



# UNKNOWN

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## CYBER

### ThreatConnect User Guide

Revised: 1/2/25

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# 1. Introduction

This Unknown Cyber app integrates with the ThreatConnect platform to analyze binary files, retrieve file information, and generate Yara rules. It allows users to upload binaries, retrieve detailed results, and perform analysis within ThreatConnect Playbooks. This integration supports threat intelligence, malware analysis, and yara-based detection in workflows.

## 2. Installation

### 2.1 Requirements

These requirements are required to use **Unknown Cyber** App in ThreatConnect Playbooks:

- Access to a ThreatConnect instance
- Access to ThreatConnect Playbooks
- A Unknown Cyber API key
- **Unknown Cyber** App installed in your ThreatConnect instance

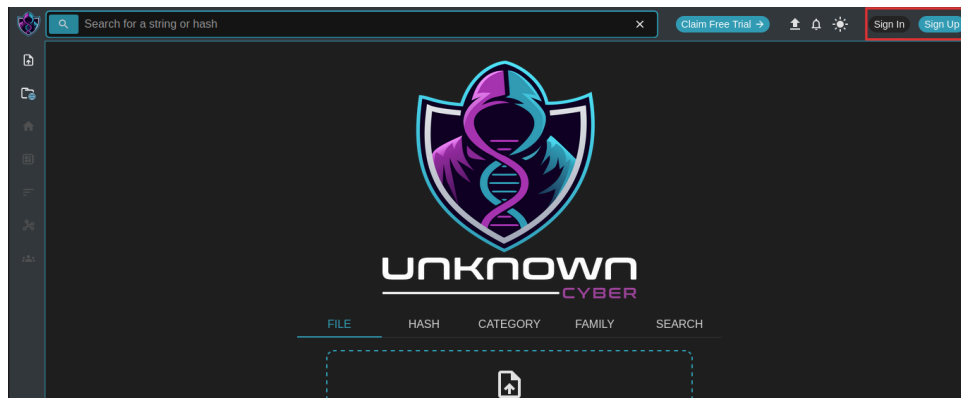
### 2.2 App Installation

The **Unknown Cyber** App is available on ThreatConnects GitHub. Download the .tcx file and install it following the ThreatConnect System Administration Guide.

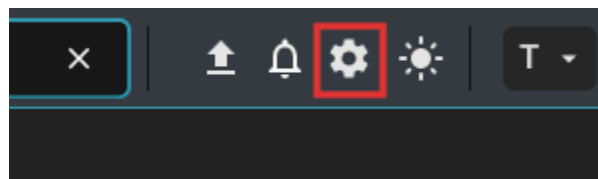
### 2.3 API Key Setup

To use the **Unknown Cyber** App, you need an Unknown Cyber API Key. It is then recommended to add your **Unknown Cyber API Key** to ThreatConnect's Key Vault.

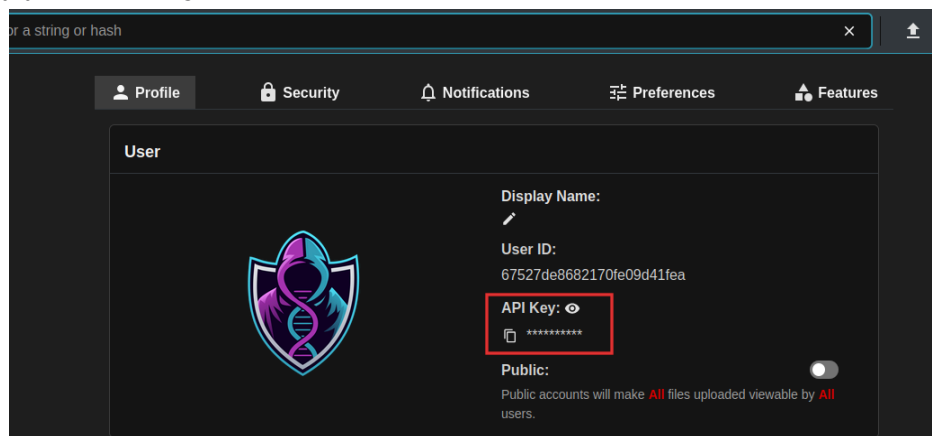
1. Go to [www.unknowncyber.com](https://www.unknowncyber.com) and sign in or sign up



2. Click the **Settings Cog** in the upper right hand corner.



3. Copy your **API Key**.



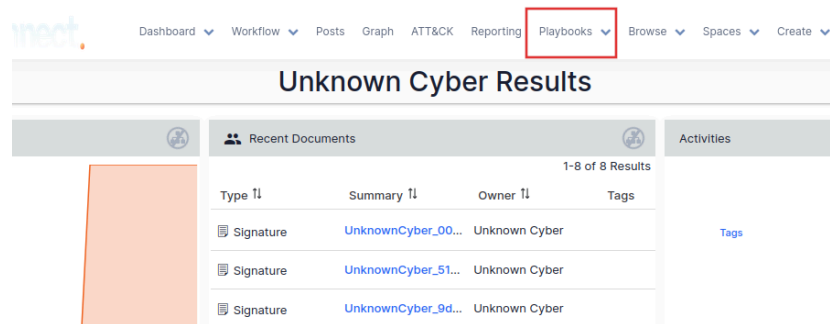
4. Go to your ThreatConnect instance and add the API Key as a Variable in either the “My Profile” or “Org Settings” section. The instructions for this can be found in ThreatConnect’s documentation of “My Profile: Variables Tab”.

## 3. Configuration

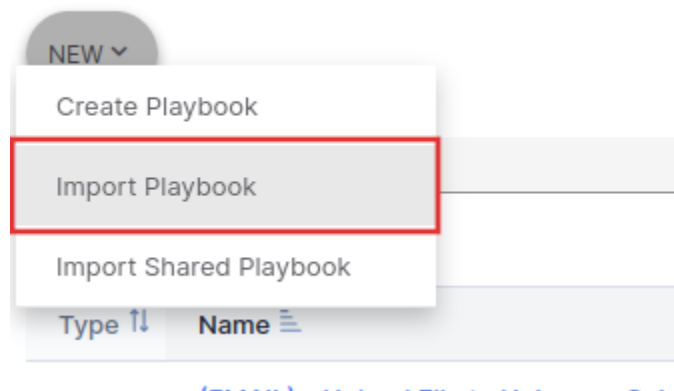
When configuring a playbook, you can build your own, or use one of ours as a starting point. Below, we show you how to set up both.

### 3.1 Importing Playbook

1. Click on Playbooks in the top menu.



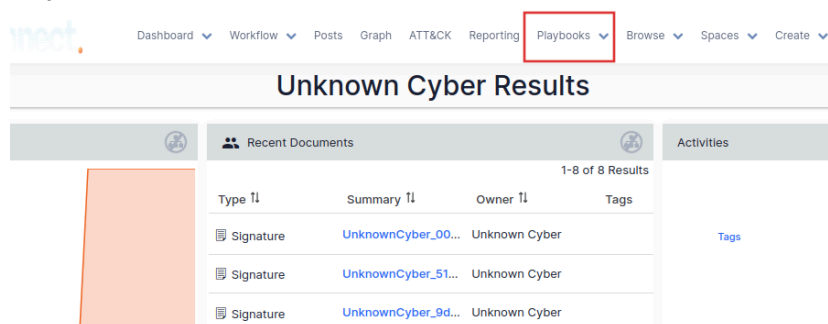
2. Then hover over the **New** button on the left side and click **Import Playbook**.



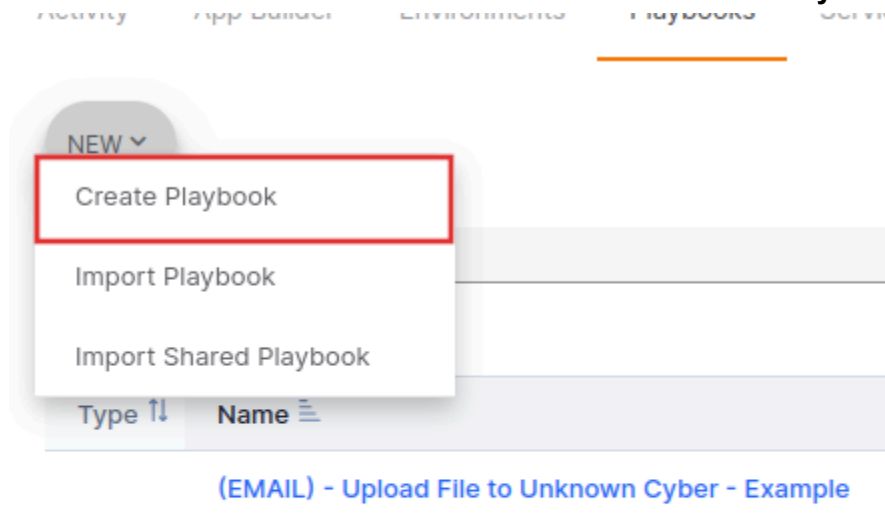
3. Select the **.pbxz** playbook file you want to import and follow the onscreen instructions ThreatConnect provides.

