

Name		Matthew Buglass		Team		PM
Item Name	Date(s)	Item Description	Estimated Time (hrs)	Actual Time (hrs)	Name	Team
Retro prep		2024-03-04 Prepped for ID3 retro and prepared presentation	0.75	0.25	Matthew Buglass	PM
Retro		2024-03-04 Ran ID3 Retro	1		1 Matthew Buglass	PM
PM pairing		2024-03-04 Worked on cleaning up after retro and paired with Trang on some PM cleanup duties	2	3	Matthew Buglass	PM
PM-Lead 1-on-1		2024-03-05 Met with Mitchell for 1-on-1. Discussed testing progress andthe prospect on all-hands testing ID	1	0.75	Matthew Buglass	PM
Tutorial Time		2024-03-08 Met with most of the team to conduct planning poker, and give tutorials on PCA and the DAL	1.5	1.75	Matthew Buglass	PM
Time logs spruce up		2024-03-09 Updated the activity log to better auto-calculate contributions	0.5	0.75	Matthew Buglass	PM
Stakeholder meeting		2024-03-07 Met with Wade and some team members on ID3 progress and ID4 plans	0.5	0.25	Matthew Buglass	PM
ID3 Feedback		2024-03-12 Met with Dr. Osgood and Alex to discuss ID3 submission	0.5	0.9	Matthew Buglass	PM
Testing discussion		2024-03-12 Met with Tony and Mitchell to discuss testing feasibility. stayed later looking into creting a VR testing hook.	2	3	Matthew Buglass	PM
File Streaming duscussion		2024-03-13 Met with Jesse to discuss file streaming into IndexedDB	1	1.75	Matthew Buglass	PM
Stakeholder meeting and oculus testing		2024-03-14 Met with Wade, Joe, Tony, Aesha, and Trang to demo the current system and ran some app tests in the oculus afterwards	0.5	0.75	Matthew Buglass	PM
Paired with Joe		2024-03-14 Paired with Joe on adding pre and post conditions to methods and did other miscellaneous tasks and paired with Jesse and Mitchell	2	3	Matthew Buglass	PM
Paired with Ardalan		2024-03-16 Paired with Ardalan from Team 3 for excel overviews, activity log automations, and general PM advice	2	1	Matthew Buglass	PM
Stakeholder meeting		2024-03-14 Gave Wade a demo of what we currently have	0.5	0.5	Matthew Buglass	PM
Aesha inspection		2024-03-16 Met with Aesha, Quinn, and Zander for Aesha's inspection and stayed later to help Zander with Logging configs	1	3.25	Matthew Buglass	PM
Assembling artifacts for submission		2024-03-17 Pulled together all the artifacts for submission and wrote the ID readme	4	4.5	Matthew Buglass	PM
Name		Jesse Haug		Team		Dev
Item Name	Date(s)	Item Description	Estimated Time (hrs)	Actual Time (hrs)	Name	Team
Retro		2024-03-04 Ran ID3 Retro	1	1	Jesse Haug	Dev
Tutorial Time		2024-03-08 Met with most of the team to conduct planning poker, and give tutorials on PCA and the DAL	1.5	1.75	Jesse Haug	PM
Pairing with Zander and Quinn		2024-03-11 Pair programmed the start of the DAL system, did some testing as well	1	2	Jesse Haug	PM
Research		2024-04-12 Looked up File Streaming to see how it works	1	2	Jesse Haug	PM
#164 ticket		2024-04-13 Fixing CSV reader to the DAL and implenting file streaming	4	7	Jesse Haug	PM
Pair programming with Matthew		2024-04-13 Looks at the File streaming for the CSV reader	1	1.5	Jesse Haug	PM
#164 ticket		2024-04-14 Wrapped up progress on CSV reader, unable to complete	3	3	Jesse Haug	PM
Name		Quinn Brown		Team		Dev
Item Name	Date(s)	Item Description	Estimated Time (hrs)	Actual Time (hrs)	Name	Team
Retro		2024-03-04 Ran ID3 Retro	1	1	Quinn Brown	Dev
Tutorial Time		2024-03-08 Met with most of the team to conduct planning poker, and had tutorials on PCA and the DAL	1.5	1.75	Quinn Brown	Dev
Bug fix #180		2024-03-11 fixed a bug in SingleAxis that created to many ticks	20	10	Quinn Brown	Dev
#15		2024-03-12 implementing choosing what data represents XYZ	7	5	Quinn Brown	Dev
