

logger.Logger.config



```
graph LR; A[logger.Logger.config] --> B[logger.Logger.is_valid_encoding]
```

A diagram showing a call from `logger.Logger.config` to `logger.Logger.is_valid_encoding`. The first box is white with a black border, and the second box is gray with a black border. A blue arrow points from the right side of the first box to the left side of the second box.

logger.Logger.is\_valid  
\_encoding