

```
1 namespace HelloWorld
2 {
3     internal class Program
4     {
5         static void Main(string[] args)
6         {
7             Message myMessage = new Message("Hello, World! Greetings from
8                 Message Object.");
9             myMessage.Print();
10
11             Message[] messages =
12             {
13                 new Message("It's nice to meet you. "),
14                 new Message("It's a pleasure to meet you. "),
15                 new Message("Hi."),
16                 new Message("Hello."),
17                 new Message("Greetings.")
18             };
19
20             Console.WriteLine("Enter name: ");
21             string name = Console.ReadLine();
22             name = name.ToLower();
23             if (name == "wilma")
24                 messages[0].Print();
25             else if (name == "fred")
26                 messages[1].Print();
27             else if (name == "barney")
28                 messages[2].Print();
29             else if (name == "betty")
30                 messages[3].Print();
31             else
32                 messages[4].Print();
33         }
34     }
35 }
```