## 3.2 Building a Playbook

1. Click on Playbooks in the top menu.



2. Then hover over the **New** button on the left side and click **Create Playbook**.



3. Enter a **Name** and **Description** for the playbook and select the **Playbook Type**. Then click **Save**.

**Create Playbook**

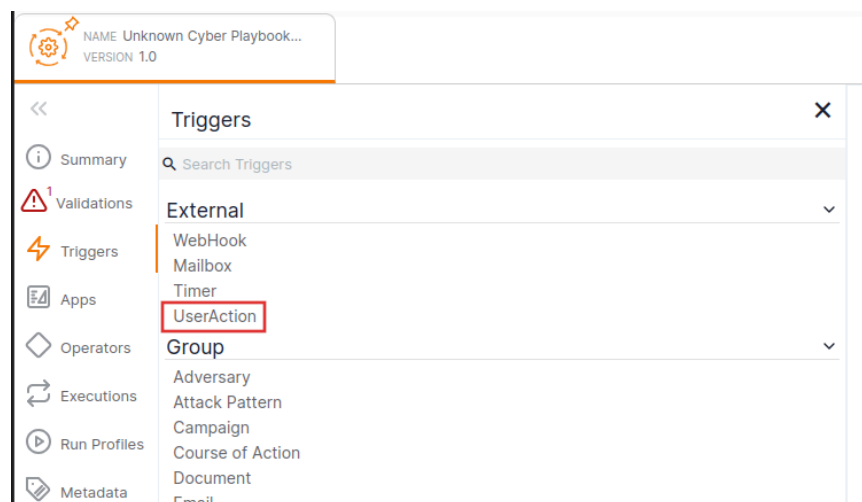
Name \*  
Unknown Cyber Playbook Example

Description  
How to add the Unknown Cyber App

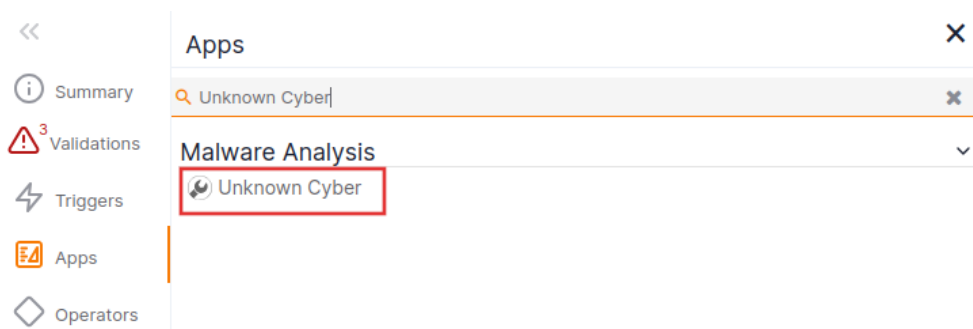
Type	Description
<input checked="" type="radio"/> Playbook	Design a standard playbook with triggers based on an HTTP request, a mailbox, timers, and data changes in ThreatConnect.
<input type="radio"/> Component	Design a reusable playbook component that can be nested in other playbooks to standardize processes and encapsulate complex logic.
<input type="radio"/> Workflow	Design a reusable workflow component that can be used when running workflow logic.

Cancel Save

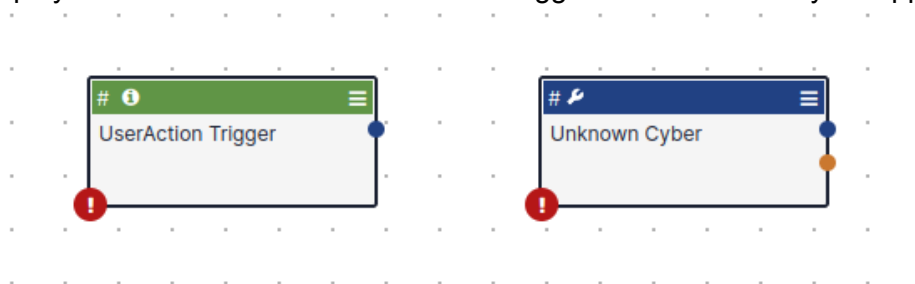
4. Double click on the **UserAction** Trigger. This will add the trigger to the playbook and let you run the playbook later.



5. Select **Apps** from the left sidebar, and then enter **Unknown Cyber** into the Search Bar. After, double click on **Unknown Cyber** to add it to the playbook.



6. Your playbook should look like this with the trigger and Unknown Cyber app.



7. Now click on the **three bars icon** in the upper right side of the trigger. Then click **edit**.





8. A **Edit Trigger** window should appear as shown below. In this window, click on **Type** and select **File**. After that, click **Next**, and then **Save** to save the changes.

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ons  
s  
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files  
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s  
nents

### Edit Trigger

#### 1 Configure

User Action Name \*

UserAction Trigger

Type \*

File

Timeout 5

☐ Run as current user

#### 2 Response Body

CANCEL NEXT

9. Now connect the **UserAction** Trigger to **Unknown Cyber**. Do this by clicking on the blue dot of the Trigger and dragging your mouse to Unknown Cyber.



10. Now click on the **Three Bars Icon** of **Unknown Cyber** and then click **edit**.

11. When the Edit App window opens, you will see three steps: Action, Connection, and Config. These steps will determine which App Action, API Key, and Configuration you use for this App. We will use **Get Match Analysis Results** as an example. Select it from the **TC Action**. Then click **Next**.

The screenshot shows the 'Edit App' window for 'Unknown Cyber'. It has a 'Development Mode' warning and an 'Inline Steps' toggle. The 'Job Name' is 'Unknown Cyber'. The 'Action' step is selected, showing 'TC Action \*' with 'Get Match Analysis Results' chosen. The 'Connection' and 'Config' steps are also visible. 'CANCEL' and 'NEXT' buttons are at the bottom right.

Step	Label
1	Action
2	Connection
3	Config

12. This is where you will enter your **Unknown Cyber API Key**. If you added your API Key as a ThreatConnect Variable, then type “\$” and you should see a list of your keys. If not, you can directly type in your API Key. Then, click **Next**.

The screenshot shows the 'Connection' step with the 'API Key \*' field. A dropdown menu is open, showing a list of keys: 'test\_key\_evanvamprine2024', 'uc\_api\_key', 'api\_key\_for\_uc', and 'uc\_api\_key'. Each key is associated with a 'String' type and a 'keychain' location. The 'CANCEL' button is partially visible at the bottom right.

Key	Type	Location
test_key_evanvamprine2024	String	organization.keychain
uc_api_key	String	organization.keychain
api_key_for_uc	String	user.keychain
uc_api_key	String	user.keychain

13. In the **Hash ID** section, type “#” to show a list of variables you can select. We will select the **trg.action.item** for this example. Then, click **Save**.

**3 Config**

Hash ID \*

#	
trg.action.firstname	Trigger   UserAction Trigger String
trg.action.item	Trigger   UserAction Trigger String
trg.action.lastname	Trigger   UserAction Trigger String
trg.action.owner	Trigger   UserAction Trigger

CEL PREVIOUS SAVE

14. To see the results quickly, we will add the **ThreatConnect Notification** app behind Unknown Cyber. Follow step 5 replacing **Unknown Cyber** with **ThreatConnect Notification**.



15. Now, **double click** the ThreatConnect Notification and select **Notify Single Recipient** for this example. Then, click **Next**.

**1 Action**

Action \*

Notify Single Recipient

Notify Entire Organization

**2** Notify Single Recipient

Notify Multiple Recipients

CANCEL NEXT

16. Fill in the four sections. Then, click **Save**.

- a. **Notification Type:** “Info”
- b. **Priority:** “Low”
- c. **Message:** “#uc.response.json”
- d. **Recipient:** Your ThreatConnect Username

**2 Configure**

Notification Type \*

Info

Priority \*

Low option | String

Message \*

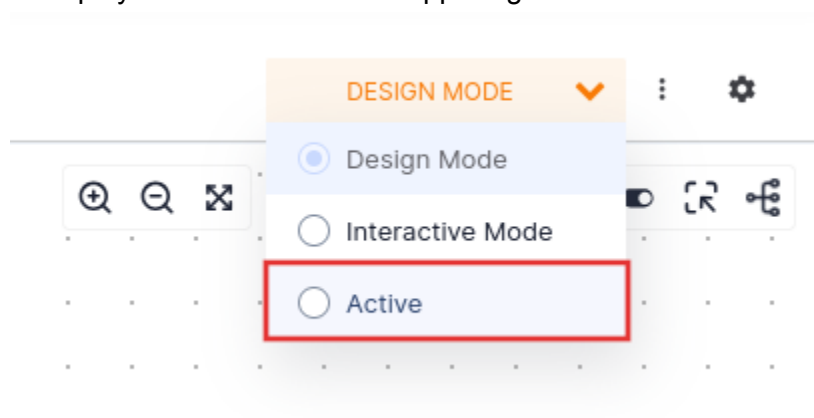
#uc.response.json

Recipient \*

Your Threat Connect Username

CANCEL PREVIOUS **SAVE**

17. Lastly, set the playbook to **active** in the upper right corner.



18. You can test this playbook by going to **Browse, Indicators: File**, and then selecting a **File**. Once on a File's page, the **Playbooks** section should contain a **UserAction Trigger** and the **Name of the Playbook** created. Click the **play button** and in a few seconds, a notification will be available in the top right of the ThreatConnect page with the response. You might need to click the **bell icon** to make the notification appear.

