

```

//Hawra Hussein B1
class viechle
{
    public string type;
}
class MotorVehicle : viechle
{
    public string colour;
}

class car : MotorVehicle
{
    public car(string type, string colour)
    {
        this.type = type;
        this.colour = colour;
    }
}
class truck : MotorVehicle
{
    public truck(string type, string colour)
    {
        this.type = type;
        this.colour = colour;
    }
}

class Program
{
    static void Main(string[] args)
    {
        car mycar = new car("BMW", "red");
        truck mytruck = new truck("Land Cruiser", "yellow");

        Console.WriteLine($"My car name is {mycar.type} and its colour is {mycar.colour}");
        Console.WriteLine($"My truck name is {mytruck.type} and its colour is {mytruck.colour}");
        Console.ReadLine();
    }
}

```