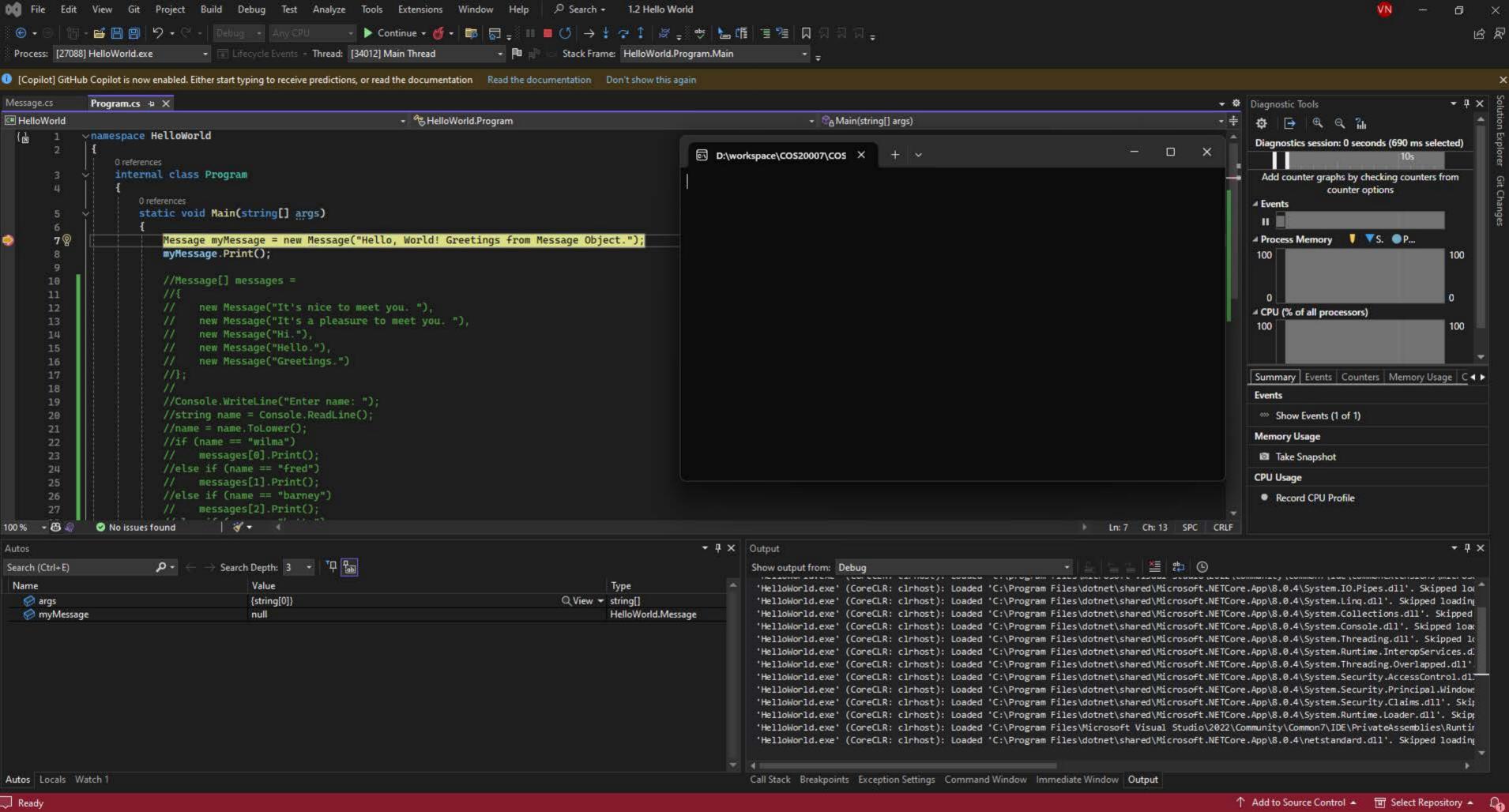
```
1 using System;
2
3 namespace HelloWorld
4 {
 5
       public class Message
       {
 6
7
           private string _text;
8
           public Message(string text)
9
           {
10
               _text = text;
           }
11
12
13
           public void Print()
14
           {
               Console.WriteLine(_text);
15
16
           }
       }
17
18 }
19
20
```

```
1 namespace HelloWorld
 2 {
 3
       internal class Program
 4
       {
            static void Main(string[] args)
 5
 6
 7
                Message myMessage = new Message("Hello, World! Greetings from
                  Message Object.");
 8
                myMessage.Print();
 9
10
                Message[] messages =
11
12
                    new Message("It's nice to meet you. "),
13
                    new Message("It's a pleasure to meet you. "),
14
                    new Message("Hi."),
15
                    new Message("Hello."),
                    new Message("Greetings.")
16
17
                };
18
                Console.WriteLine("Enter name: ");
19
20
                string name = Console.ReadLine();
                name = name.ToLower();
21
22
                if (name == "wilma")
                    messages[0].Print();
23
                else if (name == "fred")
24
25
                    messages[1].Print();
                else if (name == "barney")
26
                    messages[2].Print();
27
                else if (name == "betty")
28
                    messages[3].Print();
29
30
                else
                    messages[4].Print();
31
32
            }
33
       }
34 }
35
```



Hello, World! Greetings from Message Object. Enter name: wilma It's nice to meet vou.

Hello, World! Greetings from Message Object. Enter name: barney Hi.

Hello, World! Greetings from Message Object. Enter name: bettv

Hello.

It's a pleasure to meet you.

Hello, World! Greetings from Message Object.

Enter name:

fred

Hello, World! Greetings from Message Object. Enter name: sen Greetings.