The screenshot displays the ThreatConnect interface. At the top, a navigation bar includes links for CK, Reporting, Playbooks, Browse, Spaces, Create, and Import, along with icons for help, settings, notifications (with a red badge), and search. Below the navigation bar, the 'Playbooks' section is expanded, showing a table with the following data:

Trigger Name	Status
UserAction Trigger How to add the Unknown Cyber App	Ready

Below the Playbooks section, the 'Notifications Center' is visible. It includes a 'FILTERS' dropdown, a 'Mark All as Read' link, and a summary of '1-8 of 8 total results'. The notification details are as follows:

Summary	Priority ↑↓	Date
<pre>{   "public": true,   "sha1":     "72f96fae5b89aec666887d34655552e8f9cca90b",   "md5":     "93d82638ef554a5117ce5b0d23449d01",   "sha256":     "c45269675dbf15f6ef65637952f5e57c50f124f2182bb6d526cff137bdd07008",   "sha512":     "271b1a758070354bb1ae8530c21fa7a25937f739b1d2844dc0c23a8984e3a8e5b0478e7bc6053e36dbc:   "filetype": "PE32 executable (console) Intel 80386 Mono/.Net assembly, for MS Windows, 3 sections",   "object_class": "binary.pe32",   "filenames": [],   "filename":     "72f96fae5b89aec666887d34655552e8f9cca90b",   "create_time":     "2024-11-08T23:07:05.254000Z",   "match_count": 5,   "upload_time":     "2024-12-02T20:03:32.633000",</pre>		

## 4. App Actions

Actions are optional paths used in a playbook. They are selected after the Unknown Cyber app is loaded into the playbook. Unknown Cyber currently offers four actions and only one action can be selected at a time.

**Note:** The two tables below show default Inputs and Outputs that are available on all Unknown Cyber app instances.

Input	TC Type	Description
Job Name *	String	This is the name given to this particular instance of a job
API Key *	String, \$Keychain	A user's Unknowncyber API Key
TC Action *	Dropdown	This is the action to be performed.

Output	TC Type	Description
tc.action	String	The type of action chosen for this job
uc.response.status_code	String	The api request's status code.
uc.response.success	String	True if the api request was successful and false if not.
uc.response.errors	String	The api request's error message if the request fails.
uc.response.json	String	The raw JSON response from Unknown Cyber's api.

## 4.1 Get Match Analysis Results

Retrieve Unknown Cyber's analysis for a specified file hash. For a more granular look at a hash's data, use the `uc.response.json`.

Input	TC Type	Description
Hash ID *	String, \$Text	The hash of a file to receive details on. Must be a MD5, SHA1, SHA256, or SHA512.

Output	TC Type	Description
uc.response.md5	String	The md5 of the requested hash
uc.response.sha1	String	The sha1 of the requested hash.
uc.response.sha256	String	The sha256 of the requested hash.
uc.response.sha512	String	The sha512 of the requested hash.
uc.response.threat_level	String	The threat level of the hash.  <b>Possibilities:</b> <i>New, Caution, Low, Medium, High</i>
uc.response.evasiveness	String	A value from 0 to 1.0 indicating how many scanners have seen the hash.
uc.response.category	String	Returns the top category for the hash.
uc.response.family	String	Returns the top family for the hash.
uc.response.self_link	String	The link to the resource using Unknown Cyber's Api.
uc.response.match_count	String	The number of matches for the requested hash.
uc.response.children	StringArray	A list of children.  <b>Example:</b> An archive's contents.

## 4.2 Get Processing Status

Retrieves the processing status for a hash. Once the file is done processing, it will set the `uc.response.processing_completed` to *True*. For a more granular look at the current file status, use the `uc.response.json`.

Input	TC Type	Description
Hash ID *	String, \$Text	The hash of a file to receive details on. Must be a MD5, SHA1, SHA256, or SHA512.

Output	TC Type	Description
<code>uc.response.processing_completed</code>	String	Has the processing of the file through Unknown Cyber's system finished.  <b>Possibilities:</b> <i>True, False</i>

## 4.3 Create Byte Code Yara

Automatically generates a Yara rule for the specified hash.

Input	TC Type	Description
Hash ID *	String, \$Text	The hash of a file to receive details on. Must be a MD5, SHA1, SHA256, or SHA512.

Output	TC Type	Description
<code>uc.create_yara.yara_rule</code>	String	The automatically created yara rule for the hash.
<code>uc.create_yara.yara_name</code>	String	The name for the automatically created yara rule.



## 4.4 Get Matched Malicious Hashes

Gets a list of hashes that match the requested hash. By default, only perfect matches, 1.0, are retrieved. This can be adjusted using the Max and Min Similarity options.

Input	TC Type	Description
Hash ID *	String, \$Text	The hash of a file to receive details on. Must be a MD5, SHA1, SHA256, or SHA512.
Min Similarity *	String, \$Text	Minimum similarity threshold between 0.7 and 1.
Max Similarity *	String, \$Text	Maximum similarity threshold between 0.7 and 1.
Response Hash	Dropdown	Allows other hashes to be returned.  <b>Default:</b> <i>SHA1</i>  <b>Possibilities:</b> <i>MD5, SHA1, SHA256, SHA512</i>
No Match Error	Boolean	Setting this to True will cause the app to throw an error if there are no matches.

**Note:** If you enter a minimum similarity score higher than the maximum similarity score, the scores will be set to equal the Max Similarity entered.

Output	TC Type	Description
uc.response.match_list	StringArray	A list of matches between the Max Similarity and Min Similarity. If no matches are found, the value will be <b>None</b> .

## 4.5 Analyze Binary

Upload a binary sample to Unknown Cyber for analysis. Any children or siblings of an upload are also individually processed and the results will be returned when following the 3 playbook examples below.

Input	TC Type	Description
File Sample *	Binary, \$File	Binary content to upload.
Filename	String, \$Text	Name for the uploaded file.
File Password	String, \$Text	Password for file extraction from encrypted archive.

Output	TC Type	Description
uc.response.md5	String	The md5 of the uploaded file.
uc.response.sha1	String	The sha1 of the uploaded file.
uc.response.sha256	String	The sha256 of the uploaded file.
uc.response.sha512	String	The sha512 of the uploaded file.

## 4.6 Get Bo LLM Behavior Report

Ask Unknown Cyber's AI assistant Bo for a human readable version of the byte code and give its analysis on the code.

Input	TC Type	Description
Hash ID *	String, \$Text	The hash of a file to receive details on. Must be a MD5, SHA1, SHA256, or SHA512.

Output	TC Type	Description
--------	---------	-------------

**Note:** There are no custom output variables for Get Bo LLM Behavior Report. Use `uc.response.json`.

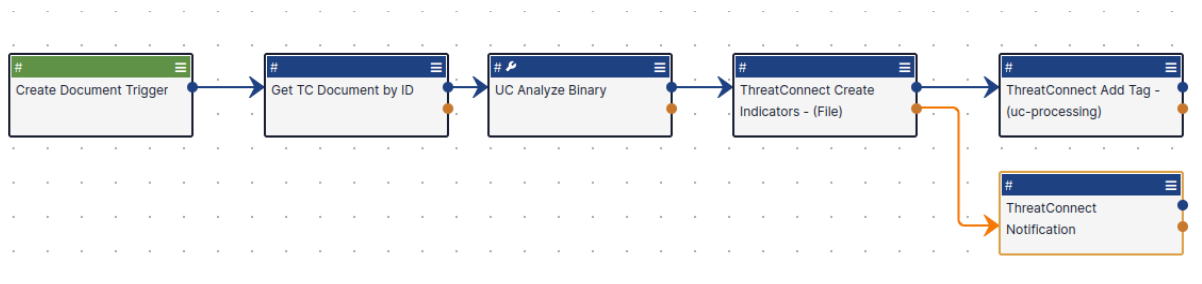
## 5. Playbook Examples

You can find example playbooks for Unknown Cyber on GitHub. These playbooks illustrate a basic automated workflow, including uploading a file to Unknown Cyber, monitoring its upload status, and generating automated Yara rules for matched files.

To install a playbook, navigate to the **Playbooks** tab in ThreatConnect. Click **New**, select **Import**, and choose the **.pbxz** playbook file you want to import. Follow the on-screen instructions to complete the playbook setup.

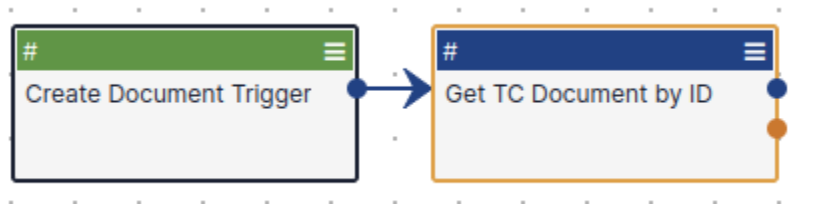
### 5.1 Upload File to Unknown Cyber

This playbook is the first out of three. This one handles taking an uploaded document from ThreatConnect and sending it to Unknown Cyber. Unknown Cyber will respond with basic analytics, and that data will be used to create a ThreatConnect File Indicator object. From there, the file indicator object will be tagged with “uc-processing”. If there is an error, such as the file already existing, then a notification will be sent in ThreatConnect indicating so.



## Steps

1. Use a **Document Trigger** and a **Get ThreatConnect Document by ID** App and connect them. Then configure them as shown below.



Create Document Trigger	
Owners	Which Intel Source you want to trigger the playbook.
Action Type	Create

Edit Trigger

Document

✓ Configure

2 Action

3 Filters

Owners \* (Select All)

Unknown Cyber

Action Type \*

Create

CANCEL

PREVIOUS

NEXT

Get ThreatConnect Document by ID	
Group ID	#trg.tc.id

Edit App

Get ThreatConnect Document by ID

Job Name \*

Get TC Document by ID

☐ Retry until successful completion

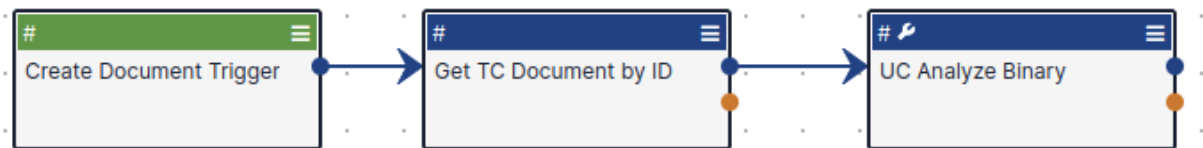
Group ID \*

#trg.tc.id

CANCEL

SAVE

2. Add the **Unknown Cyber** app to the Playbook and connect it behind the **Get TC Document by ID**. Then use the configuration below to handle archive passwords and file names. This is where the document is Uploaded to Unknown Cyber to be analyzed.