Pairing with Zander and Jesse		2024-03-11 Pair programmed the start of the DAL system, did some testing as well	1	2	Quinn Brown	Dev
Risk Plan with Aesha		Mar 16 Created risk plan for ID4	1	1	Quinn Brown	Dev
Name		Zander Rommelaere		Team		Dev
Item Name	Date(s)	Item Description	Estimated Time (hrs)	Actual Time (hrs)	Name	Team
ID3 Retrospective		2024-03-04 Participated in ID3 retro	1	1	Zander Rommelaere	Dev
Team Tutorial		2024-03-08 Planning poker and review of PAC and DAL	1.5	1.75	Zander Rommelaere	Dev
Implement the DAL		2024-03-09 Thinking through plan of attack & design of DAL	1	1	Zander Rommelaere	Dev
Implement the DAL		2024-03-10 Create an initial interface and gather feedback on design thoughts	2	2	Zander Rommelaere	Dev
Pairing with Tony		2024-03-10 Investigate unsafe header warning in Chrome	2	1.5	Zander Rommelaere	Dev
Review PRs		2024-03-10 Review Trang and Tony's PRs	0.5	0.75	Zander Rommelaere	Dev
Implement the DAL		2024-03-11 Begin implementing the class structure	2	2	Zander Rommelaere	Dev
Pairing with Jesse and Quinn		2024-03-11 Implement transpose and stats calculation helper functions + investigate CSV parsing	1	2	Zander Rommelaere	Dev
Pairing with Aesha		2024-03-12 Reseach options for multi-level level and make proposal	1	0.5	Zander Rommelaere	Dev
Implement the DAL		2024-03-12 Create test hook for protected methods; write tests for helper functions; complete helper functions to pass tests	3	4	Zander Rommelaere	Dev
Implement the DAL		2024-03-13 Design with Trang how to integrate the DAL with the Repository	2	2	Zander Rommelaere	Dev
Implement Rollbar with Aesha		2024-03-13 Setup Rollbar accounts, replaced log4js methods, created LogAppender class for IndexedDB and testing	2	4.5	Zander Rommelaere	Dev
Implement the DAL		2024-03-14 Clean up Repository refactoring for review & fix existing issues	2	2	Zander Rommelaere	Dev
Implement logging		2024-03-14 Clean up Logging PR for review & add CI/CD steps for Firebase	0.5	0.5	Zander Rommelaere	Dev
UI Inspection for Aesha		2024-03-16 Reader for Aesha's Inspection	1	0.75	Zander Rommelaere	Dev
Pairing with Matthew		2024-03-16 Stayed after Inspection to work at fixing logging issue with Jest and Vite	0.25	3.25	Zander Rommelaere	Dev
Cut & Release ID4 Release		2024-03-17 Pair with Trang to cut and release ID4	0.75	0.75	Zander Rommelaere	Dev
Name		Joe Mbonayo		Team		Dev
Item Name	Date(s)	Item Description	Estimated Time (hrs)	Actual Time (hrs)	Name	Team
Pairing with Matt		Mar 14 Paired with Matt on getting setup for pre and post -condition work (this was entered by Matt)	1	0.75	Joe Mbonayo	Dev
Name		Mitchell Wagner		Team		Test

Item Name	Date(s)	Item Description	Estimated Time (hrs)	Actual Time (hrs)	Name	Team
Spike prototype	2024-03-04	Creating spike for OCR	5	4	Mitchell Wagner	Test
ID3 Retrospective	2024-03-04	Participated in ID3 retro	1	1	Mitchell Wagner	Test
Team Tutorial	2024-03-08	Planning poker	1	1	Mitchell Wagner	Test
Matthew meeting	2024-03-04	Team review meeting	1	1	Mitchell Wagner	Test
Test planning	2023-03-12	Create a plan to automate and use human in the loop testing / create write up	2	2	Mitchell Wagner	Test
Create Human in the loop test	2024-03-13 2024-03-14	Start a prototype for the new test plan	5	6	Mitchell Wagner	Test
Peer program with Tony for test	2024-03-13	Walk through current test spike and how to complete	2	1	Mitchell Wagner	Test
Meeting with Prof Osgood for review	2024-03-12	Review and answer questions about the sprint	0.5	0.75	Mitchell Wagner	Test
Final Code Walkthrough to confirm release	2024-03-15	Manual and Oculus walk through of code	3	1	Mitchell Wagner	Test
Create documents for submission	2024-03-16	Create submission and update documents for the release	2	2	Mitchell Wagner	Test
