq. (3.2-1).  
(Courtesy of G.E. Medical Systems.)

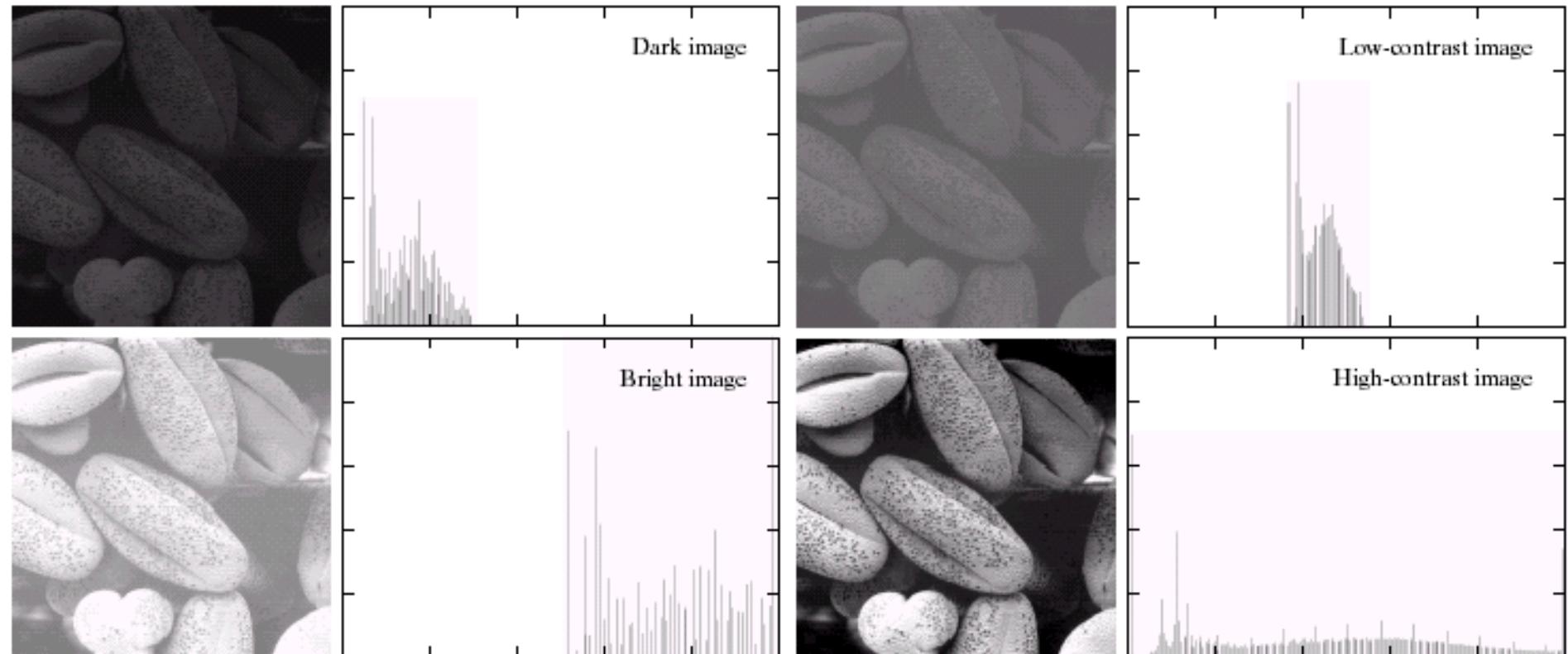
# Image Enhancement

a b  
c d

**FIGURE 3.9**  
(a) Aerial image.  
(b)–(d) Results of  
applying the  
transformation in  
Eq. (3.2-3) with  
 $c = 1$  and  
 $\gamma = 3.0, 4.0$ , and  
 $5.0$ , respectively.  
(Original image  
for this example  
courtesy of  
NASA.)



# Image Histograms



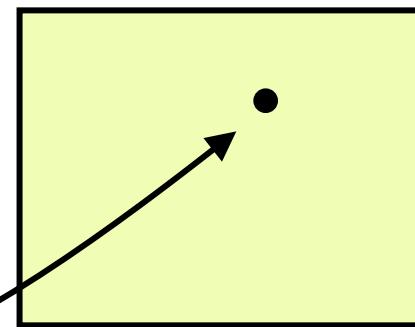
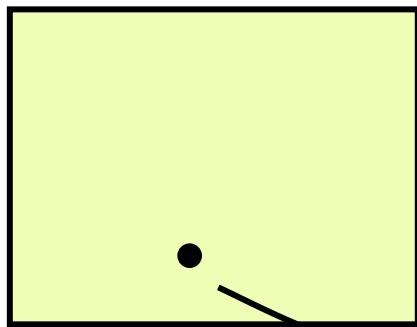
a b

**FIGURE 3.15** Four basic image types: dark, light, low contrast, high contrast, and their corresponding histograms. (Original image courtesy of Dr. Roger Heady, Research School of Biological Sciences, Australian National University, Canberra, Australia.)

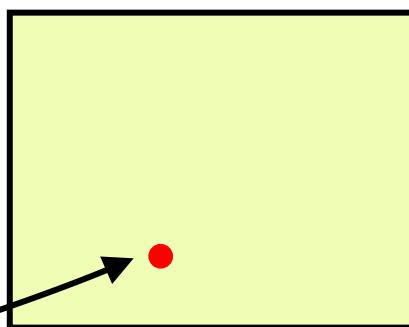
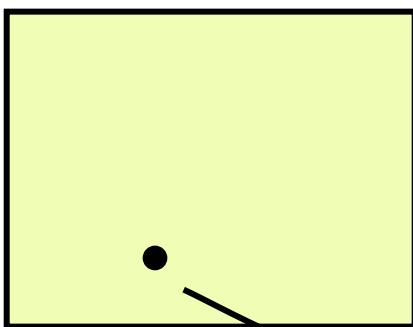
# Image Operations

- Geometric Operations (Transformations)
- Point Operations
- Spatial Operations
- Global Operations (Freq. domain)
- Multi-Resolution Operations

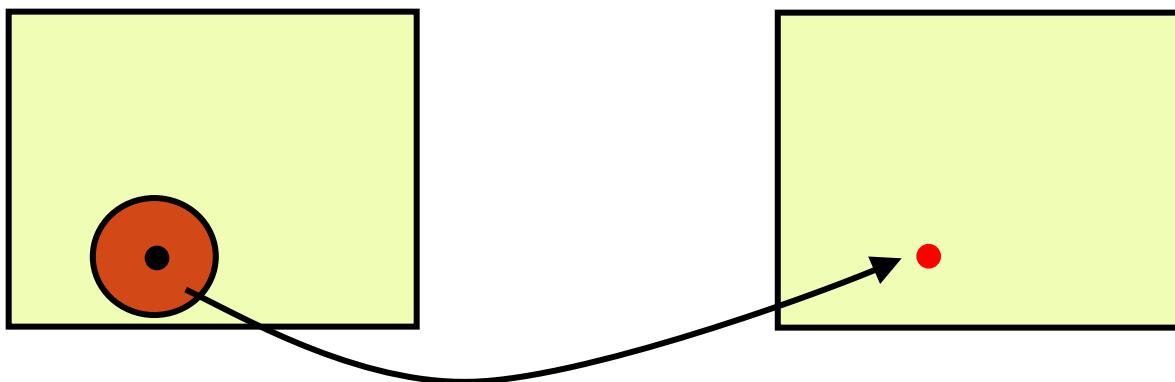
# Geometric operations



# Point Operations



# Spatial Operations



# Global Operations



# Multi-Resolution

Low resolution



High resolution