Unknown Cyber (UC Analyze Binary)	
TC Action	Analyze Binary
API Key	Your Unknown Cyber API Key
File Sample	#tc.document.file_date
Filename	#tc.document.file_name
File Password	#tc.document.archive_password



ThreatConnect Create Indicators	
Type	File
Owners	Which <b>intel source</b> should own this indicator.
MD5	#uc.analyze_binary.md5
SHA1	#uc.analyze_binary.sha1
SHA256	#uc.analyze_binary.sha256
File Size	#uc.analyze_binary.filesize
Exit on Failed Operation	True

Edit App

ThreatConnect Create Indicators

Inline Steps

Job Name \*

ThreatConnect Create Indicators - (File)

Configure

Type \*

File

Owner \*

Unknown Cyber

unknown cyber | String

MD5

#uc.analyze\_binary.md5

SHA1

#uc.analyze\_binary.sha1

SHA256

#uc.analyze\_binary.sha256

File Size

#uc.analyze\_binary.filesize

Confidence Rating

Threat Rating

☒ Exit on Failed Operation

ThreatConnect Tags	
Action	Add
Entities	#tc.indicators
Apply to All	True
Name(s)	uc-processing
Exit on Failed Operation	True

Edit App

ThreatConnect Tags

Inline Steps ☒

Job Name \*  
ThreatConnect Add Tag - (uc-processing)

Action

Action \*  
Add

Configure

Entities \*  
#tc.indicators

☒ Apply to All

Name(s) \*  
uc-processing

Advanced

☒ Exit on Failed Operation

CANCEL

SAVE



ThreatConnect Notification	
Action	Notify Single Recipient
Notification Type	Error
Priority	Medium
Message	Upload File Error: #tc.response.error_message
Recipient	Which user(s) should receive the Notification in your ThreatConnect Instance

Edit App

ThreatConnect Notification

Inline Steps ☒

Job Name \*  
ThreatConnect Notification

Action

Action \*  
Notify Single Recipient

Configure

Notification Type \*  
Error

Priority \*  
Medium option | String

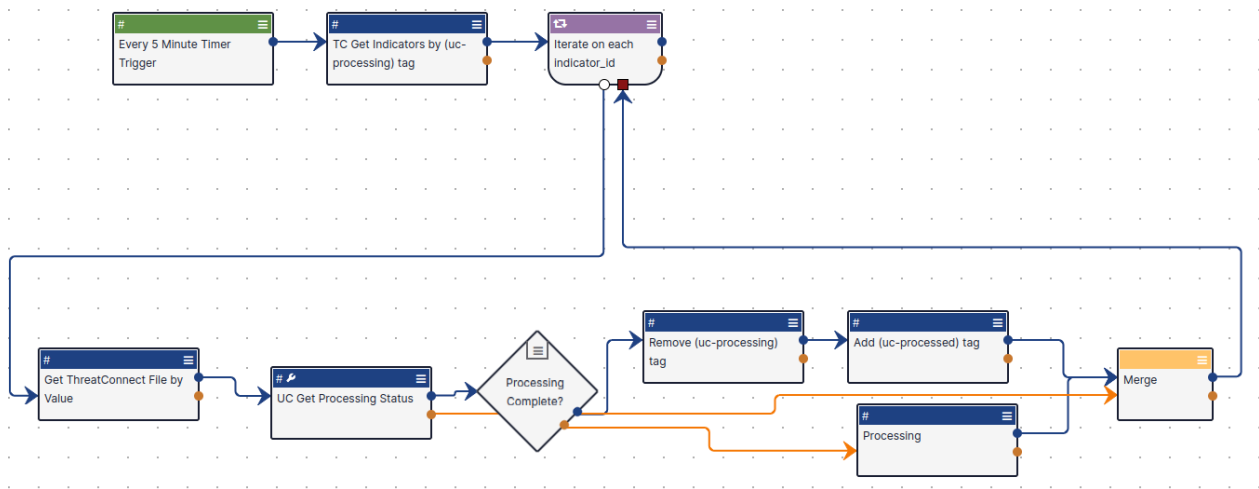
Message \*  
Upload File Error:  
#tc.response.error\_message

Recipient \*  

String

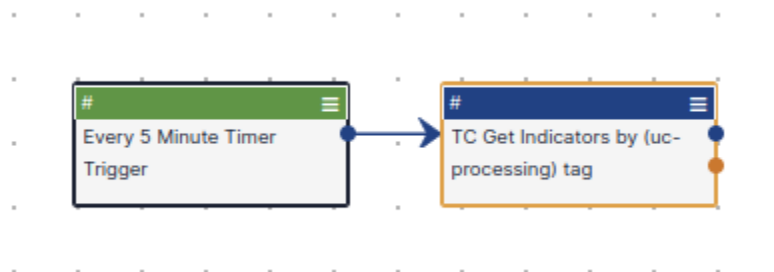
## 5.2 Check Processing Status

This playbook is the second out of three. This playbook runs on a 5 minute timer and loops through all the ThreatConnect File Indicators with a tag of *uc-processing*. For each File Indicator with the tag, a check processing status call is made to Unknown Cyber. If Unknown Cyber responds with *true*, indicating the file finished processing, then a tag of *uc-processed* will be added to the File Indicator and the *uc-processing* tag will be removed. If the File has not finished processing, the loop will simply continue and the playbook will retry the File Indicator in 5 minutes.



### Steps

1. Use a **Timer** Trigger and **ThreatConnect Get Indicators** App and connect them. Then configure them as shown below.



Timer	
Schedule	Advanced
Cron Expression	0 */5 * ? * *

Edit Trigger

×

Timer

Timer Name \*

Every 5 Minute Timer Trigger

Schedule

Advanced

▼

Cron Expression \*

0 \*/5 \* ? \* \*

Valid

CANCEL

SAVE

Timer	
Get By	Tag(s)
Type	File
Owners	Which <b>intel source</b> should own this indicator.
Max Results	100

Edit App

×

ThreatConnect Get Indicators

Inline Steps

Job Name \*

TC Get Indicators by (uc-processing) tag

Action

Get By

Tag(s)

Configuration

Tag(s) \*

uc-processing

Type \*

File

file | String

Owner \*

Unknown Cyber

unknown cyber | String

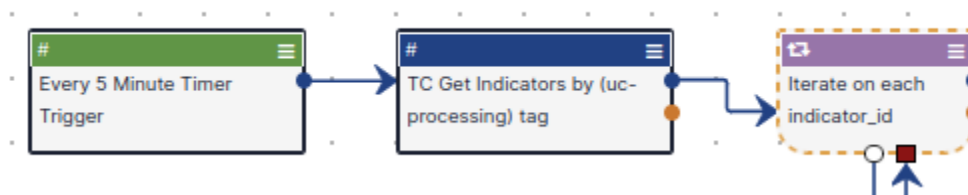
Max Results \*

100

Advanced

☐ Fail on No Results

- Now add an **Iterator** operator and connect it behind the **ThreatConnect Get Indicators**. Then configure it as shown below.



Iterator	
Inputs	
Key	entity
Value	#tc.indicators.entity

Edit App

Iterator

Inline Steps ☒

Job Name \*  
Iterate on each indicator\_id




Inputs

Iterate On \*

Key

Value

+

Key	Value		
entity	#tc.indicators.entity	  	=

Outputs

Array Outputs

Key

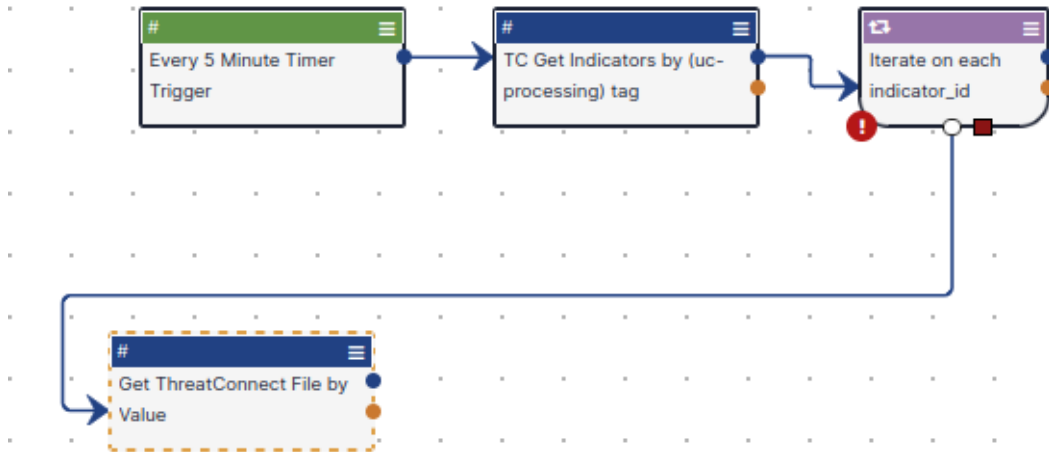
Value

+

CANCEL

SAVE

- Next, add a **Get ThreatConnect File by Value** app and connect it to the start of the **iterator** loop. Then configure it as shown below.



Get ThreatConnect File by Value	
Indicator Value	#entity
Owner	Which <b>intel source</b> should own this indicator.

