

bot.BotManager.start_bot

```
graph LR; A[bot.BotManager.start_bot] --> B[bot.BotManager.create_if_not_exist_bot]; B --> C[bot.BotManager.create_bot];
```

The diagram illustrates a three-step process for bot management. It begins with a gray-shaded box labeled 'bot.BotManager.start_bot'. A blue arrow points from this box to a white box labeled 'bot.BotManager.create_if_not_exist_bot'. A second blue arrow points from the white box to a final white box labeled 'bot.BotManager.create_bot'.

bot.BotManager.create
_if_not_exist_bot

bot.BotManager.create_bot