Name		Quan (Tony) Nguyen	Team		Test	
Item Name	Date(s)	Item Description	Estimated Time (hrs)	Actual Time (hrs)	Name	Team
Stakeholder meeting	2024-03-07	Met with Wade and some team members on ID3 progress and ID4 plans	0.5	0.25	Quan (Tony) Nguyen	Test
Team Tutorial	2024-03-08	Planning poker and review of PAC and DAL	1.5	1.5	Quan (Tony) Nguyen	Test
Testing discussion	2024-03-12	Met with Matthew and Mitchell to discuss testing feasibility.	2	3	Quan (Tony) Nguyen	Test
Pairing on Spike Smoke test	2024-03-13	Pair up with Mitchell to work on smoke test SPIke	1.5	1	Quan (Tony) Nguyen	Test
Add PCA functionality	2024-03-08	Add variance explained and select PCA component func	1.5	2	Quan (Tony) Nguyen	Test
Stakeholder meeting	2024-03-14		0.5	0.75	Quan (Tony) Nguyen	Test
Pairing with Aesha and Zander on logging	2024-03-13	Give input on how we could somke tesing using logs	2	3	Quan (Tony) Nguyen	Test
ID3 feedback	2024-03-12	Meeing with Dr.Osgood and Alex for feedback	0.5	1	Quan (Tony) Nguyen	Test
Name		Aesha Patel	Team		Test	
Item Name	Date(s)	Item Description	Estimated Time (hrs)	Actual Time (hrs)	Name	Team
Stakeholder meeting	2024-03-07	Met with Wade and some team members on ID3 progress and ID4 plans	0.5	0.25	Aesha Patel	Test
Team Tutorial	2024-03-08	Planning poker and review of PAC and DAL	1.5	1.5	Aesha Patel	Test
Update UI Design	2024-03-11	Learned Vectary - 3D modelling software, converted Figma sketches into 3D mockups	3	3	Aesha Patel	Test
Paired with Zander	2024-03-12	Researched Sentry, Rollbar, BugSnag to replace log4js incompatibility	1	0.45	Aesha Patel	Test
Review PRs	2024-03-12	Looked into Zander's DAL implementation PR	0.5	0.5	Aesha Patel	Test
Implement Rollbar with Zander	2024-03-13	Setup Rollbar accounts, replaced log4js methods, created LogAppender class for IndexedDB and testing	2	4.5	Aesha Patel	Test
Stakeholder Meeting and Oculus Testing	2024-03-14	Met with Wade, Matthew, Joe, Tony, and Trang to demo the current system and ran some app tests in the oculus afterwards	0.5	0.75	Aesha Patel	Test
Integration Testing with Mitchell	2024-03-16	Manual and Oculus walkthrough of code	3	0.5	Aesha Patel	Test
My Artifact Inspection + Logger Debugging	2024-03-16	Took part in the inspection for UI designs with Matthew, Zander, and Quinn	1	1.5	Aesha Patel	Test
Update Risk Plan with Quinn	2024-03-16	Added new risks for ID4 and updated scores in risk plan	1	0.5	Aesha Patel	Test
Address Feedback from Inspection	2024-03-17	Made design changes to UI on Figma and Vectary	0.5	1	Aesha Patel	Test
Name		Trang Nguyen	Team		Test	
Item Name	Date(s)	Item Description	Estimated Time (hrs)	Actual Time (hrs)	Name	Team
ID3 Retrospective	2024-03-04	Participated in ID3 retro	1	1	Trang Nguyen	Test
Team Tutorial	2024-03-08	Planning poker and review of PAC and DAL	1.5	2	Trang Nguyen	Test
PM pairing	2024-03-04	Worked on cleaning up after retro. Discussed on DAL desin	2	3	Matthew Buglass	PM
Stakeholder meeting and oculus testing	2024-03-14	Met with Wade	0.5	0.75	Matthew Buglass	PM
Catch-up meeting with Joe	2024-03-05	Catch-up meeting with Joe on Jest/drei issue	1	1	Matthew Buglass	PM
Fixing Jest/Drei issue	2024-03-05 - 2024-04-11	Fixing Jest/Drei issue, Reaching out the Drei team to ask about the jest/drei issue	5	21	Matthew Buglass	PM
Discuss with Zander about DAL implementation	2024-03-13	Discuss with Zander about DAL implementation	1	1	Matthew Buglass	PM
Feedback meeting	2024-03-12	Feedback meeting for ID3	0.5	1	Matthew Buglass	PM
Add ESLint as Webstorm Linter	2024-03-09	Add ESLint as Webstorm Linter, triggered on Save Action (Cmd-S)	1	1	Matthew Buglass	PM