Edit App

Get ThreatConnect File by Value

Job Name \*

Get ThreatConnect File by Value

Indicator Value \*

#entity

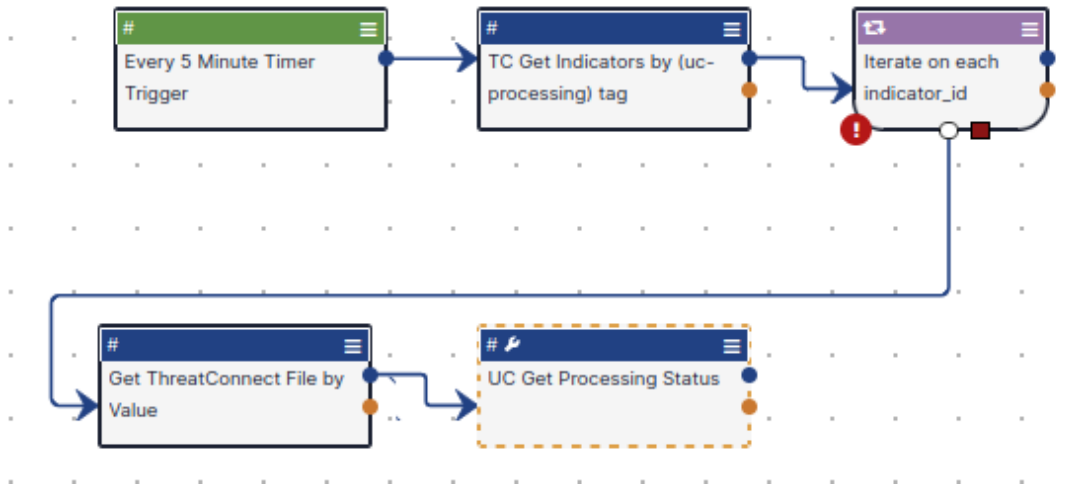
Owner

Unknown Cyber

CANCEL

SAVE


4. Now add the **Unknown Cyber** app and connect it after **Get ThreatConnect File by Value**. Then configure it as shown.



Unknown Cyber	
TC Action	Get Processing Status
API Key	Your Unknown Cyber API Key
Hash ID	#tc.file.value

Edit App

Unknown Cyber

Inline Steps ☒ 

Job Name \*  
UC Get Processing Status

Action  
TC Action \*  
Get Processing Status

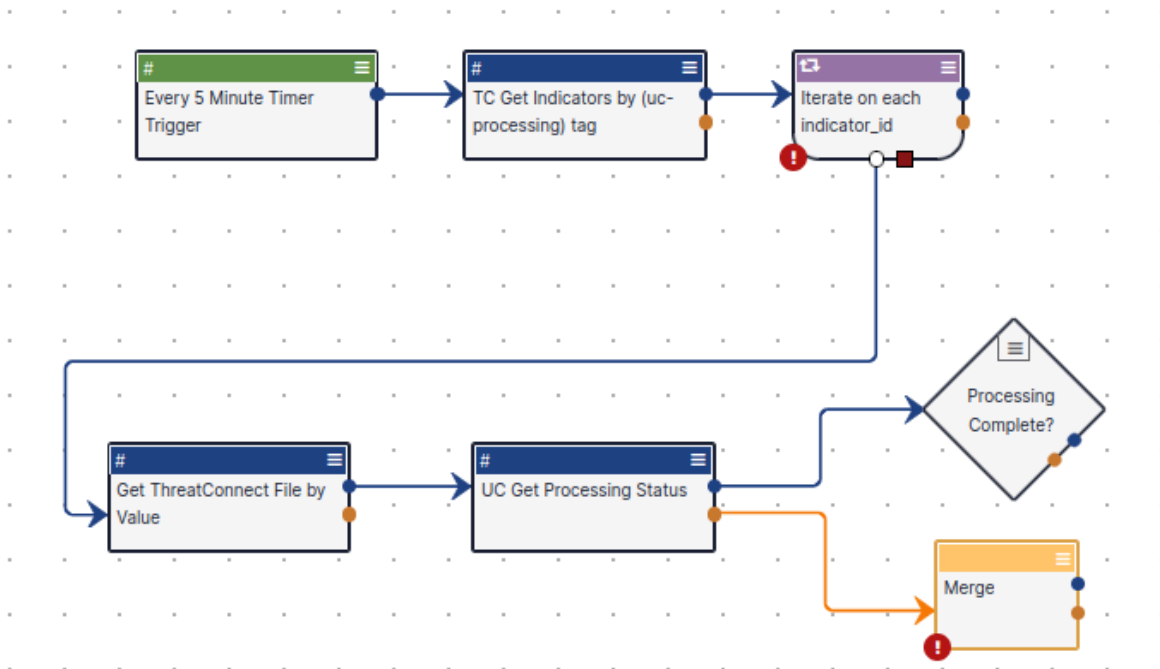
Connection  
API Key \*  
.....

Config  
Hash ID \*  
#tc.file.value

CANCEL



- Now add an **If / Else** operator and a **Merge** operator to the playbook. Then, connect the blue, success, dot of the **Unknown Cyber** app to the **If / Else** operator and the orange, failure, dot of the **Unknown Cyber** app to the **Merge** operator. Then configure the If / Else operator as shown below.



If / Else	
First Operand	#uc.response.processing_completed
Operator	equals
Second Operand	true

Edit App

×

If / Else

📄

Job Name \*

Processing Complete?

First Operand \*

#uc.response.processing\_completed ✕

Operator \*

equals

▼

Second Operand \*

true

☐ Treat As Number (applies to numeric operators)

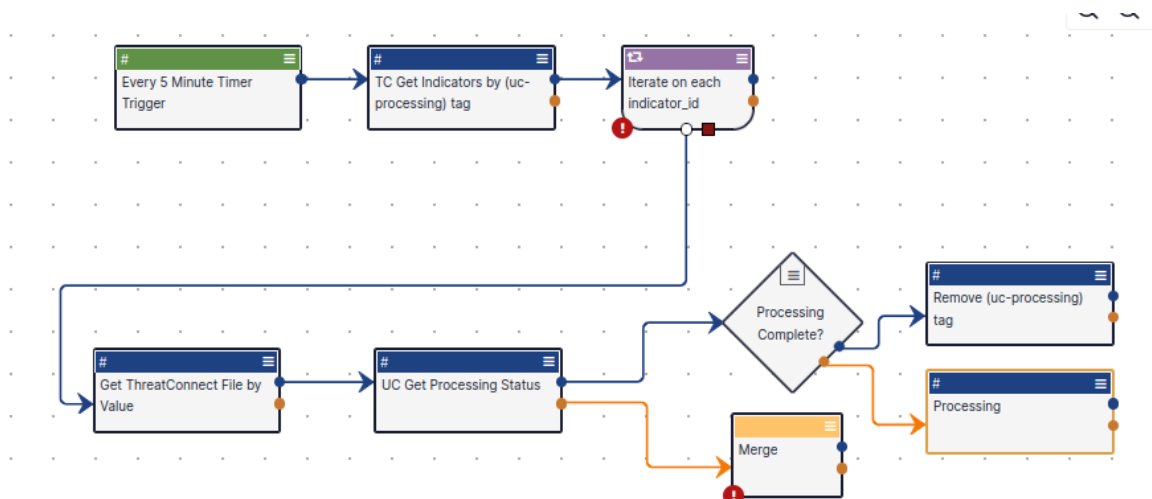
☐ Match Case (applies to string operators)

CANCEL

SAVE

- After the **If / Else**, add a **ThreatConnect Tags** app and **Logger** app and connect them to the success and failure dots respectively. Then configure them as shown below.


This ThreatConnect Tags app will handle removing the *uc-processing* tag once a file has finished processing. The Logger is used to show a file is being checked, but has not finished processing.



ThreatConnect Tags	
Action	Remove
Entity	#entity
Name(s)	uc-processing
Exit on Failed Operation	True

Edit App

ThreatConnect Tags

Inline Steps ☒ 

Job Name \*  
Remove (uc-processing) tag

Action

Action \*  
Remove

Configure

Entity \*  
#entity

Name(s) \*  
uc-processing

Advanced

☒ Exit on Failed Operation

CANCEL

SAVE

Logger	
Logging Level	Info
Log Message	Processing

Edit App

×

Logger

📄

Job Name \*

Processing

Logging Level

INFO

▼

Log Message \*

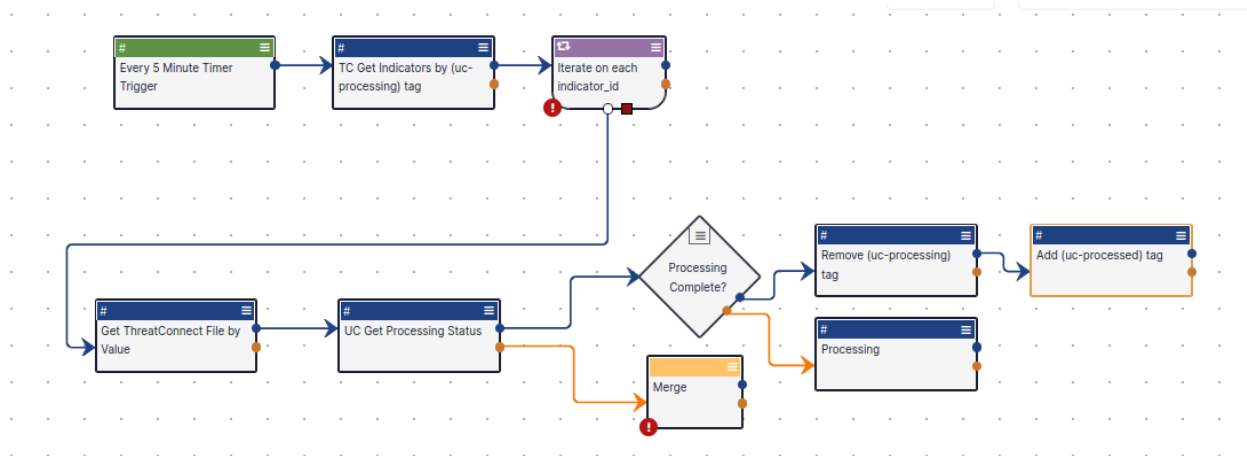
Processing

3

CANCEL

SAVE


7. Now add another **ThreatConnect Tags** app and connect it behind the previous one and configure it. This one adds a *uc-processed* tag to all the File Indicators that have been processed.



