

The Good

Lots of pair programming on dev side this go around

We still pushed a release after a late catastrophe struck

Better Documentation (activity log and such)

We inspected!

Great work on all the diagrams!!

Final Testing was done efficiently

The Bad

We put up a lot of dev work on Thursday afternoon. That's too tight to run good code review

"Matt needs to stop touching peoples' PRs" ~ Matt

Vite hates log4js

the libraries we're using have inadequate documentations on how to use them

Our builds didn't catch the double components folder issue

Our builds seemingly didn't trigger the production deployment as expected

some changes in CICD pipeline can't be tested until they are merged

Need More communication with team on who is doing what tasks

Other

Turns out Windows and MacOS are case-agnostic Filesystems by default

Including JetBrains IDEs

I don't know what case-agnostic means

Maybe create a shared risk document, where everyone can list any risks they think of, for better risk plan document.

In need of a knowledge sharing section to get everyone on board

Documentation of process for dealing with a PATCH into master branch

Jest and Drei??

Simulating VR actions in Jest? Docs only include mouse interactions

Questions

will indexDB work / be fast enough

Maybe add documentation on how to set up Jest in wiki?

use cache with indexDB in case DB not fast enough

May be ditch log4js and go for a new logging framework?

