




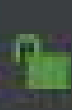
AccessGroupDao

  AccessGroupDao()

  AccessGroupDao(SessionFactory)

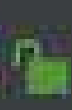
  *logger* Logger



  *sessionFactory* SessionFactory

  *get(Long)* AccessGroup

  *delete(Long)* void

  *update(AccessGroup)* void

  *save(AccessGroup)* Long



  *list()* List <AccessGroup>

IncorrectLoginsDao

  IncorrectLoginsDao(SessionFactory)



  IncorrectLoginsDao()



  sessionFactory SessionFactory

  logger Logger

  save(IncorrectLogins) Long

  update(IncorrectLogins) void

  delete(Long) void

  get(Long) IncorrectLogins



  list() List<IncorrectLogins>



  getUserID(Long) IncorrectLogins


LoginUserDao

  LoginUserDao(SessionFactory)

  LoginUserDao()



  *logger* Logger



  *sessionFactory* SessionFactory

  *save*(LoginUser) Long

  *delete*(Long) void

  *update*(LoginUser) void



  *get*(Long) LoginUser



  *list*() List<LoginUser>



PredictedDataDao

  PredictedDataDao()



  PredictedDataDao(SessionFactory)

  *logger* Logger

  *environment* Environment

  *sessionFactory* SessionFactory

  *list*(Long, dataType) List<PredictedData>

  *get*(Long) PredictedData

  *save*(PredictedData, long) Long

ProcessedDataDao

ProcessedDataDao()

ProcessedDataDao(SessionFactory)

logger Logger

environment Environment

sessionFactory SessionFactory

get(Long) ProcessedData

getPredictedDataId(Long, predictionType) Long

list(Long, dataType) List<ProcessedData>


save(ProcessedData, Long) Long


searchProcessedDataId(List<ProcessedData>, BigInteger) ProcessedData?

RawDataDao



  RawDataDao(SessionFactory)

  RawDataDao()

 ◦ environment Environment

 ◦ logger Logger

 ◦ sessionFactory SessionFactory

  get(Long) RawData

  save(RawData, Long) Long

  getProcessDataId(long) Long

  list(Long, dataType) List<RawData>



RoleDao



RoleDao()



RoleDao(SessionFactory)



logger

Logger



sessionFactory

SessionFactory



update(Role)

void



delete(Long)

void



save(Role)

Long



get(Long)

Role




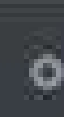
list()



List<Role>



UserDao



  UserDao(SessionFactory)

  UserDao()



  logger Logger

  sessionFactory SessionFactory



  save(User) Long



  get(Long) User

  findByUserPass(String, String) User

  delete(Long) void

  update(User) void

  findByUsername (String) User

  list() List<User>