ThreatConnect Tags	
Action	Add
Entity	#entity
Name(s)	uc-processed
Exit on Failed Operation	True

Edit App

ThreatConnect Tags

Inline Steps ☒ 

Job Name \*  
Add (uc-processed) tag

Action

Action \*  
Add

Configure

Entities \*  
#entity

☐ Apply to All

Name(s) \*  
uc-processed

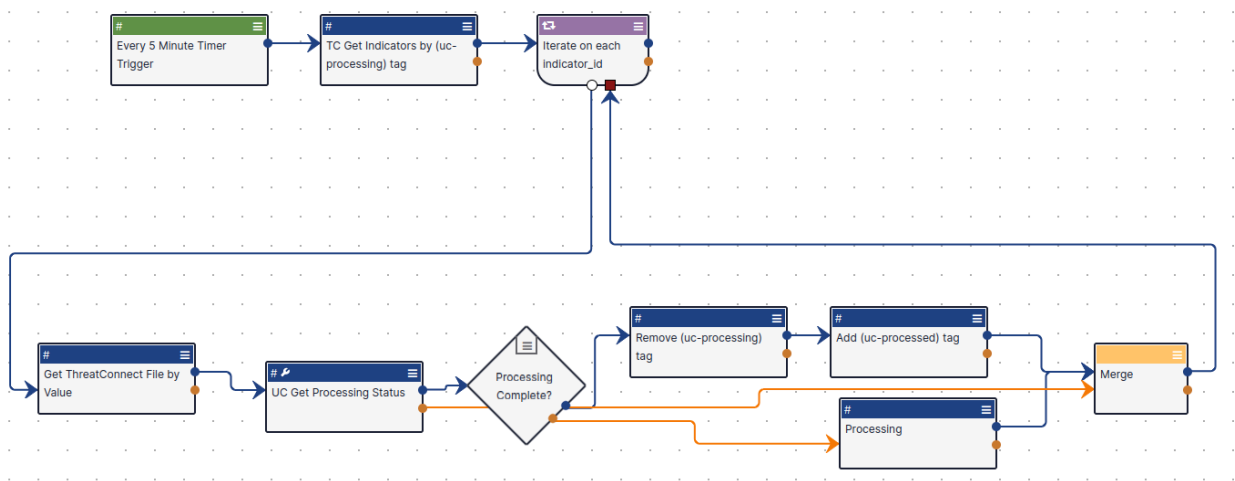
Advanced

☒ Exit on Failed Operation

CANCEL

SAVE

8. Lastly, connect the success of the **ThreatConnect Tags (Add)** and **Logging** to the **Merge**. Then connect the merge to the red square (closing the loop) of the **Iterator**.

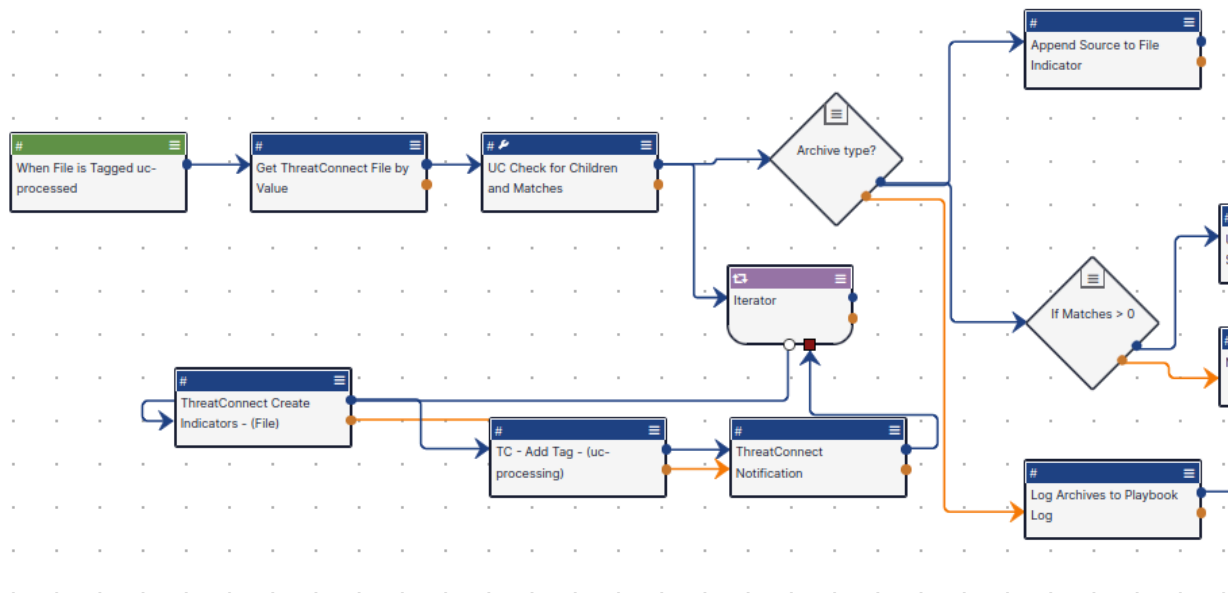


## 5.3 Get Matches

This playbook is the third out of three. This playbook runs once a File Indicator is tagged with *uc-processed* and adds detailed insights to the Indicator. Insights include how many other files have a 1.0 match, which can be configured down to a 0.7 match, and if there are matches, a yara rule will automatically be generated and attributed to the File Indicator. Also, if the file has children, which most archives will, then it will append a *uc-processing* tag to each of the children to track when they are done processing.

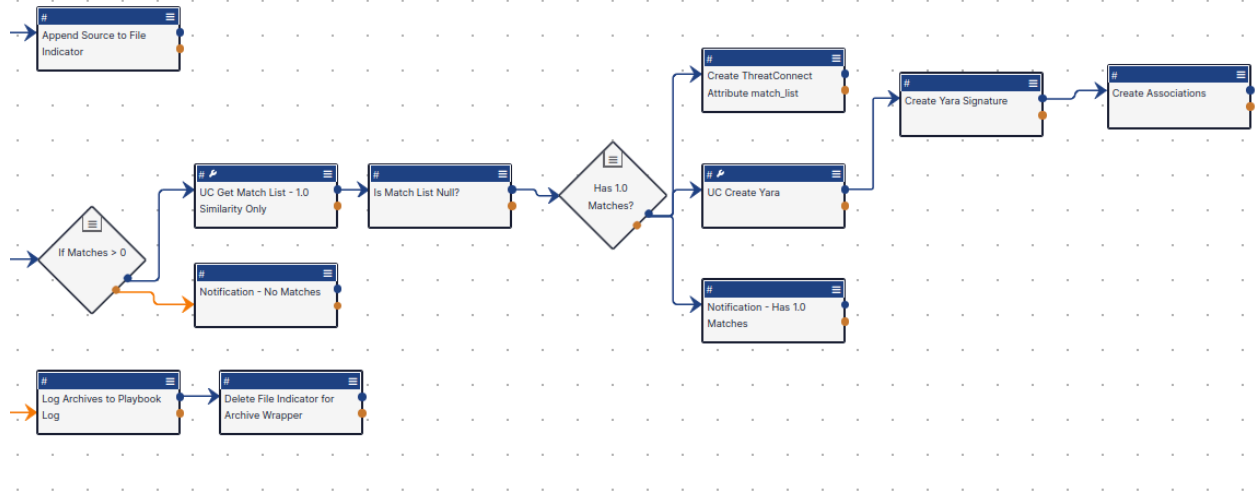
**Note:** The playbook is long, so the overview pictures are split into **Part 1** (left) and **Part 2** (right).

### Part 1





## Part 2



## Steps

1. The playbook starts with a **File** Indicator Trigger which is connected to a **Get ThreatConnect File by Value** app. See the configuration for both apps below.



File (Trigger)	
Owners	Which Intel Source you want to trigger the playbook.
Action Type	Tag Applied
<b>Filters</b> - Select Tag	
Equals	uc-processed

Edit Trigger

File

✓ Configure

✓ Action

3 Filters

☐ Date added within the last 1 days back

☐ Apply "OR" operator to all selected filters

Add Filters (up to 5)

Select a filter...

Tag

Equalsuc-processed

CANCEL

PREVIOUS

SAVE

Get ThreatConnect File by Value	
Indicator Value	#trg.tc.entity
Owner	Which Intel Source you want to trigger the playbook.

