

Review and Retro: ID4; Planning: ID5

Date: Mar 18, 2024

In attendance:

- Tony
- Quinn
- Aesha
- Jesse
- Trang
- Zander
- Matt
- Mitch

With regrets:

- Joe

Review:

Purpose: The purpose of the iteration review is to review the outcome of the closing iteration by showing working stories to get feedback on progress toward the product goal.

Team Goal Review (5mins):

- We have yet to hit our goal of the full vertical slice. We will discuss more in the retrospective section

Demos (0 mins):

- Skipped, as no new features were introduced

Uncompleted Cards (2 mins):

- There were many

Retrospective:

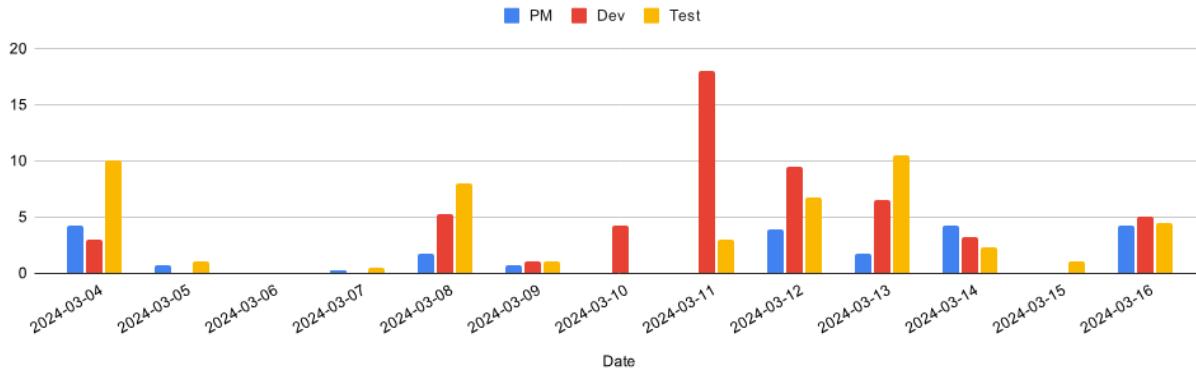
Purpose: The iteration retrospective is used by Agile teams to reflect on the iteration just completed and to derive new ideas to improve the team's process.

Introduction (5mins):

- This is the second sprint in a row that we have missed out mark
 - What were some core reasons, both internal and external?

- I am noticing a Chasm of Complacency early in the sprint and then a peak of panic later in the sprint. We're going for more of a Plateau of Productivity

PM, Dev and Test



Team member thoughts (15mins):

- On the [Jamboard](#)

Review thoughts (10mins):

- Often can't get to cards until the weekend or the first Friday
 - How is that looking for this week?
 - Can we try to get some early work done this iteration to avoid panic next week and not conflict with all the other assignments due next Friday
 - Try to avoid the chasm of complacency and the peak of panic
- Lots of pair programming :)
- Good foundations for current work :(
- Smoke test SPIKE is promising :| >:)
- Decent test coverage (80%)
- Cross-team pairing
- Demoed system to Wade
- Good time estimates
- Need file loading in VR
- Time is tight this time of year
- More conflicts with Vite and Jest
 - Environment variables
- Didn't load test csv readers earlier
- Mitch got fish this weekend !!!!!!!!
 - See final few pages
- Oculus file system doesn't support csv files
 - So did Jesse do all the file upload refactor for naught?....maybe.
- Card pairing across teams wasn't super domain focused
 - Dual assignees were more of a pass-off

- When do we want to do a smoke test demo?
 - Mar 18, 2024 7:00 p.m.
- How was PR review this sprint?
 - There weren't a whole lot of PRs to review, mainly some comments on drafts
- Are we getting rid of Jest?
 - Probably
 - What will we unit test with?
 - Nothing
 - Seems like a bad idea
 - Okay we'll use Vitest
 - Please not after the jest/drei issues
 - Two options
 - Re-build with create react-app
 - Use Vitest (should be a library import change)
 - Can we spike this today? Zander will take

Brainstorm improvements (5mins):

- Get early work done in the sprint
- Still going to try the min number of PR reviews

Prioritization votes (5mins):

- Test team will write smoke and integration test associated with Gherkins

Planning:

Purpose: The purpose of iteration planning is to define, organize, and commit to the work the team will do for the iteration.

Establish team capacity (5mins):

- Mitchell - 15 hours
- Jesse - 15-20 hours
- Quinn ~ 25 hours
- Tony 30 hours max
- Zander ~ 15 hours
- Matt - 20 hours
- Aesha - 15-20 hours
- Trang - 15 hours

Estimate stories (0 mins):

- Will do it in a later meeting, as we want to focus on how to smooth out the workload throughout the week.

Set iteration goals (5mins):

- Third time's the charm right?