Edit App

Get ThreatConnect File by Value

Job Name \*

Get ThreatConnect File by Value

Indicator Value \*

#trg.tc.entity

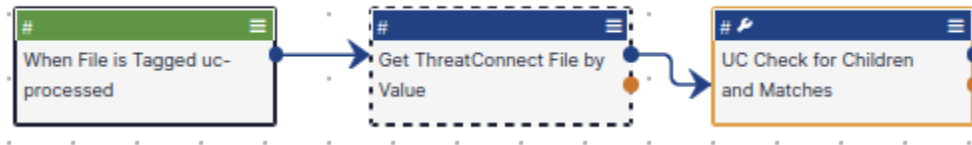
Owner

Unknown Cyber

CANCEL

SAVE

- Now add the **Unknown Cyber** app and connect it behind **Get ThreatConnect File by Value**. Then configure it as shown below.



Unknown Cyber (Get Match Analysis Results)	
TC Action	Get Match Analysis Results
API Key	Your Unknown Cyber API Key
Hash ID	#tc.file.value

Edit App

Unknown Cyber

Inline Steps

Job Name \*

UC Check for Children and Matches

Action

TC Action \*

Get Match Analysis Results

Connection

API Key \*

.....

Config

Hash ID \*

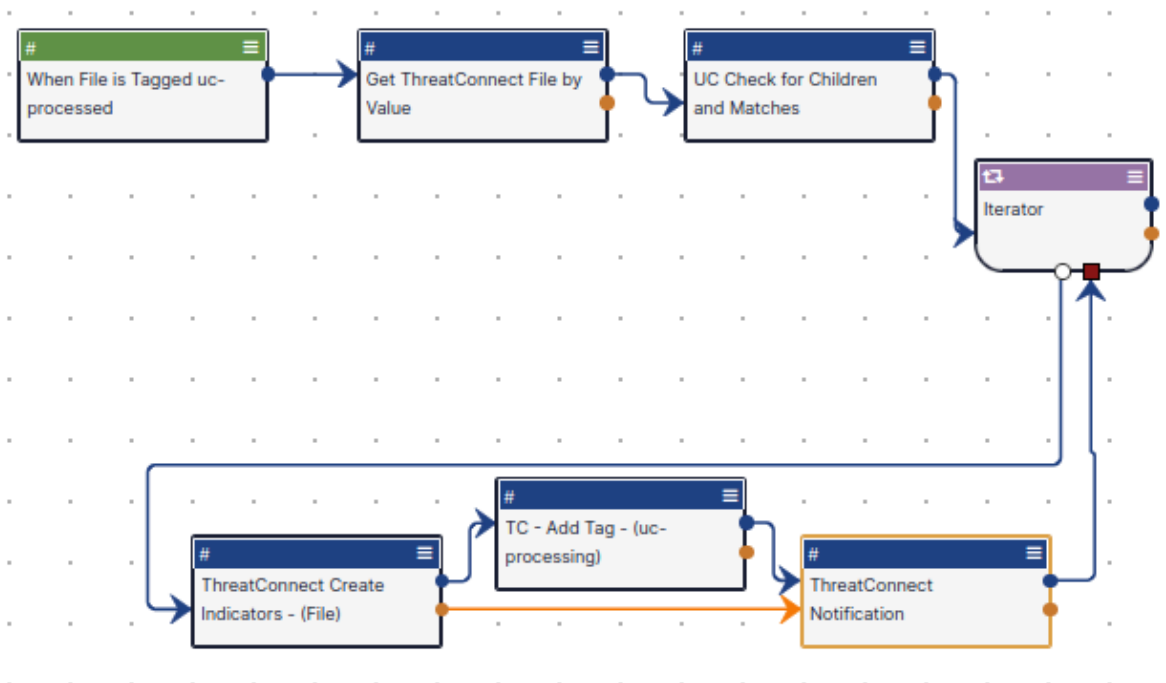
#tc.file.value

CANCEL

SAVE

- Now, add an **Iterator** operator and connect it to the **Unknown Cyber** app. Then, from the start of the iterator, connect these three apps, in order, using their success path: **ThreatConnect Create Indicators**, **ThreatConnect Tags**, and **ThreatConnect Notification**. After, connect the success of the ThreatConnect Notification to the red box (completing the loop) of the Iterator. Lastly, connect the failure of **ThreatConnect Create Indicators** to the **ThreatConnect Notification** app. Then configure all four of these as shown below.

This loop is used to recursively create File Indicators for any potential children the uploaded item had. The children are returned from Unknown Cyber's app.



Iterator	
Inputs	
Key	sha1
Value	#uc.response.children

Edit App

Iterator




Inline Steps ☒

Job Name \*  
Iterator

Inputs

Iterate On \*  

KeyValue

Key	Value		
sha1	#uc.response.children	  	=

Outputs

Array Outputs  

KeyValue


CANCEL

SAVE

ThreatConnect Create Indicators	
Type	File
Owner	Which Intel Source you want to trigger the playbook.
SHA1	#sha1
Exit of Failed Operation	True

Edit App

ThreatConnect Create Indicators

Inline Steps ☒ 

Job Name \*  
ThreatConnect Create Indicators - (File)

Configure

Type \*  
File

Owner \*  
Unknown Cyber unknown cyber | String

MD5

SHA1  
#sha1

SHA256

File Size

Confidence Rating


Threat Rating

☒ Exit on Failed Operation

ThreatConnect Tags	
Action	Add
Entities	#tc.indicators
Apply to All	True
Name(s)	uc-processing
Exit of Failed Operation	True

Edit App

ThreatConnect Tags

Inline Steps ☒ 

Job Name \*  
TC - Add Tag - (uc-processing)

Action

Action \*  
Add

Configure

Entities \*  
#tc.indicators

☒ Apply to All

Name(s) \*  
uc-processing

Advanced

☒ Exit on Failed Operation

CANCEL

SAVE



ThreatConnect Notification	
Action	Notify Entire Organization
Notification Type	Error
Priority	Medium
Message	Error Creating ThreatConnect File for Child: #tc.response.error_message
Exit of Failed Operation	True

Edit App

ThreatConnect Notification

Inline Steps ☒

Job Name \*

ThreatConnect Notification

Action

Action \*

Notify Entire Organization

Configure

Notification Type \*

Error

Priority \*

Medium

option | String

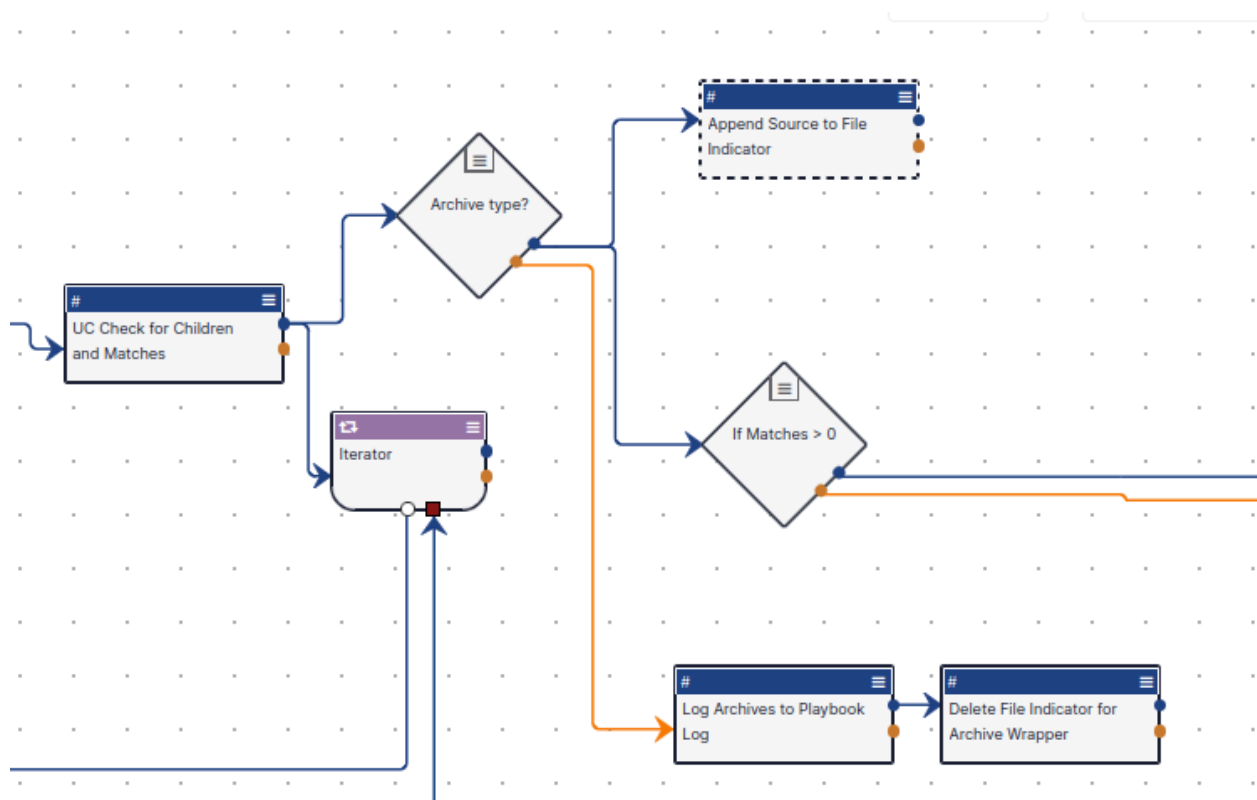
Message \*

Error Creating Threat Connect File for Child:  
#tc.response.error\_message

CANCEL

SAVE

- While the Iterator loop creates File Indicators for all the files children, if any, an **If / Else** operator will check to see if the *object\_class* of the File Indicator is an **archive**. If it is, the **Else** will run, log the archive using a **Logger** app, and then delete the Indicator using a **ThreatConnect Delete Indicators** app. (This can be removed if you need the archive wrapper to stay as an indicator.) If the File Indicator is Not an archive, the source, a link leading to the resource on [www.unknowncyber.com](http://www.unknowncyber.com), is appended to the Indicator using **Create ThreatConnect Attribute** app and another **If / Else** check is made to determine if the File Indicator matches any other file on Unknown Cyber.



If / Else (Archive Check)	
First Operand	#uc.get_match_analysis_results.object_class
Operator	does not contain
Second Operand	archive
Treat as Number	True

Edit App

If / Else

Job Name \*

Archive type?

First Operand \*

#uc.get\_match\_analysis\_results.object\_class

Operator \*

does not contain

Second Operand \*

archive

☒ Treat As Number (applies to numeric operators)

☐ Match Case (applies to string operators)

CANCEL

SAVE

Logger	
Logging Level	INFO
Log Message	#uc.response.sha256

Edit App

×

Logger

📄

Job Name \*

Log Archives to Playbook Log

Logging Level

INFO

▼

Log Message \*

#uc.response.sha256 ✕

CANCEL

SAVE

ThreatConnect Delete Indicators	
Delete By	Entities
Indicator TCEntity	#tc.file

Edit App

ThreatConnect Delete Indicators

Inline Steps ☒

Job Name \*  
Delete File Indicator for Archive Wrapper

Configure

Delete By  
Entities

Indicator TCEntity \*  
#tc.file

CANCEL

SAVE

Create ThreatConnect Attribute	
Entity	#tc.file
Attribute Type	Source
Update if exists	True
Attribute Content	#uc.response.self_link

Edit App

Create ThreatConnect Attribute

Job Name \*  
Append Source to File Indicator

Entity \*  
#tc.file

Attribute Type (type must be allowed for the owner) \*  
Source

☒ Update if exists

Attribute Content \*  
#uc.response.self\_link

CANCEL SAVE

If / Else (Matches Count)	
First Operand	#uc.response.match_count
Operator	greater than
Second Operand	0
Treat as Number	True

Edit App

If / Else

Job Name \*

If Matches > 0

First Operand \*

#uc.response.match\_count

Operator \*

greater than

Second Operand \*

0

☒ Treat As Number (applies to numeric operators)

☐ Match Case (applies to string operators)

CANCEL

SAVE

- Continuing from the **If / Else** operator that checks to see if a file has any matches, there are three apps. The first one is the **Unknown Cyber** app and it connects behind the successful **If / Else** check. Then, a **String Operations** app is connected to **Unknown Cyber** and is used to check if the list of similarities returned by Unknown Cyber is null / empty or not.

Coming from the else portion of the **If / Else**, a **ThreatConnect Notification** app is used to notify you there are no matches. This portion can be omitted.





Unknown Cyber (Get Matched Malicious Hashes)	
TC Action	Get Matched Malicious Hashes
API Key	Your Unknown Cyber API Key
Hash ID	#uc.response.sha256
Min Similarity	1 <b>Note:</b> For the example, we are only matching 1.0 matches.
Max Similarity	1
Response Hash	SHA256

Edit App

Inline Steps

Job Name \*

UC Get Match List - 1.0 Similarity Only

Action

TC Action \*

Get Matched Malicious Hashes

Connection

API Key \*

Config

Hash ID \*

#uc.response.sha256

Min Similarity \*

1

Max Similarity \*

1

Response Hash

SHA256

☐ No Match Error

CANCEL

SAVE

String Operations	
Action	Is Null
Strings	#uc.response.match_list

Edit App

String Operations

Inline Steps ☒

Job Name \*  
Is Match List Null?

Action

Action \*  
Is Null

Configure

Strings \*  
#uc.response.match\_list

☐ Fail on False


CANCEL

SAVE

ThreatConnect Notification	
Action	Notify Entire Organization
Notification Type	Info
Priority	Low
Message	#uc.response.sha256

Edit App

ThreatConnect Notification

Inline Steps ☒ 

Job Name \*  
Notification - No Matches

Action  
Action \*  
Notify Entire Organization

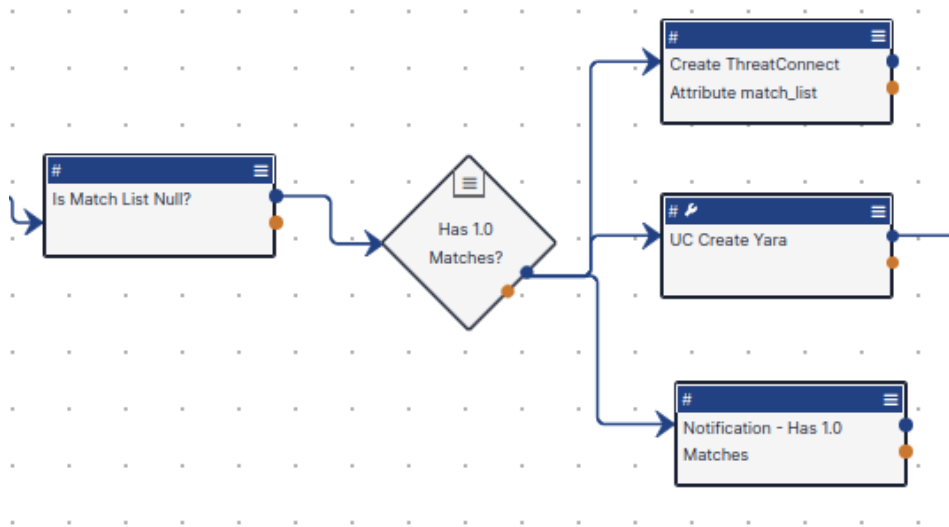
Configure  
Notification Type \*  
Info

Priority \*  
Low option | String

Message \*  
#uc.response.sha256

CANCEL SAVE

6. Following the **String Operator** app is an **If / Else** operator that checks the value of the String Operator. If the value is *false*, indicating the *match\_list* contains 1.0 matches, then three apps run in parallel. The first app is a **Create ThreatConnect Attribute** which adds the *match\_list*, a list of hashes, to the File Indicator as an attribute. The second app is another **Unknown Cyber** app that automatically creates a yara rule for the Hash of the File. The last app is another **ThreatConnect Notification** to alert to matches files. The configuration is below for these apps.



Create ThreatConnect Attribute	
Entity	#tc.file
Attribute Type	Additional Analysis and Context
Update if Exists	True
Attribute Content	1.0 matches: #uc.response.match_list

Edit App

Create ThreatConnect Attribute

Job Name \*  
Create ThreatConnect Attribute match\_list

Entity \*  
#tc.file

Attribute Type (type must be allowed for the owner) \*  
Additional Analysis and Context

☒ Update if exists

Attribute Content \*  
1.0 Matches: #uc.response.match\_list

CANCEL SAVE


Unknown Cyber (Create Byte Code Yara)	
TC Action	Create Byte Code Yara
API Key	Your Unknown Cyber API Key
Hash ID	#uc.response.sha256

Edit App

Unknown Cyber

Development Mode

This app is in development and is not released for production-level playbooks.

Inline Steps ☒ 

Job Name \*

UC Create Yara

Action

TC Action \*

Create Byte Code Yara

Connection

API Key \*

.....

Config

Hash ID \*

#uc.response.sha256


CANCEL

SAVE

ThreatConnect Notification	
Action	Notify Entire Organization
Notification Type	Info
Priority	Low
Message	Match List: #uc.response.match_list

Edit App

ThreatConnect Notification

Inline Steps ☒ 

Job Name \*  
Notification - Has 1.0 Matches


Action

Action \*  
Notify Entire Organization

Configure

Notification Type \*  
info

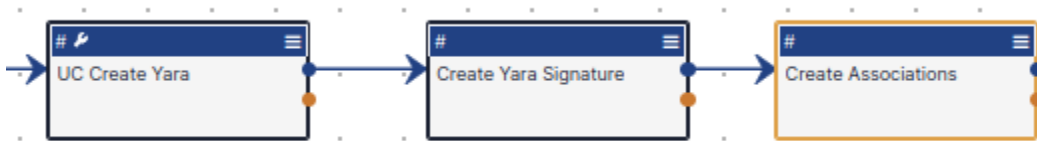
Priority \*  
Low option | String

Message \*  
Match List: #uc.response.match\_list 

CANCEL

SAVE

7. The last step of this playbook is to create a yara attribute and associate it to its File Indicator. The **ThreatConnect Create Groups** app is connected after **Unknown Cybers** Yara action to add the Yara signature in ThreatConnet. From there, a **ThreatConnect Associations** app is used to associate the Signature to the File Indicator.






ThreatConnect Create Group	
Type	Signature
Name(s)	#uc.create_yara.yara_name
Owner	Which Intel Source you want to trigger the playbook.
Filename	#uc.response.sha256
File Type	YARA
File Text	#uc.create_yara.yara_rule
Exit on Failed Operation	True

Edit App

ThreatConnect Create Groups

Inline Steps ☒ 

Job Name \*  
Create Yara Signature

Configure

Type \*  
Signature

Name(s) \*  
#uc.create\_yara.yara\_name

Owner \*  
Unknown Cyber unknown cyber | String

Filename \*  
#uc.response.sha256

File Type \*  
YARA option | String

File Text \*  
#uc.create\_yara.yara\_rule


☒ Exit on Failed Operation

CANCEL SAVE

ThreatConnect Associations	
Action	Create Associations
Source(s)	#tc.file
Association(s)	#tc.groups
Apply to All	True
Exit on Failed Operation	True

Edit App

ThreatConnect Associations

Inline Steps ☒ 

Job Name \*  
Create Associations

Action

Action  
Create Associations

Configure

Source(s) \*  
#tc.file

Association(s) \*  
#tc.groups

☒ Apply to All

Advanced

☒ Exit on Failed Operation

CANCEL

SAVE